

ABSTRACT

In a display (201) suitable for presenting a virtual three-dimensional space to an observer in an easy-to-understand manner by three-dimensional graphics display even in a case where the area occupied by an object in the screen increases, a projecting unit (202) projects, onto a first projection plane, the appearance of each object to be transparented (hereinafter referred to as "transparency object"), among object placed in the virtual three-dimensional space, an obtaining unit (203) obtains the area over which the appearance of each transparency object is projected on the first projection plane, and a display unit (204) displays an image generated by projecting, onto a second projection plane, the appearance of an object that is not to be transparented, among the objects placed in the virtual space, and projecting the appearance of each transparency object on the second projection plane at a transparency degree pre-associated with the obtained area.



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