

ABSTRACT

EDUCATIONAL INTERACTIVE GAME

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An educational interactive game with two teams of players supervised by a teacher, which can be played using mobile phones, or through a LAN or the Internet and as a board game.

10 After selecting a topic for debate, the game goes through these stages:-

1. Exploration of the environment covered in the topic
by both teams on their own;

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2. Presentation by the first team of their initial point of view;

3. Presentation by the second team of their initial point of view;

4. Debate of their point of views by both teams;

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5. Presentation by the first team of their reversed point of view;

6. Presentation by the second team of their reversed point of
view; and finally

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7. Building a consensus for the topic.

In all stages of the game other than stage 1, the team presenting their point of view send messages to the other team who cannot reply. At the final stage, both teams exchange messages with each other, with the aim of building a consensus for the topic. At the end of the game, both teams together with the teacher, review the exchanges of messages in order to examine the quality of the debate.

35 Fig. 3