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(71) 申请人: 腾讯科技(深圳)有限公司 (TENCENT TECHNOLOGY (SHENZHEN) COMPANY LIMITED) [CN/CN]; 中国广东省深圳市南山区高新区科技中一路腾讯大厦 35 层, Guangdong 518057 (CN)。

(72) 发明人: 钱杉杉 (QIAN, Shanshan); 中国广东省深圳市南山区高新区科技中一路腾讯大厦 35 层, Guangdong 518057 (CN)。梁皓辉 (LIANG, Haohui); 中国广东省深圳市南山区高新区科技中一路腾讯大厦 35 层, Guangdong 518057 (CN)。林琳 (LIN, Lin); 中国广东省深

圳市南山区高新区科技中一路腾讯大厦 35 层, Guangdong 518057 (CN)。

(74) 代理人: 北京三高永信知识产权代理有限公司 (BEIJING SAN GAO YONG XIN INTELLECTUAL PROPERTY AGENCY CO., LTD.); 中国北京市海淀区上地信息产业基地三街 1 号楼四层 C 段 457, Beijing 100085 (CN)。

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(54) Title: METHOD FOR DISPLAYING VIRTUAL CHESSBOARD, AND TERMINAL, STORAGE MEDIUM AND PROGRAM PRODUCT

(54) 发明名称: 虚拟棋盘的显示方法、终端、存储介质及程序产品

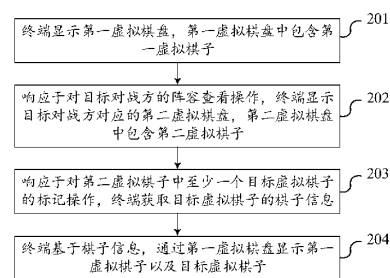


图 2

- 201 A terminal displays a first virtual chessboard, wherein the first virtual chessboard includes first virtual chess pieces
- 202 In response to a lineup check operation for a target adversary, the terminal displays a second virtual chessboard corresponding to the target adversary, wherein the second virtual chessboard includes second virtual chess pieces
- 203 In response to a marking operation for at least one target virtual chess piece among the second virtual chess pieces, the terminal acquires chess piece information of the target virtual chess piece
- 204 On the basis of the chess piece information, the terminal displays the first virtual chess pieces and the target virtual chess piece by means of the first virtual chessboard

(57) Abstract: The embodiments of the present application belong to the technical field of human-computer interaction. Disclosed are a method for displaying a virtual chessboard, and a terminal, a storage medium and a program product. The method comprises: displaying a first virtual chessboard (201); in response to a lineup check operation for a target adversary, displaying a second virtual chessboard corresponding to the target adversary (202); in response to a marking operation for at least one target virtual chess piece among second virtual chess pieces, acquiring chess piece information of the target virtual chess piece (203); and on the basis of the chess piece information, displaying first virtual chess pieces and the target virtual chess piece by means of the first virtual chessboard (204).

(57) 摘要: 本申请实施例公开了一种虚拟棋盘的显示方法、终端、存储介质及程序产品, 属于人机交互技术领域。该方法包括: 显示(201)第一虚拟棋盘; 响应于对目标对战方的阵容查看操作, 显示(202)目标对战方对应的第二虚拟棋盘; 响应于对第二虚拟棋子中至少一个目标虚拟棋子的标记操作, 获取(203)目标虚拟棋子的棋子信息; 基于棋子信息, 通过第一虚拟棋盘显示(204)第一虚拟棋子以及目标虚拟棋子。

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WO 2023/103605 A1

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