ABSTRACT

TABLE GAME SYSTEM

A table game system is provided capable of identifying shuffled playing cards used at the time of the occurrence of a problem in a card shoe apparatus, thereby enabling an investigation of the cause thereof or the taking of countermeasures therefor.

A card shoe apparatus 2 of the table game system of the present invention includes a barcode reader 100 and RFID that reads a barcode 3 or RFID provided in a shuffled playing card set 1s, thereby reading a shuffled card ID that uniquely identifies the shuffled playing card set 1s. Also, The control unit 12 has further a function of identifying an exposition of the cut card by the card reading unit 8 and memorizing this information as that the shuffled playing card set 1s now being used is will be or have changed to the new one. The information of the exposition of the cut card is at least used for identifying an end of the current game using the shuffled playing cards set 1s currently set in the card shoe apparatus 2. A control unit 12 further includes a function of identifying specified events that occur during the use of set of the shuffled playing cards at a game table, and of reporting these occurrences of the specified event in connection with a shuffled card ID.

Fig. 1