

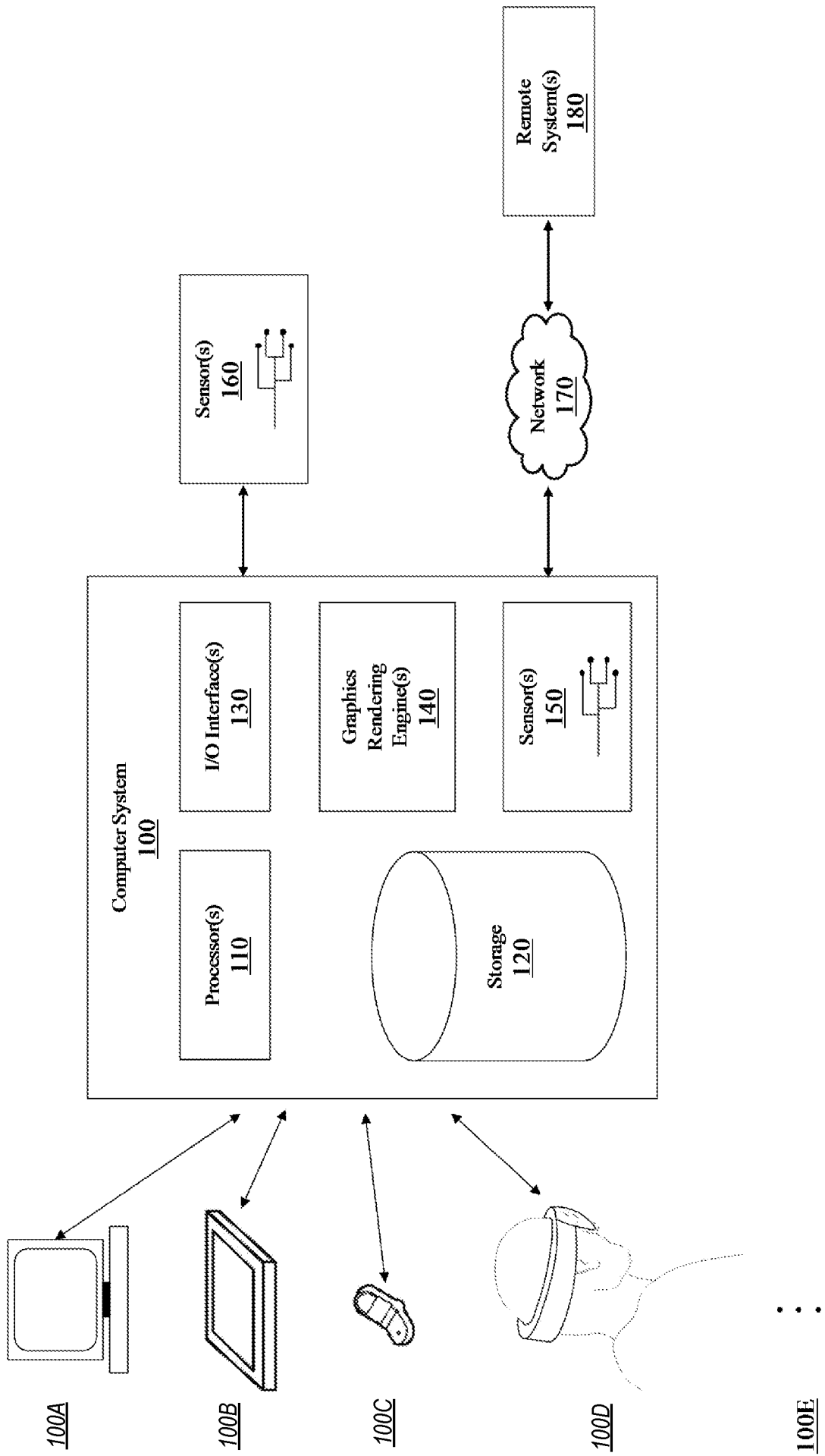
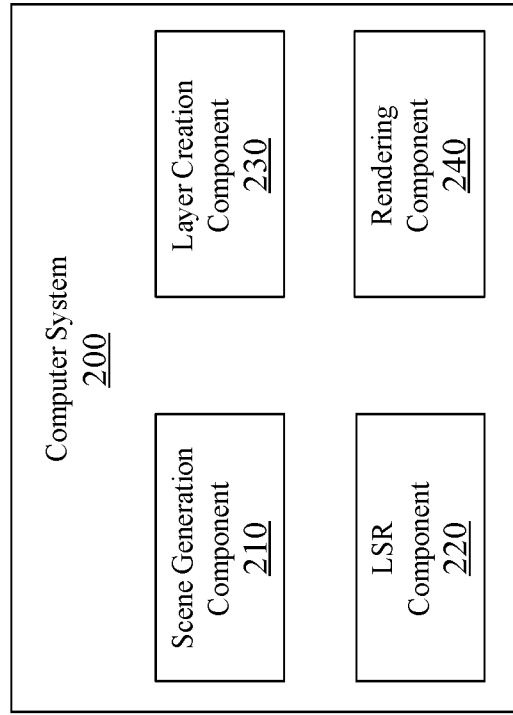


Figure 1

**Figure 2**

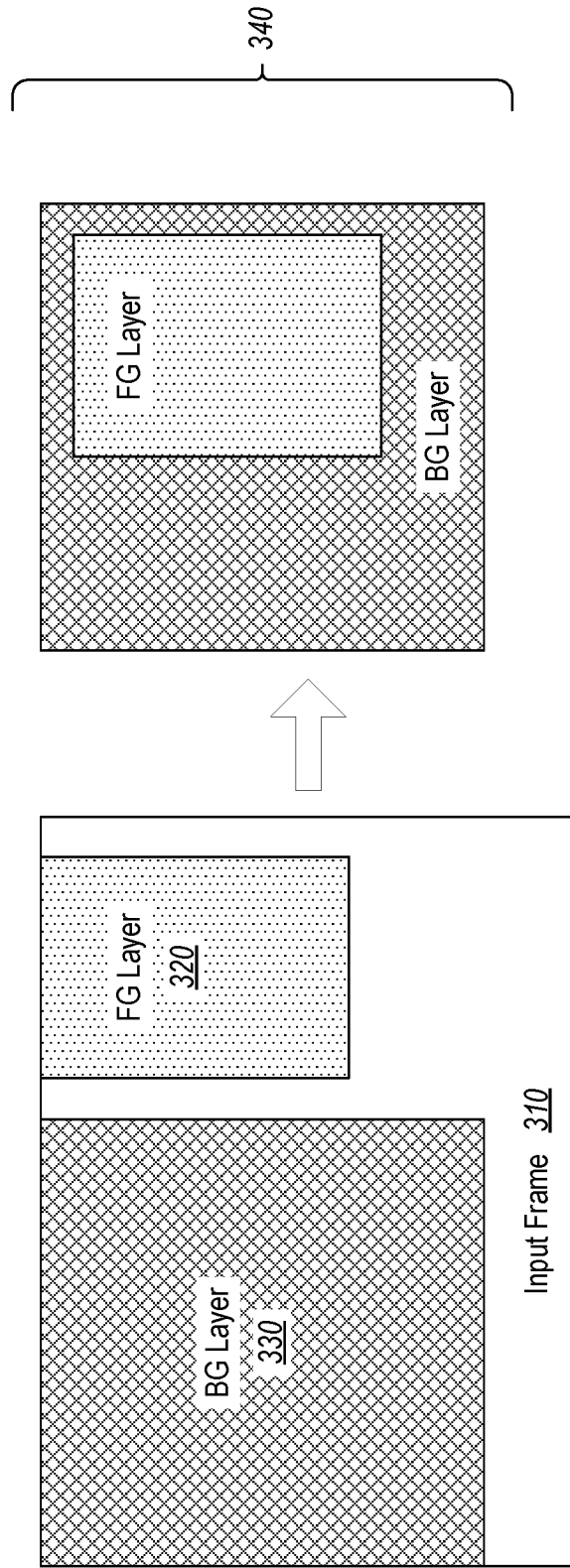


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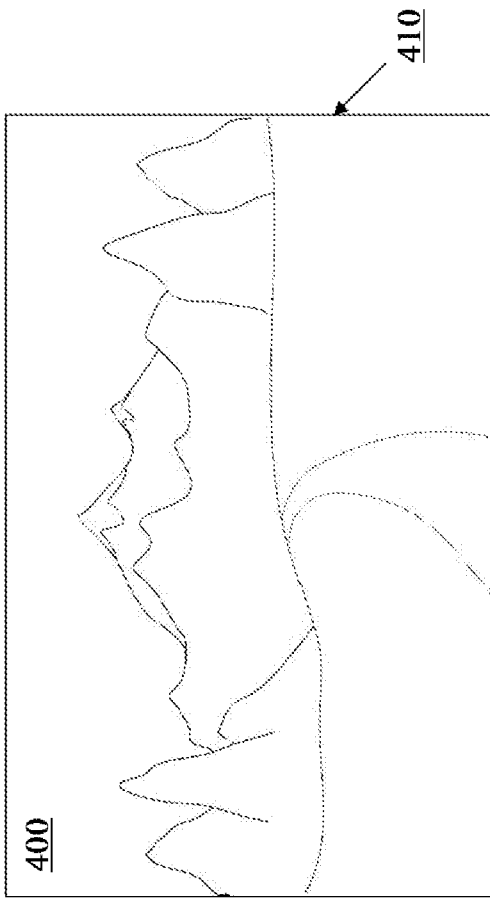


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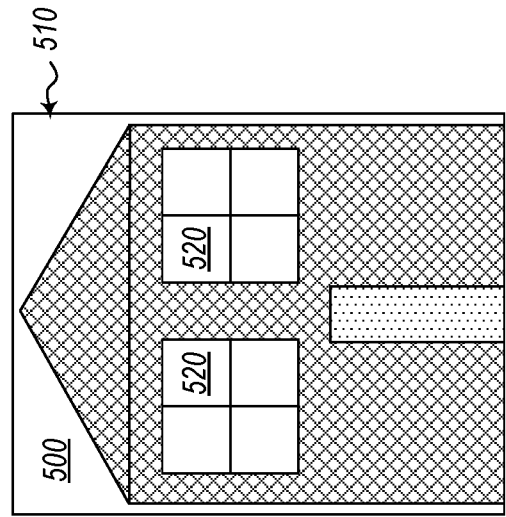


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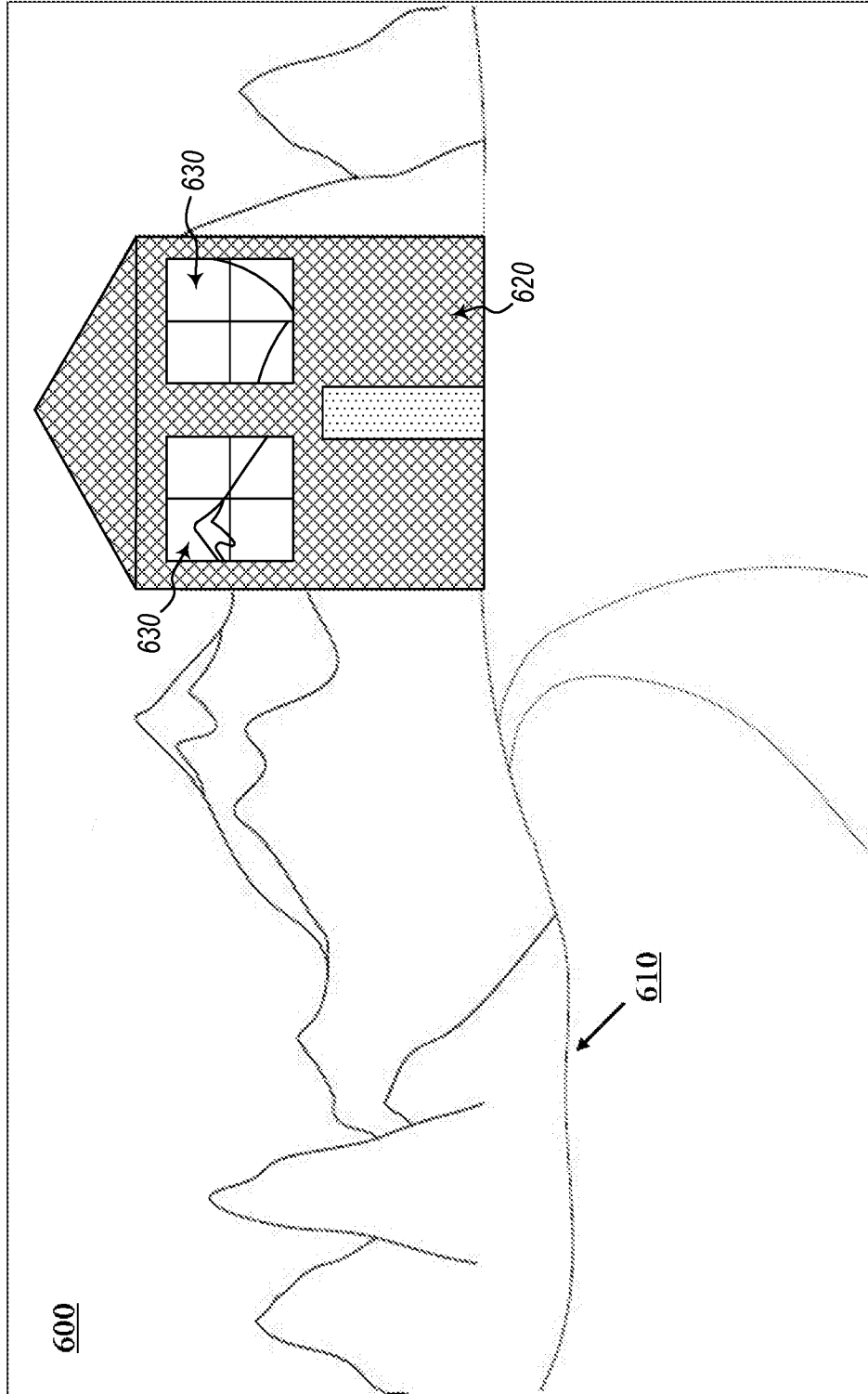


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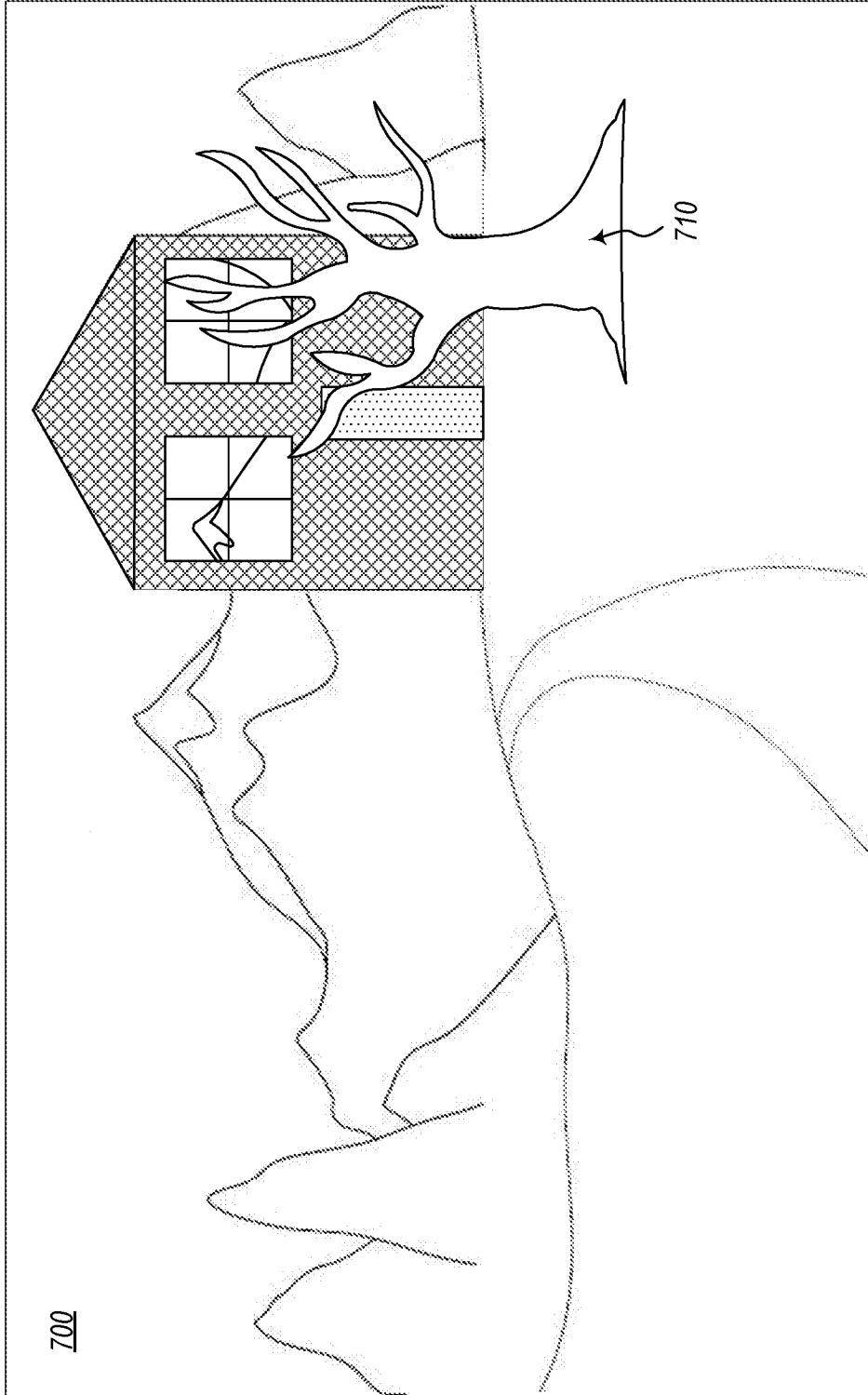
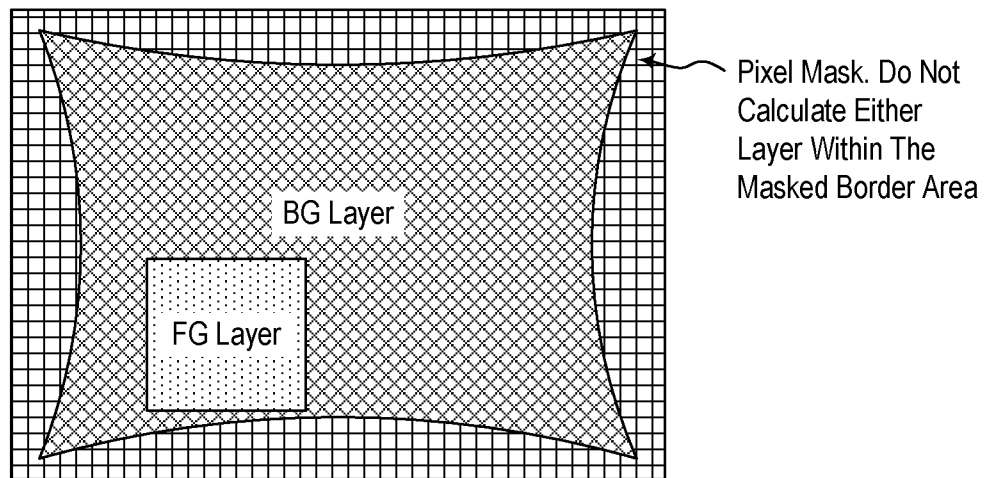
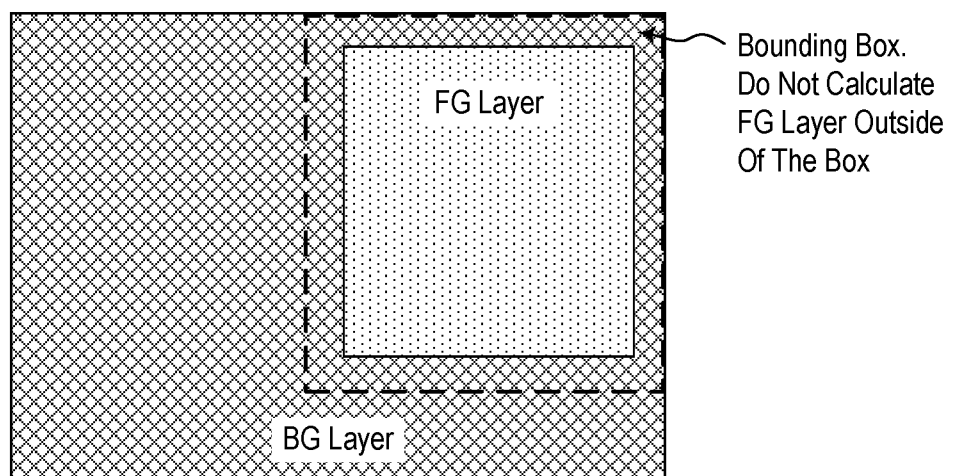


Figure 7

**Figure 8****Figure 9**

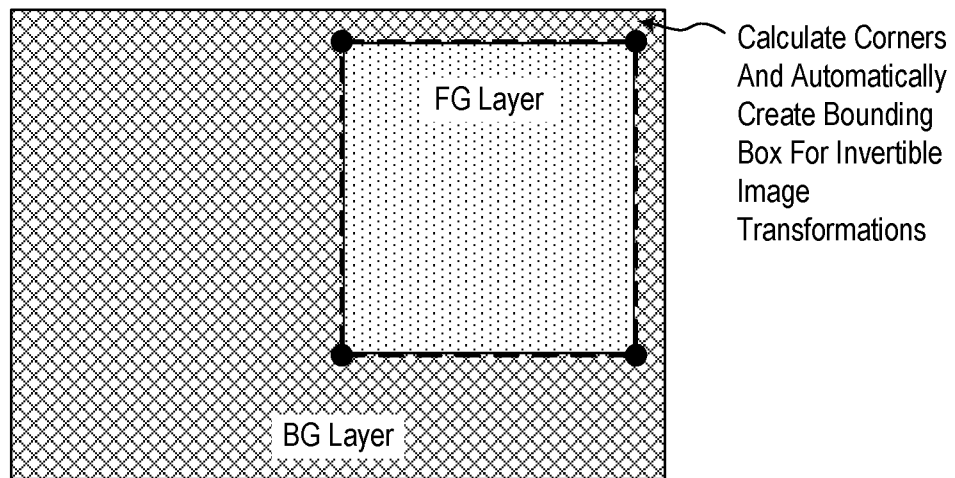


Figure 10

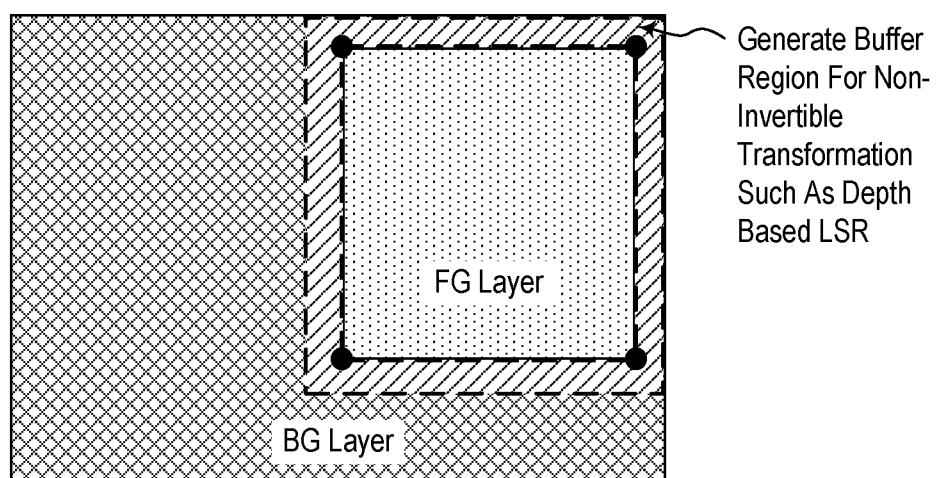


Figure 11

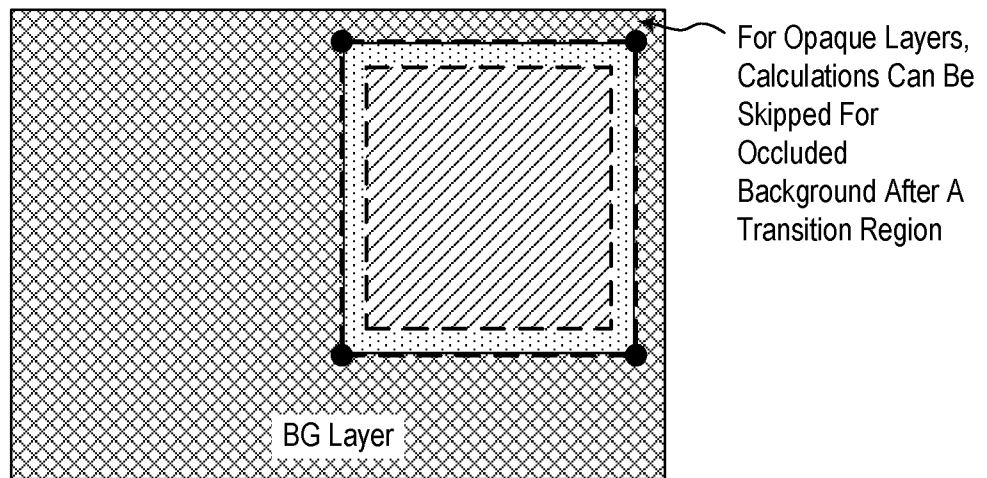


Figure 12

1300

Generate A Scene That Includes One Or More Layers, The Scene Being Generated Based On A First Predicted Pose Of A Portion Of The Computer System.

1310

Identify A Sub-region Within The One Or More Layers, The Sub-region Being Distinguished From At Least One Other Region In The One Or More Layers.

1320

Isolate The Sub-region From The At Least One Other Region Of The One Or More Layers.

1330

Apply Late Stage Reprojection Processing To The Isolated Sub-region While Refraining From Applying Late Stage Reprojection Processing To The At Least One Other Region Of The One Or More Layers.

1340

Figure 13

1400

Generate A Scene That Includes A Plurality Of Layers.

1410

Apply Late Stage Reprojection Processing To A First Layer In The Plurality Of Layers.

1420

Apply Late Stage Reprojection Processing To A Second Layer In The Plurality Of Layers, The Late Stage Reprojection Processing Of The Second Layer Being Performed Independently From The Late Stage Reprojection Processing Of The First Layer, The Late Stage Reprojection Processing Applied To The Second Layer Including One Or More Transformations That Are Applied To The Second Layer But That Are Not Applied To The First Layer.

1430

Create A Unified Layer By Compositing The Transformed Second Layer With The First Layer.

1440

Render The Unified Layer.

1450

Figure 14