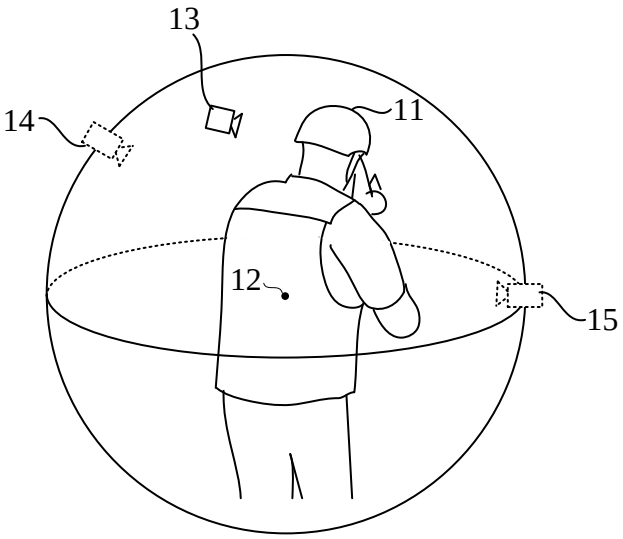
13
14
11
12
15

FIG. 1

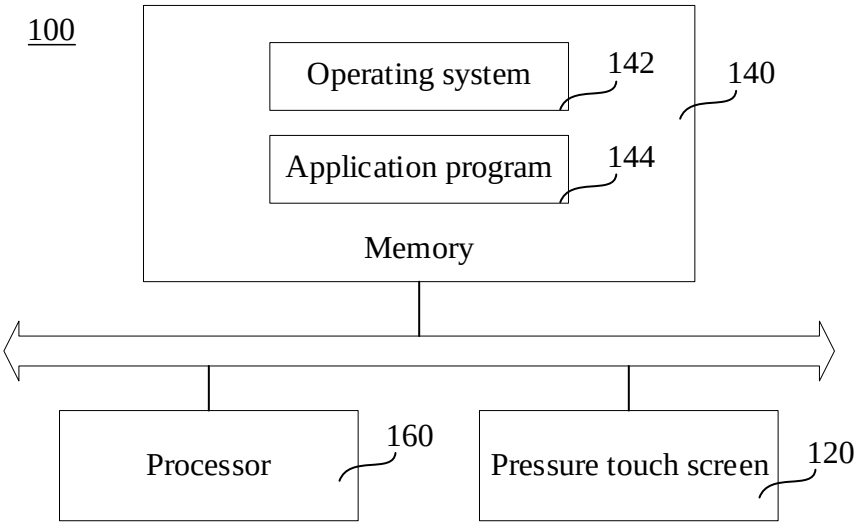
100
Operating system
142
140
Application program
144
Memory
Processor
160
Pressure touch screen
120

FIG. 2

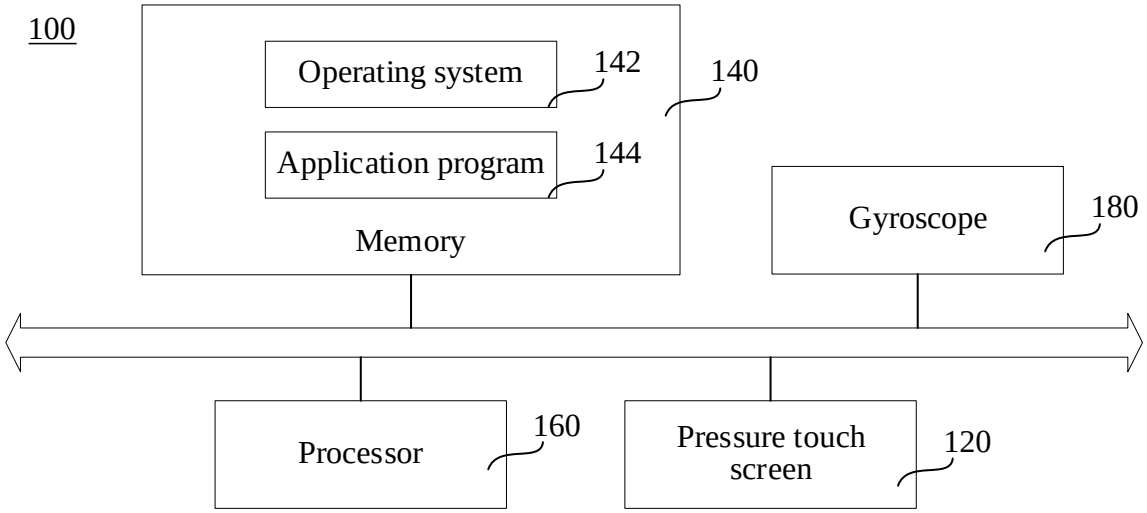
100
Operating system
142
140
Application program
144
Memory
Gyroscope
180
Processor
160
Pressure touch screen
120

FIG. 3

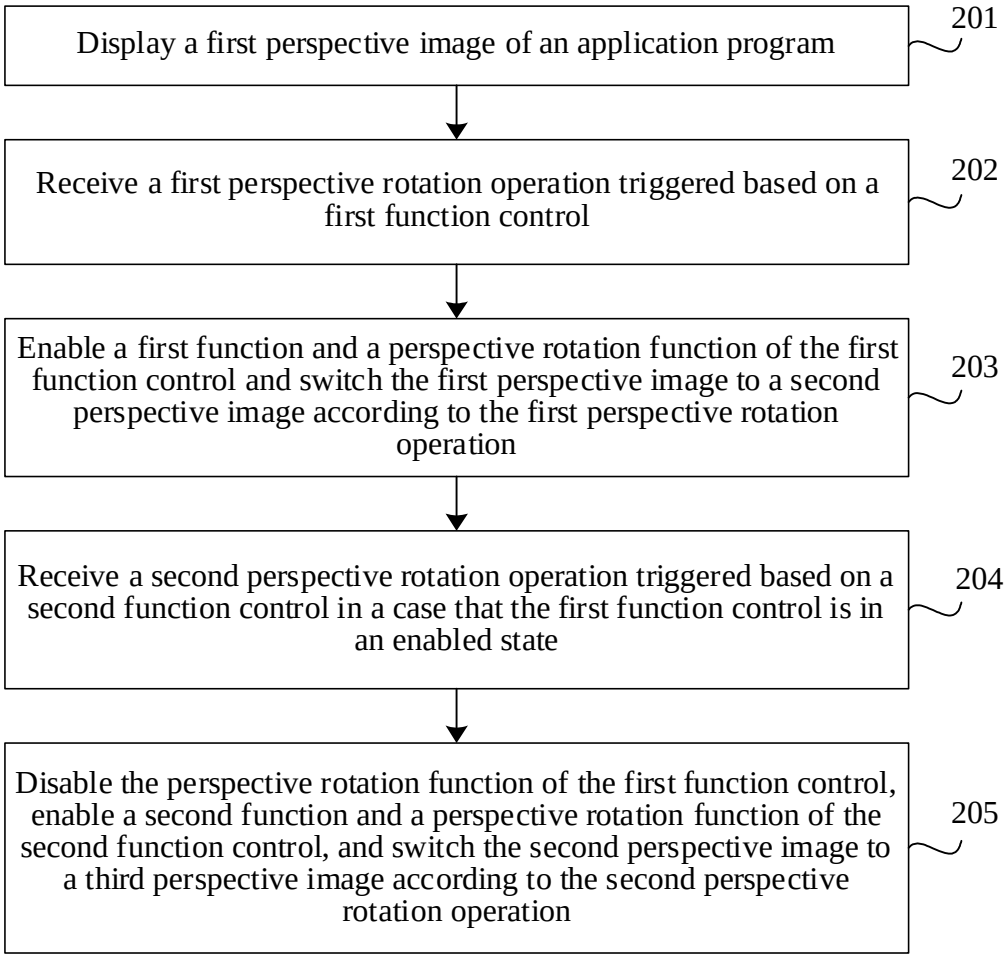
Display a first perspective image of an application program
201
Receive a first perspective rotation operation triggered based on a first function control
202
Enable a first function and a perspective rotation function of the first function control and switch the first perspective image to a second perspective image according to the first perspective rotation operation
203
Receive a second perspective rotation operation triggered based on a second function control in a case that the first function control is in an enabled state
204
Disable the perspective rotation function of the first function control, enable a second function and a perspective rotation function of the second function control, and switch the second perspective image to a third perspective image according to the second perspective rotation operation
205

FIG. 4

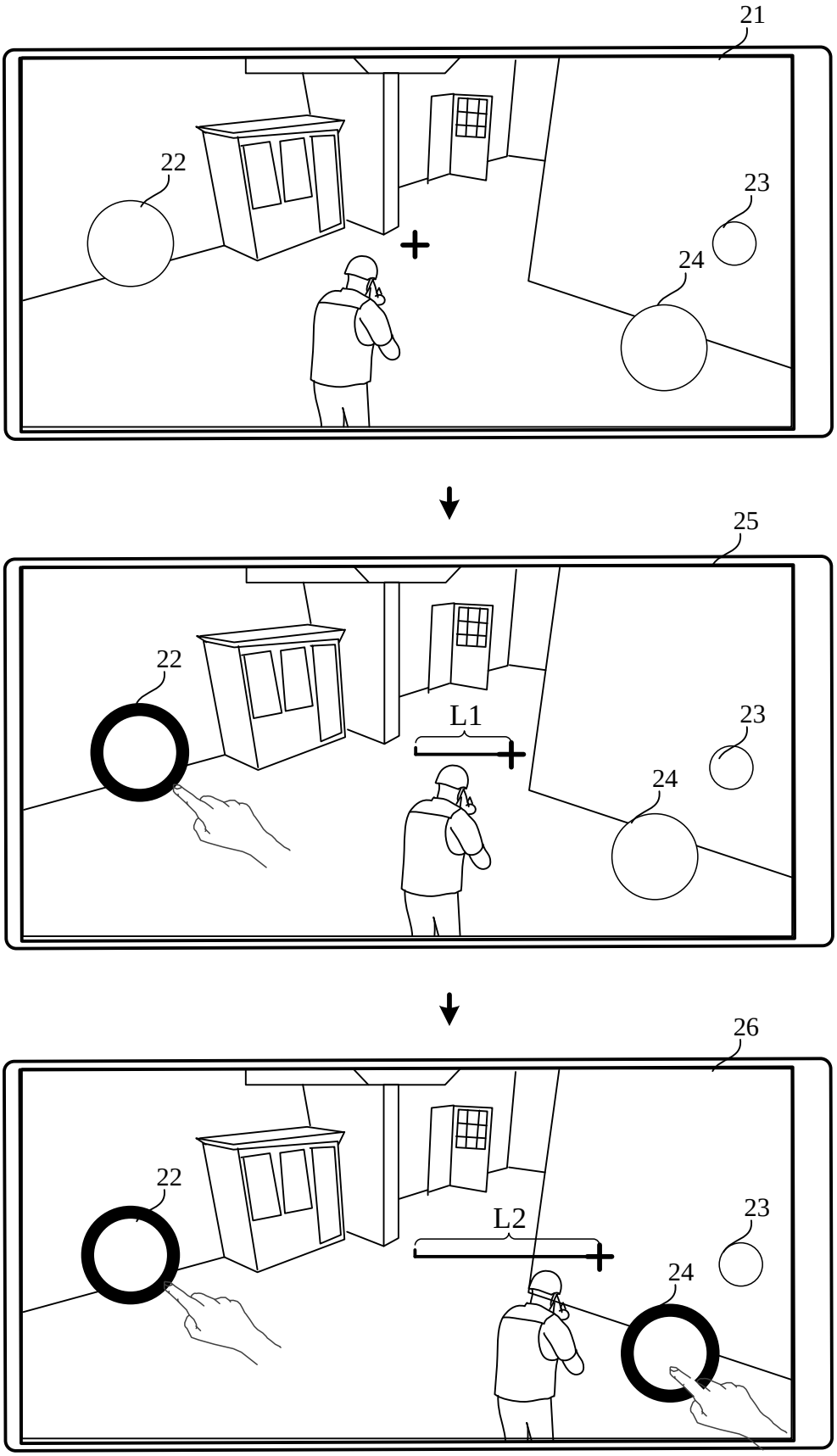

FIG. 5

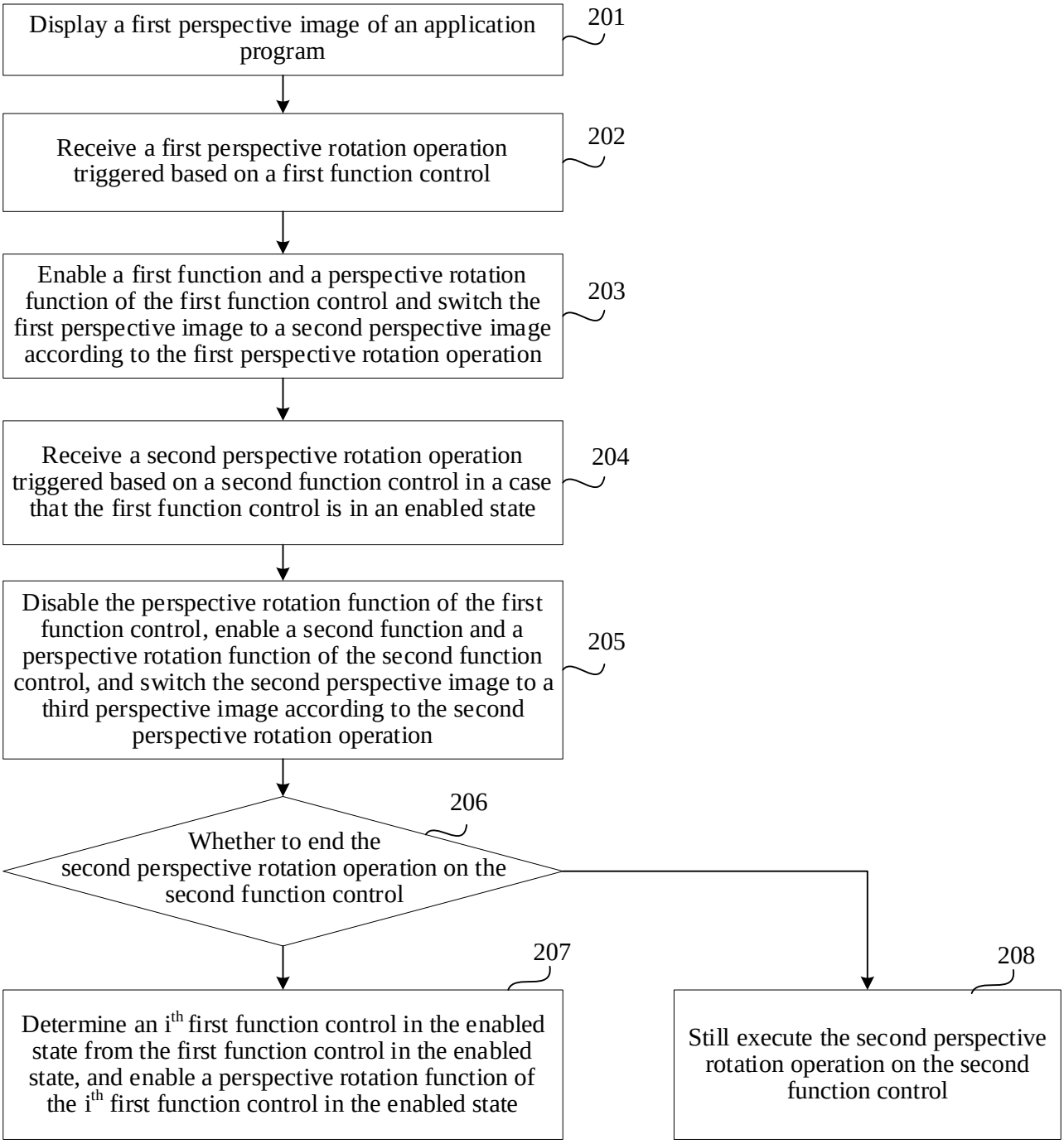
Display a first perspective image of an application program
201
Receive a first perspective rotation operation triggered based on a first function control
202
Enable a first function and a perspective rotation function of the first function control and switch the first perspective image to a second perspective image according to the first perspective rotation operation
203
Receive a second perspective rotation operation triggered based on a second function control in a case that the first function control is in an enabled state
204
Disable the perspective rotation function of the first function control, enable a second function and a perspective rotation function of the second function control, and switch the second perspective image to a third perspective image according to the second perspective rotation operation
205
Whether to end the second perspective rotation operation on the second function control
206
Determine an ith first function control in the enabled state from the first function control in the enabled state, and enable a perspective rotation function of the ith first function control in the enabled state
207
Still execute the second perspective rotation operation on the second function control
208

FIG. 6

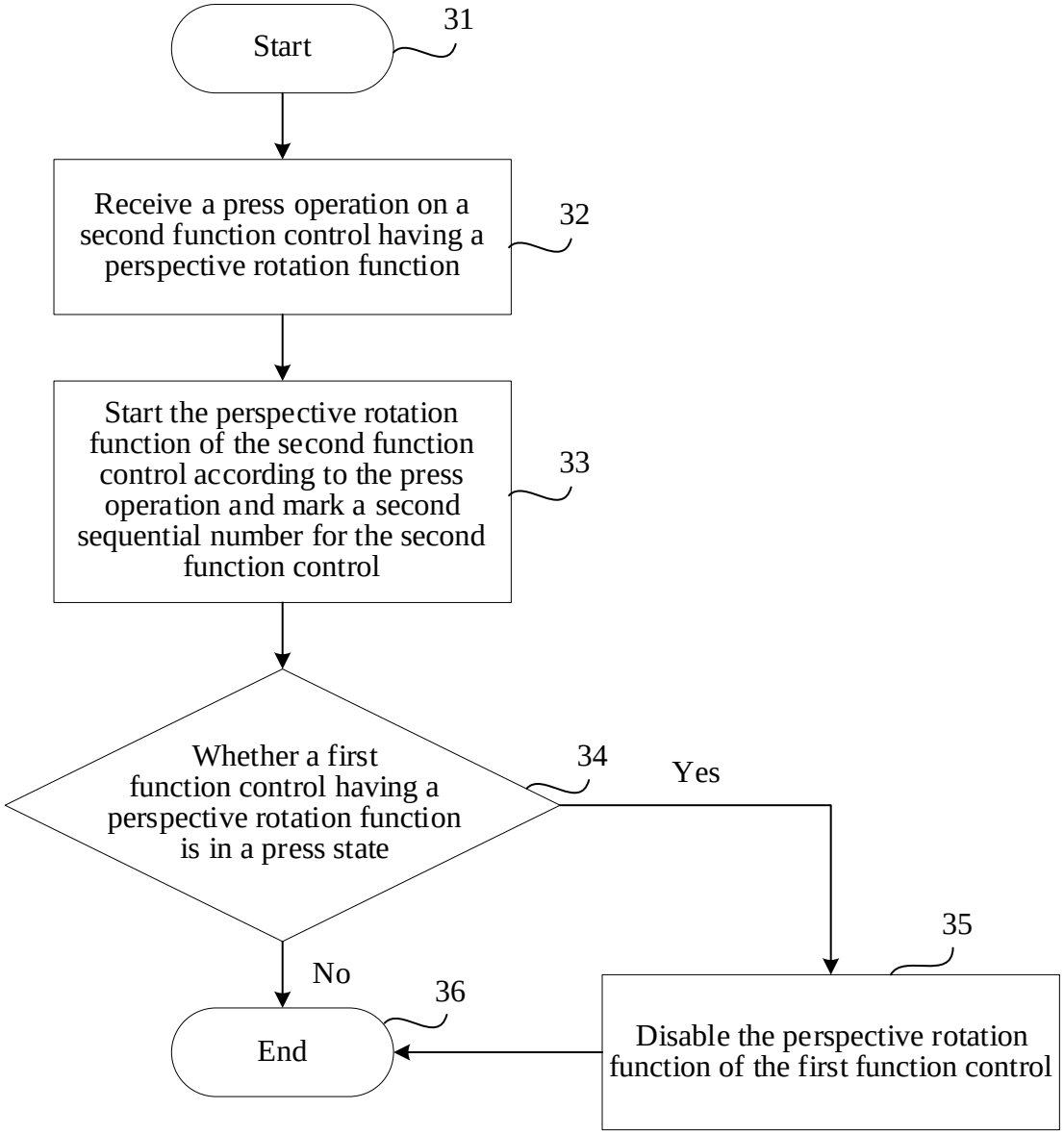
Start
31
Receive a press operation on a second function control having a perspective rotation function
32
Start the perspective rotation function of the second function control according to the press operation and mark a second sequential number for the second function control
33
Whether a first function control having a perspective rotation function is in a press state
34
Yes
No
35
36
End
Disable the perspective rotation function of the first function control

FIG. 7

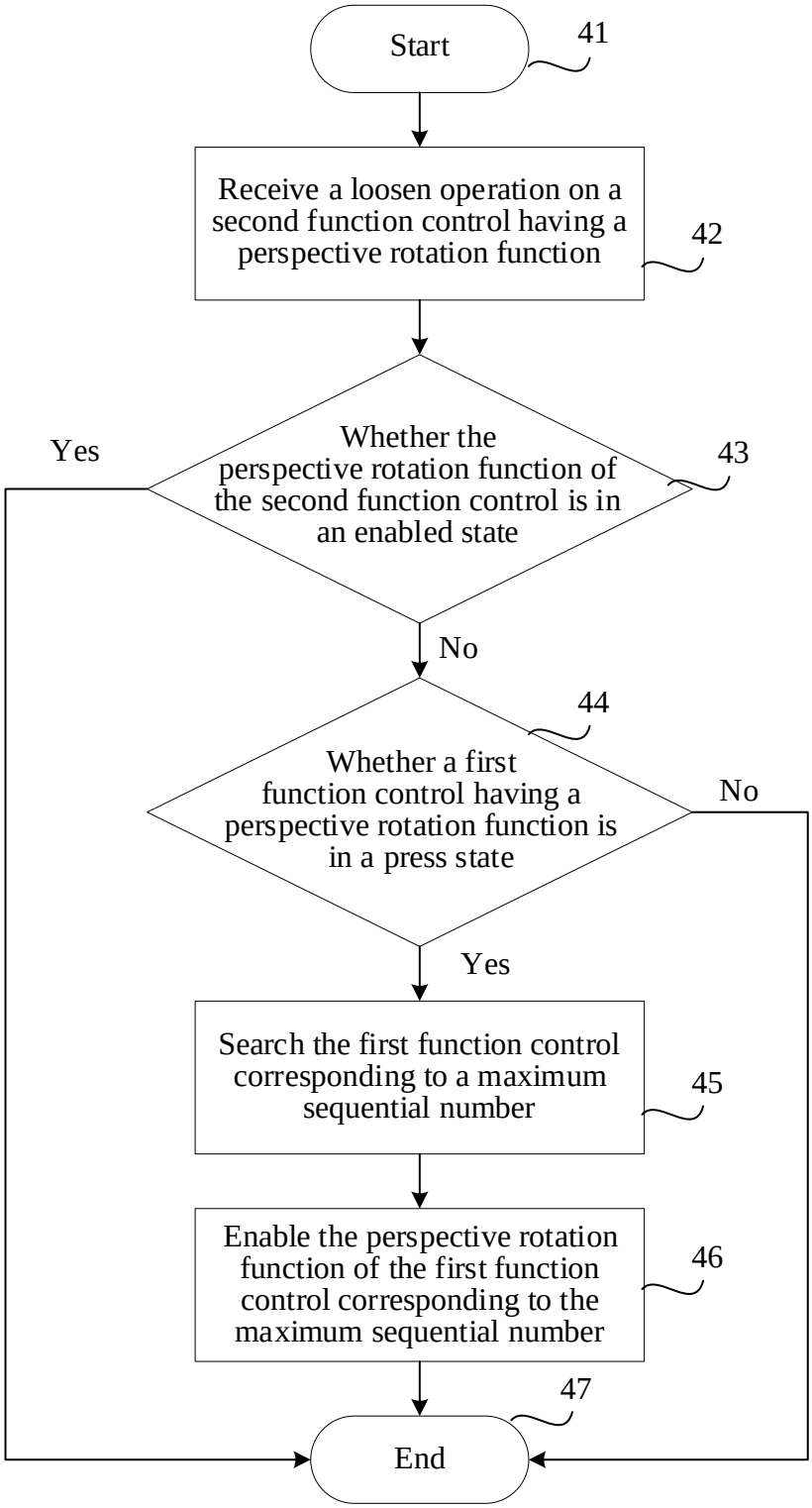
Start
41
Receive a loosen operation on a second function control having a perspective rotation function
42
Whether the perspective rotation function of the second function control is in an enabled state
43
Yes
No
Whether a first function control having a perspective rotation function is in a press state
44
No
Yes
Search the first function control corresponding to a maximum sequential number
45
Enable the perspective rotation function of the first function control corresponding to the maximum sequential number
46
47
End

FIG. 8

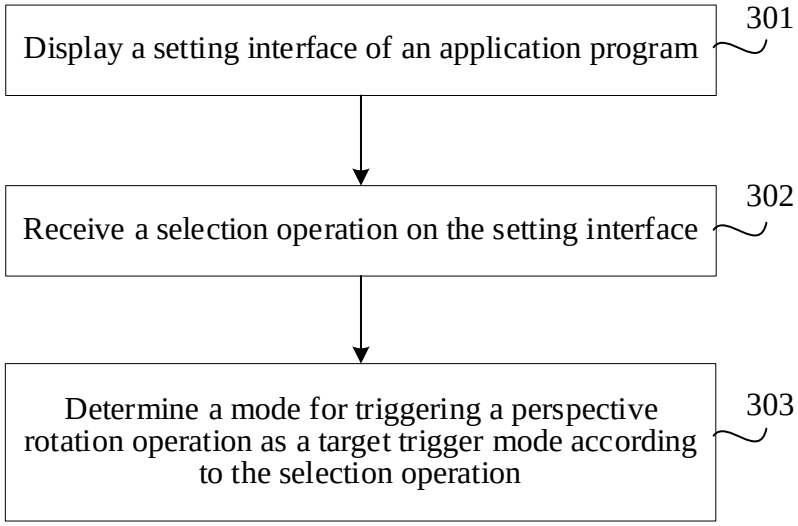
Display a setting interface of an application program
301
Receive a selection operation on the setting interface
302
Determine a mode for triggering a perspective rotation operation as a target trigger mode according to the selection operation
303

FIG. 9

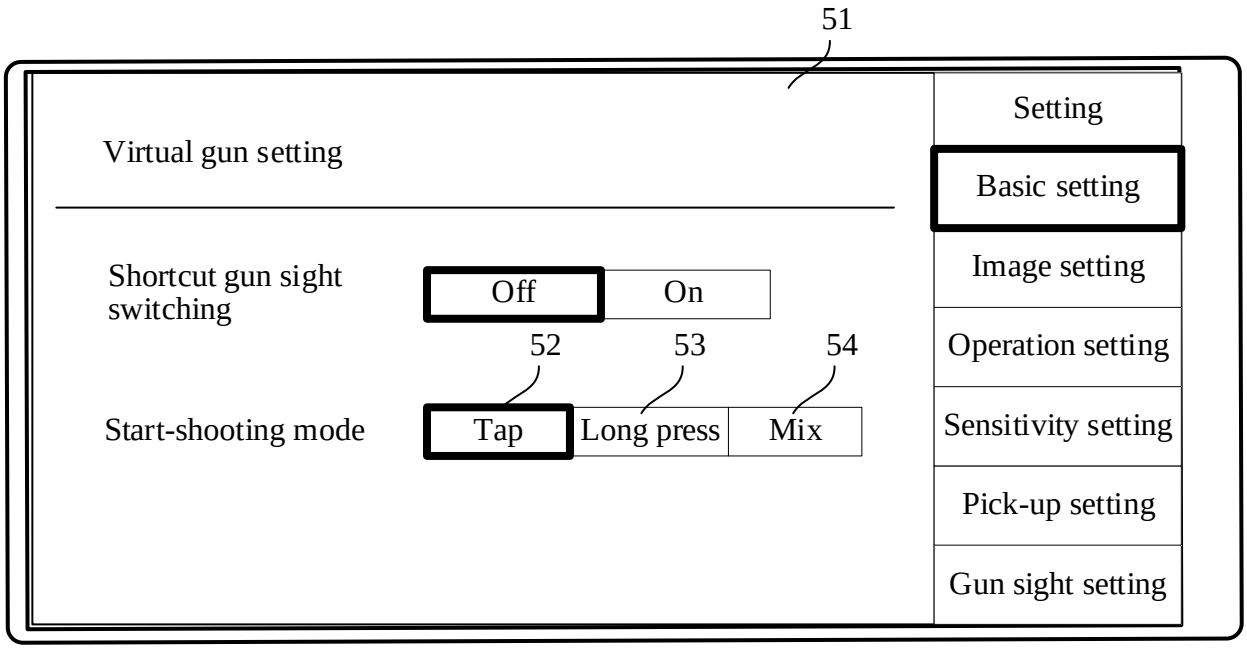
51
Setting
Virtual gun setting
Basic setting
Shortcut gun sight switching
Off
On
Image setting
52
53
54
Operation setting
Start-shooting mode
Tap
Long press
Mix
Sensitivity setting
Pick-up setting
Gun sight setting

FIG. 10

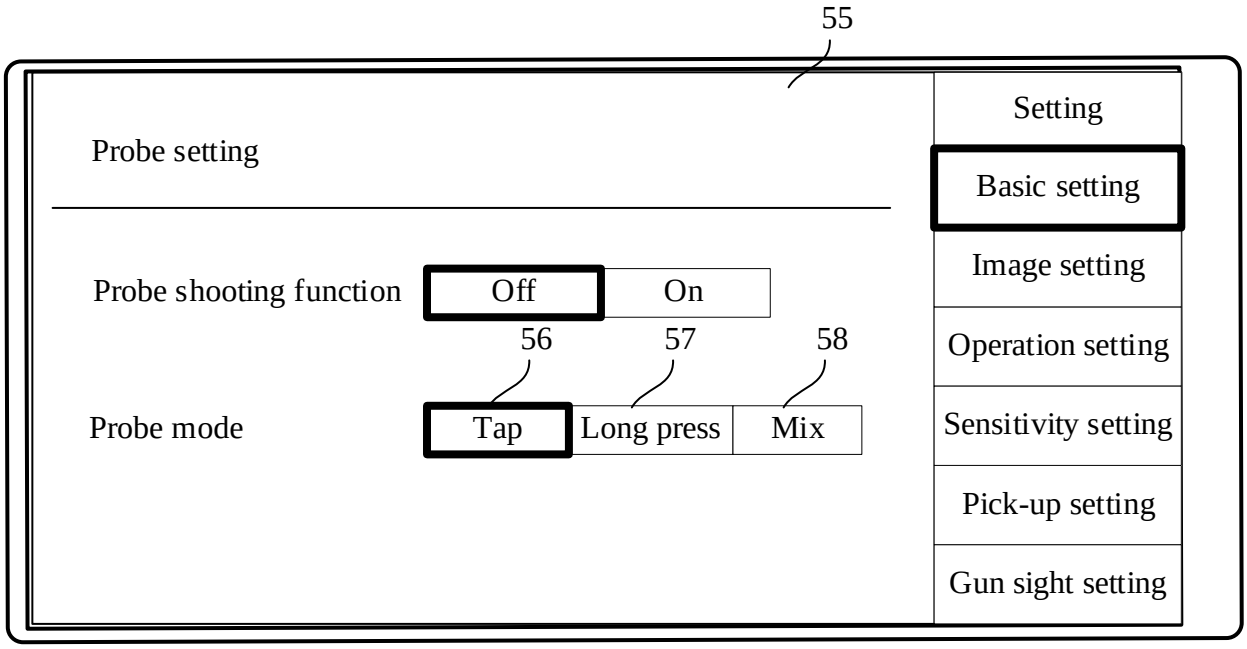
55
Probe setting
Probe shooting function
Off
On
56
57
58
Probe mode
Tap
Long press
Mix
Setting
Basic setting
Image setting
Operation setting
Sensitivity setting
Pick-up setting
Gun sight setting

FIG. 11

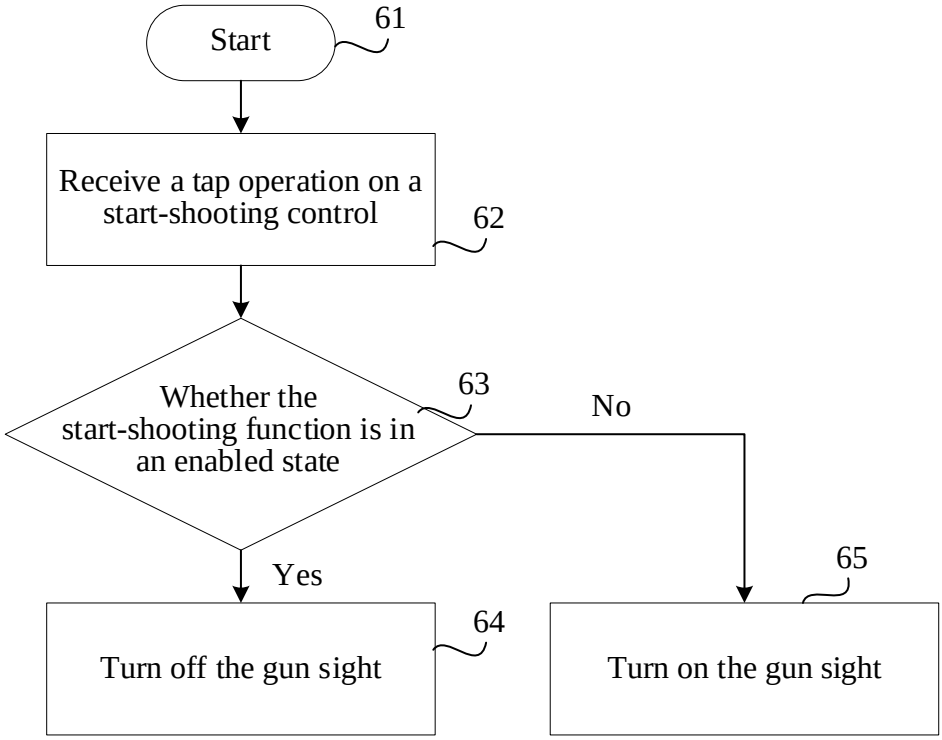
Start
61
Receive a tap operation on a start-shooting control
62
Whether the start-shooting function is in an enabled state
63
No
Yes
65
64
Turn off the gun sight
Turn on the gun sight

FIG. 12

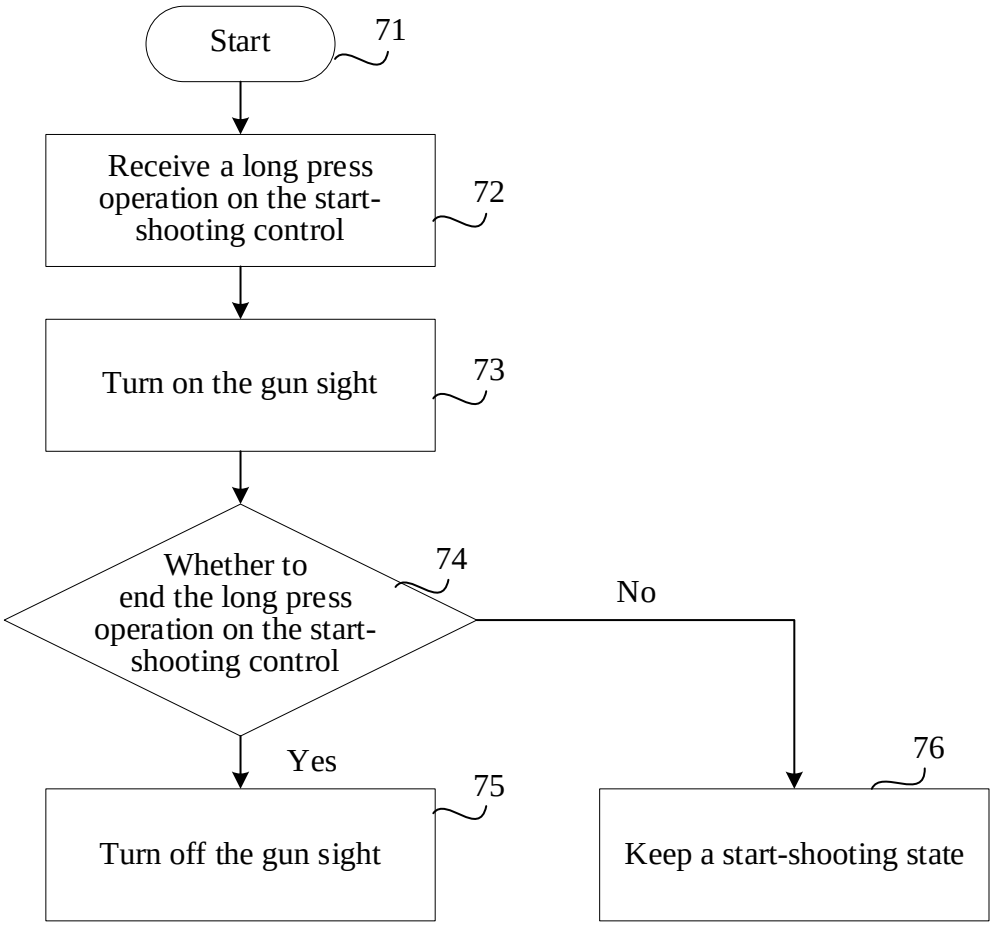
Start
71
Receive a long press operation on the start-shooting control
72
Turn on the gun sight
73
Whether to end the long press operation on the start-shooting control
74
No
Yes
Turn off the gun sight
75
Keep a start-shooting state
76

FIG. 13

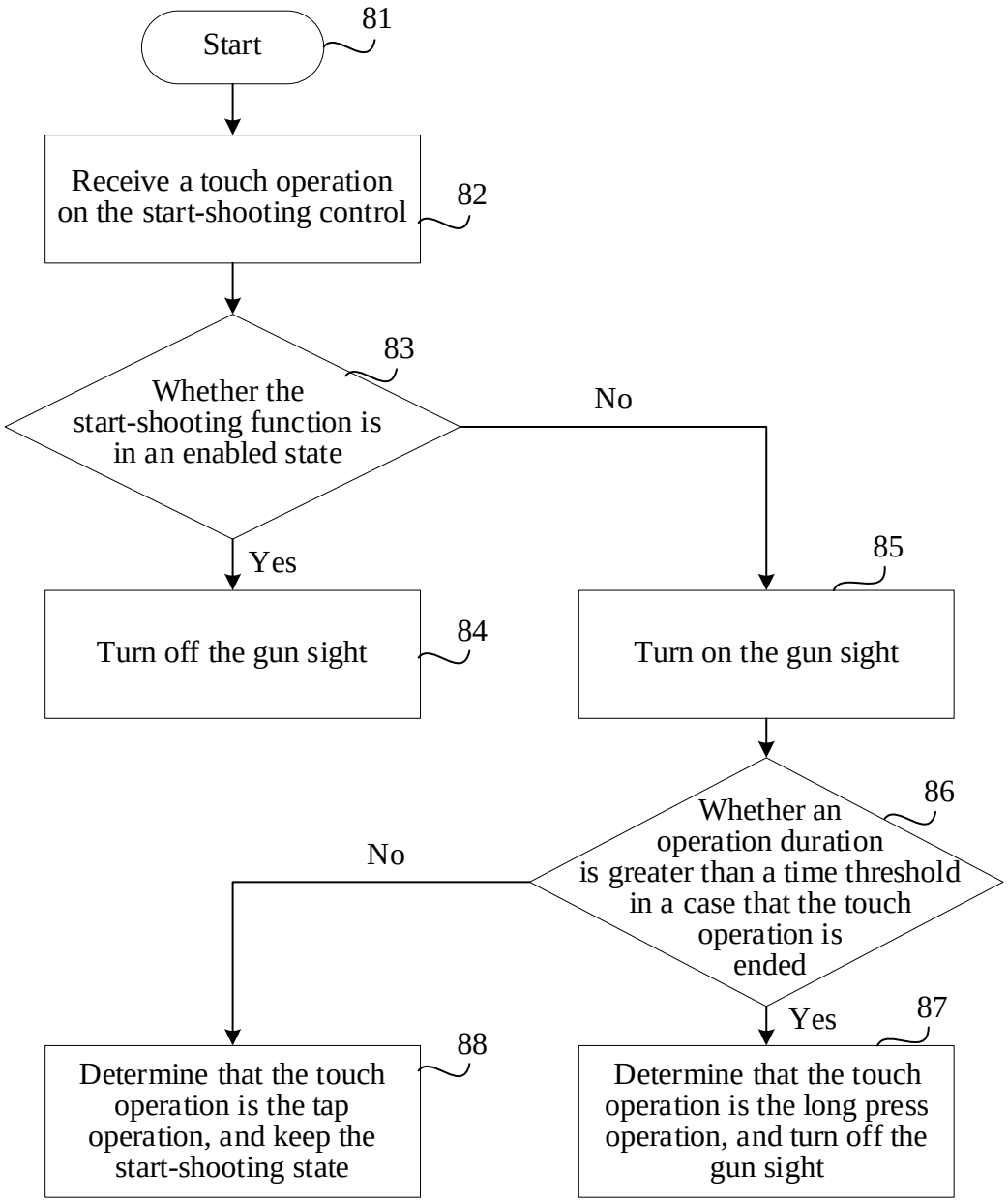
Start
81
Receive a touch operation on the start-shooting control
82
Whether the start-shooting function is in an enabled state
83
No
Yes
Turn off the gun sight
84
Turn on the gun sight
85
Whether an operation duration is greater than a time threshold in a case that the touch operation is ended
86
No
Yes
Determine that the touch operation is the tap operation, and keep the start-shooting state
88
Determine that the touch operation is the long press operation, and turn off the gun sight
87

FIG. 14

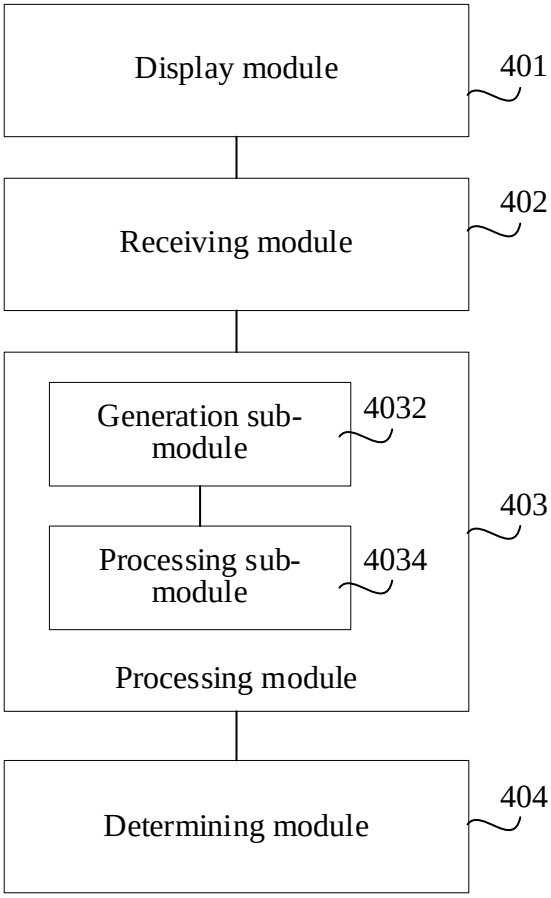
Display module
401
Receiving module
402
Generation sub-module
4032
Processing sub-module
4034
403
Processing module
Determining module
404

FIG. 15

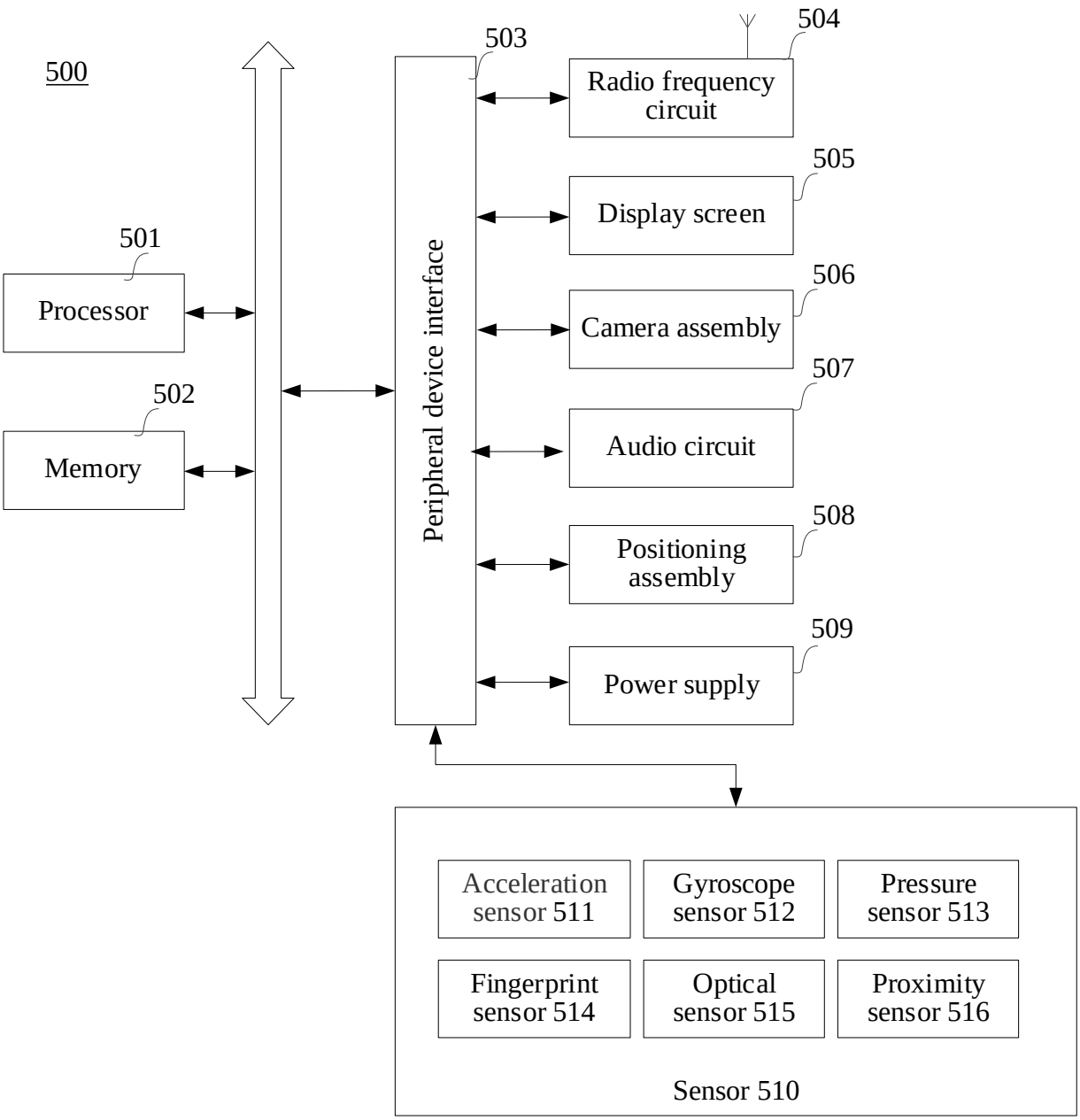
500
501
Processor
502
Memory
503
Peripheral device interface
504
Radio frequency circuit
505
Display screen
506
Camera assembly
507
Audio circuit
508
Positioning assembly
509
Power supply
Acceleration sensor 511
Gyroscope sensor 512
Pressure sensor 513
Fingerprint sensor 514
Optical sensor 515
Proximity sensor 516
Sensor 510

FIG. 16