CLAIMS:

1. A system, comprising:

   a head-mounted virtual reality/augmented reality (VR/AR) display system, comprising a processor, wherein the processor is configured to display an image on a graphical display of the head-mounted VR/AR display system; and

   a scaffolding system comprising a headpiece configured to be worn by a user; wherein the headpiece comprises at least one fastener configured to fasten and unfasten the head-mounted VR/AR display system to the headpiece of the scaffolding system, and wherein the at least one fastener is configured to fasten and unfasten a headgear to the headpiece of the scaffolding system.

2. The system of claim 1, wherein the headpiece comprises a single-piece non-adjustable headpiece.

3. The system of claim 2, wherein the single-piece non-adjustable headpiece comprises a headband section and at least one curved prong section extending outwardly from the headband section, wherein the at least one curved prong section is configured to be positioned over a portion of a head of the user.

4. The system of claim 1, wherein the headpiece comprises a multi-component headpiece having an adjustable headband component.

5. The system of claim 1, wherein the at least one fastener comprises a magnetic fastener, a mechanical fastener, or a combination thereof.

6. The system of claim 1, wherein the headgear comprises a cap, a hat, a head umbrella, or a combination thereof, having a second fastener configured to couple with the at least one fastener to secure the headgear to the scaffolding system.

7. The system of claim 1, comprising a passenger vehicle having the head-mounted VR/AR system, wherein the head-mounted VR/AR display system comprises a VR system configured to provide a virtual environment, an AR system configured to provide a real world view augmented with a computer-derived view, or a combination thereof, wherein the headgear is configured to cover at least a portion of the headpiece when fastened by the at least one fastener.

8. The system of claim 7, wherein the passenger vehicle comprises a passenger seat system configured to secure the user to the passenger vehicle, and wherein the head-mounted VR/AR system is disposed in the passenger seat system.

9. The system of claim 8, wherein the passenger seat system comprises a cummerbund system configured to be disposed over a lap of the user to aid in securing the user to the passenger vehicle, and wherein the head-mounted VR/AR display system is disposed in the cummerbund system.

10. The system of claim 8, wherein the passenger seat system comprises an overhead ledge disposed over a head of the user when the user is seated in the passenger seat system, and wherein the head-mounted VR/AR display system is disposed in the overhead ledge.

11. The system of claim 1, wherein the head-mounted VR/AR display system comprises an umbilical conduit system configured to communicate VR data, electrical power, or a combination thereof, with a passenger vehicle.

12. A passenger vehicle, comprising:

a virtual reality/augmented reality (VR/AR) display system, comprising:

a processor, wherein the processor is configured to display an image on a graphical display of the VR/AR display system;

a scaffolding system comprising a headpiece;

a first fastener of the scaffolding system configured to fasten and unfasten the head-mounted VR/AR display system to the headpiece of the scaffolding system, wherein the headpiece is configured to be worn by a user of the passenger vehicle; and

a second fastener of the scaffolding system configured to fasten and unfasten a headgear to the headpiece, wherein the headgear is configured to cover at least a portion of the headpiece when fastened to the second fastener.

13. The passenger vehicle of claim 12, comprising a passenger seat system configured to secure the user to the passenger vehicle, and wherein the VR/AR display system is disposed in the passenger seat system.

14. The passenger vehicle of claim 13, wherein the passenger seat system comprises a cummerbund system configured to be disposed over a lap of the user to aid in securing the user to the passenger vehicle, and wherein the VR/AR display system is disposed in the cummerbund system.

15. The passenger vehicle of claim 13, wherein the passenger seat system comprises an overhead ledge disposed over a head of the user when the user is seated in the passenger seat system, and wherein the VR/AR display system is disposed on the overhead ledge.

16. The passenger vehicle of claim 12, wherein the VR/AR display system comprises a VR display system configured to provide a virtual environment, an AR display system configured to provide a real world view augmented with a computer-derived view, or a combination thereof.

17. The passenger vehicle of claim 12, wherein the VR/AR display system comprises an umbilical conduit system configured to communicate data, electrical power, or a combination thereof, with the passenger vehicle.

18. A system, comprising:

a scaffolding system comprising a headpiece configured to be worn by a user; wherein the headpiece comprises:

at least one fastener configured to fasten and unfasten a head-mounted virtual reality/augmented reality (VR/AR) display system to the headpiece; and

a headgear mating feature configured to fasten and unfasten a headgear to the headpiece, wherein the headgear, when fastened to the headpiece via the headgear mating feature, is configured to cover at least a portion of the headpiece.

19. The system of claim 18, wherein the headpiece comprises a single-piece non-adjustable headpiece having a headband section and at least one curved prong section extending outwardly from the headband section, wherein the at least one curved prong section is configured to be positioned over a portion of a user's head.

20. The system of claim 18, wherein the scaffolding system comprises a processor configured to communicate with the VR/AR display system.

21. The system of claim 20, wherein the processor of the scaffolding system is configured to identify a type of the headgear coupled to the scaffolding system from a tag associated with the headgear.

22. The system of claim 21, wherein the VR/AR display system is configured to receive the identified type of headgear from the scaffolding system and initiate a display on the VR/AR display system indicative of the identified type of headgear.

23. The system of claim 21, wherein the processor of the scaffolding system is configured to communicate with the identified type of headgear to cause a display on the headgear or track points on the headgear.

24. The system of claim 18, wherein the headgear mating feature is not compatible with the VR/AR display system such that the VR/AR display system does not couple to the headgear mating feature.