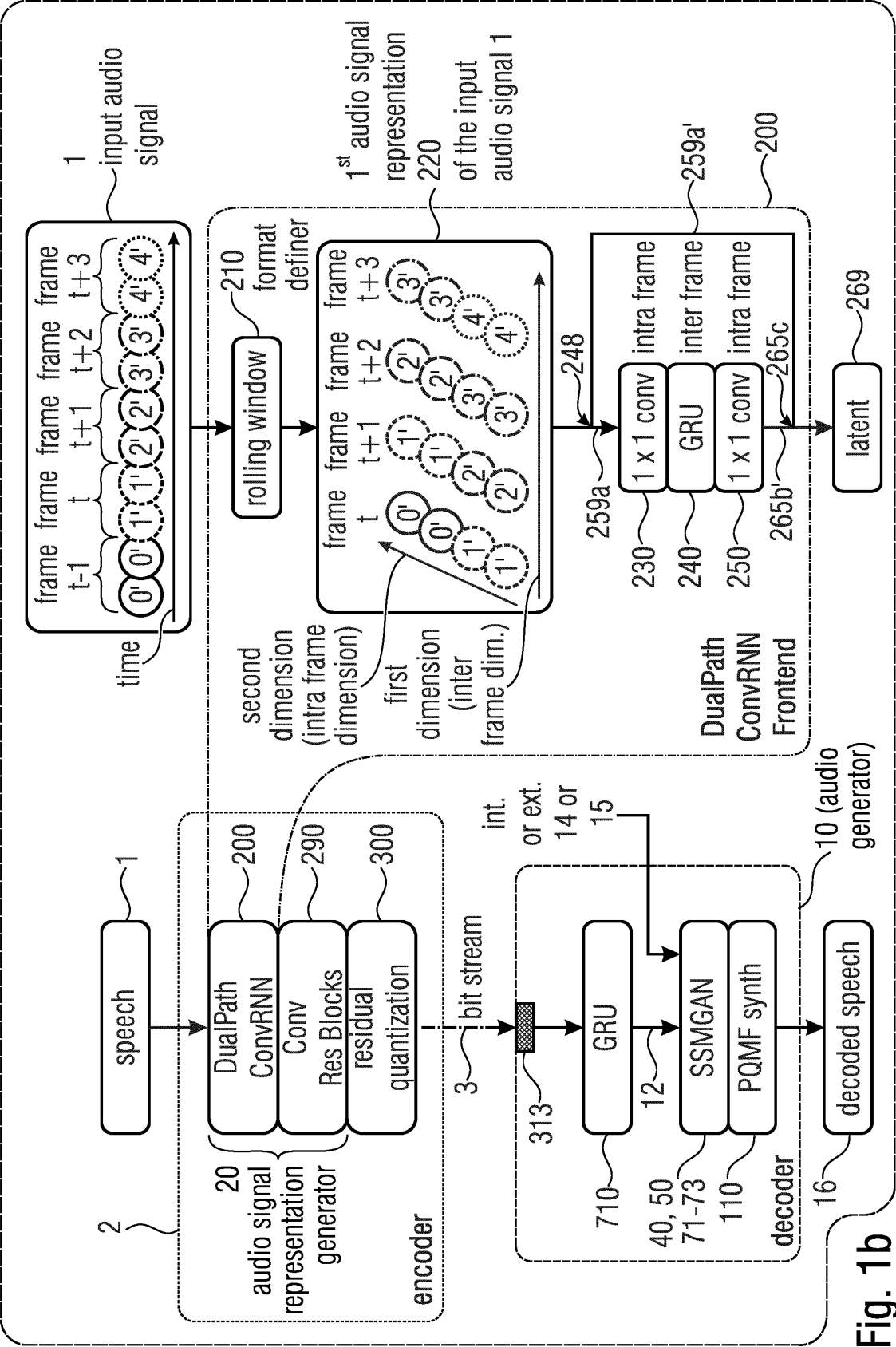


Fig. 1a



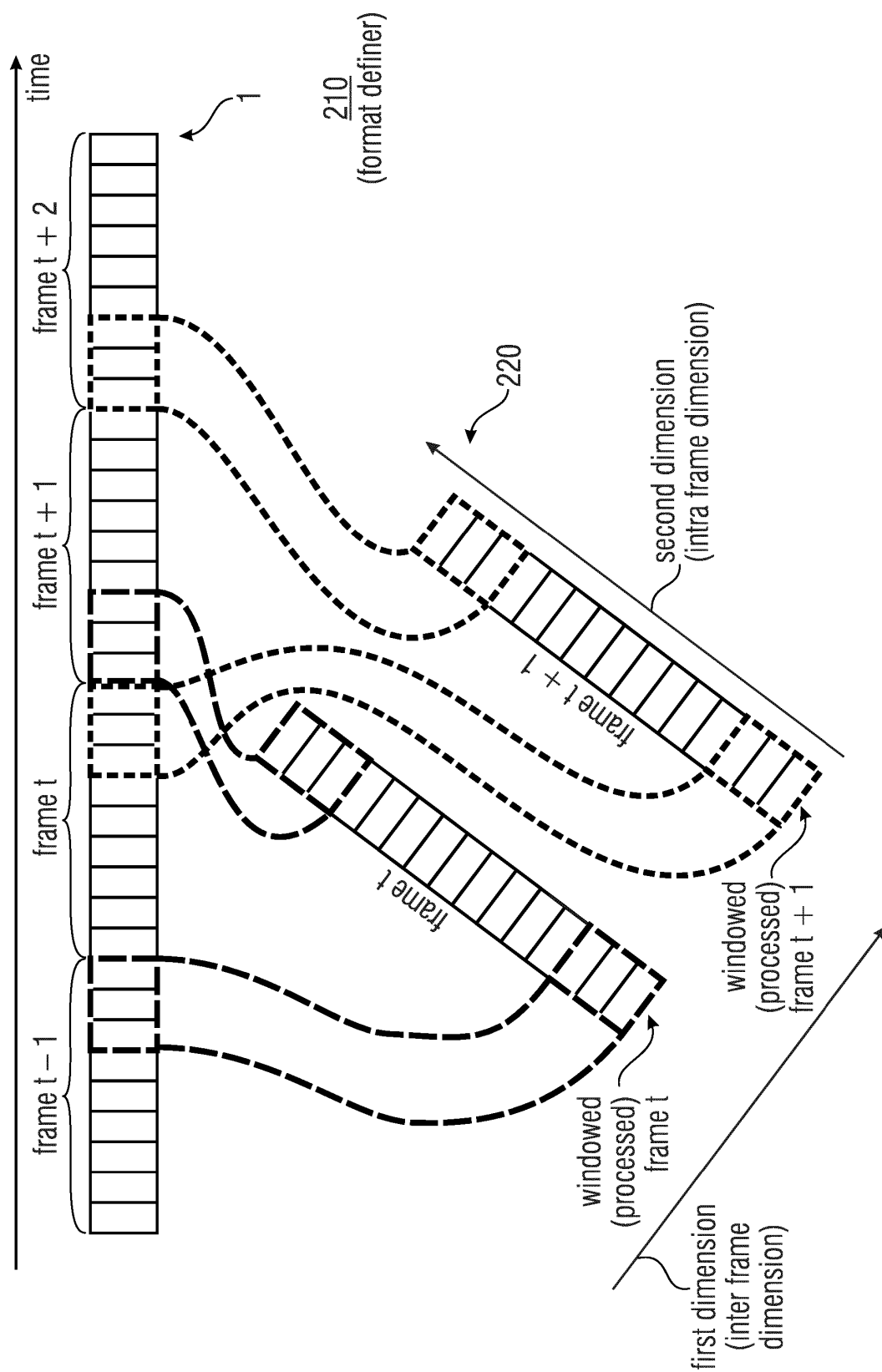


Fig. 1c

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t-SNE projection of latent frames for voicing information

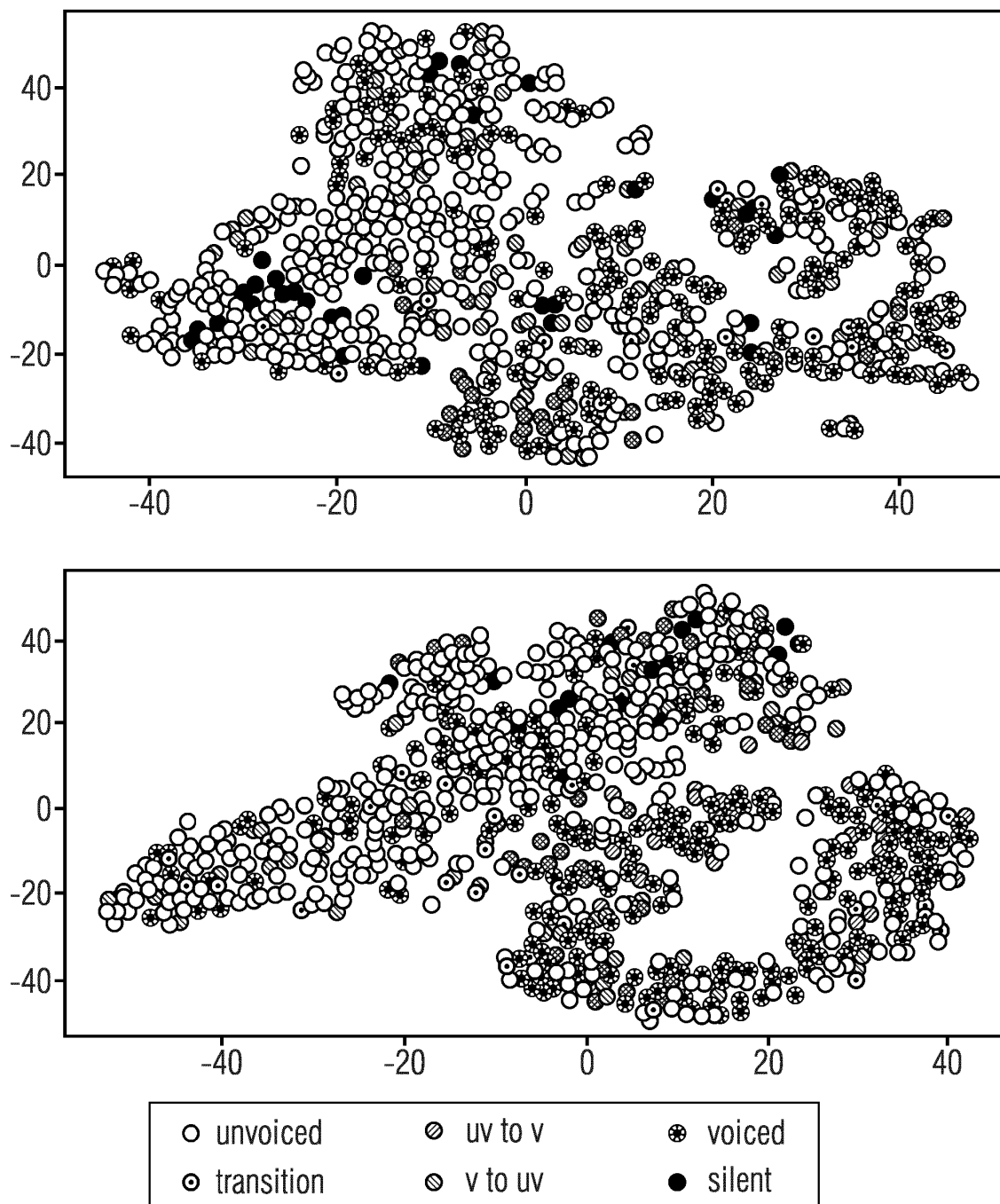
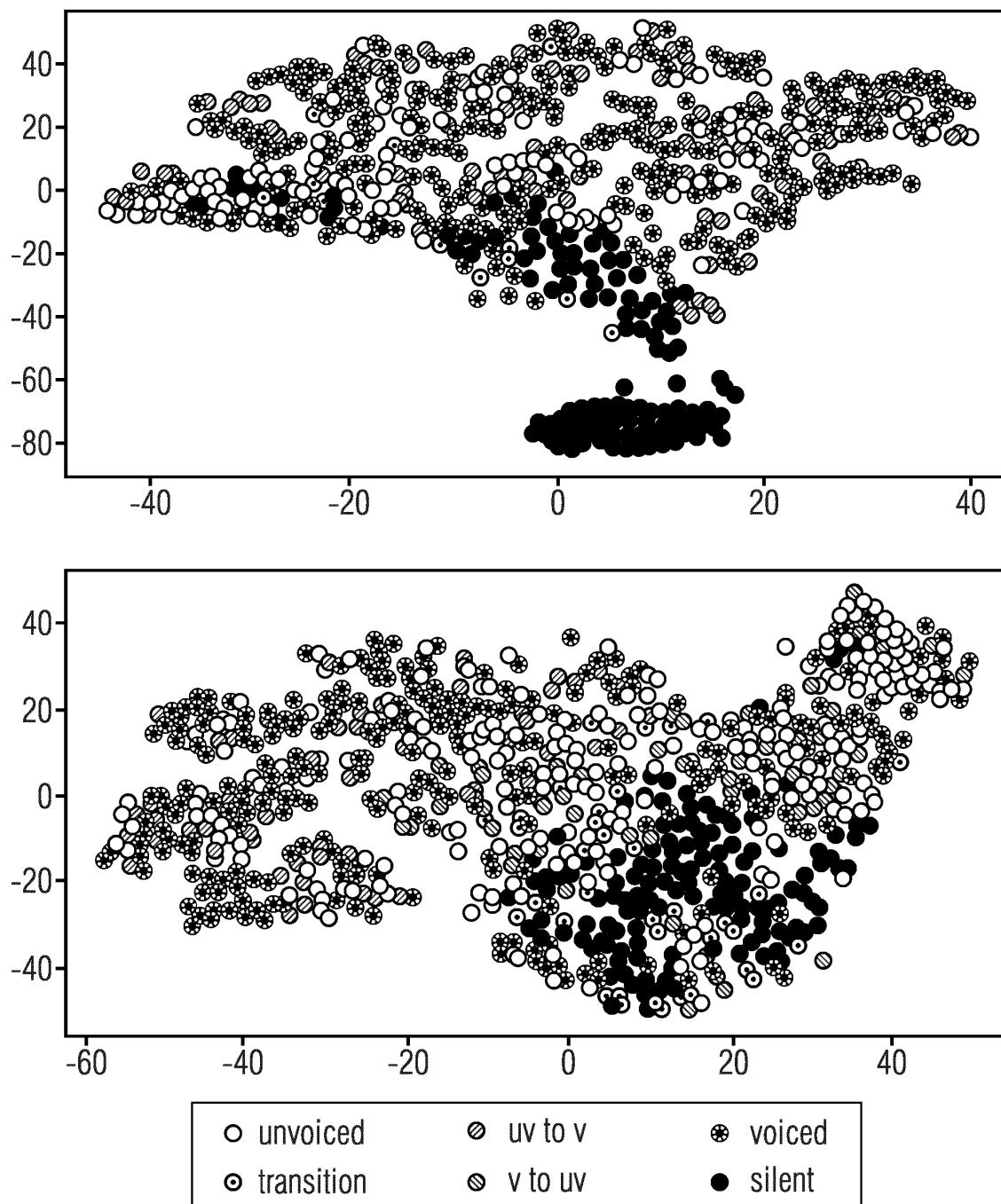


Fig. 2a
(Part 1)

SUBSTITUTE SHEET (RULE 26)

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t-SNE projection of latent frames for voicing information

Fig. 2a
(Part 2)

SUBSTITUTE SHEET (RULE 26)

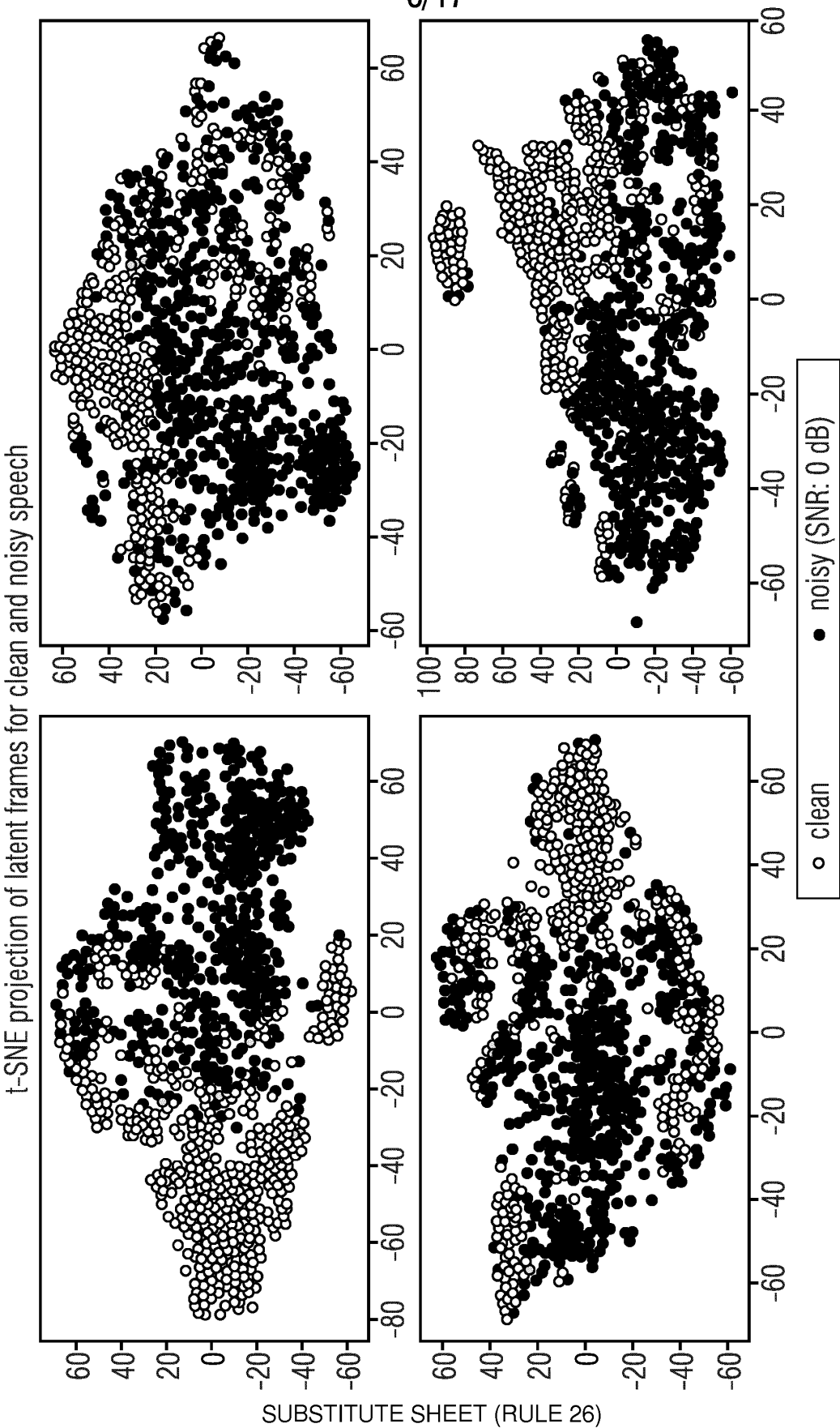


Fig. 2b

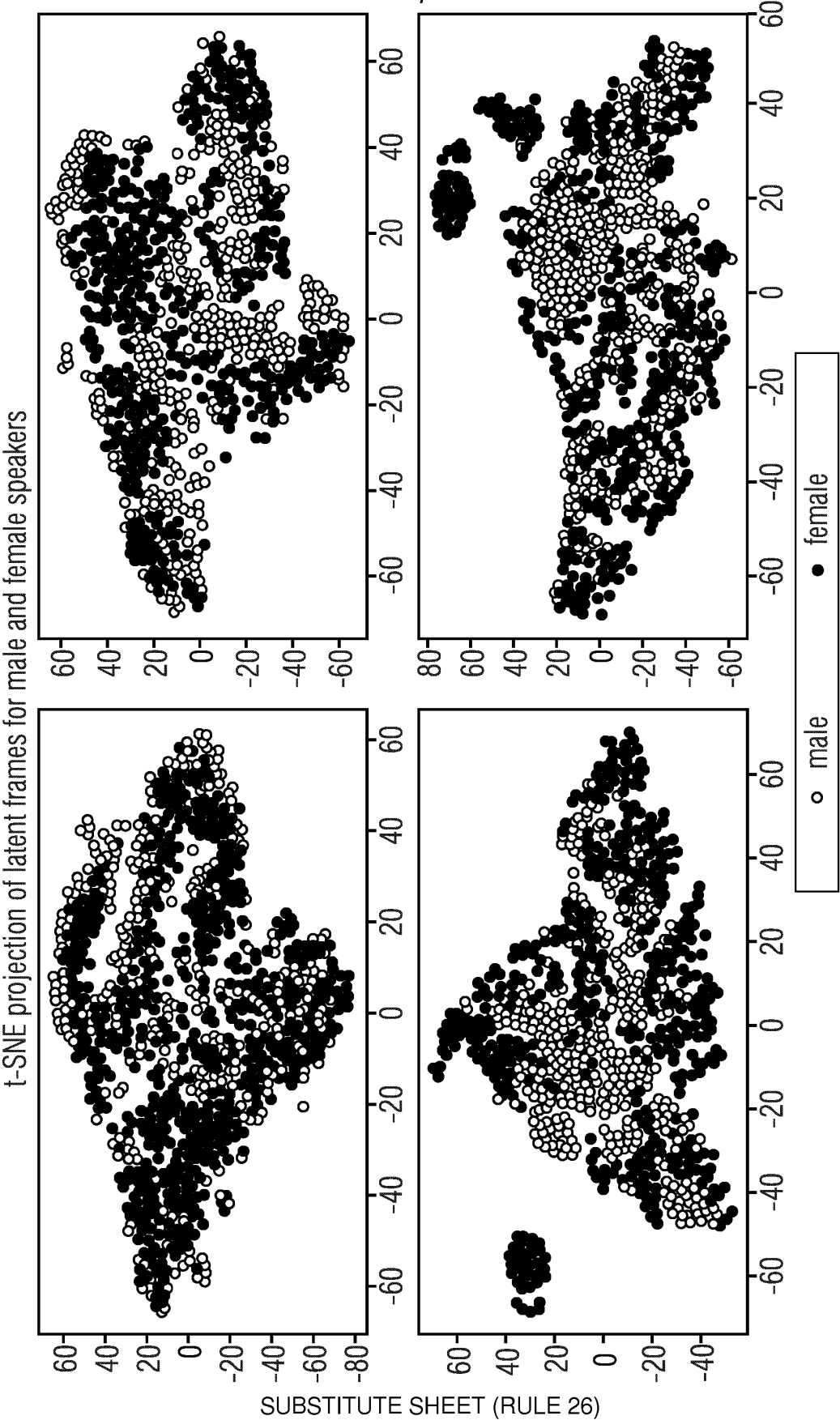


Fig. 2c

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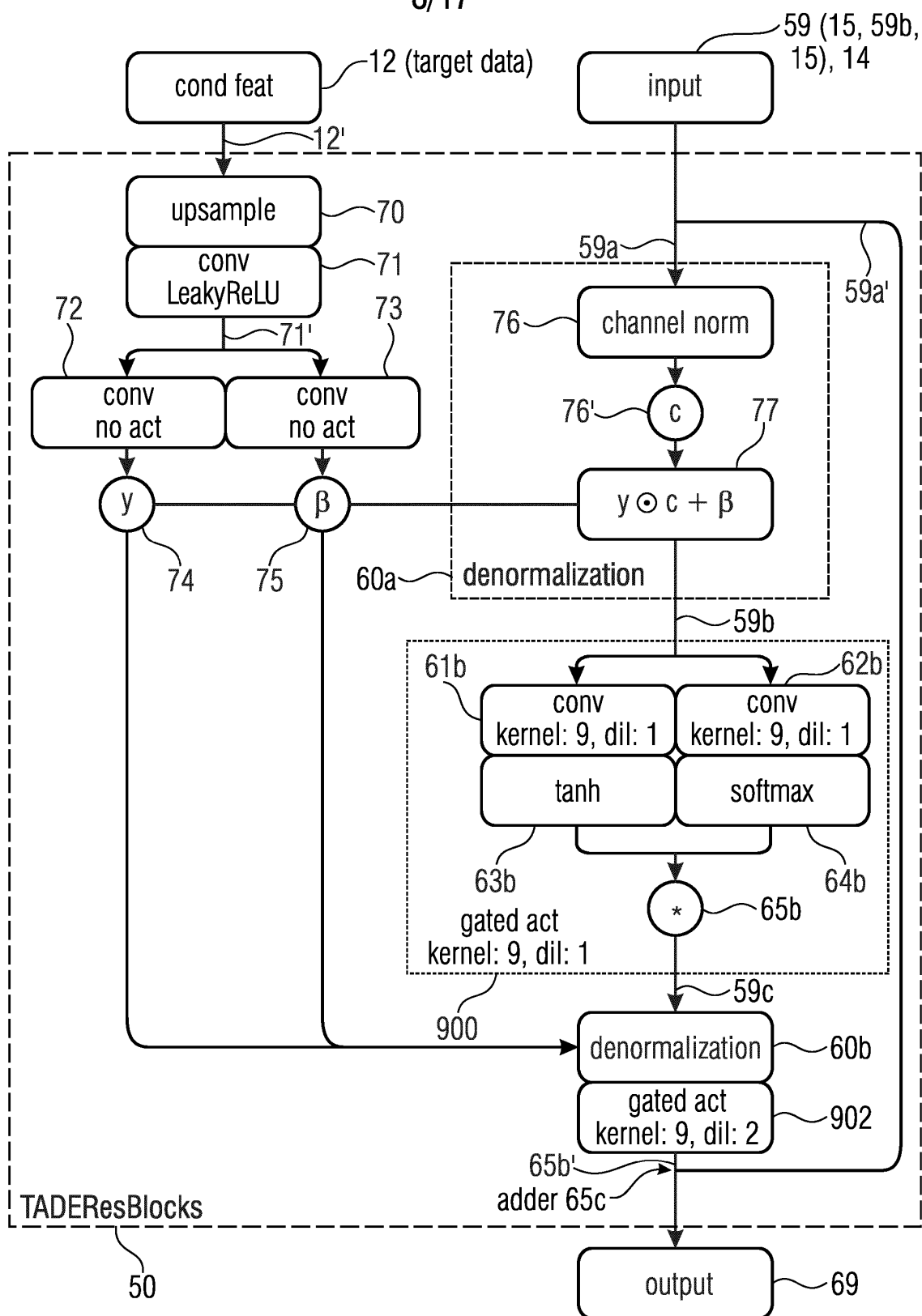


Fig. 3

SUBSTITUTE SHEET (RULE 26)

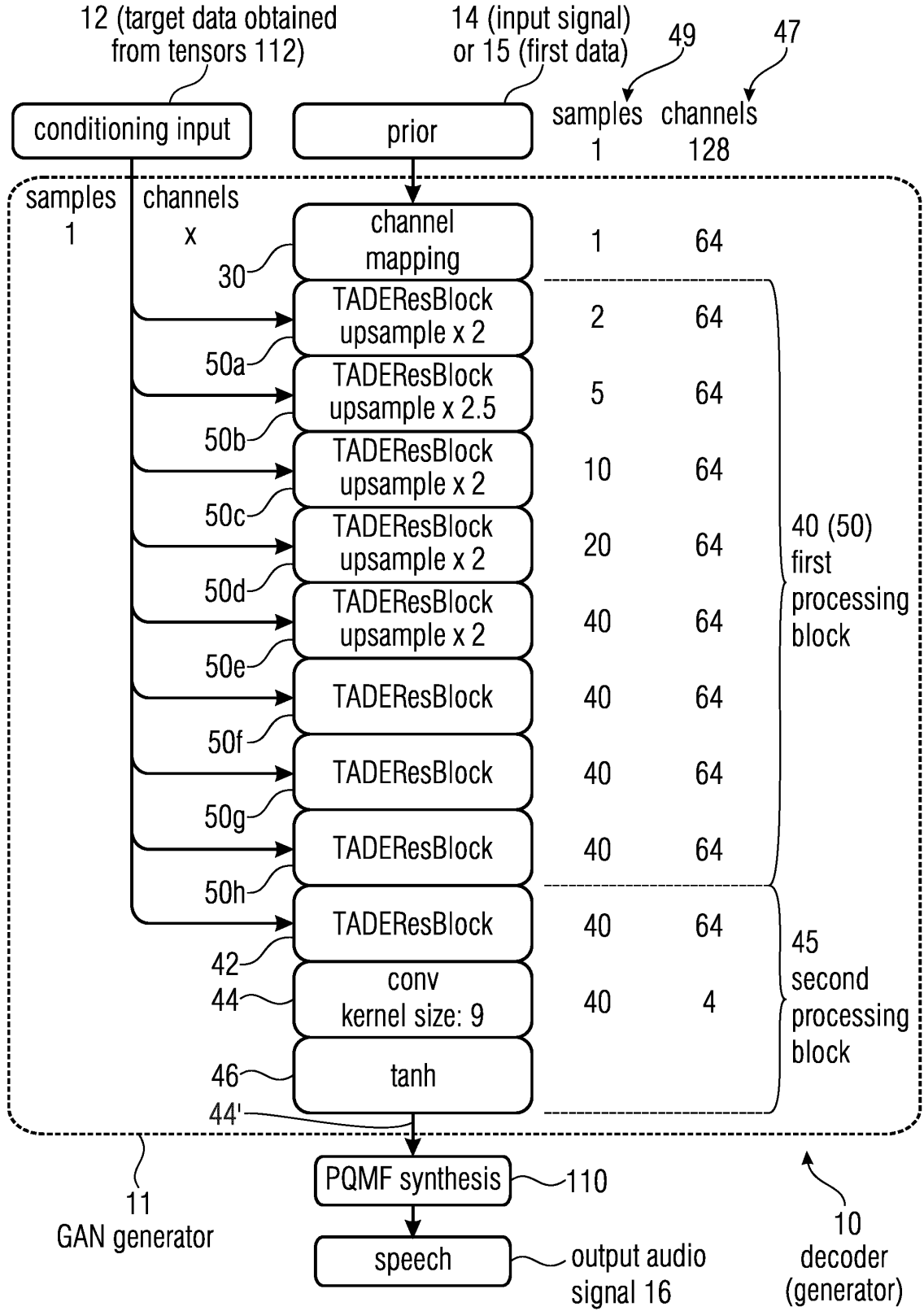


Fig. 4

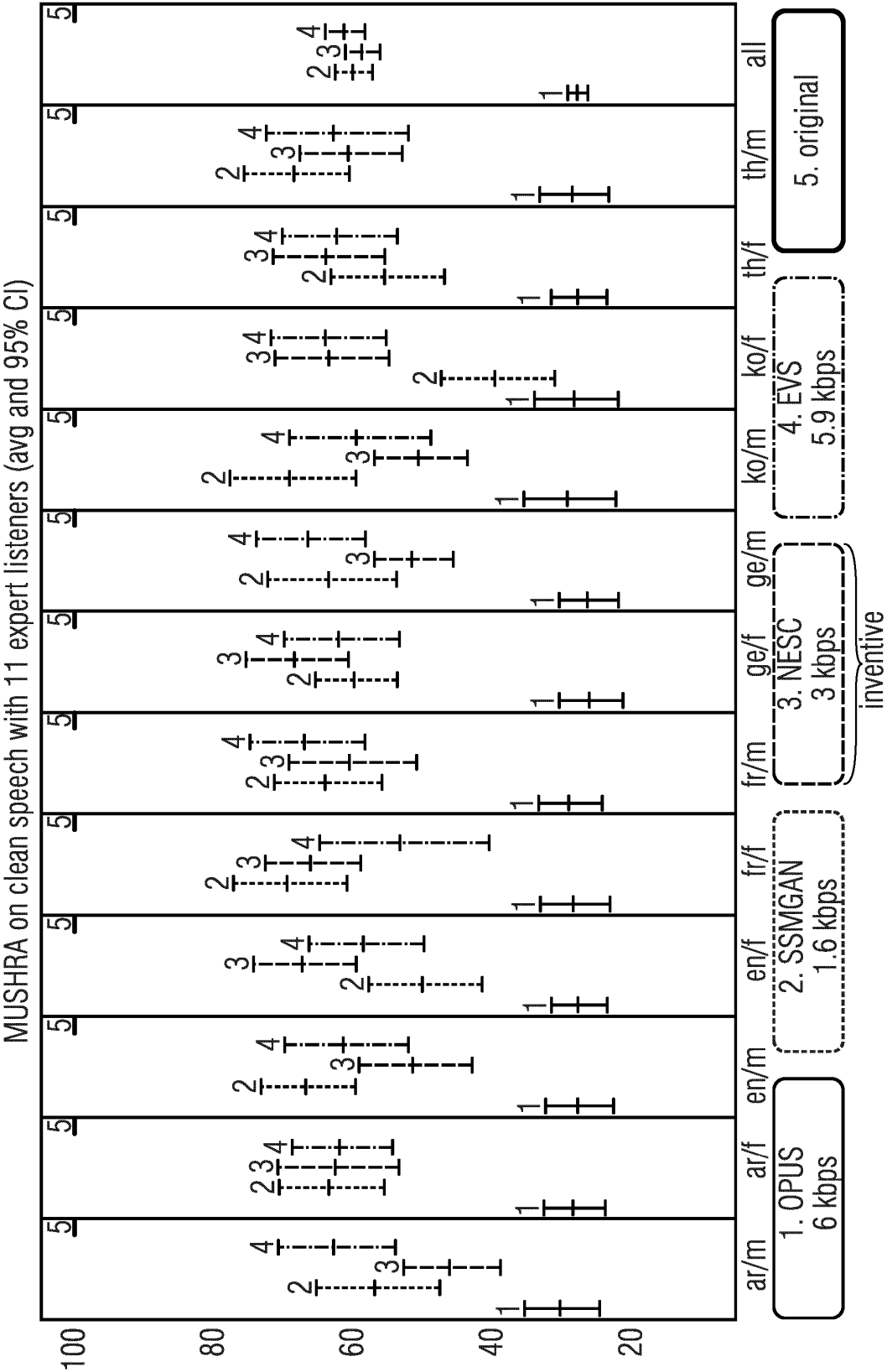


Fig. 5

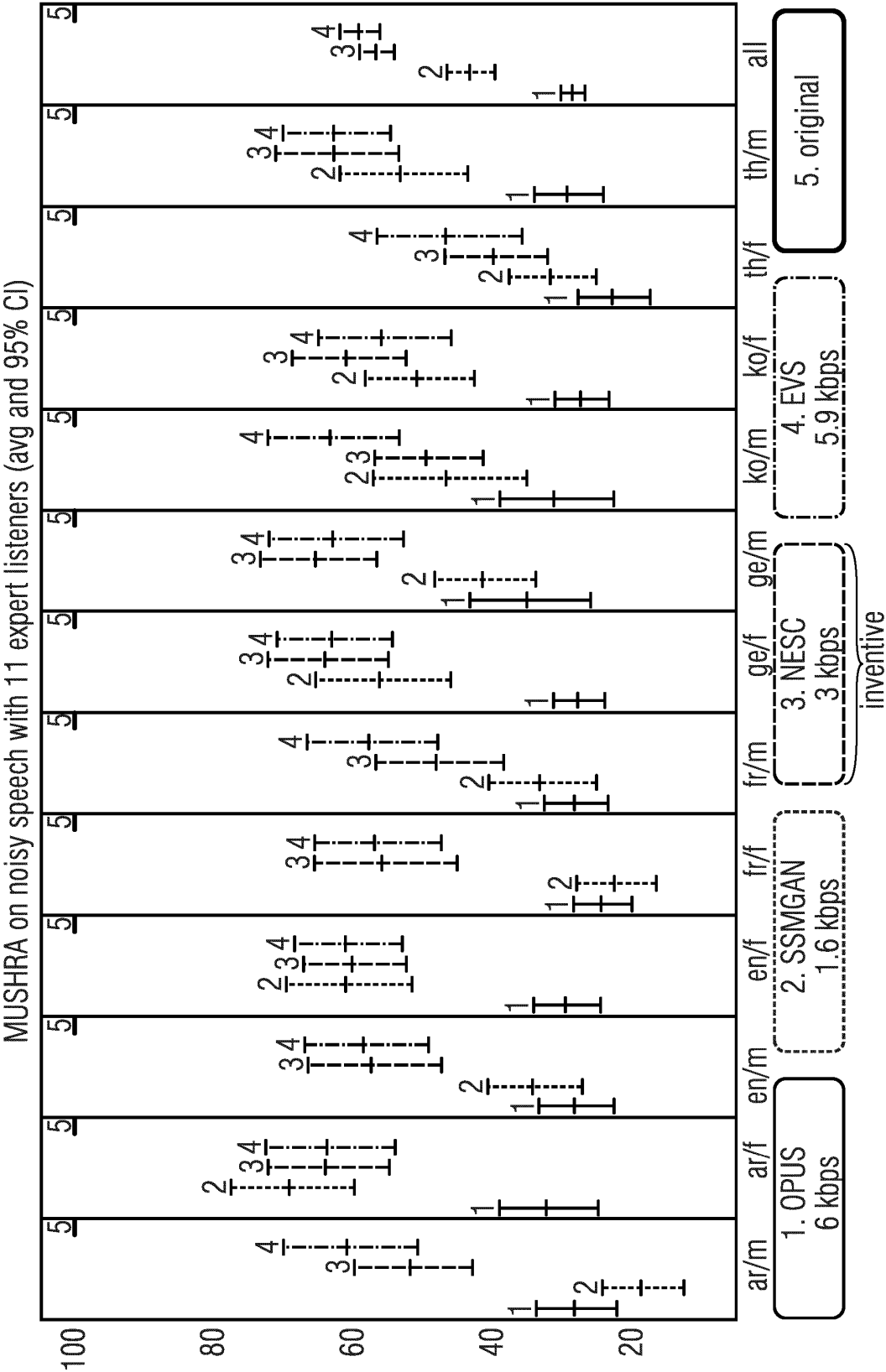


Fig. 6

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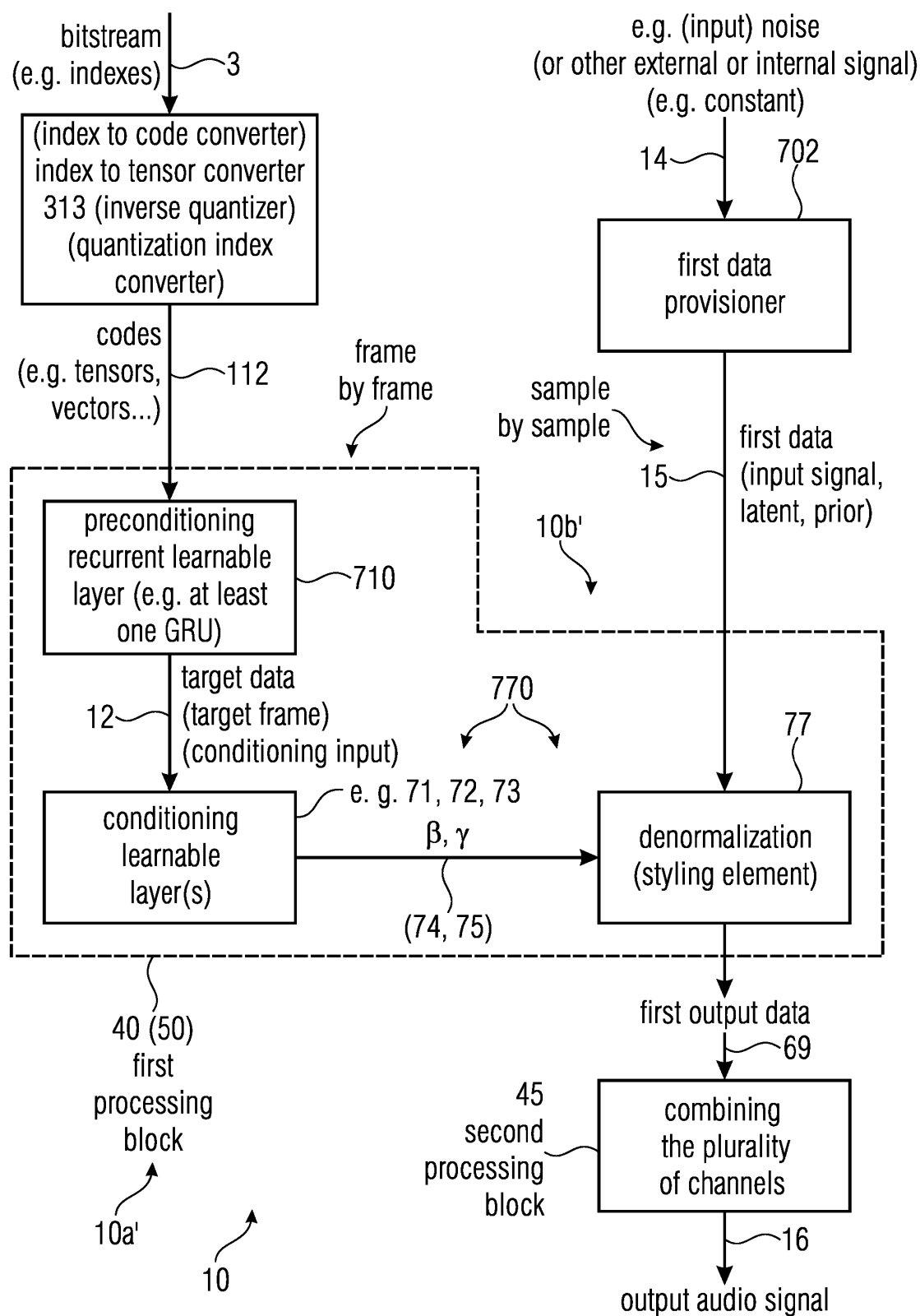


Fig. 7

SUBSTITUTE SHEET (RULE 26)

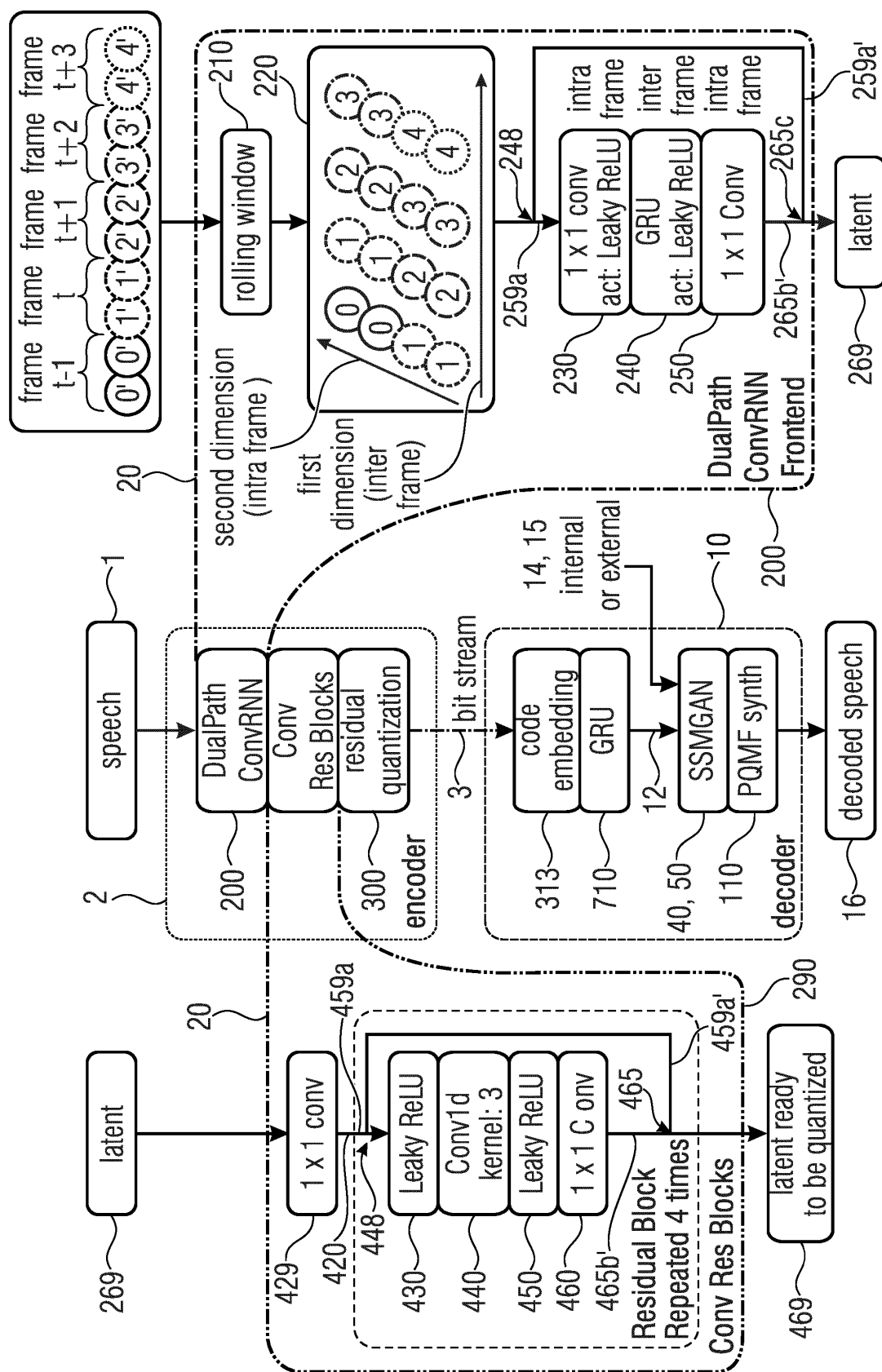


Fig. 8

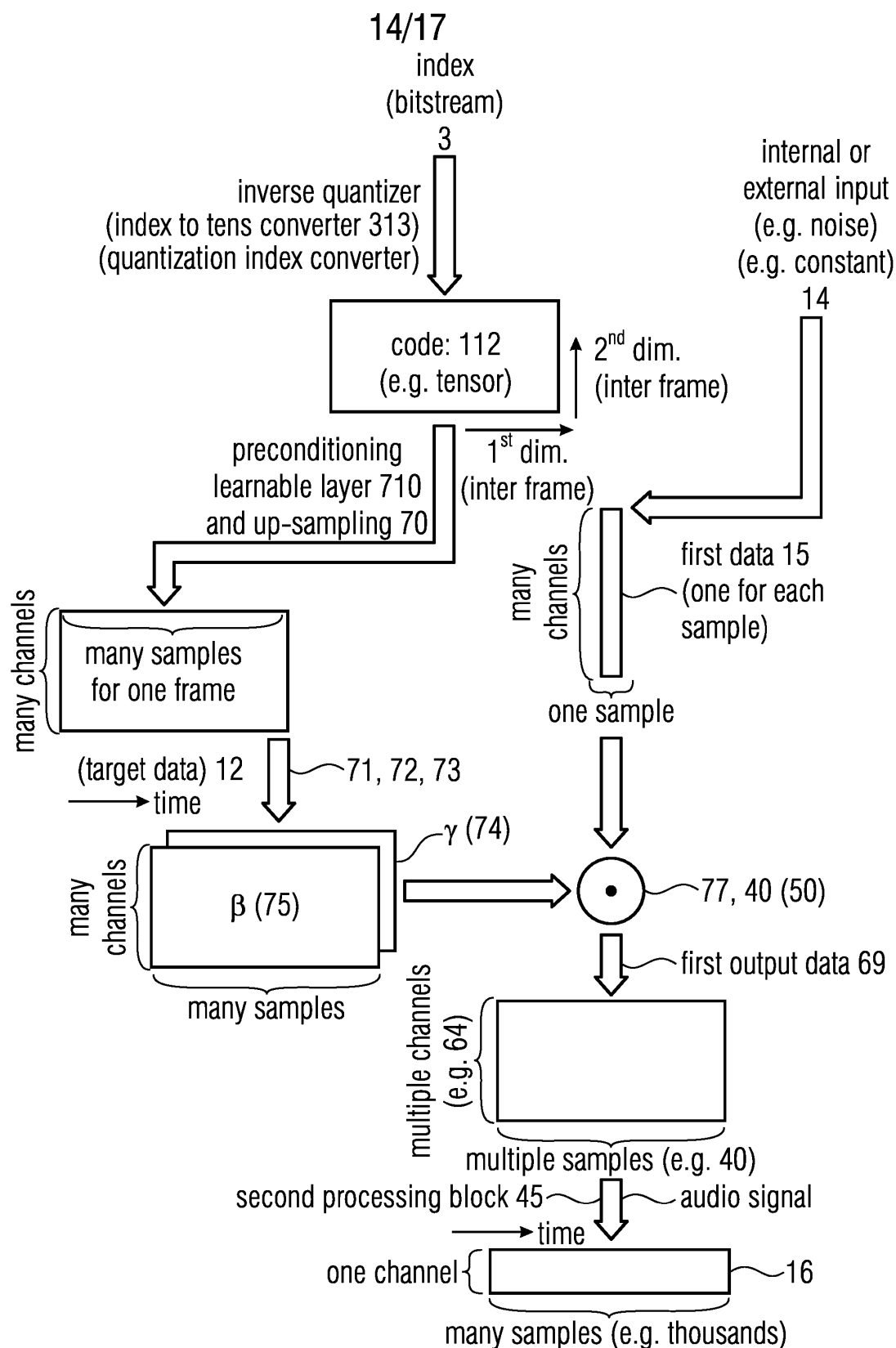


Fig. 9

SUBSTITUTE SHEET (RULE 26)

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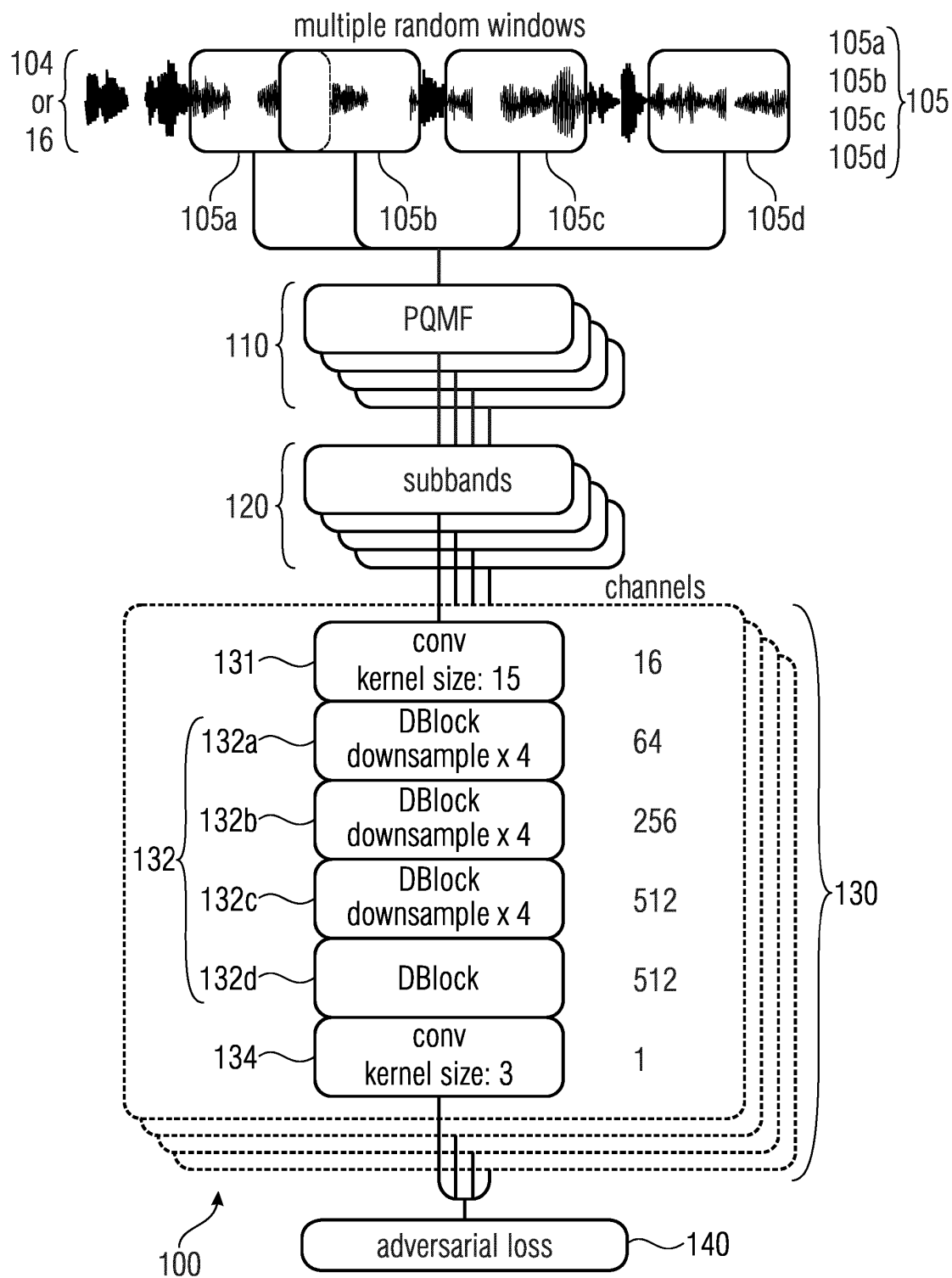
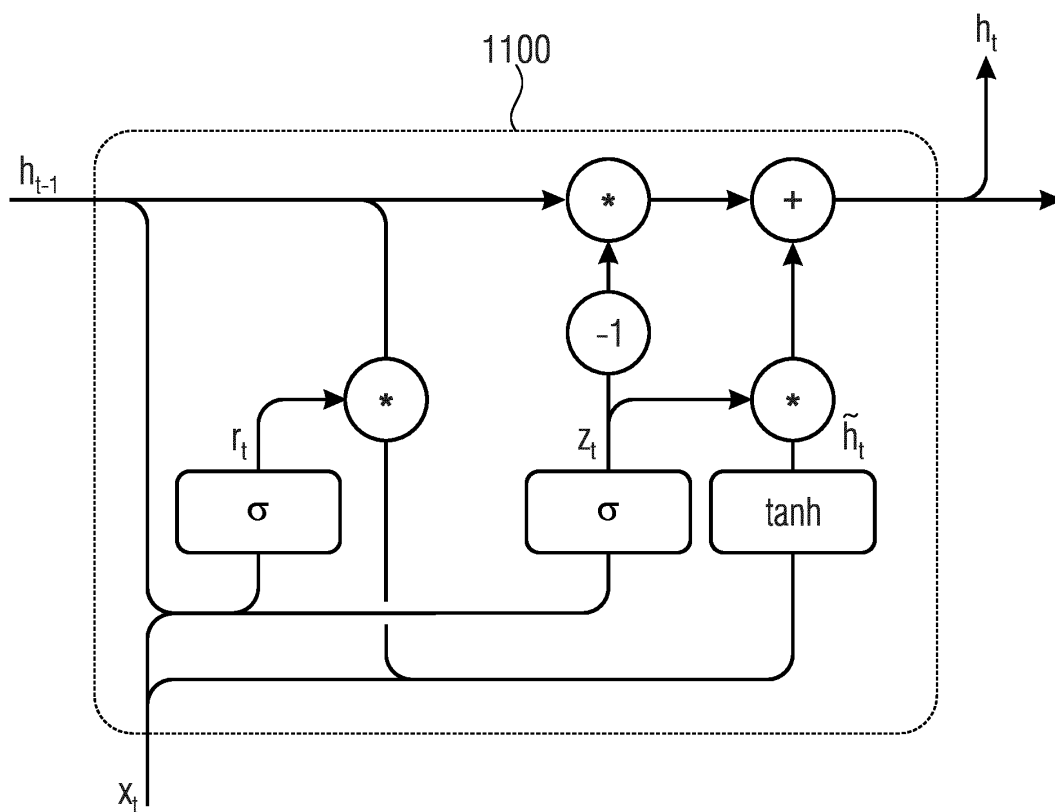


Fig. 10



$$z_t = \sigma(W_z \cdot (h_{t-1}, x_t))$$

$$r_t = \sigma(W_r \cdot (h_{t-1}, x_t))$$

$$\tilde{h}_t = \tanh(W \cdot (r_t * h_{t-1}, x_t))$$

$$h_t = (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t$$

Fig. 11

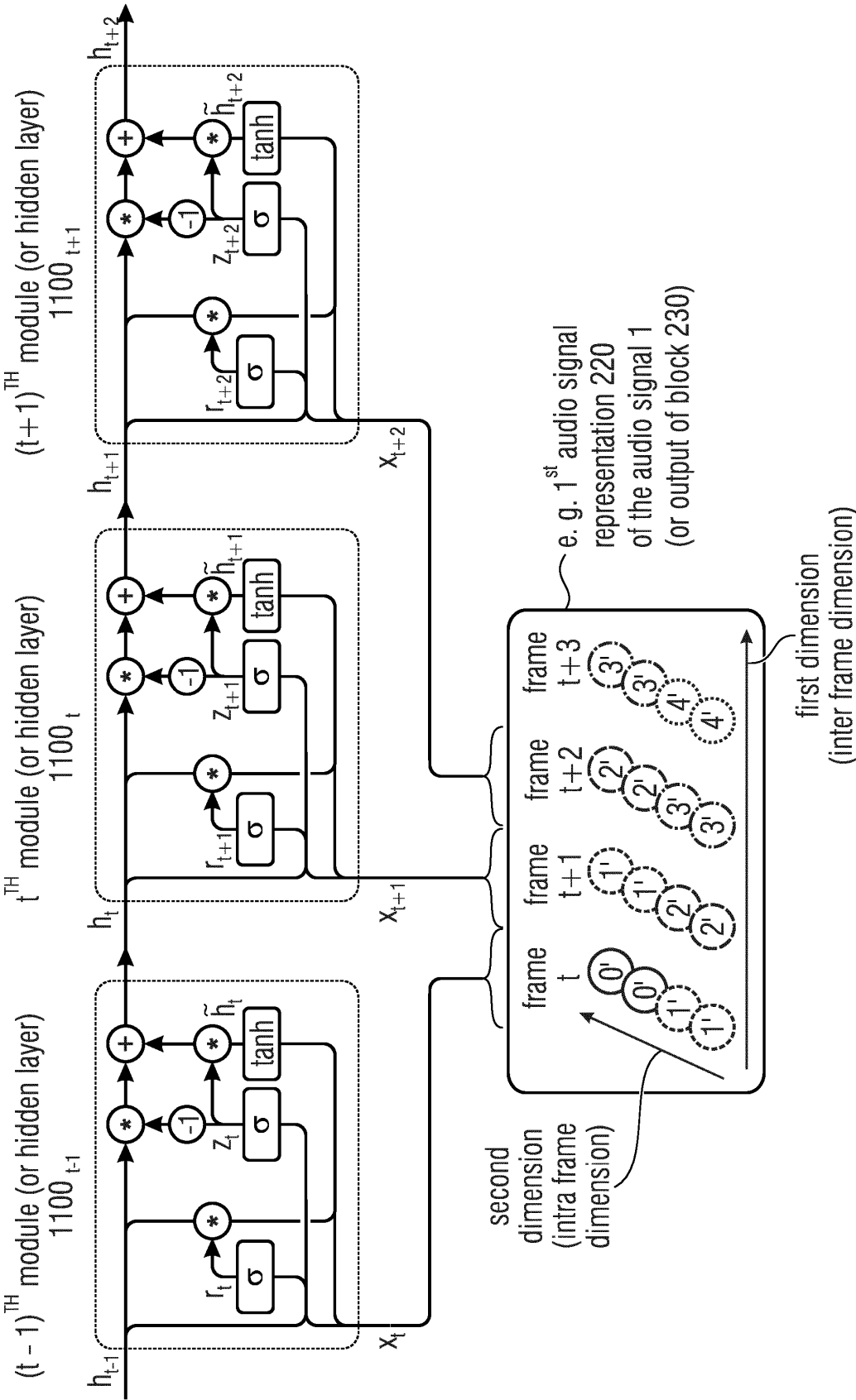


Fig. 12