Abstract

The present disclosure applies to the field of software, and provides a method, a device and a system for downloading games. The method includes that: after a user logs in, a client device sends a version number of a local game hall and personal information of the user to a server, which generates and returns a silent configuration file for downloading according to the version number of the local game hall and personal information of the user, wherein the silent configuration file for downloading includes a list of games that needs to be updated and/or downloaded and a silent download speed-limiting mode; the client device receives the silent configuration file for downloading returned by the server, and silently downloads and/or updates corresponding games of the local game hall according to the silent configuration file for downloading. An embodiment of the present disclosure can set the most appropriate silent download mode