

STATE DISPLAY DEVICE

1:

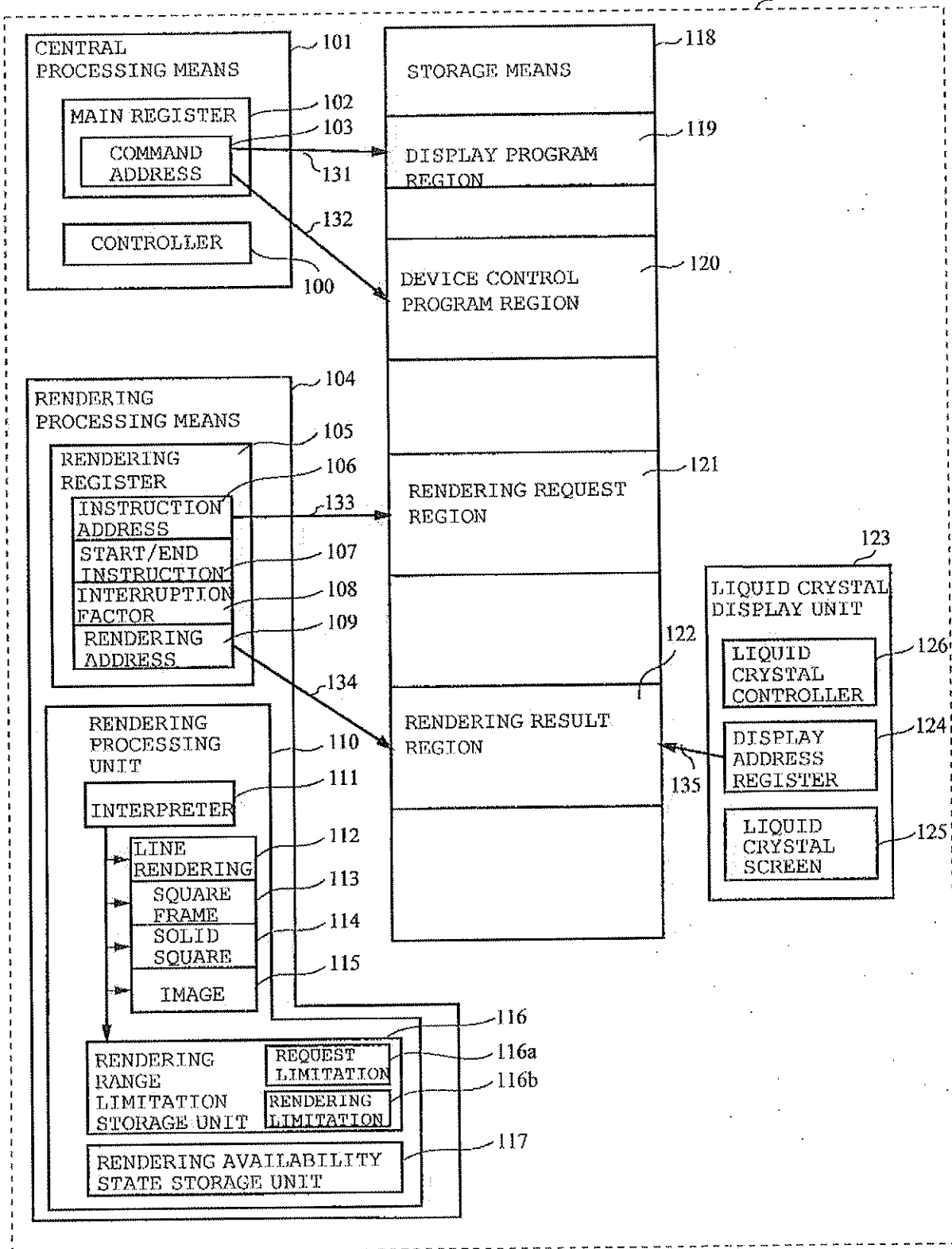
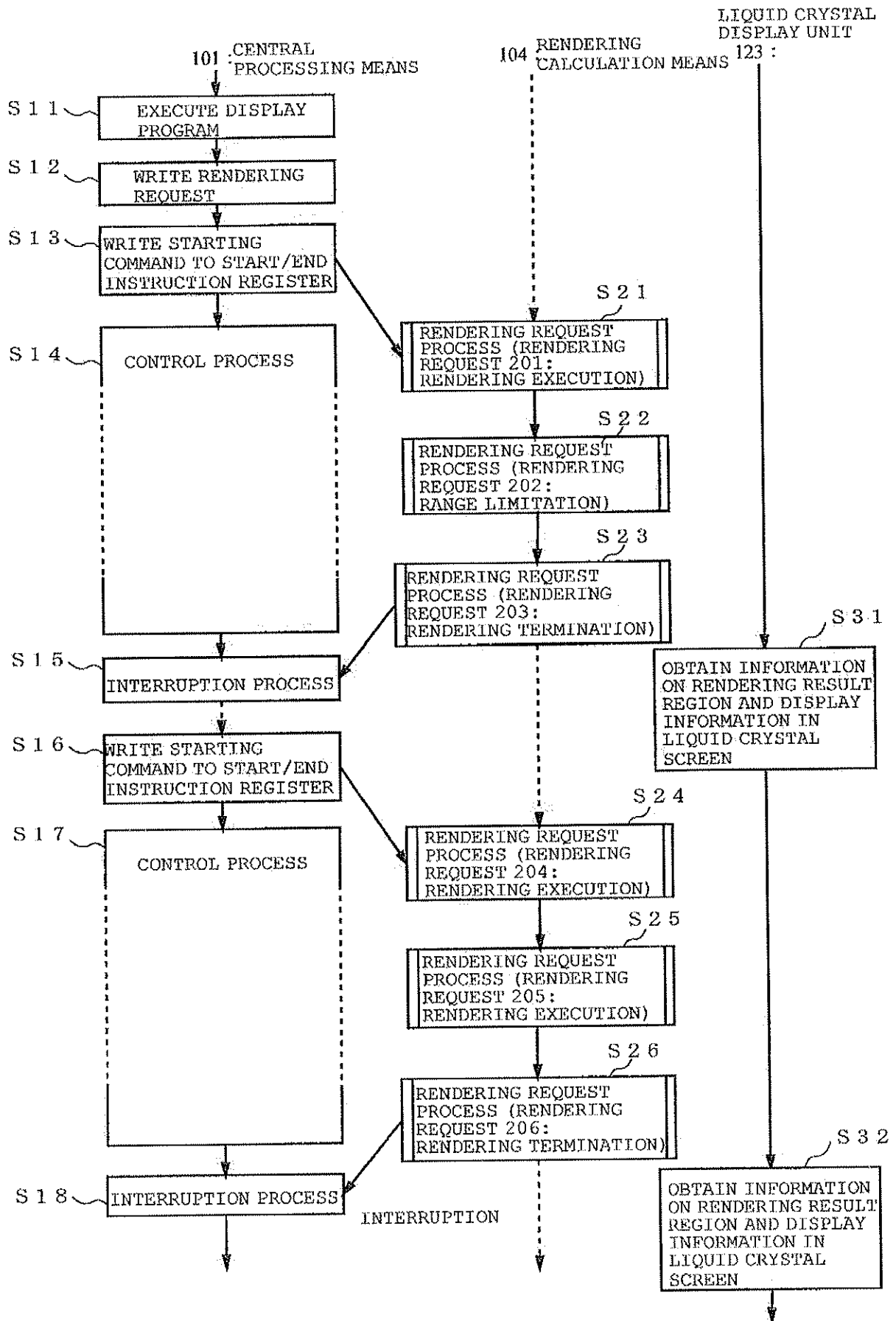
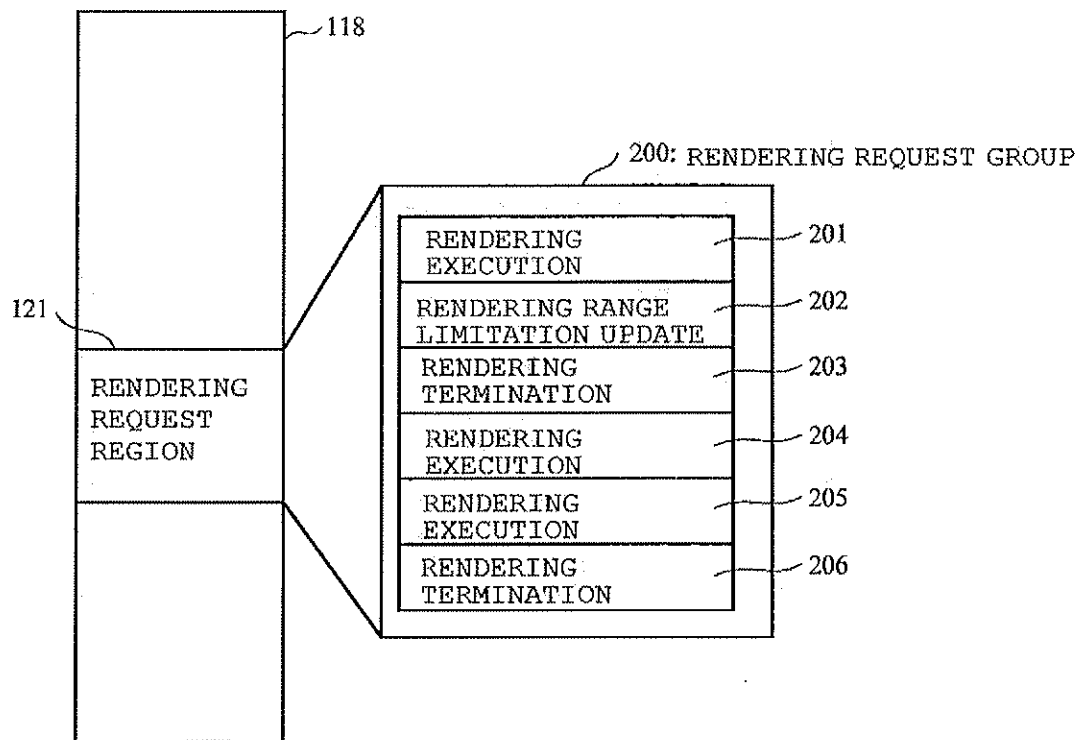


FIG. 2





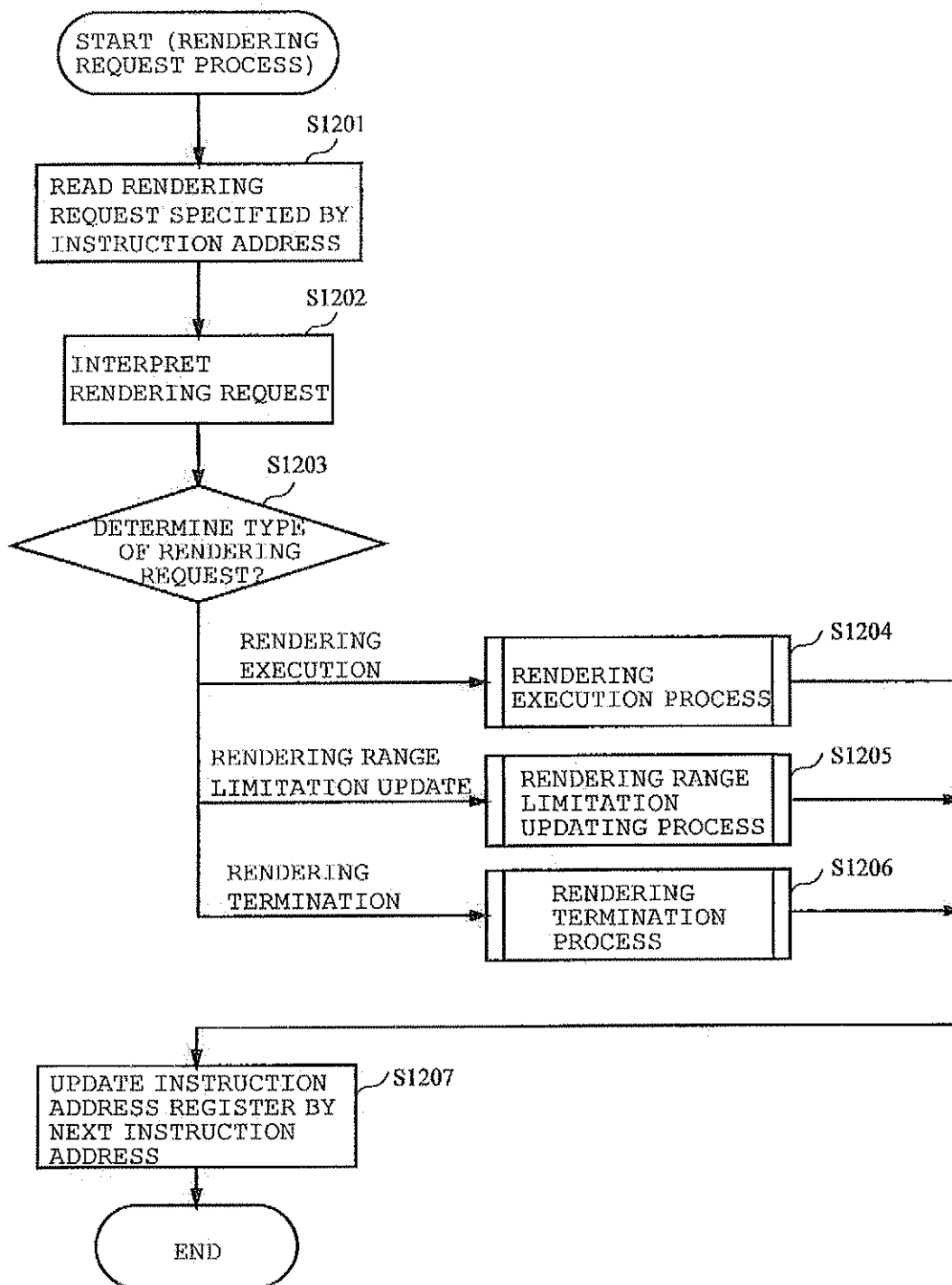


FIG. 5

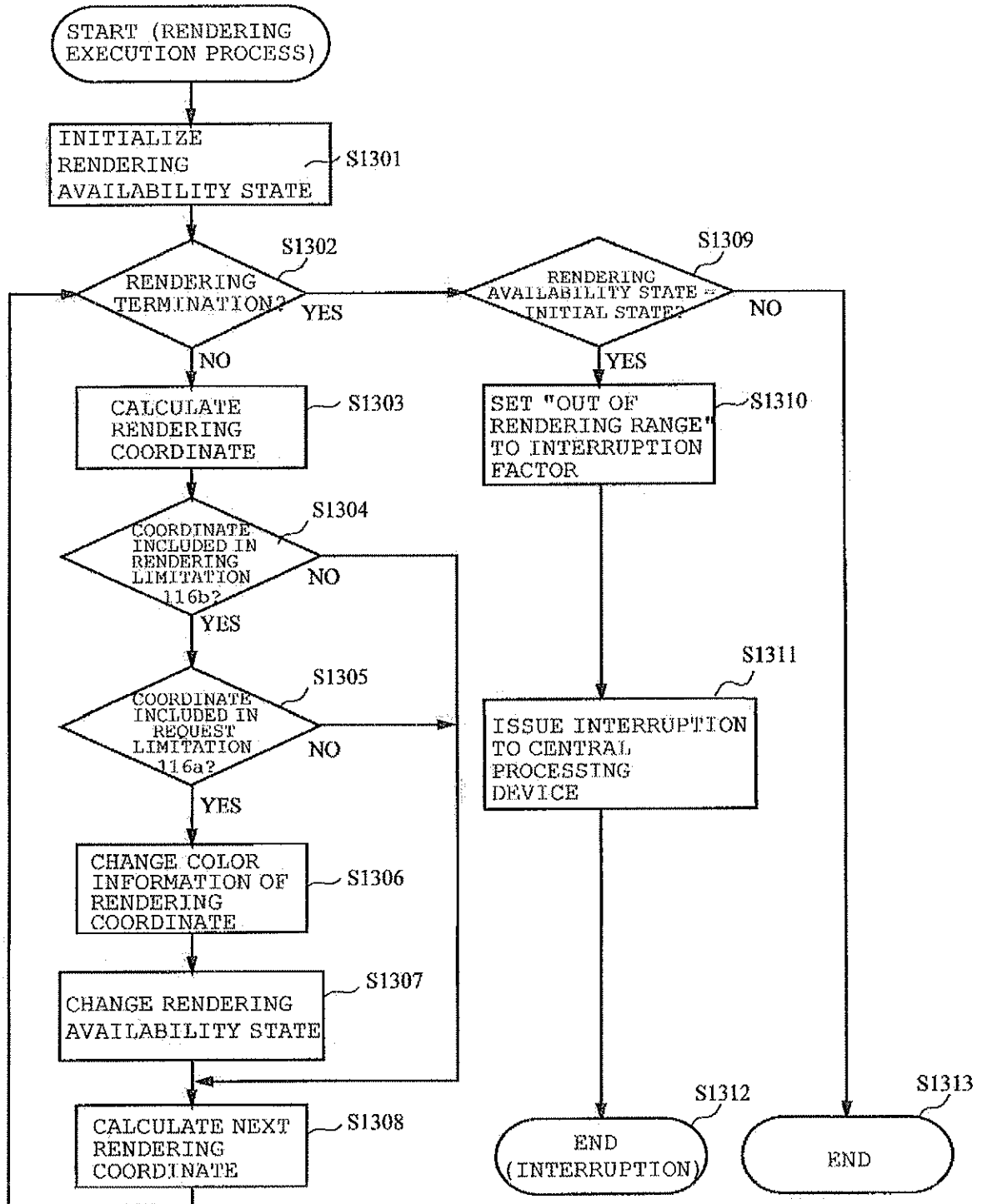


FIG. 6

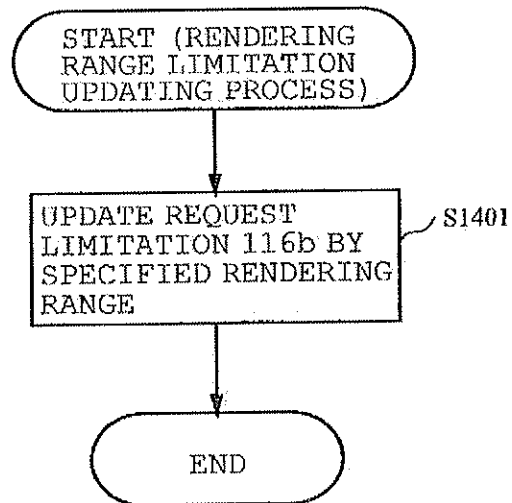


FIG. 7

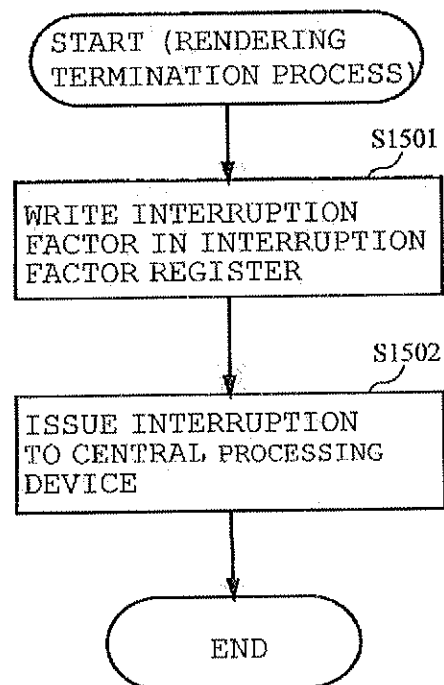


FIG. 8

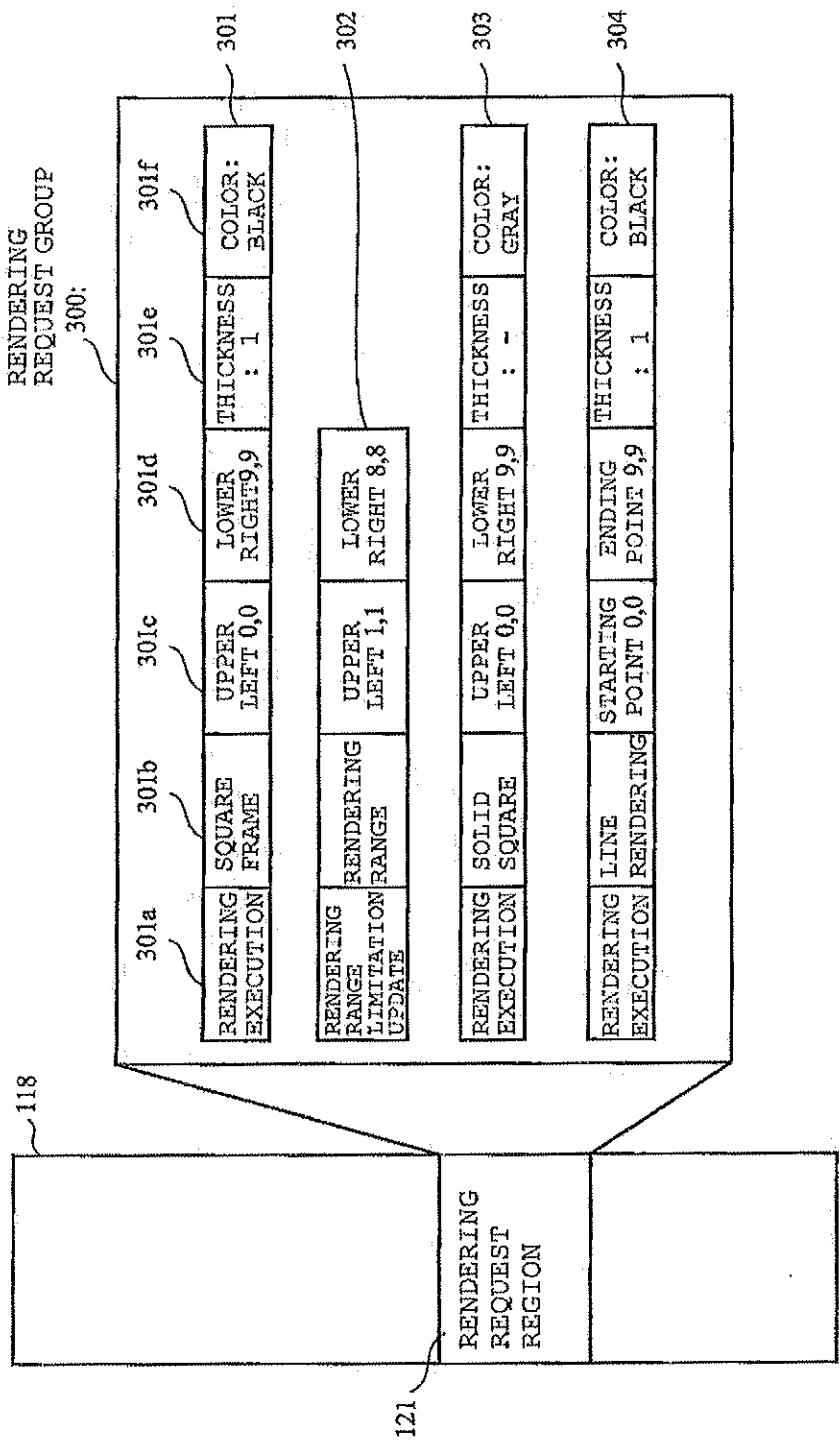
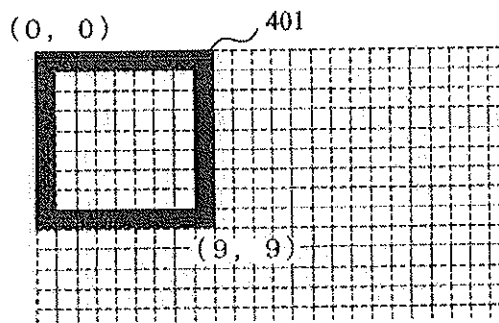
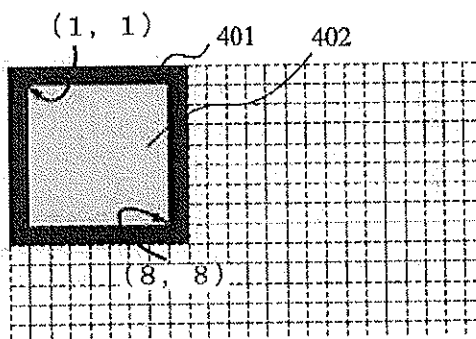


FIG. 9

(A) SQUARE FRAME RENDERING



(B) SOLID SQUARE RENDERING



(C) LINE RENDERING

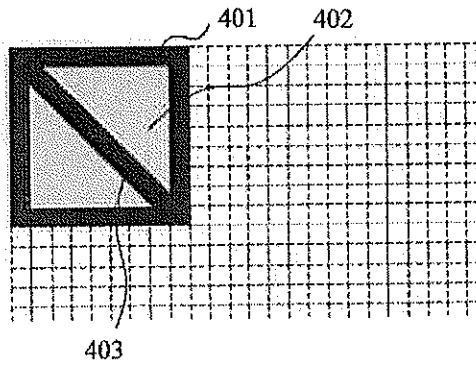


FIG. 10

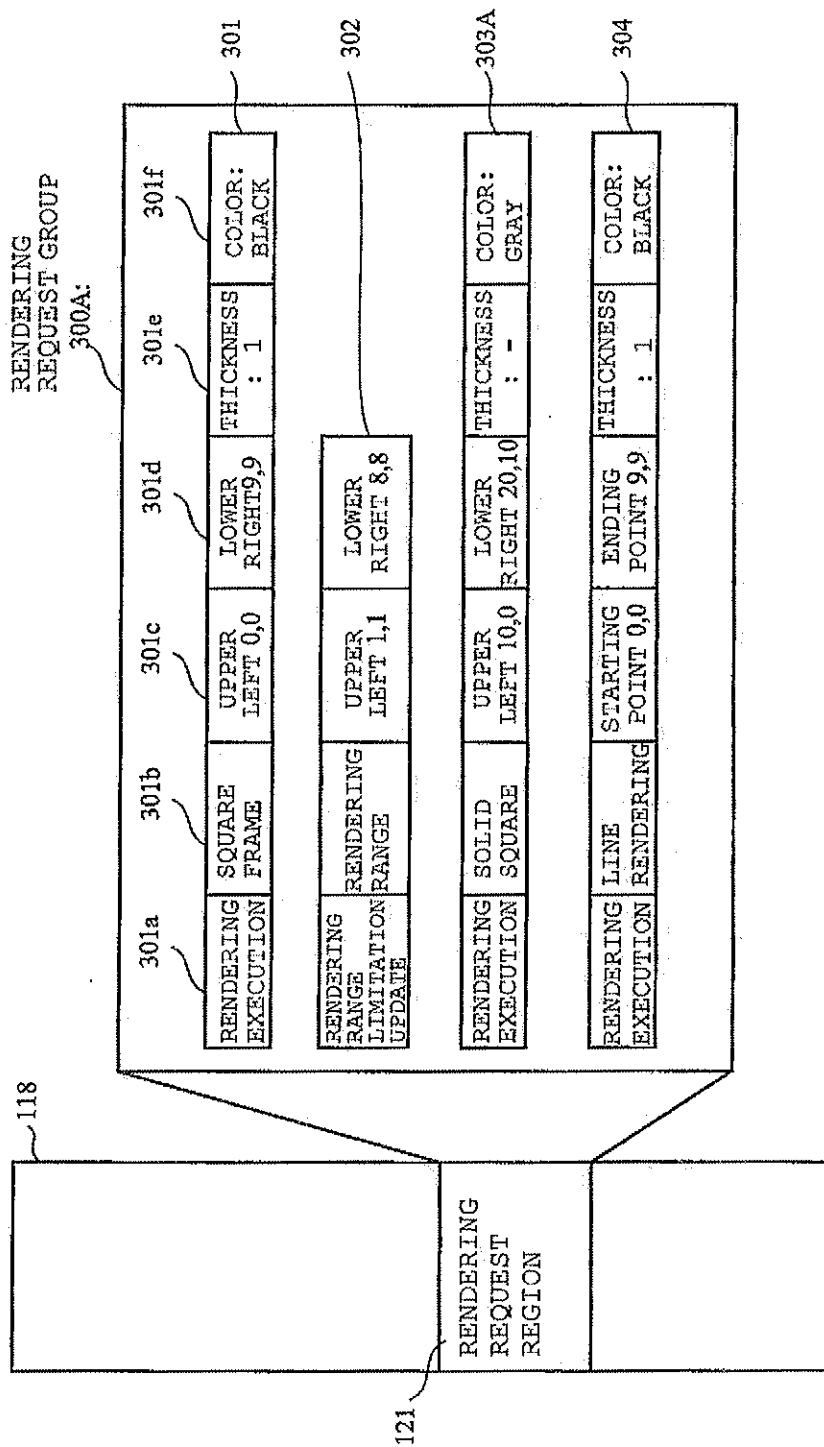
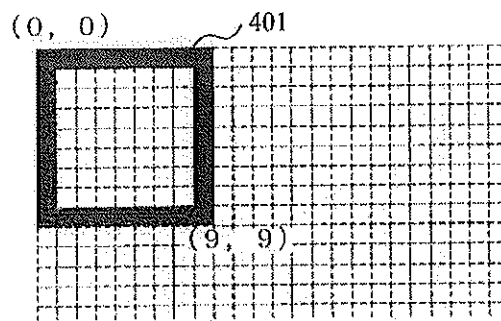


FIG. 11

(A) SQUARE FRAME RENDERING



(B) SOLID SQUARE RENDERING (RENDERING NOT AVAILABLE)

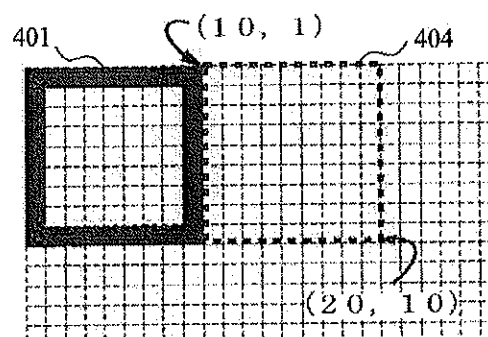


FIG. 12

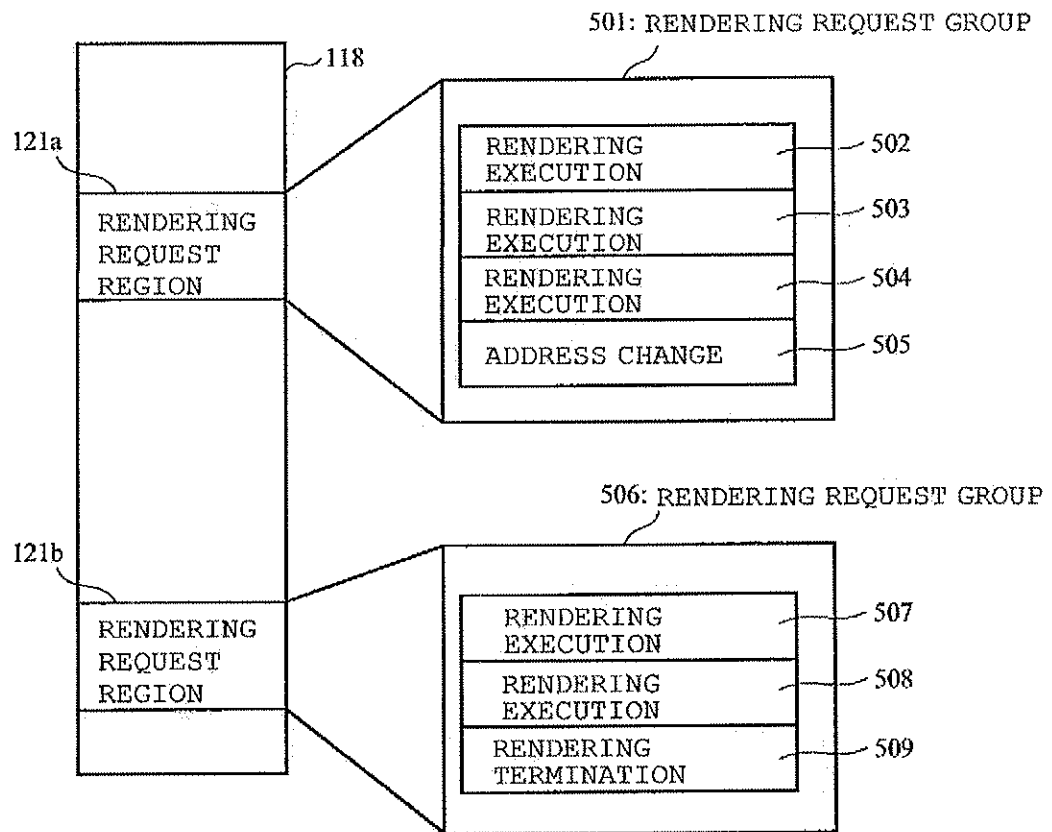


FIG. 13

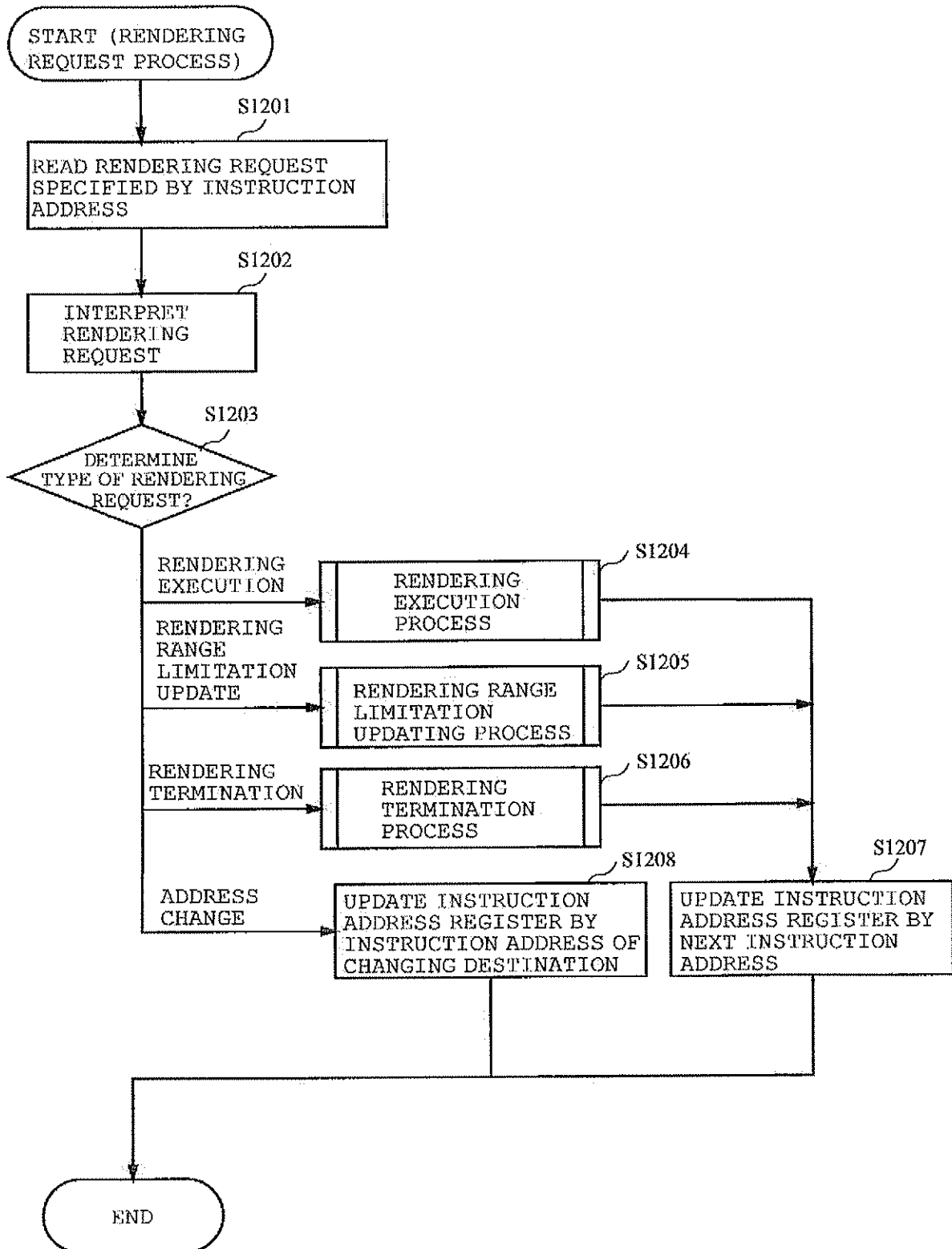


FIG. 14

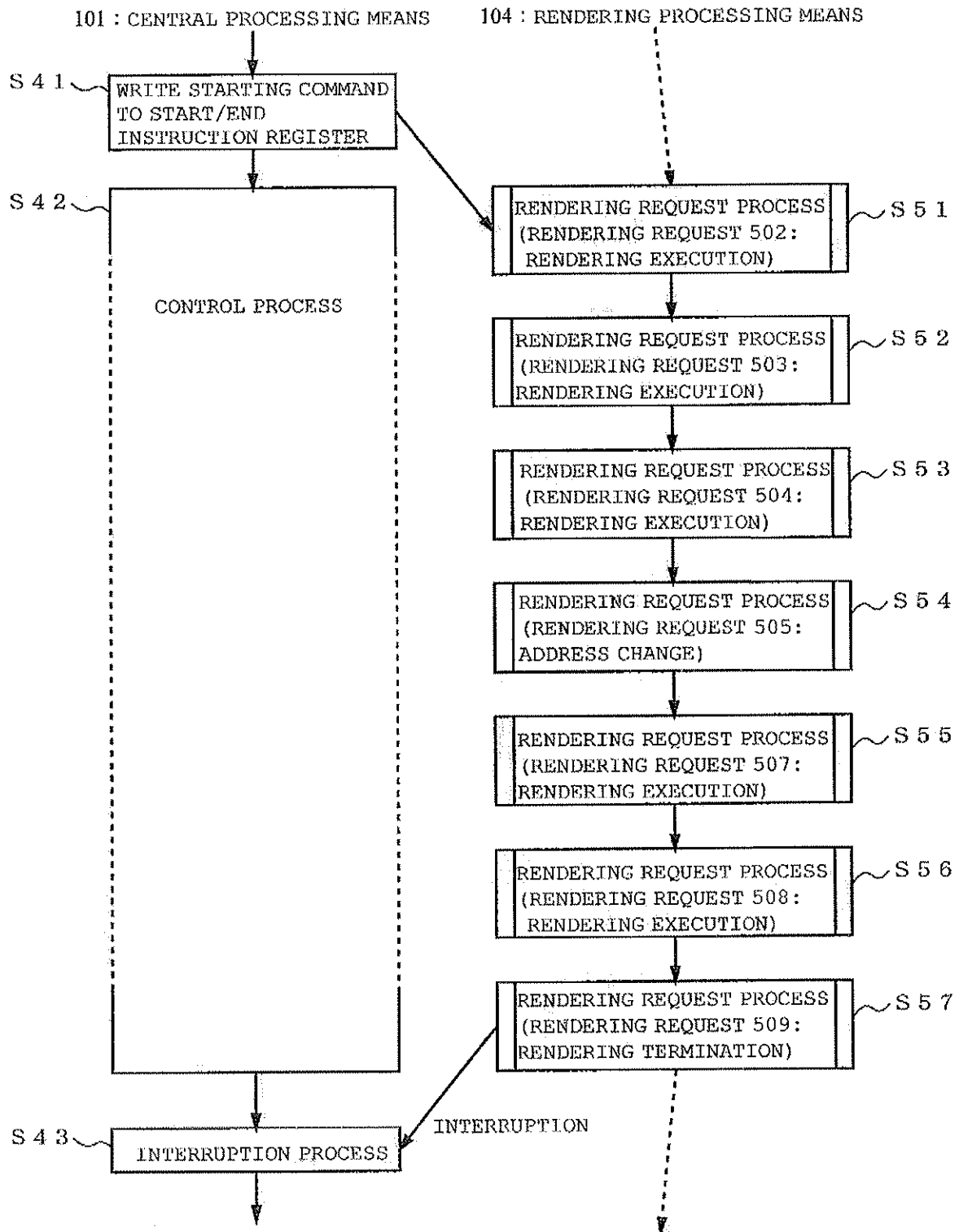


FIG. 15

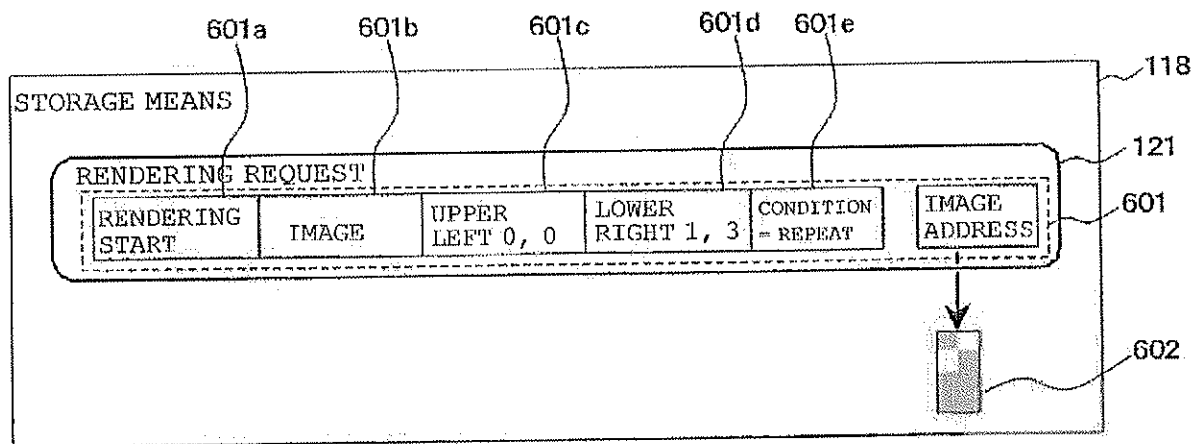


FIG. 16

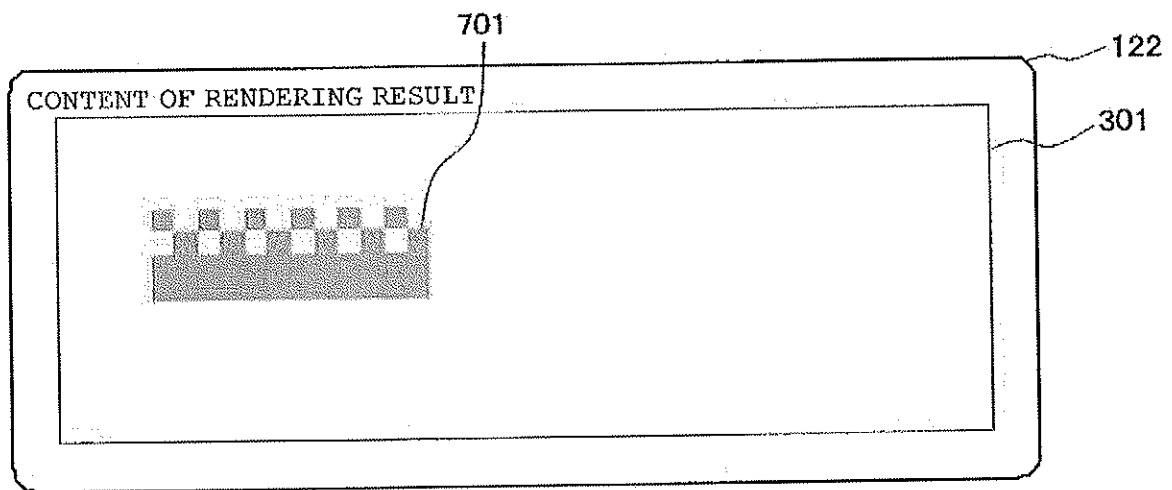


FIG. 17

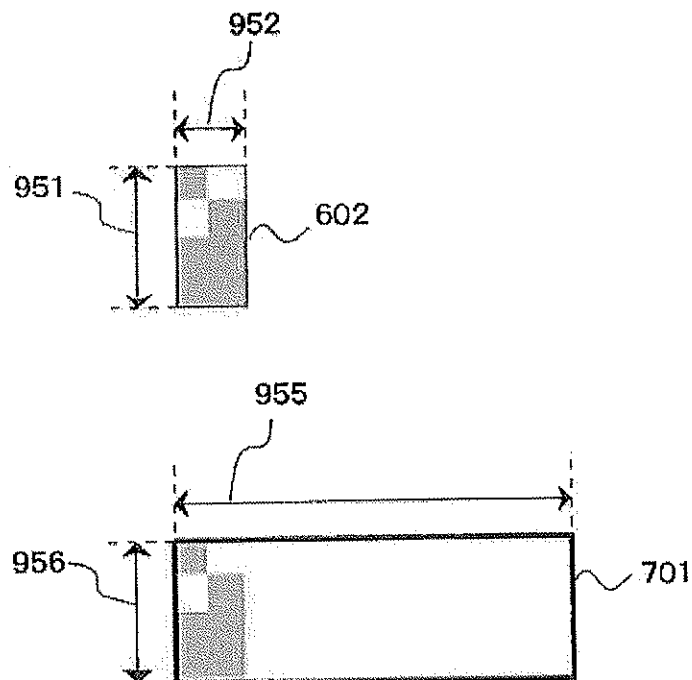


FIG. 18

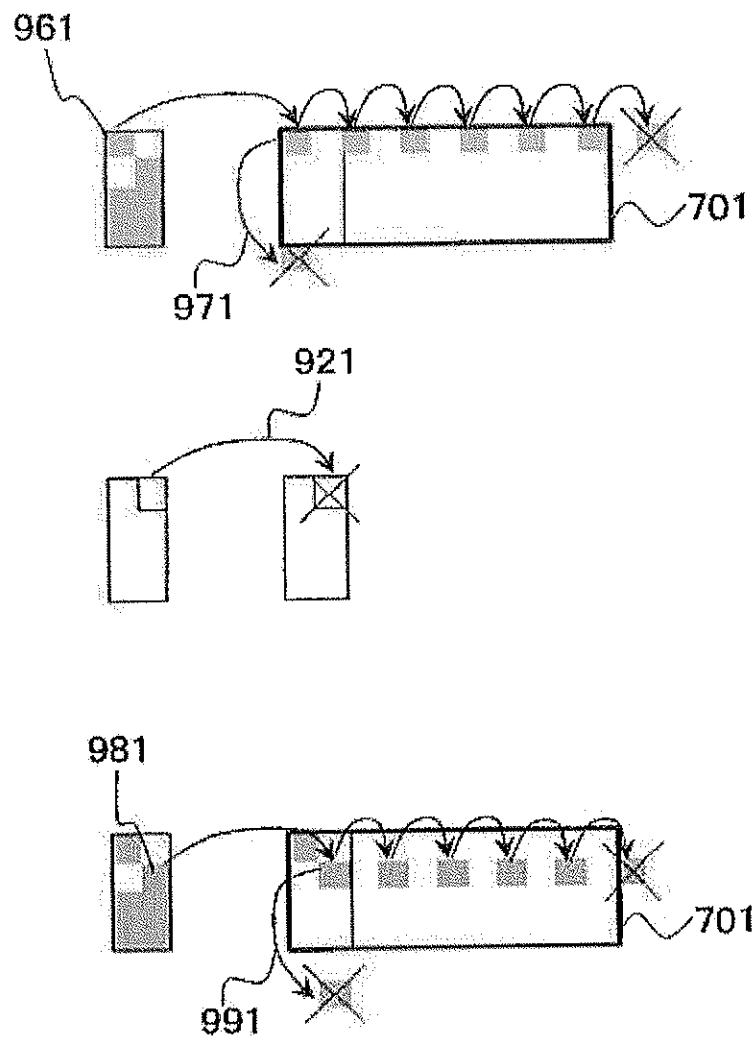


FIG. 19

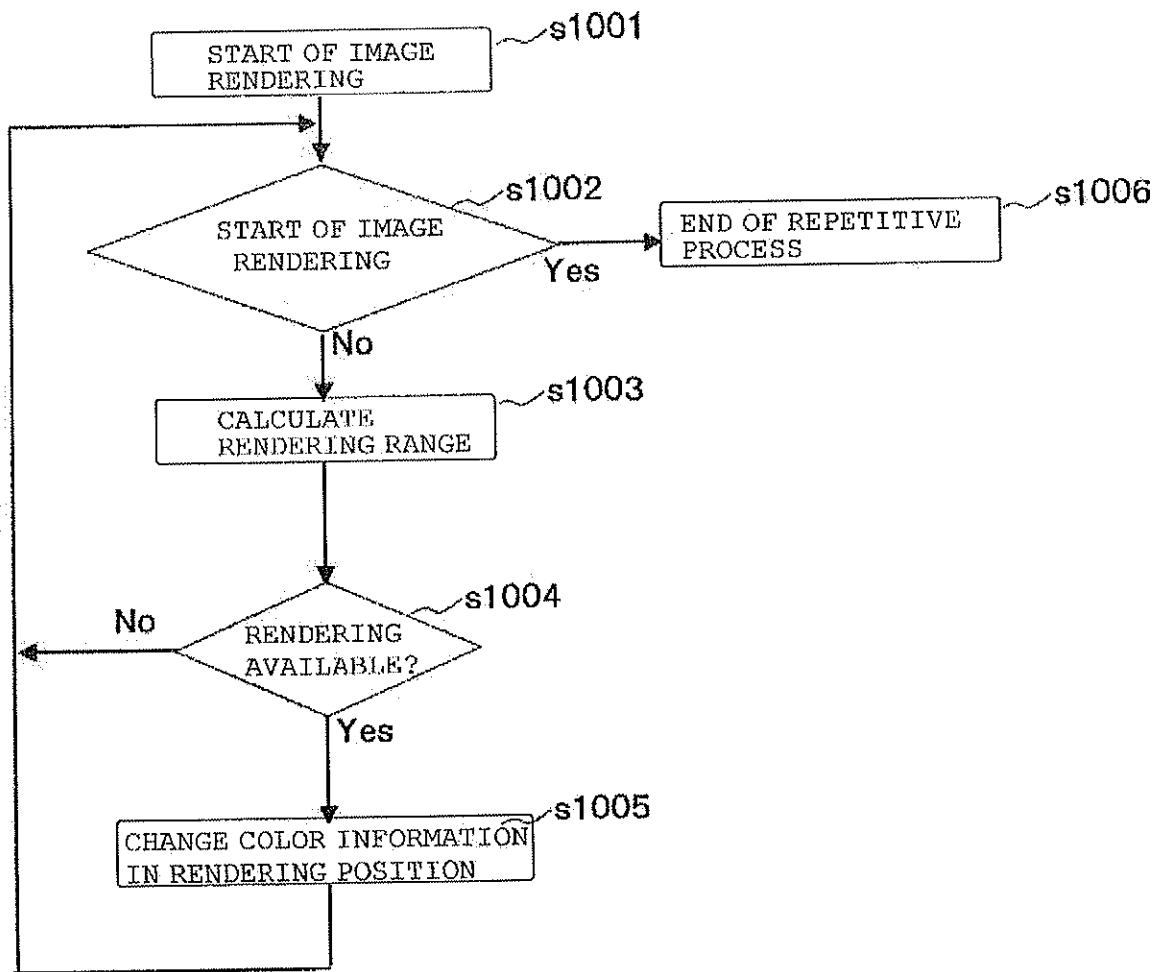


FIG. 20

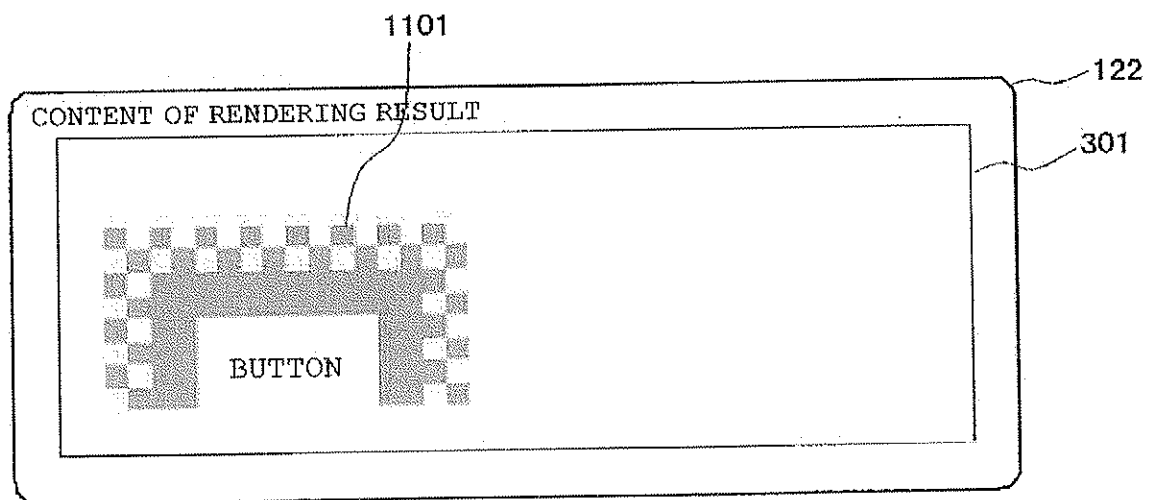


FIG. 21

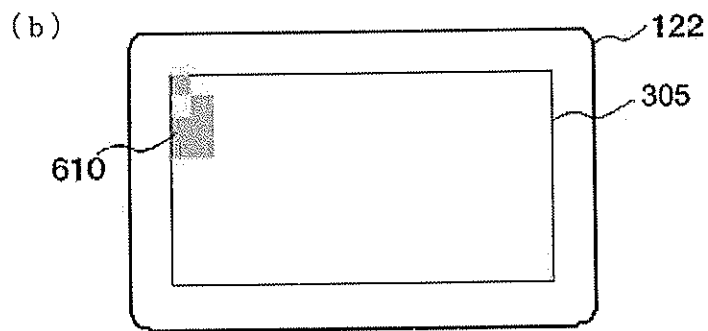
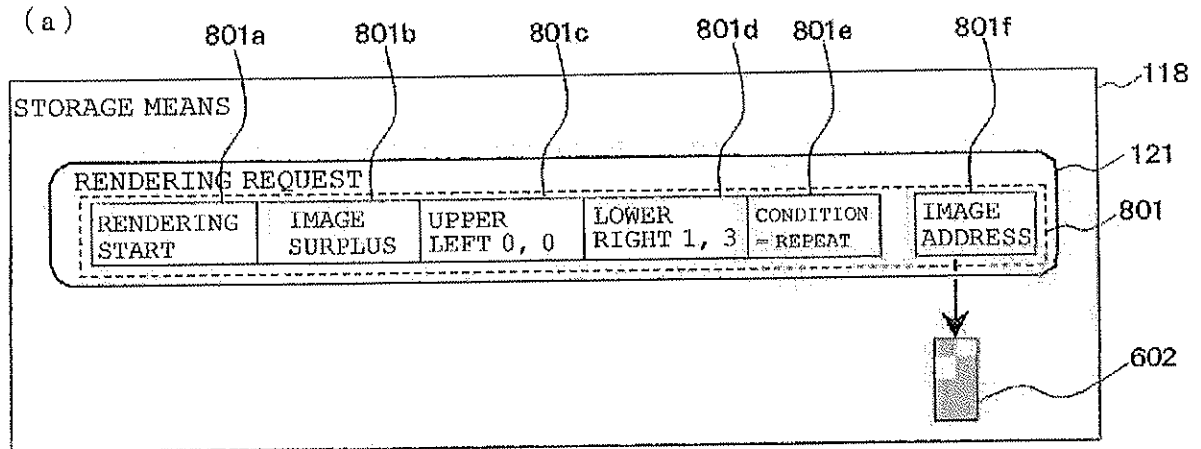


FIG. 22

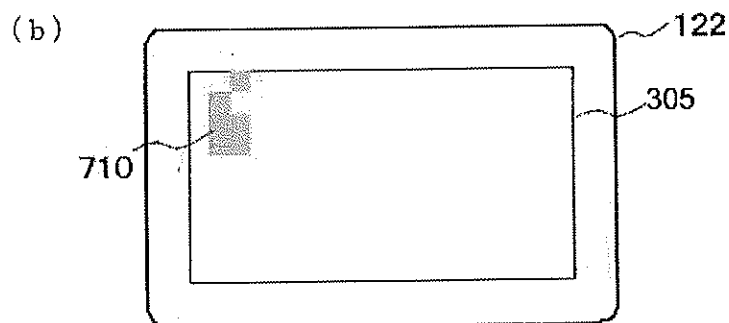
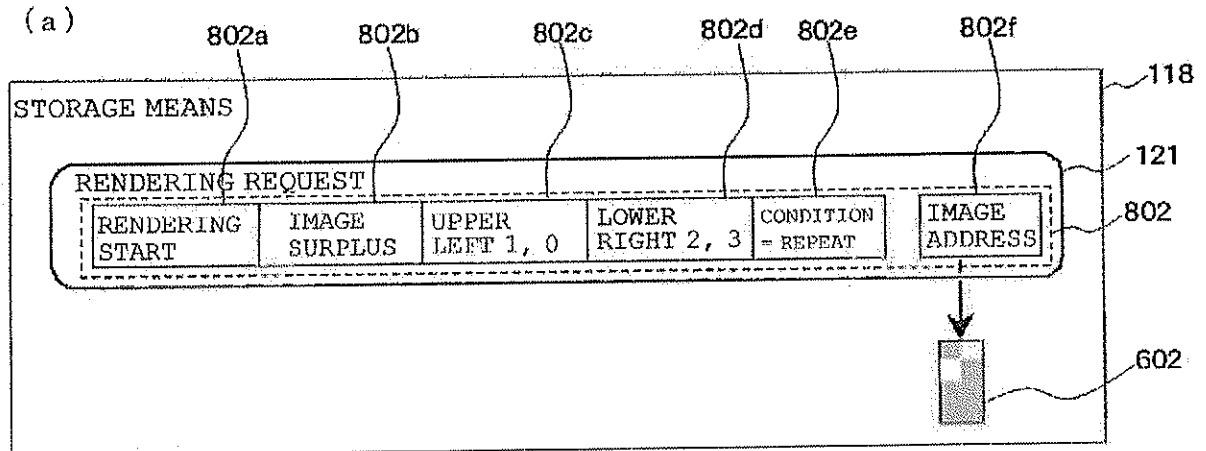


FIG. 23

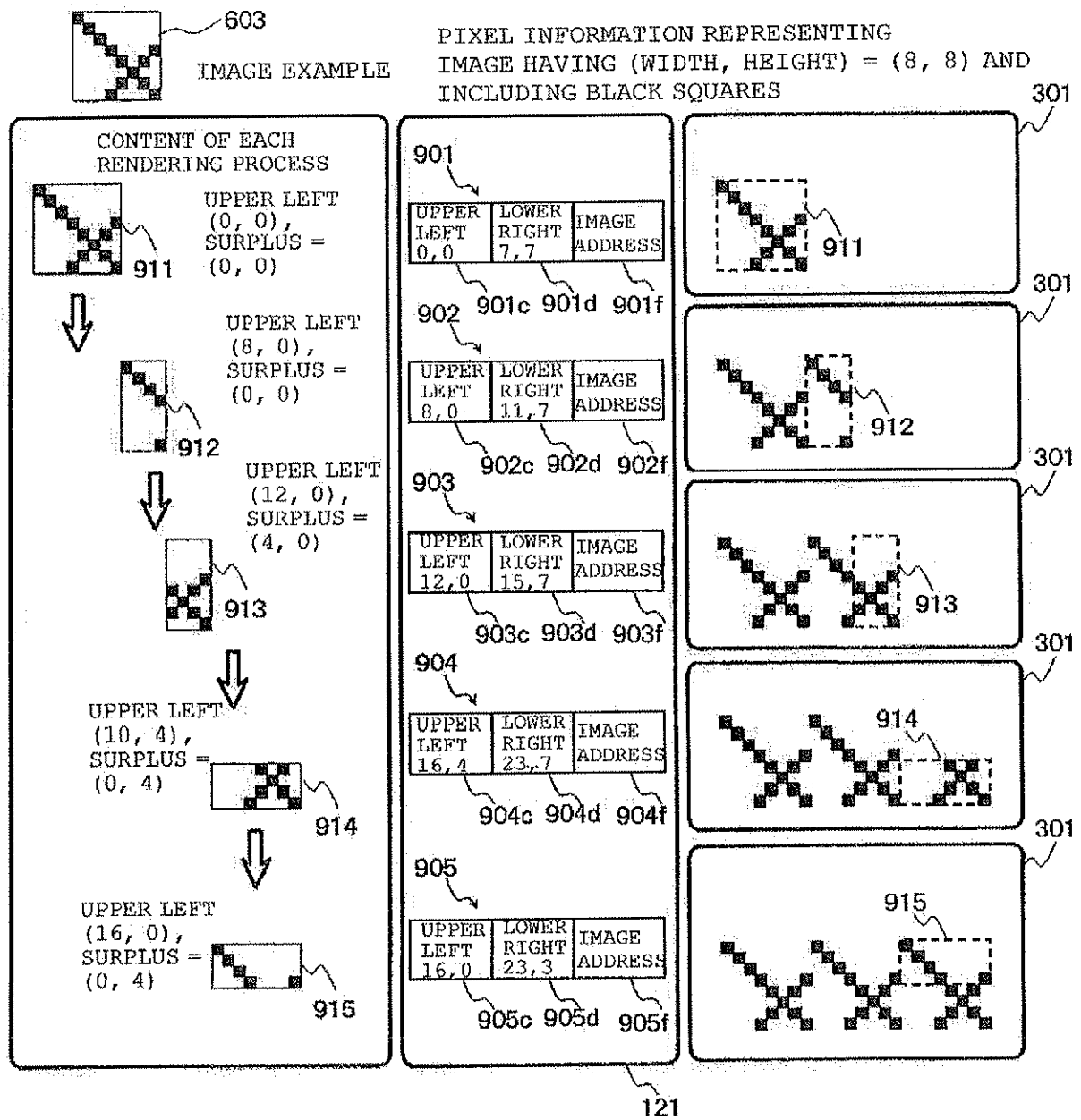


FIG. 24

