What is claimed is:

1. A game device comprising:

an operation unit for receiving an operation input from a player;

a display unit for displaying an image for instructing the operation input to the operation unit; and

a control unit for controlling display of the image,

wherein the operation unit includes a main body having a first opening and a second opening provided to face the first opening and being larger than the first opening, and a plurality of operation members formed into an elongated shape,

the game device being arranged for the display unit to be viewed through the first opening and the second opening, and

wherein the plurality of operation members of the operation unit is provided at the vicinity of the display unit in a moving direction of the image so as to protrude from the display unit in a longitudinal direction of the plurality of operation members.

2. The game device as claimed in claim 1, wherein the operation unit is provided on the display unit.

3. The game device as claimed in claim 1 or 2, wherein the operation unit is formed into a cylindrical shape having a truncated cone shape.

4. The game device as claimed in any one of claims 1 to 3, wherein a protrusion angle of the operation unit with respect to the display unit is in the range of 90 to 150°.

5. The game device as claimed in any one of claims 1 to 4, wherein the plurality of operation members is arranged in series.

6. The game device as claimed claim 5, the plurality of operation members is arranged along an inner peripheral surface of the main body.

7. The game device as claimed in claim 5 or 6, arranged for the image to include a plurality of instruction images, and the plurality of operation members are provided so as to correspond to the plurality of instruction images in the moving direction.

8. The game device as claimed in any one of claims 5 to 7, wherein the plurality of operation members is divided into a plurality of areas along the longitudinal direction thereof.

9. The game device as claimed in any one of claims 5 to 8, wherein at least one operation member of the plurality of operation members includes a plurality of touch sensors as a detection device.

10. The game device as claimed in any one of claims 5 to 9, arranged for a length of the plurality of operation members to be 50 to 150% with respect to a distance in which the plurality of instruction images moves.