

METHOD FOR DISPLAYING INTERFACE CONTENT AND USER EQUIPMENT

ABSTRACT

Embodiments of the present invention relate to the field of communications, and provide a method for displaying interface content and user equipment, which effectively improve interaction experience of a user when the user performs a flick operation on a touchscreen, and enhance pleasure in application interaction. A specific solution is: first, acquiring an initial position and a movement direction of a touch point; next, determining a motion parameter of an interface element object in each grid on a screen according to the initial position and the movement direction, where the screen is divided in advance into multiple grids, and each grid includes a preset quantity of pixels; then, moving the interface element object in each grid according to the motion parameter of the interface element object in each grid. The present invention is used for displaying interface content of a touchscreen.

Figure 1