CLAIMS:-

1. A shooting game device having a personal screen for at least one player to play a shooting game, the shooting game device comprising:

a game processing element providing a shooting game, controlling a game process of the shooting game and generating a main game picture;

a table provided with a central area and a surrounding area surrounding the central area;

a main screen which is arranged in the central area, connected with the game processing element and used for displaying the main game picture;

a plurality of personal operation elements arranged in the surrounding area, connected with the game processing element and used for being selected by at least one player to play a game and operate to generate an operation signal to change the game process; and

a plurality of personal screens arranged in the surrounding area and connected with the game processing element, the plurality of personal screens corresponding to the plurality of personal operation elements one by one, and each personal screen respectively presenting a corresponding personal game picture of the player, wherein each of the personal game images is related to the shooting game.

2. The shooting game device according to claim 1, wherein each of the personal operation elements includes a directional control element and an input interface.

3. The shooting game device according to claim 2, wherein the input interface includes a push button and an action button.

4. The shooting game device according to claim 3, wherein the push button is combined with the personal screen to form a touch screen.

5. The shooting game device according to claim 2, wherein the input interface is combined with the personal screen to form a touch screen.

6. The shooting game device according to claim 1, wherein the personal game picture is generated by simplifying the main game picture by the game processing element according to the operation signal of a corresponding personal operation element.

7. The shooting game device according to claim 1, wherein the personal game picture displays a specific information for the game processing element according to the operation signal of a corresponding personal operation element.

8. The shooting game device according to claim 1, wherein the personal game picture displays a specific information of a corresponding player according to the game progress.

9. The shooting game device according to claim 8, wherein the shooting game has a plurality of lockable shot objects which are simultaneously displayed on the personal game picture when the shot objects appear on the main screen.

10. The shooting game device according to claim 1, wherein the personal game picture displays a specific information according to the operation signal of a corresponding personal operation element and the game progress.

11. The shooting game device according to claim 10, wherein the shooting game has a plurality of lockable shot objects, the player operating the personal operation element to generate a locked shooting sequence for the plurality of shot objects, the locked shooting sequence being displayed on the personal game picture.