Claims

1. A protector for a card shooter to prevent a fraudulent act for a~~from being committed with respect to the~~ card shooter, wherein the card shooter having~~comprising~~:

a main body that includes a card housing unit for housing a plurality of cards;

a shoe cover that can be placed on top of the card housing unit to cover the card housing unit; and

~~a reverse U-shaped~~ an opening provided in a front portion of the main body that allows cards to be taken out one by one from the card housing unit,

the protector being configured to be attachable to the card shooter so as to cover ~~the~~ a front face portion of the card shooter and be detachable therefrom, and the protector being configured to prevent the removal of the shoe cover from the card shooter when the protector is attached to the card shooter; and the protector comprising:

~~an upper guard for covering a front portion of the cover to prevent the removal of the cover from the card shooter;~~

a central portion for covering the ~~reverse U-shaped~~ opening such that no card can be taken out from the card housing unit;

~~an engaging unit that engages with a lower front portion of the main body of the card shooter;~~

a lock member capable of taking two positions in the central portion, namely, a locked position ~~where the lock member engages with an end portion of the reverse U-shaped opening,~~ and an unlocked position ~~where the lock member does not engage with that end portion~~;

~~a lock for moving the lock member to the two positions; and~~

~~a key corresponding to the lock,~~

wherein it is impossible to remove the protector and the shoe cover from the card shooter when the lock member is in the locked position, and it is possible to remove the protector from the card shooter when the lock member is in the unlocked position.

2. The protector for a card shooter according to claim 1, ~~wherein the lock is configured such that it is possible to remove the key only when the lock member is in the locke~~the protector further has a key to handle the lock member~~d position where the lock member engages with the end portion of the reverse U-shaped opening~~.

3. The protector for a card shooter according to claim 1 or 2, wherein an indicator that displays the locking state of the lock member is provided ~~in the central portion~~.

4. The protector for a card shooter according to any of claims 1 to 3 further comprising, on each side of the protector, a side face cover for preventing the removal of a front face panel of the card shooter, the front face panel forming the opening of the card shooter, from the main body.

5. The protector for a card shooter according to any one of claims 1 to 4, wherein the protector is capable of being attached/detached to/from a rear end portion of the card shooter after the protector is removed from the front portion of the card shooter.

6. A table game system comprising a card shooter and a protector to prevent a fraudulent act from being committed with respect to the card shooter,

the card shooter comprising:

a main body that includes a card housing unit for housing a plurality of cards;

a shoe cover that can be placed on top of the card housing unit to cover the card housing unit; and

~~a reverse U-shaped~~ an opening provided in a front portion of the main body that allows cards to be taken out one by one from the card housing unit,

the protector being configured to be attachable to the card shooter so as to cover ~~the~~ a front face portion of the card shooter and be detachable therefrom, and the protector being configurable to prevent the removal of the shoe cover from the card shooter when the protector is attached to the card shooter; and the protector comprising:

~~an upper guard for covering a front portion of the cover to prevent the removal of the cover from the card shooter;~~

a central portion for covering the ~~reverse U-shaped~~ opening such that no card can be taken out from the card housing unit;

~~an engaging unit that engages with a lower front portion of the main body of the card shooter;~~

a lock member capable of taking two positions in the central portion, namely, a locked position ~~where the lock member engages with an end portion of the reverse U-shaped opening,~~ and an unlocked position ~~where the lock member does not engage with that end portion~~;

~~a lock for moving the lock member to the two positions; and~~

~~a key corresponding to the lock,~~

wherein it is impossible to remove the protector and the shoe cover from the card shooter when the lock member is in the locked position, and it is possible to remove the protector from the card shooter when the lock member is in the unlocked position.

7. The table game system according to claim 6, wherein the lock is configured such that it is possible to remove the key only when the lock member is in the locked position where the lock member engages with the end portion of the ~~reverse U-shaped~~ opening.

8. The table game system according to claim 6 or 7, wherein an indicator that displays the locking state of the lock member is provided ~~in the central portion~~.

9. The table game system according to any of claims 6 to 8 further comprising, on each side of the protector, a side face cover for preventing the removal of a front face panel of the card shooter, the front face panel forming the opening of the card shooter, from the main body.