

FIG. 1

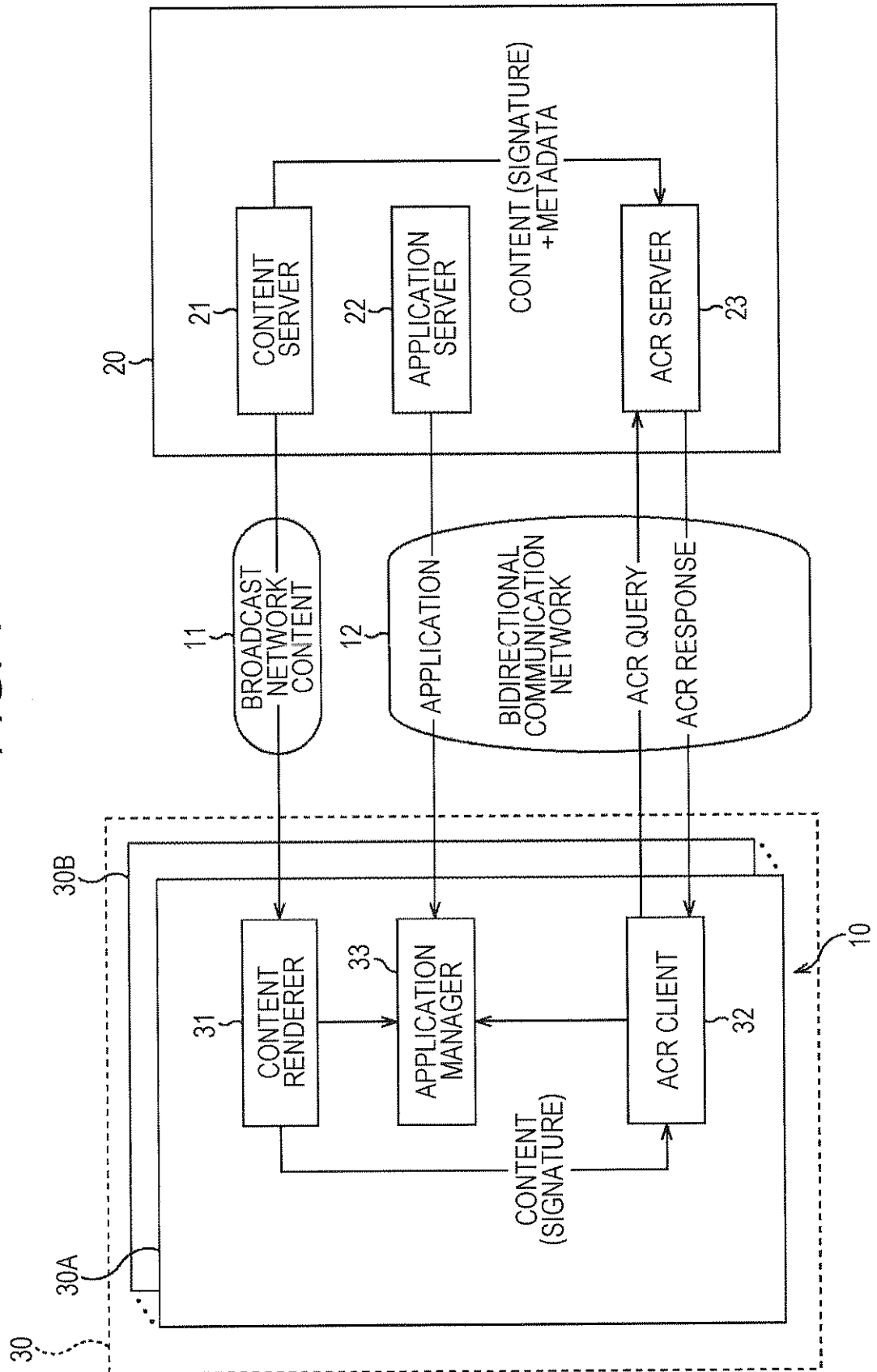


FIG. 2

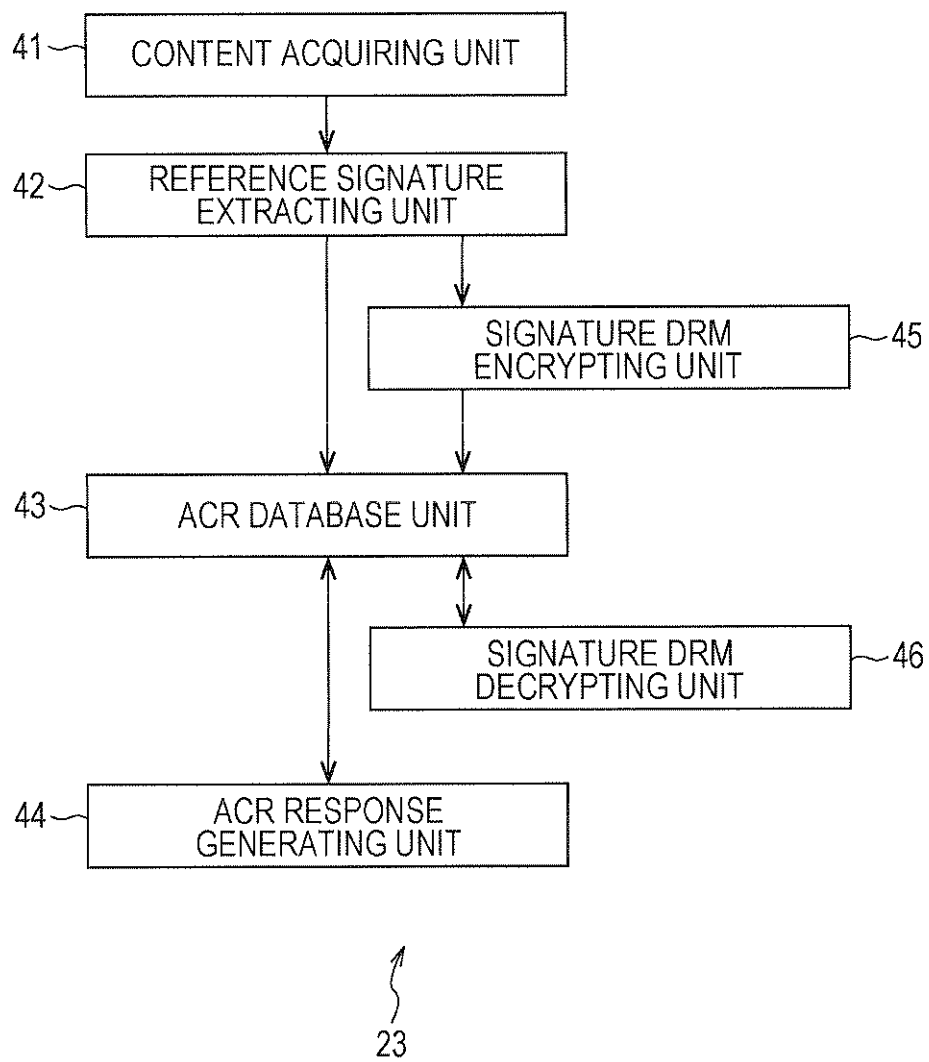
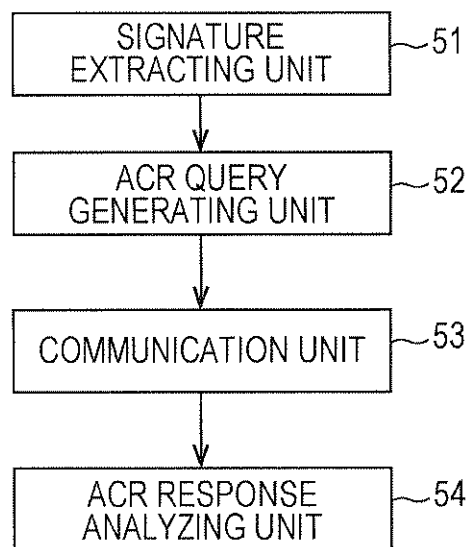


FIG. 3

32

FIG. 4

SIGNATURE DATA	61
CONTENT IDENTIFIER	62
REPRODUCTION TIME	63
RELATED METADATA (INCLUDING APPLICATION IDENTIFIER)	64
SCM INFORMATION	65
ARM INFORMATION	66
ACM INFORMATION	67

60

FIG. 5

DRM (YES: 1, NO: 0)	Bit15	MSB
DRM TYPE 1: STANDARDIZED METHOD 1, e.g., DTCP/IP	Bit14	
DRM TYPE 2: STANDARDIZED METHOD 2, e.g., PlayReady™	Bit13	
DRM TYPE 3: STANDARDIZED METHOD 3, e.g., Widevine DRM	Bit12	
DRM TYPE 4: Private → Copy control	Bit11	
(Reserved)	Bit10	
(Reserved)	Bit9	
(Reserved)	Bit8	
Copy-never	Bit7	
Copy-one-generation	Bit6	
Copy-N-generation (N: any numbers)	Bit5	
No-more-copies	Bit4	
Move (for No-more-copies application)	Bit3	
Copy-freely	Bit2	
Depending-on-content	Bit1	
(Reserved)	Bit0	LSB

FIG. 6

Only-primary-screen anywhere (device with a broadcasting tuner)	Bit7	MSB
Only-primary-screen, but not-content-overlaid (device with a broadcasting tuner)	Bit6	
Only-second-screen anywhere (device without broadcasting tuner)	Bit5	
Only-second-screen, but not-content-overlaid (device without broadcasting tuner)	Bit4	
Screen-freely anywhere	Bit3	
Screen-freely, but not-content-overlaid	Bit2	
Display-never anywhere	Bit1	
(Reserved)	Bit0	LSB

FIG. 7

DRM (YES: 1, NO: 0)	Bit15	MSB
DRM TYPE 1: STANDARDIZED METHOD 1, e.g., DTCP/IP	Bit14	
DRM TYPE 2: STANDARDIZED METHOD 2, e.g., PlayReady™	Bit13	
DRM TYPE 3: STANDARDIZED METHOD 3, e.g., Widevine DRM	Bit12	
DRM TYPE 4: Private → Copy control	Bit11	
(Reserved)	Bit10	
(Reserved)	Bit9	
(Reserved)	Bit8	
Copy-never	Bit7	
Copy-one-generation	Bit6	
Copy-N-generation(N: any numbers)	Bit5	
No-more-copies	Bit4	
Move(for No-more-copies application)	Bit3	
Copy-freely	Bit2	
Depending-on-content	Bit1	
(Reserved)	Bit0	LSB

FIG. 8

ACR QUERY IDENTIFIER	~ 71
EXTRACTION METHOD IDENTIFIER	~ 72
SERVICE IDENTIFIER	~ 73
SIGNATURE DATA	~ 74
LOCAL TIME STAMP	~ 75
SENDER ADDRESS	~ 76
SIGNATURE	~ 77

↑
70

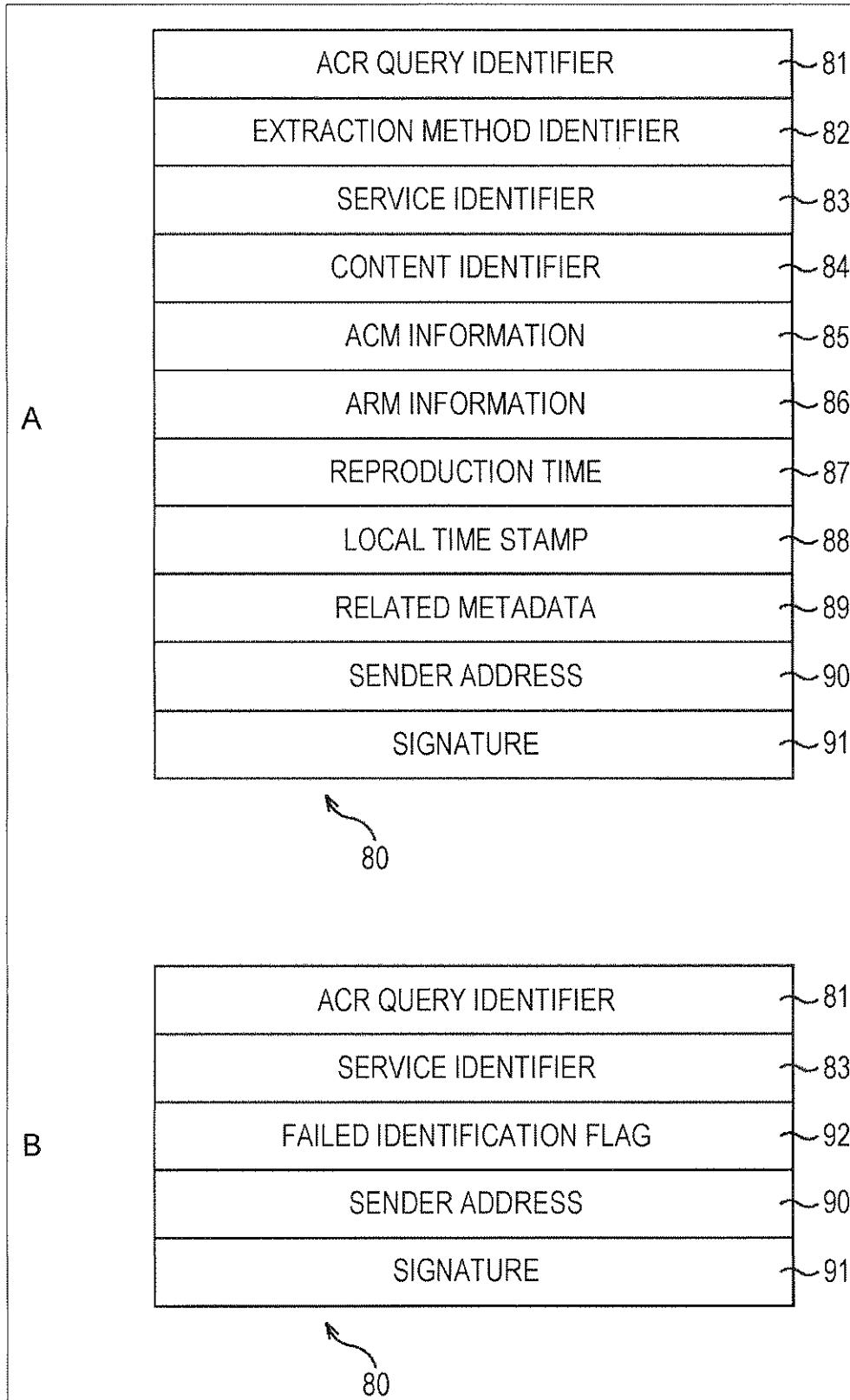
FIG. 9

FIG. 10

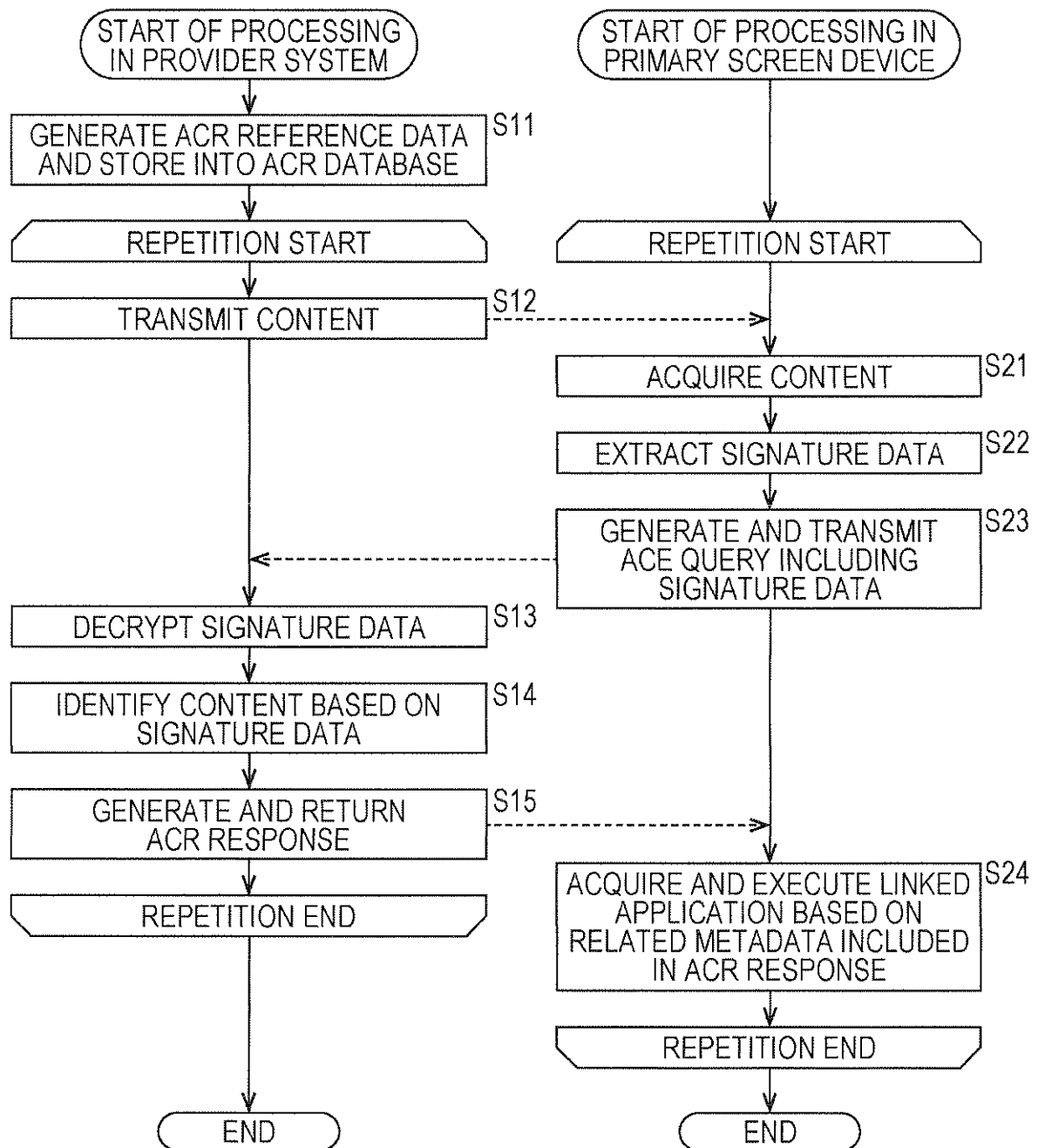


FIG. 11

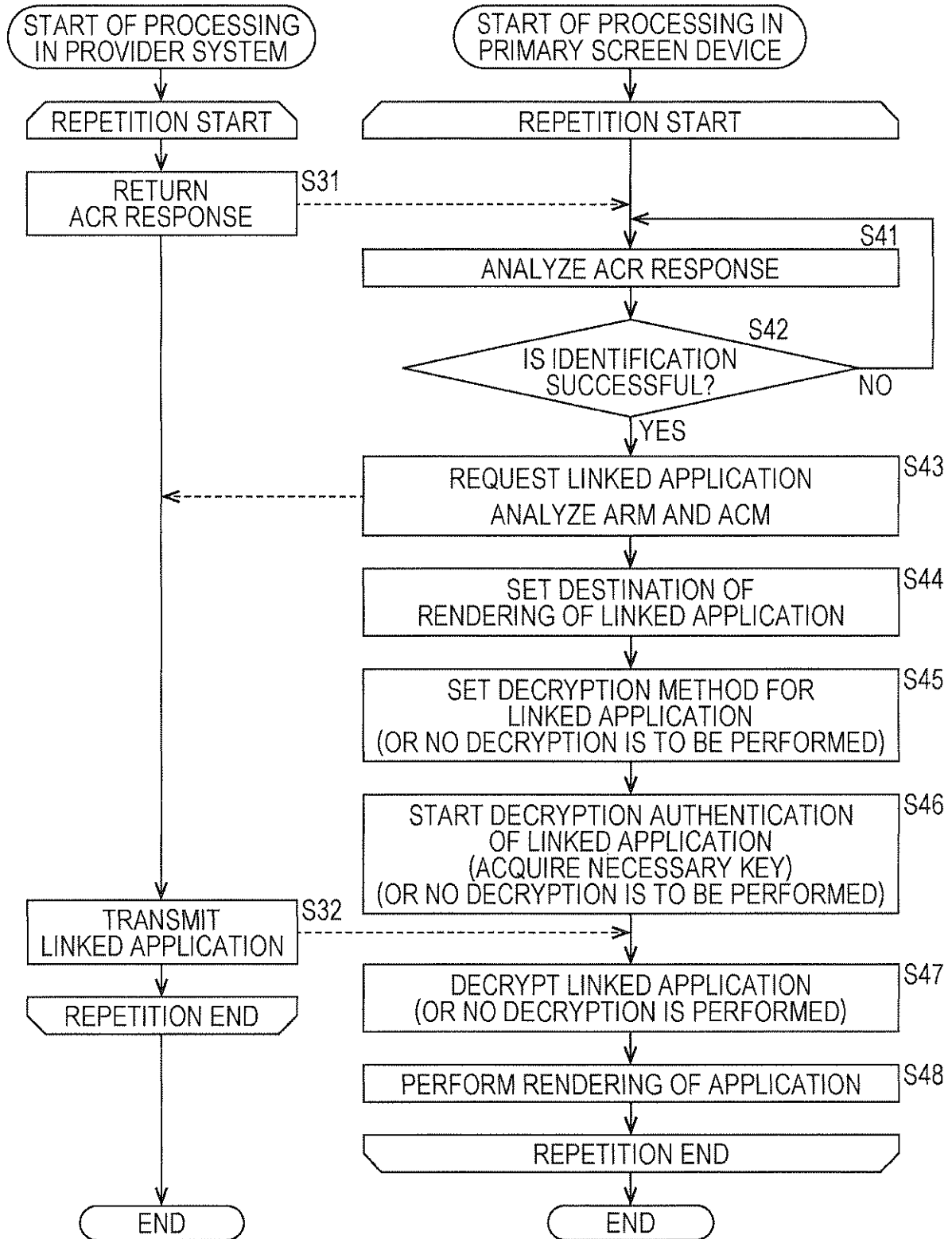


FIG. 12

