

VIRTUAL-LIFE-BASED MAN-MACHINE INTERACTION METHODS, APPARATUSES, AND ELECTRONIC DEVICES

ABSTRACT

Embodiments of the present specification provide a virtual-life-based
5 man-machine interaction method, apparatus, and electronic device. The method
includes: performing perception analysis on a target user who performs a
man-machine interaction, to obtain cognitive data for the target user; outputting target
response content determined based on the cognitive data to the target user; and
playing a virtual interactive animation that includes a virtual life image and is
10 dynamically generated based on the cognitive data and the target response content,
where the virtual life image in the virtual interactive animation has an animation
effect that matches the man-machine interaction performed with the target user.

FIG. 1

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