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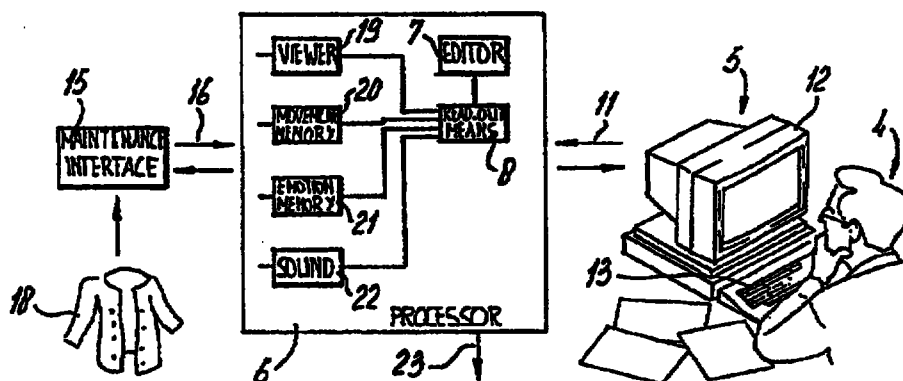
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(54) Title: INSTALLATION AND METHOD FOR CONTROLLING A MOVABLE APPARATUS



(57) Abstract

Installation and method for controlling a movable apparatus (1) resembling a living being, or a two-dimensional simulation thereof, which apparatus is provided with artificial limbs, with means (3) for receiving a control signal and with means (2) for generating drive signals for the artificial limbs, which installation includes: a user interface (5) provided with input means (13) for the entering of commands by a user (4), a central processing unit (6) which is connected via a first communications line (11) to the user interface and comprises: memory means (20, 21, 22) provided with movement data which are made up of series of atomic movements and can also be based on emotions, an editor (7) for the calculation of sub-atomic movements required between the atomic movements read and the insertion of said sub-atomic movements between the atomic movements in order to make the apparatus perform a fluid movement.