

BLISSYMBOLS ENTRY METHOD AND APPARATUS FOR A COMPUTING SYSTEM USING STANDARD "QWERTY" KEYBOARD

5

Abstract

10 A method and system for displaying a symbol for a word in a language based on an input string of character. The method and system receives an input string of alphanumeric characters. The records in a database are then searched for the input string. The symbol from each record including a matching string is then displayed. The user may then select one particular symbol to display.

Figure 5