CLAIMS

1. Method for increasing the number of possible results which can be obtained with a game device (1) of the roulette type, such increase being with respect to a basic configuration of the game device (1) wherein a real or virtual ball (5), at an end of its real or virtual path towards a plurality of numbered boxes (9) of the game device (1), said numbered boxes (9) being prearranged to house said ball (5), occupies one of said numbered boxes (9), thereby determining a result, characterized by adding, inside each of said numbered boxes (9), identifiable stop sports where said ball (5) can end its stroke, without performing changes to the operation of the game so that said ball (5) is able to stop in different identifiable positions inside said one of said numbered boxes (9).

2. Game device (1) of the roulette type which comprises a first moving part (2b), equipped with a plurality of numbered boxes (9), adapted to receive a ball (5), and a second fixed part (2a),said first moving part (2b) rotating inside said second fixed part (2a), so that, by placing said ball (5) on a track (6) of said second fixed part (2a) and by launching it towards said first moving part (2b), said ball (5) ends its travel in one of said numbered boxes (9), thereby determining a winning number, characterized in that the game device (1) has means adapted to provide, inside each of said numbered boxes (9), at least two identifiable stop spots where said ball (5) can end its stroke, so that said ball (5) is able to stop in two different identifiable positions inside said one of said numbered boxes (9).

3. Game device (1) according to claim 2, characterized in that said means comprise a suitable shaping (9a, 9a', 9b, 9b', 9c, 9d, 9e, 9f, 9g, 9h, 9i, 91) of said boxes (9).

4. Game device (1) according to claim 2, characterized in that said means comprises suitably shaped inserts (lOa, 10a', lOb, 10b', 10c, lOd, lOe, lOf, 10g, 10h, lOi, 101), adapted to be inserted into each of said numbered boxes (9).

5. Game device (1) according to claim 3 or 4, characterized in that said inserts (10a, 10a') or said shaping (9a, 9a') of the boxes (9) have truncated sections (11, 11'), oriented towards a vertical axis (3), having a curved shape with an amplitude (E) included between 1 mm and 15 mm, and a width (F) included between 5 mm and a maximum width of an upper part (C), of said inserts (10a,lOa') or said shaping (9a, 9a') of the boxes (9) , so that the ball (5) can stop in two different positions inside the numbered box (9), said two different positions being (i) outside said truncated section (11, 11'), or (ii) inside said truncated section (11, 11').

6. Game device (1) according to claim 3 or 4, characterized in that said inserts (l0b, 10b') or said shaping (9b, 9b') of the boxes (9) have one or more holes (12, 12') having a depth included between 0,1 mm and 3 mm, diameters included between 5 mm and 15 mm and a distance (G, G') from a base included between 20 mm and a maximum length (A) of said inserts (10b, lOb') or said shaping (9b, 9b') of the boxes (5) -5mm, so that the ball (5) can stop in different positions inside the numbered box (9), said different positions being (i) outside one of said holes (12, 12'), or (ii) inside one of said holes (12, 12').

7. Game device (1) according to claim 3 or 4, characterized in that said inserts (10c) or said shaping (9c) of the boxes (9) have a truncated section (13) of a square shape with an amplitude (H) included between 1 mm and 15 mm and a width (I) included between 5 mm and a maximum width of an upper art (C) of said inserts (10c) or said shaping (9c) of the boxes (9) , so that the ball (5) can stop in two different positions inside the numbered box (9), said two different positions being i)outside

said truncated section 13) , or (ii) inside said truncated section (13).

8. Game device (1) according to claim 3 or 4, characterized in that said inserts (10d) or said shaping (9d) of the boxes (9) have a recess (14) of a diameter included between 5 mm and 15 mm, a depth included between 0,1 mm and 3 mm, and is surrounded by a crown (14') of a width up to 10 mm and a relief included between 0,1 mm and 2 mm, so that the ball(5)can stop in two different positions inside the numbered box (9), said two different positions being (i)outside said recess (14), or (ii) inside said recess (14).

9. Game device (1) according to claim 3 or 4, characterized in that said inserts (10e) or said shaping (9e) of the boxes (9) have a truncation (15)of an upper part of said inserts (10e) or said shaping (9e) of the boxes (9) , which is filleted with a radius lower than the thickness (D') of said inserts (10e) or said shaping (9e) of the boxes (9), the truncation (15) being such that its length (A’) can be up to 15 mm lower than the length (A) of said inserts (10e) or said shaping of the boxes (9), and the width of (C’) of said upper part of said inserts (10e) or said shaping of the boxes (9) changes consequently, o that the ball (5) can stop in two different positions inside the numbered box (9), said two different positions being (i) outside the space left free by said truncation (15), or (ii) inside said space left free by said truncation (15).

10. Game device (1) according to claim 3 or 4, characterized in that said inserts (10f) or said shaping (9f) of the boxes (9) have a truncated section (16) of a triangular shape with an opening angle (I)included between 30° and 150° and amplitude (L) included between 1 mm and 15 mm, so that the ball (5) can stop in two different positions inside the numbered box (9), said two different positions being (i) outside said triangular truncated

section (16), or (ii) inside said triangular truncated section (16).

11. Game device (1) according to claim 3 or 4, characterized in that said inserts (10g) or said shaping (9g) of the boxes (9) have a recess (17) of a diameter included between 5 mm and 15 mm for a depth included between 0,1 mm and 3 mm and a distance (M) from the base included between 20 mm and the maximum length (A) of said inserts (10g) or said shaping (9g) of the boxes (9), the surface of said inserts(10g) or of said shaping (9g) of the boxes (9) being suitably curved to determine a profile (N), so that the ball (5) can stop in two different positions inside the numbered box (9) , said two different positions being (i) outside said recess (17), or (ii) inside the recess (17).

12. Game device (1) according to claim 3 or 4, characterized in that said inserts (10h) or said shaping (9h) of the boxes (9) have a concave section (18) of an amplitude (0) included between 5 mm and 15 mm, and a curvature (P) having a depth included between 0,1 mm and 3 mm, the residual surface with respect to the concave section having different thicknesses with variations included between 0,1 mm and 4 mm and resulting in a profile (Q), so that the ball (5) can stop in two different positions inside the numbered box (9), said two different positions being (i) outside said concave section (18), or (ii) inside said concave section (18).

13. Game device (1) according to claim 3 or 4, characterized in that said inserts (l0i) or said shaping (9i) of the boxes (9) have inserted therein two spheres (20) horizontally placed at a distance (R) from the base included between 15 mm and the maximum length (A) of said inserts (lOi) or said shaping (9i) of the boxes (9)-5 mm, placed at a mutual distance (S) included between 3 mm and 10 mm, so that the ball (5) can stop in two different positions inside the numbered box (9), said two different positions being (i) between said spheres (20) and the external

edge of the first moving part (2b), or (ii) between said spheres (20) and the internal edge of the first moving part (2b).

14. Game device (1) according to claim 3 or 4, characterized in that said inserts (101) or said shaping (91) of the boxes (9) have two engravings (21, 21') of a rectangular shape with a depth included between 0,1 mm and 3 mm, widths (T' T') included between 5 mm and the width of the boxes (9), amplitudes (U, U') included between 2 mm and 10 mm and placed at distances (V, V')from the base included between 20mm and the maximum length (A) of said inserts (101) or said shaping (9l) of the boxes (9) – 5 mm, so that the ball can stop in different positions inside the numbered box (9), said positions being (i) outside said engravings (21, 21'), or (ii) inside said engravings (21, 21').