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(54) Title: COMPUTER GAME

(57) Abstract

Computer game provided with a games board (10) and a computer (11) connected thereto for controlling game facets. The games board has a first number of side edges (12-15) and a second number of playing areas. Each playing area contains an activation element (20) connected with the computer, in which operating the activation element (20) activates or deactivates a certain game facet, and has mark device (9) for separately displaying an equal number of distinctive marks (16-19) as side edges. Each mark device being connected to the corresponding activation element and to the computer and is operable by the activation element and/or the computer. Each side edge containing a third number of operating means (A-D) for operating the computer for activating or deactivating certain game facets.

