

CLAIMS

1. A method for starting an application (APP), the method comprising:
opening, by a first local APP, a web page and waking up a second local APP to start, by the second local APP, a local server (S110), (S120);
transmitting, by the first local APP, a JavaScript (JS) reference request to the local server (S130);
determining whether the local server returned a response by using a port in a predetermined port group (S140); and
in response to determining that the local server returned the response, stopping a jump of the first local APP to a directed download page (S140).
2. The method according to claim 1, wherein in response to the link address of the web page being triggered and opened, the first local APP opens the corresponding web page, wherein the first local APP comprises a browser APP or a local APP that integrates the WebView component.
3. The method according to claim 1, wherein in response to the link address of the web page being triggered and opened, the first local APP combines parameters comprised in the address of the web page into a uniform resource identifier (URI) and invokes and opens the second local APP corresponding to the URI.
4. The method according to claim 1, wherein sending the JS reference request to the local server comprises sending the JS request to the local server through JSON with Padding (JSONP).
5. The method according to claim 1, wherein sending, by the first local APP, the JS reference request to the local server comprises:
sending, by the first local APP to the local server, a JS reference request that is raised by dynamically adding a <script> tag to the web page and that comprises an address of the local server.
6. The method according to claim 5, wherein the <script> tag enables the web page to obtain

data information dynamically generated by the local server.

7. The method according to claim 5, wherein the JS reference request sent by the first local APP comprises a port number, and the port number is a default value or a port number that is pre-negotiated by the first local APP with the local server that is started by the second local APP.

8. The method according to claim 7, wherein
the second local APP starts the local server, and sets the port number to a first port number in a group of pre-negotiated port numbers; and
the JS reference request sent by the first local APP comprises the first port number in the group of pre-negotiated port numbers.

9. The method according to claim 8, wherein
the second local APP starts the local server, and sets the port number to a second port number in the group of pre-negotiated port numbers if the first port number that is set has been occupied; and
the first local APP sends the JS reference request by using the first port number, and sends the JS reference request by using the second port number in the group of pre-negotiated port numbers if the first local APP does not receive, in predetermined duration, the response returned by the local server.

10. The method according to any one of claims 1 to 9, wherein stopping, by the first local APP, jumping to a directed download page if receiving a response returned by the local server comprises:

stopping, by the first local APP, jumping to the directed download page if receiving, in a predetermined response time period, the response returned by the local server.

11. The method according to claim 10, wherein the method further comprises:
in response to determining that the first local APP does not receive the response, jumping, by the first local APP, to the directed download page, in the predetermined response time period for the response to be returned by the local server.

12. The method according to any one of claims 1 to 11, further comprising:
if the response satisfies the pre-negotiated response, determining, by the first local APP, that the second local APP started the local server.

13. A system for starting an APP, the system comprising a plurality of modules configured to perform the method of any one of claims 1 to 12.