

GAME SYSTEM WITH IMAGE SYNTHESIS AND DISPLAY

Abstract

The invention provides a game system with image synthesis and
5 display for at least one player to play on at least one player end and
to score on a plurality of scoring areas within a scoring time to
respectively generate a scoring information, an image acquisition
unit shoots a real scene of a physical game result generation unit to
obtain an instant image, and an image identification unit recognizes
10 and analyzes a position of the instant image to generate position
information, and then an image synthesis processing unit generates a
virtual real synthetic image according to at least the scoring
information, the instant image and the position information, and a
display screen of each player end displays the virtual real synthetic
15 image. Accordingly, the invention increases the presence of game at
the at least one player end and increase the credibility of the game.

FIG. 1