obtained by the incentive points. The game provider can use the information on the members' playing status for marketing purposes instead of providing the members with benefits, and also enjoys the advantage of being able to use the information for detecting cheating.

SUMMARY OF THE INVENTION

PROVLEM TO BE SOLVED BY THE INVENTION

[0004]

In a casino facility, it is desirable to properly manage the game tokens possessed by players.

[0005]

Embodiments of the present disclosure aim to provide a management system that can manage the game token held by players.

SOLUTION TO SOLVE THE PROBLEM

[0005a]

According to one aspect, there is provided a management system for game token, the management system comprising: a database configured to store holder information of the game token; a management device configured to determine whether or not there is an abnormality in the holder information by referring to the database; and a player identification device installed at a predetermined location of a casino facility, and configured to identify a player, and wherein the management device is

configured to determine whether or not there is an abnormality in the combination of the predetermined location where the player is located as identified by the player identification device and the holder information stored in the database.

[0006]

A management system in an embodiment of the present disclosure determines an abnormality in holder information by referring to a database in which the holder information is stored. The management system is a management system for game token, and comprises a database configured to store the holder information of the game token; and a management device configured to determine whether or not there is an abnormality in the holder information by referring to the database.

[0007]

device may be configured to determine that there is an abnormality when a consecutive possession time of the same holder obtained by the possession time information exceeds a predetermined threshold.

[0015]

The above management system may determine an abnormality in a history of a holder. That is, in the management system described above, the database may be configured to store a history of the holder as the information of the holder, and the management device may be configured to determine an abnormality of the history of the holder.

[0016]

The above management system may determine that there is an abnormality when the number of cards held by the same holder is too large. In other words, in the management system described above, the management device may be configured to determine that there is an abnormality when the number of game tokens possessed by the same holder exceeds a predetermined threshold.

[0017]

A management system in another embodiment of the present disclosure is a management system for a facility that provides games using a game table having play positions, the management system comprising: a member's card having a built-in card RFID tag that stores member information; and a card RFID reader installed at the play position of the