Claims

What is claimed is:

1. A system for facilitating a card game, comprising:

a table apparatus, the table apparatus having positioned thereon

a plurality of player positions, each player position for association with a respective player position RFID antenna; and

a processor operable to communicate with each of the respective player position RFID antennas; and

a memory accessible to the processor, the memory storing (i) information about RFID-enabled chips usable on the table apparatus for a card game; (ii) information about remote players that are not physically present at the table apparatus yet placing wagers on a card game conducted on the table apparatus; and (iii) a program, wherein the processor is operable with the program to:

receive a first indication, the first indication being that a first RFID-enabled chip has been acquired at an RFID antenna associated with a particular player position, the indication including an identifier of the particular RFID antenna that acquired the first RFID-enabled chip and a unique identifier of the first RFID-enabled chip, thereby determining a first specific RFID-enabled chip and a first acquiring antenna;

register, for a current event of the card game, a first wager as corresponding to at least one of a player position or a player associated with the first acquiring antenna;

receive a selection of the current event of the card game from the remote player via a user interface of the remote wagering device,

wherein the remote wagering device is configured to output to the remote player a second indication, the second indication being of at least one of a game event and at least one table apparatus which the remote player may remotely join, and

wherein the second indication comprises at least one of an alert and a location service that assists the remote player in finding at least one game event and at least one table apparatus available for joining remotely based on at least one characteristic;

receive, for the current event of the card game, data defining a second wager placed by the remote player that is not seated at a player position of the table apparatus;

register, for the current event of the card game, the second wager as corresponding to the remote player; and

resolve a result for the current event of the card game based on at least the first wager and the second wager.

2. The system of claim 1,

wherein the processor being operable with the program to register the first wager comprises the processor being operable with the program to register a type and a magnitude of the first wager based on a denomination and placement of the first specific RFID-enabled chip.

3. The system of claim 1, wherein the processor is operable to receive data from a remote wagering device associated with the remote player and wherein the processor being operable with the program to register the second wager comprises the processor receiving, from the remote wagering device, an indication of the type and the magnitude of the second wager that the remote player has selected.

4. The system of claim 1, wherein the processor is further operable with the program to automatically configure betting options output to the remote player via the remote wagering device to accurately reflect events of the card game at the table apparatus.

5. The system of claim 1, wherein the at least one characteristic comprises at least one of trend information, wager information and number of bettors information.

6. The system of claim 1, wherein the processor is further operable with the program to add a virtual player position to the table apparatus based on the data defining the second wager.

7. The system of claim 1, wherein the remote player is a player located within a casino area in which the table apparatus is located but not seated at a player position of the table apparatus.

8. The system of claim 7, wherein the remote wagering device is a device that is physically attached to a chair, cabinet, wall, podium or other physical element in the casino.

9. The system of claim 1, wherein the remote player is located outside a casino area in which the table apparatus is located.

10. The system of claim 9, wherein the remote wagering device comprises at least one of a table computer, a laptop or a smartphone.

11. The system of claim 1, wherein at least one of the first wager and the second wager comprises a re-characterization wager.

12. The system of claim 1, wherein the processor is further operable with the program to:
recognize a plurality of distinct wagers as having been placed within a particular area of a surface of the table apparatus.

13. The system of claim 12, wherein the processor is further operable with the program to identify that at least one of the wagers of the plurality of wagers corresponds to a remote player.

14. The system of claim 12, wherein the processor is operable to recognize the plurality of distinct wagers by recognizing, using at least one of RFID and an optical camera associated with the processor, at least two distinct stacks of RFID-enabled chips as having been placed within the particular area.

15. The system of claim 12, wherein the table apparatus further comprises, as associated with the particular area, two RFID antennas, one RFID antenna of the two RFID antennas being designated for recognizing wagers of a first player and the other RFID antenna of the two RFID antennas being designated for recognizing wagers of a second player.

16. The system of claim 15, wherein the particular area is at least one player position of the plurality of player positions, the first player is a player that is seated at the player position, and the second player is a remote player that is not seated at the at least one player position.