RECORDED PHYSICAL INTERACTION PLAYBACK

ABSTRACT

A method is described. The method comprises obtaining a recording of one or more physical interactions performed in relation to one or more physical components, in a simulation environment, playing back the recording such that the one or more physical interactions are represented in the simulation environment, and in the simulation environment, detecting a user interaction with one or more physical components of the simulation environment. The method further comprises determining whether the user interaction is congruent with at least one corresponding physical interaction of the one or more physical interactions in the recording, and in response to such congruence, continuing playback of the recording in the simulation environment.

Fig. 8