

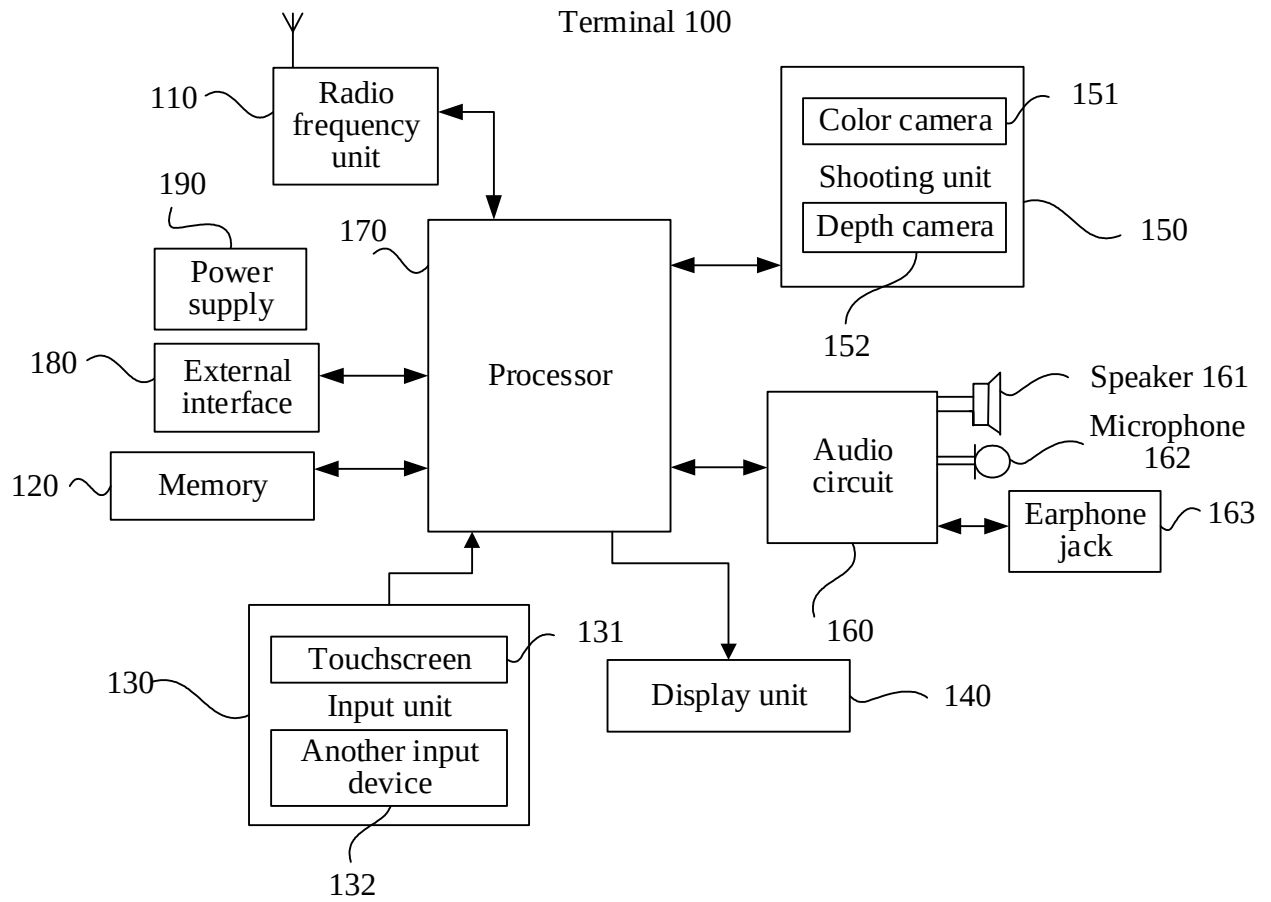


FIG. 1

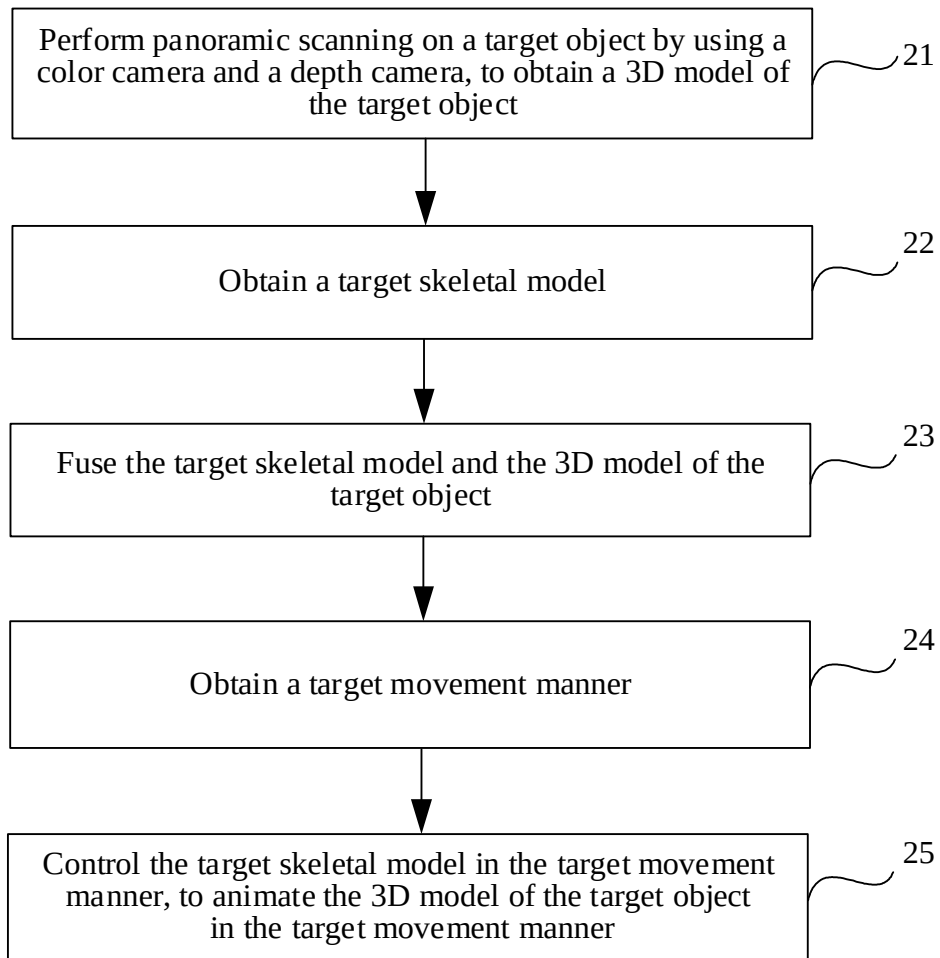


FIG. 2

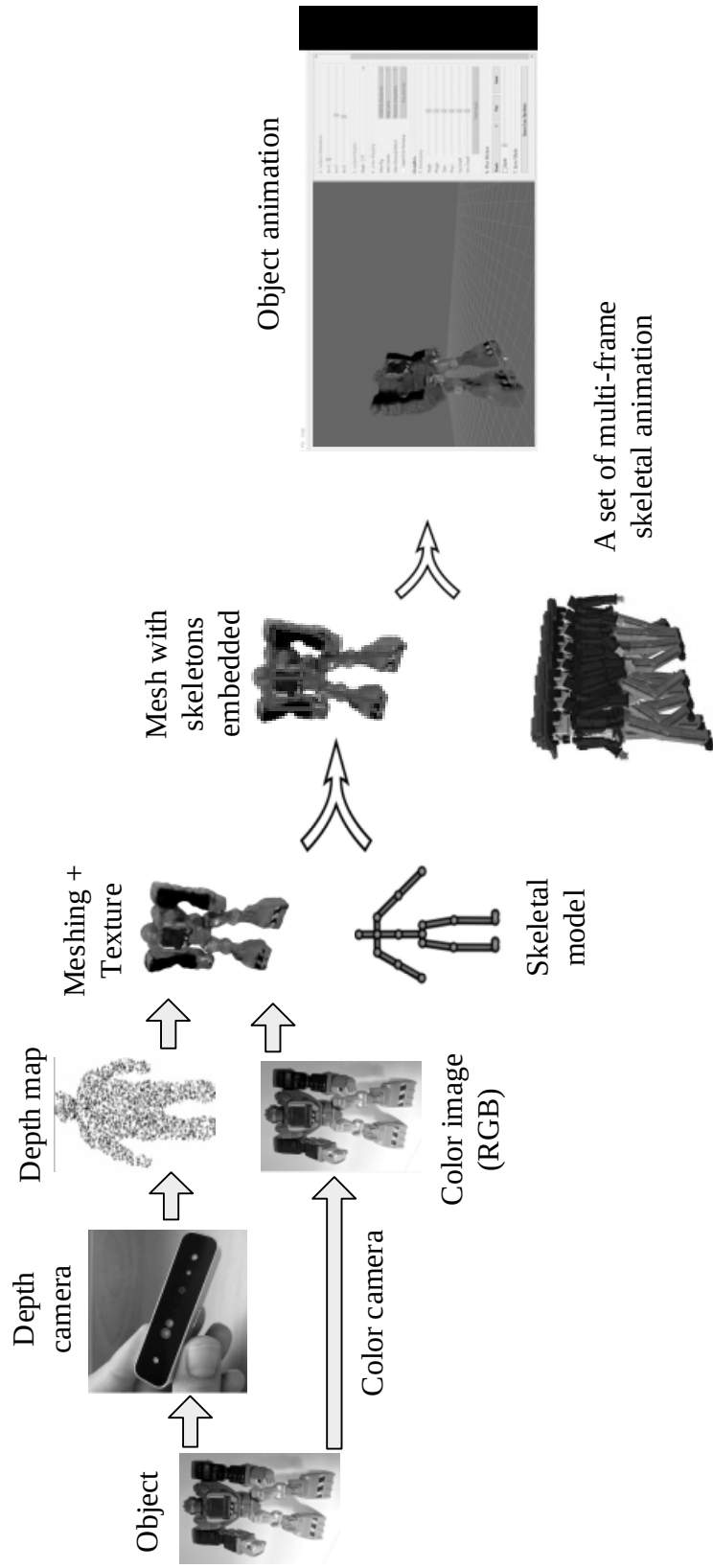


FIG. 3

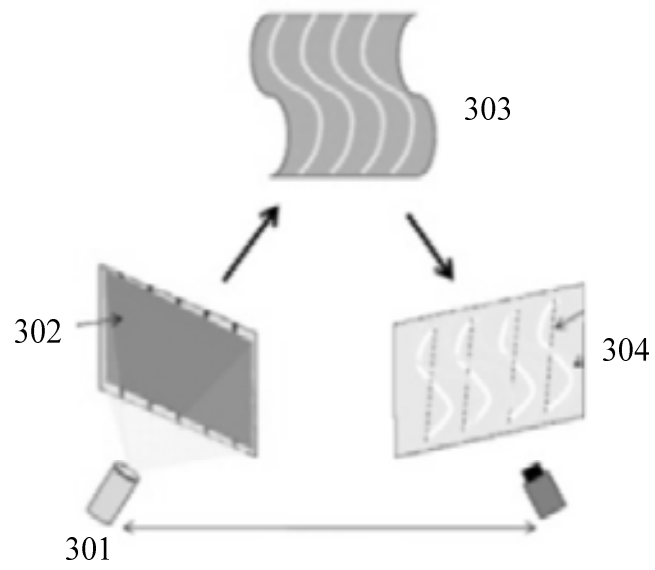


FIG. 4

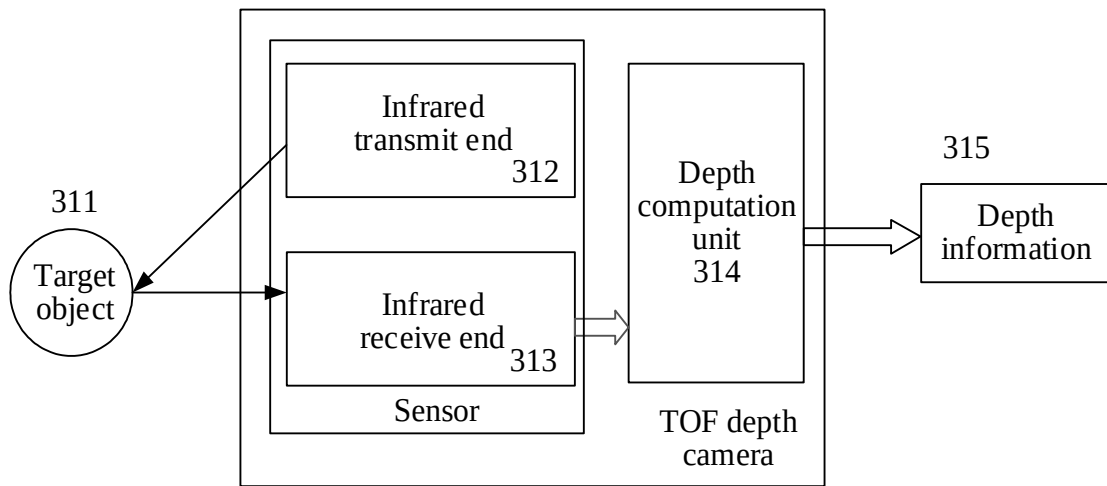


FIG. 5

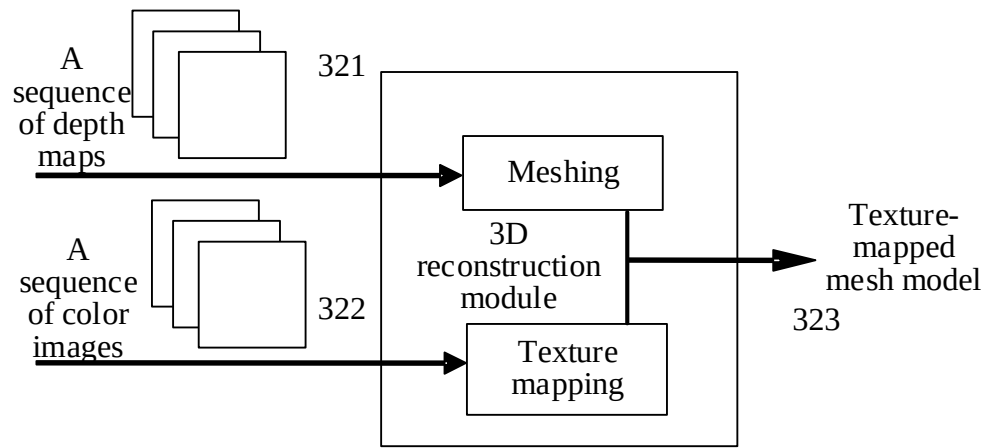


FIG. 6

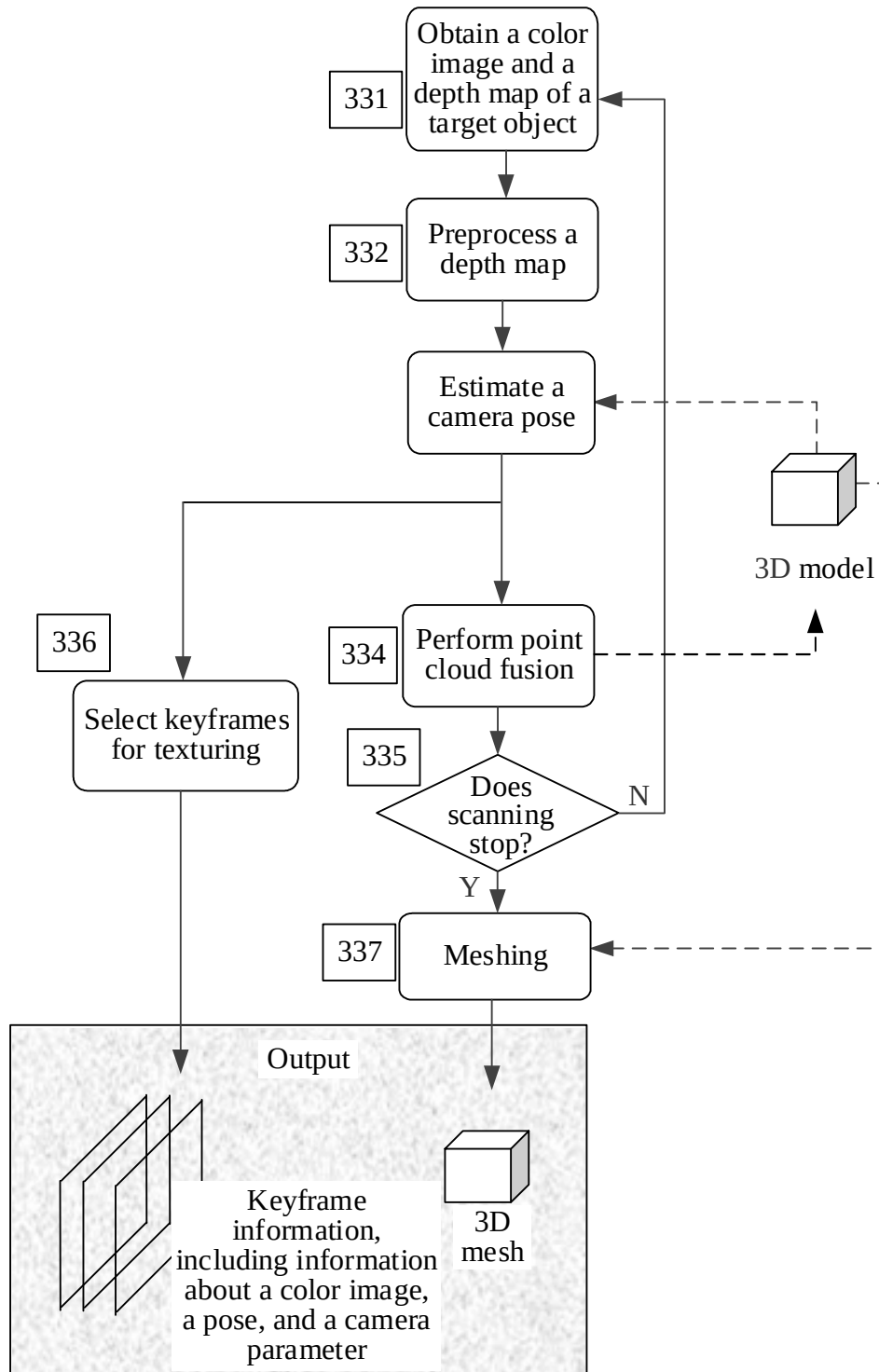


FIG. 7

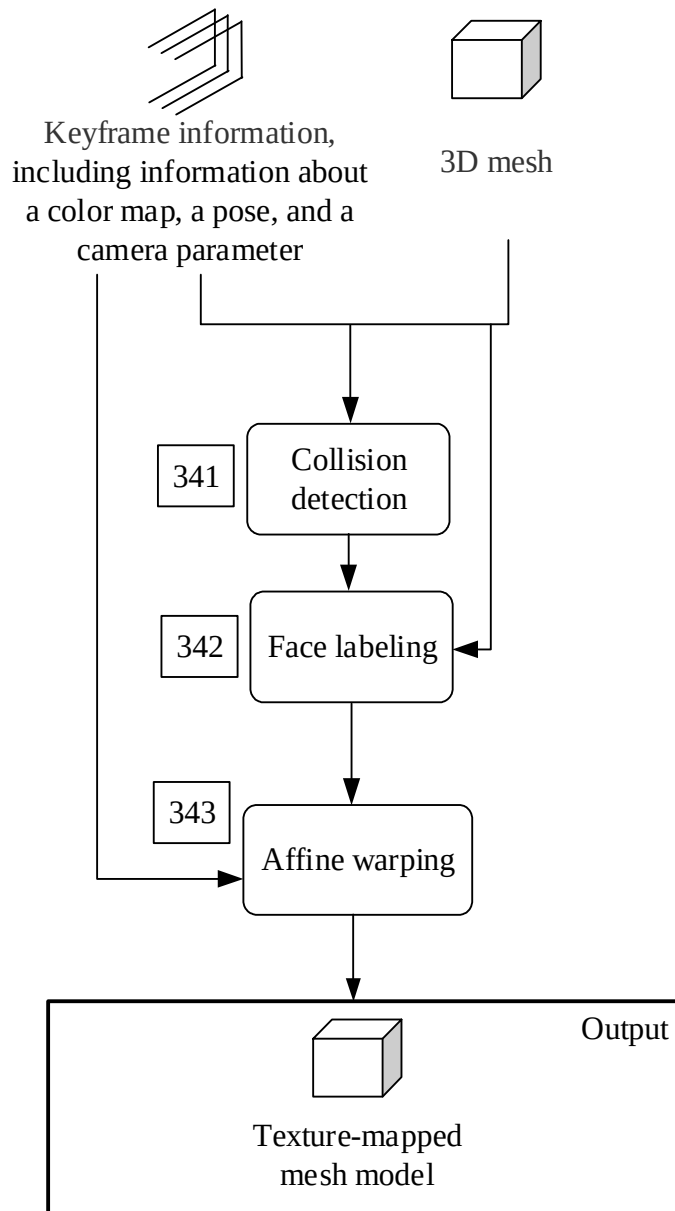
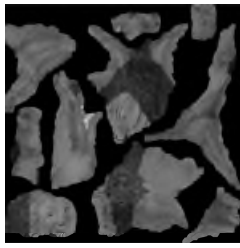
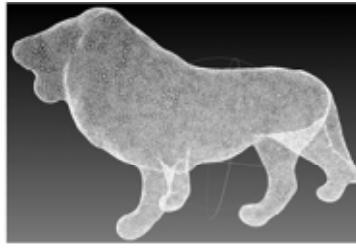


FIG. 8



Texture map set

+



Mesh model

=

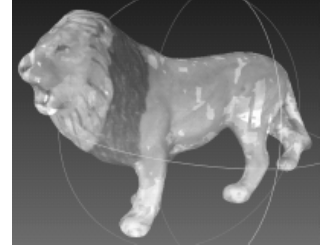
Texture-mapped
mesh model

FIG. 9

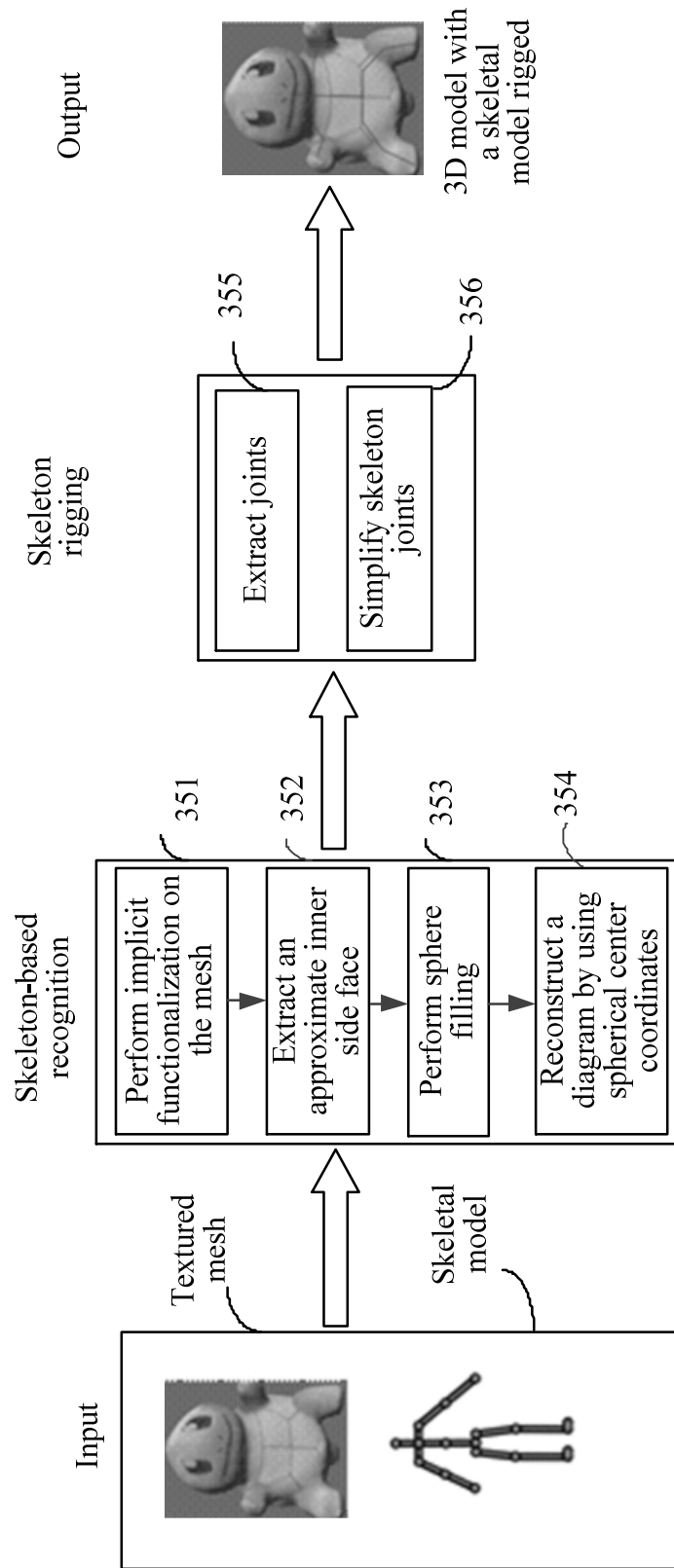


FIG. 10

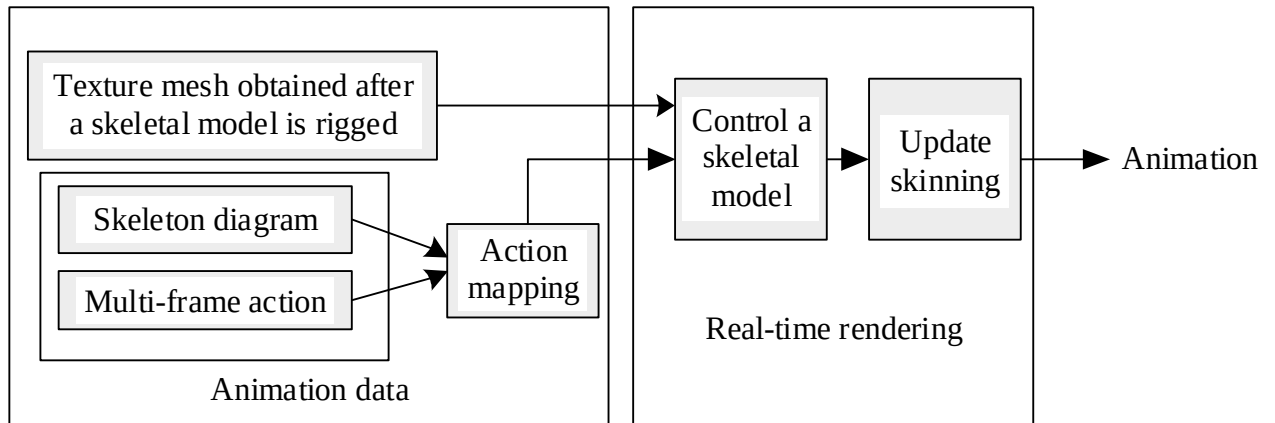


FIG. 11

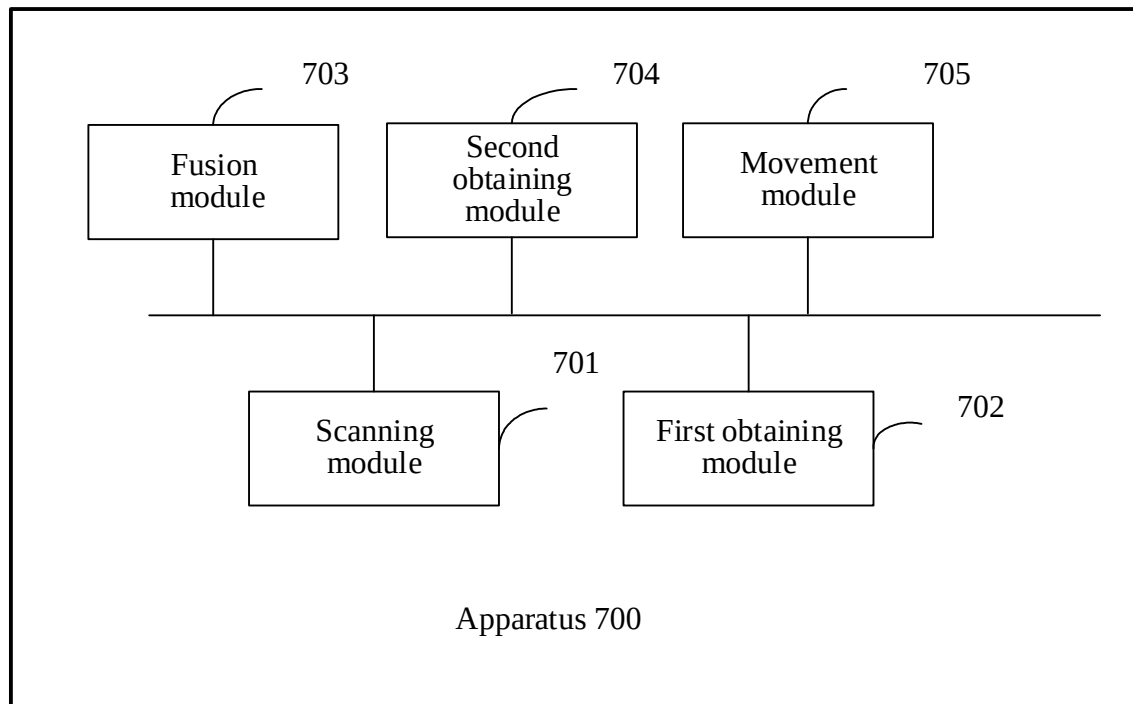


FIG. 12