What is claimed is:

1. A system for mobile wallet operations in a gaming environment, comprising:

at least one player interface device communicably connected to an electronic gaming machine; and

at least one processing unit, communicably connected to the at least one player interface device and the electronic gaming machine, that:

identifies a mobile wallet account and the electronic gaming machine based at least on a first communication between a mobile device and the at least one player interface device and a second communication between the at least one processing unit and the mobile device;

credits the electronic gaming machine based on a value associated with a ticket in the mobile wallet account; and

responsive to a cash out signal, causes a print signal for generating a physical cash out ticket to a printer to be suspended or ended in lieu of a validation number associated with a deposit into the mobile wallet account.

2. The system of claim 1, wherein the first communication between the mobile device and the at least one player interface device comprises a bump communication.

3. The system of claim 1, wherein the at least one processing unit removes the ticket from the mobile wallet account when crediting the electronic gaming machine.

4. The system of claim 1, wherein the at least one processing unit communicates with a Ticket-In-Ticket-Out system to validate the ticket before crediting the electronic gaming machine.

5. The system of claim 1, wherein the first communication between the mobile device and the at least one player interface device passes at least one of:

a first identifier associated with the mobile wallet account from the mobile device to the at least one player interface device; or

a second identifier associated with the electronic gaming machine to the mobile device.

6. A system for mobile wallet operations in a gaming environment, comprising:

at least one player interface device communicably connected to an electronic gaming machine; and

at least one processing unit, communicably connected to the at least one player interface device and the electronic gaming machine, that:

identifies a mobile wallet account and the electronic gaming machine based at least on a first communication between a mobile device and the at least one player interface device and a second communication between the at least one processing unit and the mobile device;

in response to a cash out event related to a credit on the electronic gaming machine:

creates a ticket with an associated value that corresponds to the credit; and

stores the ticket in the mobile wallet account; and

responsive to a cash out signal, causes a print signal for generating a physical cash out ticket to a printer to be suspended or ended in lieu of a validation number associated with a deposit into the mobile wallet account.

7. The system of claim 6, wherein the first communication between the mobile device and the at least one player interface device passes an identifier associated with the mobile wallet account from the mobile device to the at least one player interface device.

8. The system of claim 7, wherein the identifier comprises a hash.

9. The system of claim 6, wherein the first communication between the mobile device and the at least one player interface device passes an identifier associated with the electronic gaming machine to the mobile device.

10. The system of claim 9, wherein the at least one processing unit receives the identifier from the mobile device.

11. A system for mobile wallet operations in a gaming environment, comprising:

at least one player interface device communicably connected to an electronic gaming machine; and

at least one processing unit, communicably connected to the at least one player interface device and the electronic gaming machine, that:

identifies a mobile wallet account and the electronic gaming machine based at least on a first communication between a mobile device and the at least one player interface device and a second communication between the at least one processing unit and the mobile device;

provides an output corresponding to a first ticket based on a value associated with a second ticket in the mobile wallet account; and

responsive to a cash out signal, causes a print signal for generating a physical cash out ticket to a printer to be suspended or ended in lieu of a validation number associated with a deposit into the mobile wallet account.

12. The system of claim 11, further comprising the printer communicably coupled to the at least one processing unit and the electronic gaming machine, wherein the at least one processing unit provides the output by instructing the printer to print the first ticket.

13. The system of claim 11, wherein:

the mobile wallet account is a first mobile wallet account;

the mobile device is a first mobile device;

the at least one processing unit identifies a second mobile wallet account based at least on a third communication between a second mobile device and the at least one player interface device or a fourth communication between the second mobile device and the at least one processing unit; and

the at least one processing unit provides the output by storing the first ticket in the second mobile wallet account.

14. The system of claim 11, wherein the at least one processing unit validates the second ticket with a Ticket-In-Ticket-Out system before providing the output.

15. The system of claim 11, wherein the at least one processing unit removes the second ticket from the mobile wallet account when providing the output.

16. A system for mobile wallet operations in a gaming environment, comprising:

at least one player interface device communicably connected to an electronic gaming machine;

a bill validator communicably connected to the electronic gaming machine; and

at least one processing unit, communicably connected to the at least one player interface device, the bill validator, and the electronic gaming machine, that:

identifies a mobile wallet account and at least one of the electronic gaming machine or the bill validator based at least on a first communication between a mobile device and the at least one player interface device and a second communication between the at least one processing unit and the mobile device; determines that the bill validator receives a document;

creates a ticket with an associated second value that corresponds to the document;

stores the ticket in the mobile wallet account; and

responsive to a cash out signal, causes a print signal for generating a physical cash out ticket to a printer to be suspended or ended in lieu of a validation number associated with a deposit into the mobile wallet account.

17. The system of claim 16, wherein:

the ticket is a first ticket; and

the document is a second ticket.

18. The system of claim 16, wherein the ticket is a virtual ticket.

19. The system of claim 16, wherein the first communication between the mobile device and the at least one player interface device passes an identifier associated with the bill validator to the mobile device.

20. The system of claim 16, wherein the first communication between the mobile device and the at least one player interface device comprises a near-field communication bump.