

CLAIMS

1. A method, implemented at a computer system that includes at least one processor, for indexing a trace with a diffgram, the method comprising:

accessing a replayable trace that records a prior execution of one or more threads of an entity;

identifying, within a trace segment recording a prior execution of a sequence of a plurality of instructions of a first thread of the one or more threads, a subset of the sequence of instructions, the subset of instructions beginning with a first instruction and ending with a second instruction;

replaying the subset of instructions to obtain state of one or more named resources, the one or more named resources having a first state at the first instruction and a different second state at the second instruction;

based on replaying the subset of instructions, generating a diffgram for the subset of instructions, the diffgram being structured such that addition of the diffgram at the first instruction brings the one or more named resources to the second state, and subtraction of the diffgram at the second instruction brings the one or more named resource to the first state; and

storing the diffgram in connection with the trace.

2. The method of claim 1, storing the diffgram in connection with the trace comprising at least one of (i) storing the diffgram into durable storage associated with the trace, or (ii) storing the diffgram into volatile memory associated with replay of the trace.

3. The method of claim 1, the diffgram using a key frame as a baseline, addition of the diffgram to the key frame bringing the one or more named resources to the second state, and subtraction of the diffgram at the second instruction bringing the one or more named resources to a state stored in the key frame.

4. The method of claim 3, wherein the state stored in the key frame comprises the first state.

5. The method of claim 4, wherein the key frame is associated with the trace segment.

6. The method of claim 1, wherein the second state includes a state change made by a second thread of the plurality of threads after the first instruction.

7. The method of claim 1, wherein the second state omits a state change made by a second thread of the plurality of threads after the first instruction.

8. The method of claim 1, the subset of instructions comprising a first subset of

instructions, and the diffgram comprising a first diffgram, the method further comprising:

identifying, within the trace segment, second a subset of the sequence of instructions, the second subset of instructions beginning with a third instruction and ending with a fourth instruction

replaying the second subset of the sequence of instructions to obtain state of the one or more named resources, the one or more named resources having a third state at the third instruction and a different fourth state at the fourth instruction; and

based on replaying the second subset of instructions, generating a second diffgram for the second subset of instructions, the second diffgram being structured such that addition of the diffgram at the third instruction brings the one or more named resources to the fourth state, and subtraction of the diffgram at the fourth instruction brings the one or more named resources to the third state.

9. The method of claim 8, the second diffgram using a key frame as a baseline, subtraction of the second diffgram at the fourth instruction bringing the one or more named resources to a state stored in the key frame.

10. The method of claim 8, the second diffgram using the first diffgram as a baseline, and subtraction of the second diffgram at the fourth instruction bringing the one or more named resources to the third state.

11. The method of claim 8, addition of the first and second diffgrams at the first instruction bringing the one or more named resources to the fourth state, and subtraction of the first and second diffgrams at the fourth instruction bringing the one or more named resources to the first state.

12. The method of claim 1, further comprising:

subsequent to generating the diffgram, identify, within the replayable trace, a particular instruction within the subset of instructions that is to be replayed;

identifying the generated diffgram for restoring a prior state of the one or more named resources that is needed for emulating the prior execution of the particular instruction;

applying the generated diffgram to restore the prior state of the one or more named resources; and

after applying the set of one or more diffgrams, emulating the prior execution of the particular instruction based on the restored prior state of the one or more named resources.

13. The method of claim 12, applying the set of one or more diffgrams to restore the prior state of the one or more named resources comprising adding the set of one or more diffgrams to a state of the one or more named resources that is obtained from a key frame

associated with the trace segment, or within another trace segment.

14. The method of claim 12, applying the set of one or more diffgrams to restore the prior state of the one or more named resources comprising adding the set of one or more diffgrams to a state of the one or more named resources that is obtained from another diffgram that restores state to an instruction that is at, or prior to, the particular instruction in the sequence of instructions.

15. The method of claim 12, applying the set of one or more diffgrams to restore the prior state of the one or more named resources comprising subtracting the set of one or more diffgrams from a state of the one or more named resources at an instruction that is subsequent to the particular instruction in the sequence of instructions.