

## ABSTRACT

The present application discloses a method for controlling multiple virtual characters, a device, an apparatus, and a storage medium, pertaining to the technical field of computers. The method comprises: displaying a first user interface of an application program provided with an augmented reality function, the first user interface comprising selection options for multiple virtual characters; receiving a first selection operation on the first user interface with respect to at least two virtual characters; displaying a second user interface of the application program, the second user interface comprising the at least two virtual characters; receiving a second selection operation on the second user interface; and determining a target virtual character from the at least two virtual characters according to the second selection operation and a rendering order. The method determines the rendering order by means of depth information, and draws the at least two virtual characters according to the rendering order, thereby preventing the situation in which virtual characters clip through one another when superimposed, enabling the target virtual character to be accurately determined when a user performs a selection operation on the virtual characters.

Figure 6