

What is claimed is:

1. A wagering system, comprising:
 - a physical roulette wheel;
 - a source of multiple drop balls;
 - a selection system that selects a single drop ball from a roulette ball storage area for use in a roulette wagering event;
 - the roulette ball storage area storing a first roulette ball of a first color in a first accessible area and storing a second roulette ball of a second color in a second accessible area;
 - a processor having a random number generator;
 - the processor configured to cause the selection system to randomly select either the first roulette ball or the second roulette ball for use in a single event of roulette in which the roulette wheel is spun and the selected roulette ball is delivered onto a track on the spinning roulette wheel to determine a roulette wagering event outcome when the selected roulette ball stops at a numbered position on the roulette wheel;
 - the processor configured to select a side bet number when a side bet is placed by a player;
 - the processor configured to recognize wagers on the roulette wagering event outcome and wagers on the side bet placed during a period of the roulette wager event;
 - the processor configured to resolve side bet wagers at conclusion of the roulette wagering event as follows:
 - side bet wagers are forfeit when the second roulette ball is the selected ball;
 - side bet wagers are forfeit when the first roulette ball is the selected ball and the number position on the roulette wheel does not match the side bet number; and
 - side bet wagers are resolved at first odds when the first roulette ball is the selected ball and the number position on the roulette wheel matches the side bet number.
2. The wagering system of claim 1, wherein the side bet number is selected based on a straight bet placed on a numbered position prior to conclusion of the period.

3. The wagering system of claim 2, wherein the player can change the side bet number after the side bet number is selected and prior to conclusion of the period.
4. The wagering system of claim 1, wherein the side bet number is randomly selected prior to conclusion of the period.
5. The wagering system of claim 4, wherein the player can change the side bet number after the side bet number is selected and prior to conclusion of the period.
6. The wagering system of claim 1,
wherein the processor is configured to select a plurality of additional side bet numbers when a side bet is placed by a player;
wherein the processor is configured to select the first odds for all but one of the side bet numbers among the side bet number and the plurality of additional side bet numbers and second odds for one side bet number among the side bet number and the plurality of additional side bet numbers, the second odds being higher than the first odds; and
wherein the side bet wagers are resolved at the first odds or the second odds when the first roulette ball is the selected ball and the number position on the roulette wheel matches either the side bet number or one of the side bet numbers among the plurality of additional side bet numbers.
7. A wagering system, comprising:
a physical roulette wheel;
a source of multiple drop balls;
a selection system that selects a single drop ball from a roulette ball storage area for use in a roulette wagering event;
the roulette ball storage area storing a first roulette ball of a first color in a first accessible area and storing a second roulette ball of a second color in a second accessible area;
a processor having a random number generator;
the processor configured to cause the selection system to randomly select either

the first roulette ball or the second roulette ball for use in a single event of roulette in which the roulette wheel is spun and the selected roulette ball is delivered onto a track on the spinning roulette wheel to determine a roulette wagering event outcome when the selected roulette ball stops at a numbered position on the roulette wheel;

the processor configured to select a plurality of side bet numbers when a side bet is placed by a player;

the processor configured to recognize wagers on the roulette wagering event outcome and wagers on the side bet placed during a period of the roulette wager event;

the processor configured to resolve side bet wagers at conclusion of the roulette wagering event as follows:

side bet wagers are resolved at first odds for one set of side bet numbers among the plurality of side bet numbers and second odds for at least one side bet number among the plurality of side bet numbers not among the one set of side bet number, the second odds being higher than the first odds, when the second roulette ball is the selected ball and the number position on the roulette wheel matches one side bet number among the plurality of side bet numbers;

side bet wagers are resolved at first odds for one set of side bet numbers among the plurality of side bet numbers, second odds for at least a first side bet number among the plurality of side bet numbers not among the one set of side bet numbers, third odds for at least a second side bet number among the plurality of side bet numbers not among the one set of side bet numbers, and fourth odds for at least a third side bet number among the plurality of side bet numbers not among the one set of side bet numbers, the second odds being higher than the first odds, the third odds being higher than the second odds, the fourth odds being higher than the fourth odds, when the first roulette ball is the selected ball and the number position on the roulette wheel matches one side bet number among the plurality of side bet numbers; and

side bet wagers are forfeit when either the first roulette ball or the second roulette ball is the selected ball and the number position on the roulette wheel does not match any side bet number among the plurality of side bet numbers.

8. The wagering system of claim 7, wherein the plurality of side bet numbers are not

displayed until after the period but before conclusion of the roulette wagering event.

9. The wagering system of claim 8, wherein the plurality of side bet numbers are displayed at conclusion of a first animation sequence.

10. The wagering system of claim 9, wherein the first odds, the second odds, the third odds and the fourth odds are not displayed until after the plurality of side bet numbers are displayed.

11. The wagering system of claim 10, wherein the first odds, the second odds, the third odds and the fourth odds are displayed at conclusion of a second animation sequence.