

CLAIMS

What is claimed is:

1. A computer-implemented method for allocating virtual resources comprising:
 - 5 displaying, by a display of a client device, an interface for transferring the virtual resources to a first account;
 - monitoring, by an input device of the client device, a plurality of predetermined operation behaviors of a user of the client device;
 - recording, by the client device, the plurality of predetermined operation behaviors to a
 - 10 memory of the client device;
 - measuring, by the client device, at least one metric associated with the plurality of predetermined operation behaviors to determine a behavior parameter value;
 - wherein monitoring, by the input device, the plurality of predetermined operation behaviors of the user comprises tracking, by a camera coupled to the client device, eyeball positions of the
 - 15 user;
 - wherein measuring the at least one metric associated with the plurality of predetermined operation behaviors to determine the behavior parameter value comprises:
 - identifying a number based on an eyeball movement track formed by the eyeball positions of the user; and
 - 20 allocating, by the client device, an amount of virtual resources based on the number to the first account from a second account.
2. The computer-implemented method according to claim 1, wherein allocating the amount of virtual resources proportional to the behavior parameter value comprises:
 - 25 deducting, from the second account, the amount of virtual resources ; and
 - adding the amount of virtual resources to the first account.
3. The computer-implemented method according to claim 1, wherein the plurality of predetermined operation behaviors further comprises a gesture performed on a touchscreen of the
 - 30 client device that displays the interface.

4. The computer-implemented method according to claim 3, wherein the plurality of predetermined operation behaviors further comprises tapping the touchscreen, and the behavior parameter value comprises at least one of the following: a tapping strength, a tapping frequency, or a tapping time.

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5. The computer-implemented method according to claim 3, wherein the plurality of predetermined operation behaviors further comprises a sliding gesture, and the behavior parameter value comprises at least one of the following: a sliding amplitude, a sliding frequency, a sliding time, a sliding track, or a sliding strength.

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6. The computer-implemented method according to claim 3, wherein the plurality of predetermined operation behaviors further comprises the user physically moving the client device displaying the interface, and the behavior parameter value comprises at least one of the following: a movement frequency, movement amplitude, a movement time, or a movement track.

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7. The computer-implemented method according to claim 1, wherein the plurality of predetermined operation behaviors further comprises a biometric feature behavior of the user.

8. The computer-implemented method according to claim 7, wherein the biometric feature behavior comprises the user making a sound, and the behavior parameter value comprises at least one of the following: a sound frequency, or a sound loudness.

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9. The computer-implemented method according to claim 1, further comprising:
after obtaining the behavior parameter value, displaying, in the interface, the amount of virtual resources proportional to the behavior parameter value.

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10. The computer-implemented method according to claim 1, wherein the virtual resources comprise resources for online payment or resources that have a monetary value.

11. A non-transitory, computer-readable medium storing one or more instructions executable by a computer system to perform operations comprising:

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displaying, by a display of a client device, an interface for transferring virtual resources to a first account;

monitoring, by an input device of the client device, a plurality of predetermined operation behaviors of a user of the client device;

5 recording, by the client device, the plurality of predetermined operation behaviors to a memory of the client device;

measuring, by the client device, at least one metric associated with the plurality of predetermined operation behaviors to determine a behavior parameter value;

10 wherein monitoring, by the input device, the plurality of predetermined operation behaviors of the user comprises tracking, by a camera coupled to the client device, eyeball positions of the user;

wherein measuring the at least one metric associated with the plurality of predetermined operation behaviors to determine the behavior parameter value comprises:

15 identifying a number based on an eyeball movement track formed by the eyeball positions of the user; and

allocating, by the client device, an amount of virtual resources based on the number to the first account from a second account.

12. The non-transitory, computer-readable medium according to claim 11, wherein allocating
20 the amount of virtual resources proportional to the behavior parameter value comprises:

deducting, from the second account, the amount of virtual resources; and
adding the amount of virtual resources to the first account.

13. The non-transitory, computer-readable medium according to claim 11, wherein the
25 plurality of predetermined operation behaviors further comprises a gesture performed on a touchscreen of the client device that displays the interface.

14. The non-transitory, computer-readable medium according to claim 13, wherein the
30 plurality of predetermined operation behaviors further comprises tapping the touchscreen, and the behavior parameter value comprises at least one of the following: a tapping strength, a tapping frequency, or a tapping time.

15. The non-transitory, computer-readable medium according to claim 14, wherein the plurality of predetermined operation behaviors further comprises a sliding gesture, and the behavior parameter value comprises at least one of the following: a sliding amplitude, a sliding frequency, a sliding time, a sliding track, or a sliding strength.

16. The non-transitory, computer-readable medium according to claim 14, wherein the plurality of predetermined operation behaviors further comprises the user physically moving the client device displaying the interface, and the behavior parameter value comprises at least one of the following: a movement frequency, movement amplitude, a movement time, or a movement track.

17. The non-transitory, computer-readable medium according to claim 11, wherein the plurality of predetermined operation behaviors further comprises a biometric feature behavior of the user.

18. A computer-implemented system, comprising:

one or more computers; and

one or more computer memory devices interoperably coupled with the one or more computers and having tangible, non-transitory, machine-readable media storing one or more instructions that, when executed by the one or more computers, perform one or more operations comprising:

displaying, by a display of a client device, an interface for transferring virtual resources to a first account;

monitoring, by an input device of the client device, a plurality of predetermined operation behaviors of a user of the client device;

recording, by the client device, the plurality of predetermined operation behaviors to a memory of the client device;

measuring, by the client device, at least one metric associated with the plurality of predetermined operation behaviors to determine a behavior parameter value;

wherein monitoring, by the input device, the plurality of predetermined operation behaviors

of the user comprises tracking, by a camera coupled to the client device, eyeball positions of the user;

wherein measuring the at least one metric associated with the plurality of predetermined operation behaviors to determine the behavior parameter value comprises:

- 5 identifying a number based on an eyeball movement track formed by the eyeball positions of the user; and
- allocating, by the client device, an amount of virtual resources based on the number to the first account from a second account.