CLAIMS

1. An interactive way-finder system, comprising:

a destination comprising an emitter; and

an interactive way-finder device comprising:

a housing;

device communications circuitry disposed within the housing, the device communications circuitry configured to receive proximity information from the emitter, the proximity information comprising:

an orientation of the interactive way-finder device relative to the emitter; and

a distance between the interactive way-finder device and the emitter;

a display coupled to the housing and comprising:

a first hand and a second hand; and

a displayed destination representative of the destination, wherein the interactive way-finder device is configured to change a position of the displayed destination on the display based on the proximity information from the emitter; and

a processor configured to modify the display to change a distance between the first hand and the second hand based on the proximity information from the emitter, wherein the distance between the first hand and the second hand is representative of the distance between the interactive way-finder device and the emitter.

2. The interactive way-finder system of claim 1, wherein the interactive way-finder device comprises an inertial measurement unit sensor and the processor is configured to cause the at least one of the first hand or the second hand to point in a direction of the destination based on information from the inertial measurement unit sensor.

3. The interactive way-finder system of claim 1, wherein the display comprises a displayed destination comprises a textual descriptor of the destination.

4. The interactive way-finder system of claim 1, wherein the display is configured to change based on changes in the proximity information by moving the first hand and the second hand closer together in a radial direction in response to the proximity information indicating the interactive way-finder device is travelling in the direction of the destination and by moving the first hand and the second hand apart in the radial direction in response to the proximity information indicating the interactive way-finder is travelling in a direction different than that of the destination.

5. The interactive way-finder system of claim 4, wherein the first hand and the second hand are physical objects and are moved by a motor contained within the interactive way-finder device.

6. The interactive way-finder system of claim 1, wherein the interactive way-finder device comprises onboard effects that are controlled by the processor and wherein the device communications circuitry is configured to activate one or more of the onboard effects based on communication with the emitter.

7. The interactive way-finder system of claim 1, wherein the interactive way-finder device is associated with a user profile, and wherein user information is stored in the user profile and a central controller is configured to communicate the user information to memory in the interactive way-finder device via the device communications circuitry.

8. The interactive way-finder system of claim 7, wherein the user profile informs a selection of a displayed destination by the processor or a selection of one or more onboard effects by the processor.

9. The interactive way-finder system of claim 1, wherein the processor is configured to select the destination from a plurality of destinations based on a relative location of the interactive way-finder system related to a nearest attraction or a nearest amenity.

10. The interactive way-finder system of claim 1, wherein the destination comprises a sensor that comprises destination communications circuitry and the device communications

circuitry is configured to communicate with the destination communications circuitry to cause a reaction at the destination.

11. The interactive way-finder system of claim 10, wherein the reaction at the destination comprises emitting confetti, water spray, bubbles, or a combination thereof.

12. The interactive way-finder system of claim 10, wherein the interactive way-finder device is associated with a user profile, wherein user information is stored in the user profile and a central controller is configured to communicate the user profile to memory in the interactive way-finder device via the device communications circuitry, and where the reaction at the destination is informed by the user profile.

13. The interactive way-finder system of claim 1, wherein the display of the interactive way-finder device comprises a first face and a second face, wherein the first face has a first displayed destination of magnetic north.

14. An interactive way-finder device, comprising:

a housing;

memory disposed in the housing;

device communications circuitry disposed within the housing, the device communications circuitry configured to:

receive proximity information from an emitter associated with a destination, the proximity information comprising an orientation of the interactive way-finder device relative to the emitter and a first distance between the interactive way-finder device and the emitter; and

store the proximity information in the memory;

a display coupled to the housing and comprising a hand and a displayed destination representative of the destination, wherein the interactive way-finder device is configured to change a position of the displayed destination on the display based on the proximity information;

an inertial measurement unit sensor disposed in the housing;

a processor configured to:

change a position of the hand based on inertial data from the inertial measurement unit sensor;

modify the display to change a second distance between the hand and another hand of the display based at least in part on the proximity information, wherein the second distance is representative of the first distance; and

cause the display to present the displayed destination representative of the destination.

15. The interactive way-finder device of claim 14, wherein the interactive way-finder device comprises one or more onboard effects configured to be activated by the processor based on the proximity information.

16. The interactive way-finder device of claim 14, wherein the displayed destination comprises a textual descriptor for the destination.

17. A method of way finding with an interactive way-finder device, the method comprising:

receiving, via a processor, a first signal from an emitter comprising first proximity information for an attraction via wireless communications circuitry disposed in a housing of the interactive way-finder device, wherein the first proximity information comprises:

a first distance between the interactive way-finder device and the attraction; and

first orientation information indicative of a first orientation of the interactive way-finder device relative to the attraction;

providing, via the processor, instructions to cause a display of an interactive way-finder device to display:

a displayed destination representative of the attraction; and

information related to the attraction based on the first proximity information,

wherein the information related to the attraction comprises, at least in part, a space between a first hand and a second hand, wherein the space is representative of the first distance;

receiving, via the processor, a second signal from the emitter comprising second proximity information for the attraction via the wireless communications circuitry, wherein the second proximity information comprises:

a second distance between the interactive way-finder device and the attraction; and

second orientation information indicative of a second orientation of the interactive way-finder device relative to the attraction; and

providing, via the processor, updated instructions to modify the display of the interactive way-finder device to display updated information related to the attraction based on

the second proximity information, wherein the updated information related to the attraction comprises, at least in part:

a change in the space between the first hand and the second hand such that the space is representative of the second distance; and

a change in a position of the displayed destination on the display based on the second orientation information.

18. The method of claim 17, comprising:

activating onboard effects of the interactive way-finder device based on the receiving of the first or second signal.

19. The method of claim 17, comprising:

selecting a destination, wherein the destination comprises destination communications circuitry configured to send the second signal comprising the second proximity information via destination communications circuitry.

20. The method of claim 19, wherein selecting a destination is performed in response to receiving user input at the interactive way-finder device.