

GAME SCENE DESCRIPTION METHOD AND APPARATUS, DEVICE, AND STORAGE MEDIUM

ABSTRACT

- 5 Disclosed are a game scene description method and apparatus, a device, and a storage medium. The method includes: at least one video frame in a game live broadcast video stream is acquired; a game map area image in the at least one video frame is captured; the game map area image is input to a first target detection model to obtain a display area of a game element in the game map area image; an image of the display area of the game element is input to a classification
- 10 model to obtain a state of the game element; and description information of a game scene displayed by the at least one video frame is formed by adopting the display area and the state of the game element.

Figure 1