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Abstract

Method for synchronization of programs on different computers in a network

In the case of the method, the processing of instructions in a program in one computer is interrupted when, during the processing, an instruction occurs which requests synchronization with a program on another computer. A set of synchronization data for a partner program on at least one other computer is then fed into the data interface from each program involved, a change is made to a receive state and the processing of the instructions in a program is interrupted until a set of synchronization data has been received from programs in the other computers.

FIG 1