

**GAME EVALUATION METHOD, DEVICE AND PROGRAM, AND  
APPLICATION EVALUATION METHOD**

**ABSTRACT**

5           The present disclosure relates to a game evaluation method, evaluation device, and  
evaluation program. With the game evaluation method according to the present disclosure,  
a computer is caused to execute: (A) a step of calculating, when a player takes action, the  
multiplication of an expected value for acquiring and consuming each item by the  
presumed number of times of the action taken by the player, on the basis of parameters in a  
10   master; and (B) a step of visualizing the balance of each item on the basis of the result of  
the multiplication.

[Figure 7]