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(54) Title: PROP INTERACTION METHOD AND APPARATUS IN VIRTUAL SCENE, ELECTRONIC DEVICE, COMPUTER READABLE STORAGE MEDIUM, AND COMPUTER PROGRAM PRODUCT

(54) 发明名称: 虚拟场景的道具交互方法、装置、电子设备、计算机可读存储介质及计算机程序产品

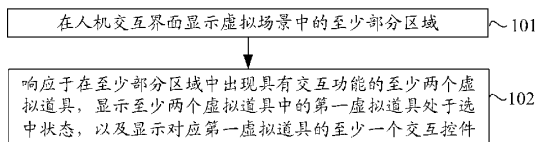


图 4A

101 Display at least some of areas in a virtual scene on a human-computer interaction interface
102 In response to at least two virtual props having an interaction function appearing in the at least some of areas, display that a first virtual prop in the at least two virtual props is in a selected state, and display at least one interaction control corresponding to the first virtual prop

(57) Abstract: The present application provides a prop interaction method and apparatus in a virtual scene, an electronic device, a computer readable storage medium, and a computer program product. The method comprises: displaying at least some of areas in a virtual scene on a human-computer interaction interface, wherein the at least some of areas comprise a virtual object; and in response to at least two virtual props having an interaction function appearing in the at least some of areas, displaying that a first virtual prop in the at least two virtual props is in a selected state, and displaying at least one interaction control corresponding to the first virtual prop, wherein the interaction control is configured to be triggered to execute the interaction function corresponding to the interaction control, and the interaction function is used for the virtual object to interact with the first virtual prop.

(57) 摘要: 本申请提供了一种虚拟场景的道具交互方法、装置、电子设备、计算机可读存储介质及计算机程序产品; 方法包括: 在人机交互界面显示所述虚拟场景中的至少部分区域, 其中, 所述至少部分区域包括虚拟对象; 响应于在所述至少部分区域中出现具有交互功能的至少两个虚拟道具, 显示所述至少两个虚拟道具中的第一虚拟道具处于选中状态, 以及显示对应所述第一虚拟道具的至少一个交互控件; 其中, 所述交互控件用于被触发执行所述交互控件对应的所述交互功能, 所述交互功能用于所述虚拟对象与第一虚拟道具进行交互。

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