

ABSTRACT

The present application relates to the field of virtual environments, and discloses a social method and apparatus based on a three-dimensional virtual environment, a device, and a medium. The method comprises: displaying a first virtual character located at a first position in a three-dimensional virtual environment (210); receiving a check-in operation, the check-in operation comprising an operation of editing first social information for a first event (220); and displaying, at a second position in the three-dimensional virtual environment, a first check-in marker created by the first virtual character, the first check-in marker being used for displaying, to a virtual character arriving at the second position, the first social information edited by the first virtual character for the first event (230). According to the described solution, by placing a check-in marker in a three-dimensional virtual environment, social information can be shared with other virtual characters in a three-dimensional virtual environment.