

ABSTRACT

The present application discloses a virtual object interaction method, a related apparatus, a device and a storage medium. The method of the present application comprises: in response to a start operation of a target game matchup, displaying identity information randomly assigned to a first virtual object, wherein the identity information is first identity information, second identity information or target identity information, and the first virtual object is one of a plurality of virtual objects (310); controlling the first virtual object to initiate a target interaction event with a second virtual object; and when the target interaction event is successfully responded to, displaying an interaction event result corresponding to the target interaction event, wherein the interaction event result has an association relationship with the identity information of the first virtual object and identity information of the second virtual object (330). The present application provides an adversarial playing method combining identity suspicion and instant combat; thus, not only is the threshold of a game lowered, but both the strategic performance of the game and the sense of immersion of the playing method can also be taken into consideration.

FIG. 3