

ABSTRACT

The present application relates to the technical field of computers, and discloses a game picture display method and apparatus, a device, and a computer-readable storage medium. The method comprises: displaying a first game picture, the first game picture comprising a first scene picture, a sighting scope, and a conversion control, the sighting scope being in a closed state, and the conversion control being used to perform state conversion on the sighting scope (201); in response to a trigger operation for a scope opening control, processing the first scene picture according to the magnification of the sighting scope, and obtaining a reference scene picture (202); displaying a second game picture, the second game picture comprising a sighting scope, the sighting scope being in an open state, an inside-scope picture of the sighting scope being the reference scene picture, an outside-scope picture of the sighting scope being obtained on the basis of the first scene picture, and the outside-scope picture of the sighting scope comprising an object having a size smaller than the size of an object included in the reference scene picture (203).

Fig. 2