

EFFECTOR WITH ADAPTIVE SELECTING OF CONTROL PROGRAMS

ABSTRACT

In a sound field effector operative according to a selected program for creating an effect simulative of a sound field in matching with a room situation under which the effector is installed, a program memory stores a plurality of programs which can be selected in terms of types of sound fields and types of room situations. A first switch is operated for designating a desired type of a sound field. A second switch is operated for designating a desired type of a room situation. One program is selected from the program memory according to both of the designated type of the sound field and the designated type of the room situation. (Figure 6)