

ABSTRACT**Development method for developing a computer program and corresponding development device**

Method intended to develop a computer program. It comprises providing a visual environment for building a visual representation of the computer program, said visual representation including at least one functional graphic element representing a computer operator of the program and comprising at least one input for supplying the operator with an incoming datum. The visual representation also includes a plurality of graphic stream elements each representing a respective datum intended to be processed by the operator, and at least one instantiating graphic element connected to an input of the functional graphic element and to each of the graphic stream elements. The method also comprises the implementation of the computer program, during which the computer operator is instantiated a number of times equal to the number of graphic stream elements, each instance of the operator having, as incoming data, a respective datum from the data represented by the graphic stream elements.

Figure 1