

ABSTRACT

Platform to automate creation of serialised data objects for import into a game engine

5

According to one aspect of the invention, there is provided a platform for creating serialised data objects from external data, the platform configured to generate code that analyses a table, comprising the external data organised in cells, to identify the type of data stored in each cell; determines if the identified data types are parsable; generates, in response to the identified data types being parsable, further code that when compiled outputs at least one serialised data object, wherein the data stored in each cell of the table is assigned to an attribute of the serialised data object; and retrieves an export format for the serialised data object, wherein the platform is further configured to compile the generated further code to output the serialised data object in the retrieved export format.

10

15 Figure 1