

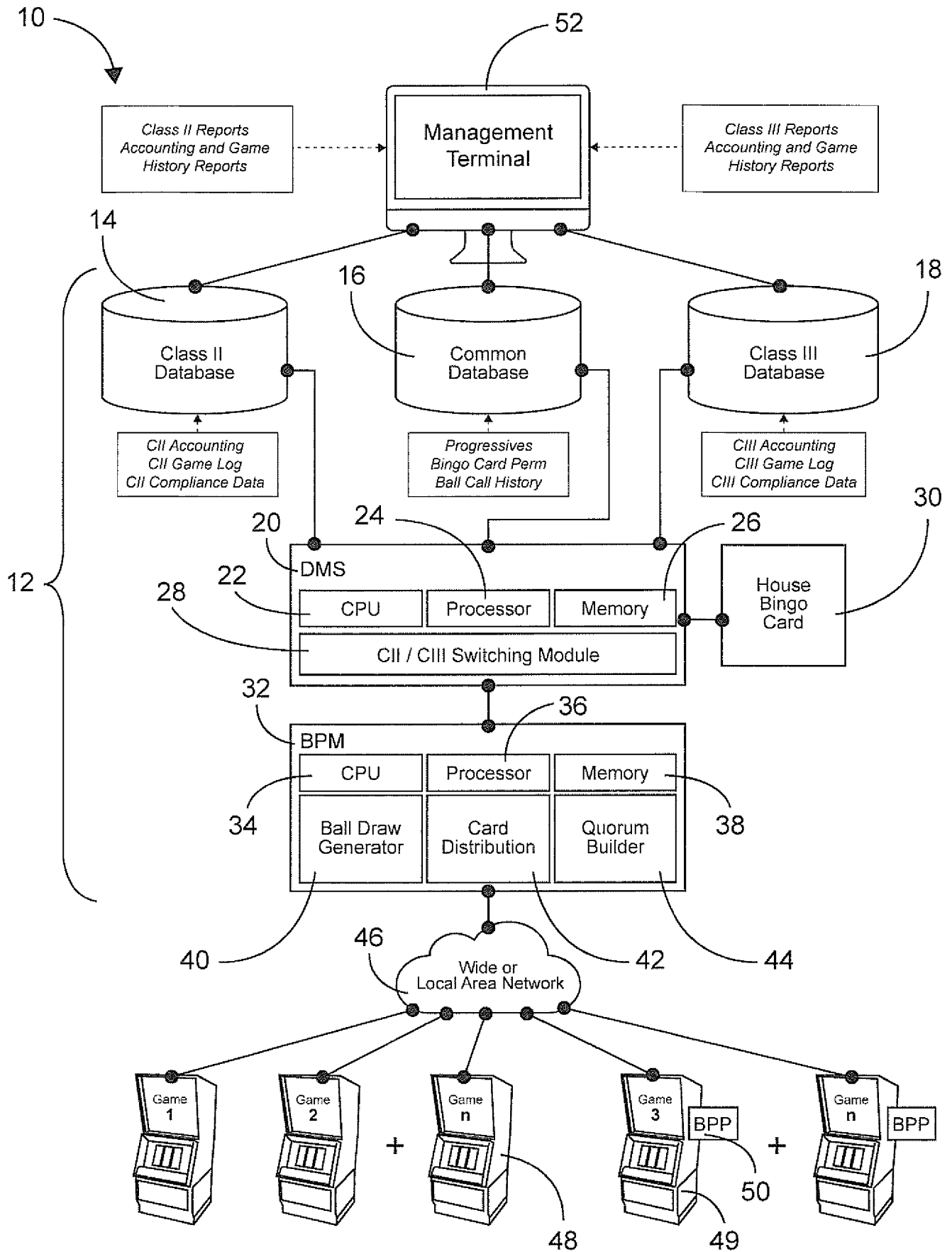


FIG. 1

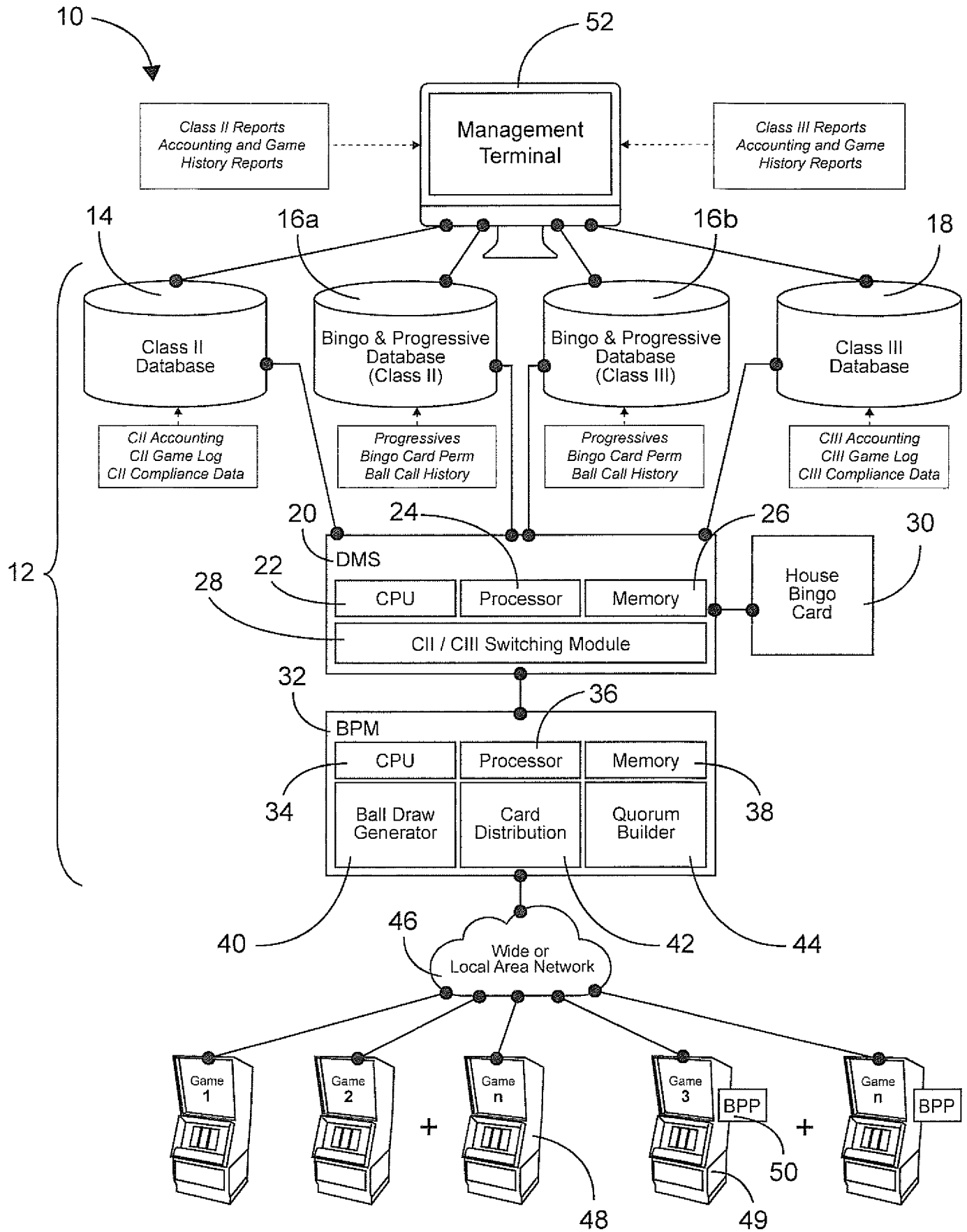


FIG. 1a

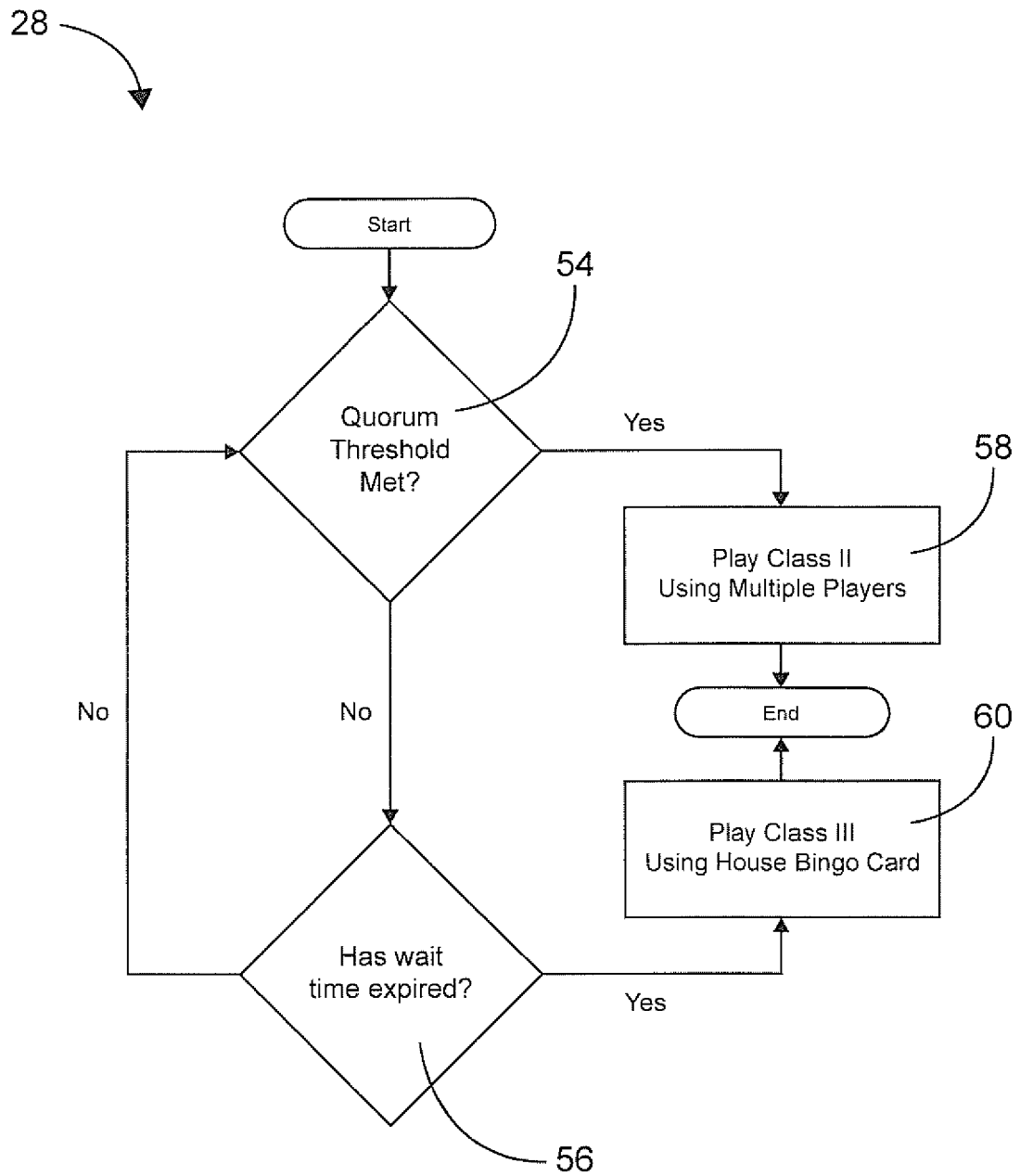


FIG. 2

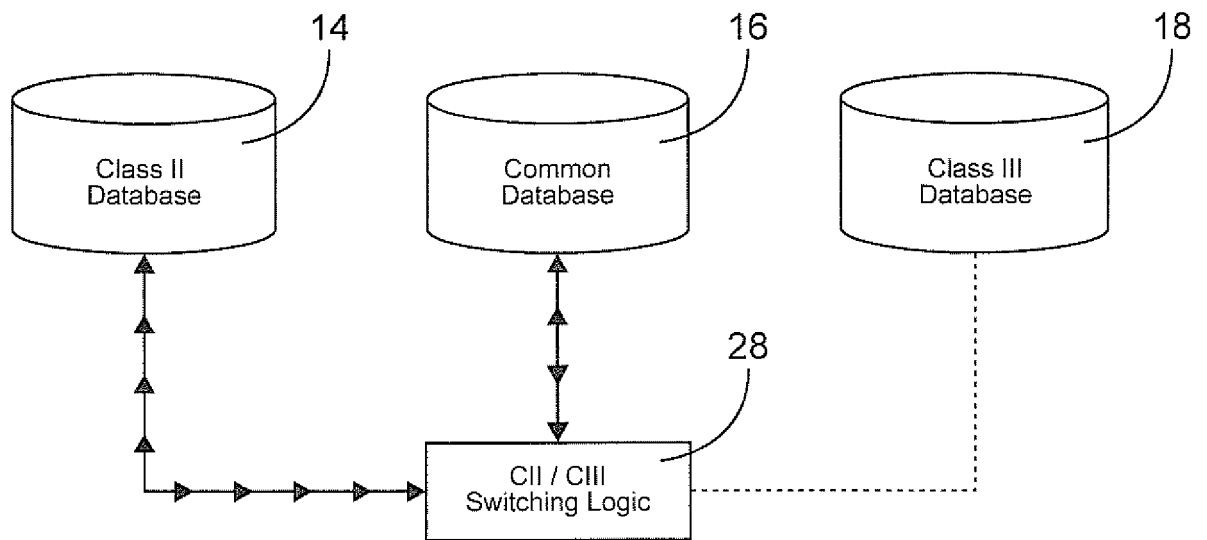


FIG. 3

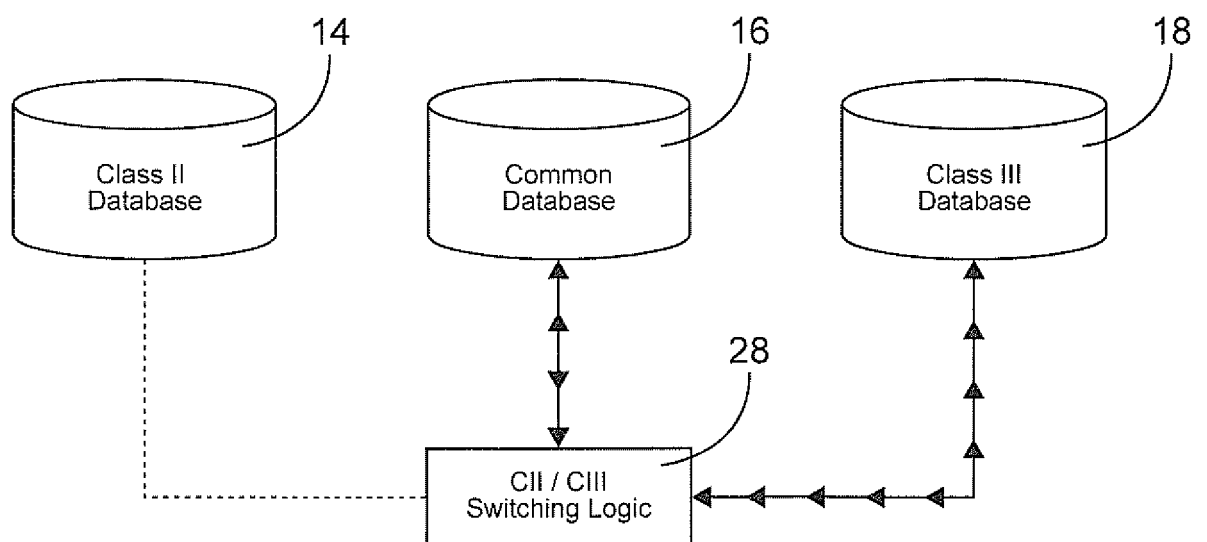


FIG. 4

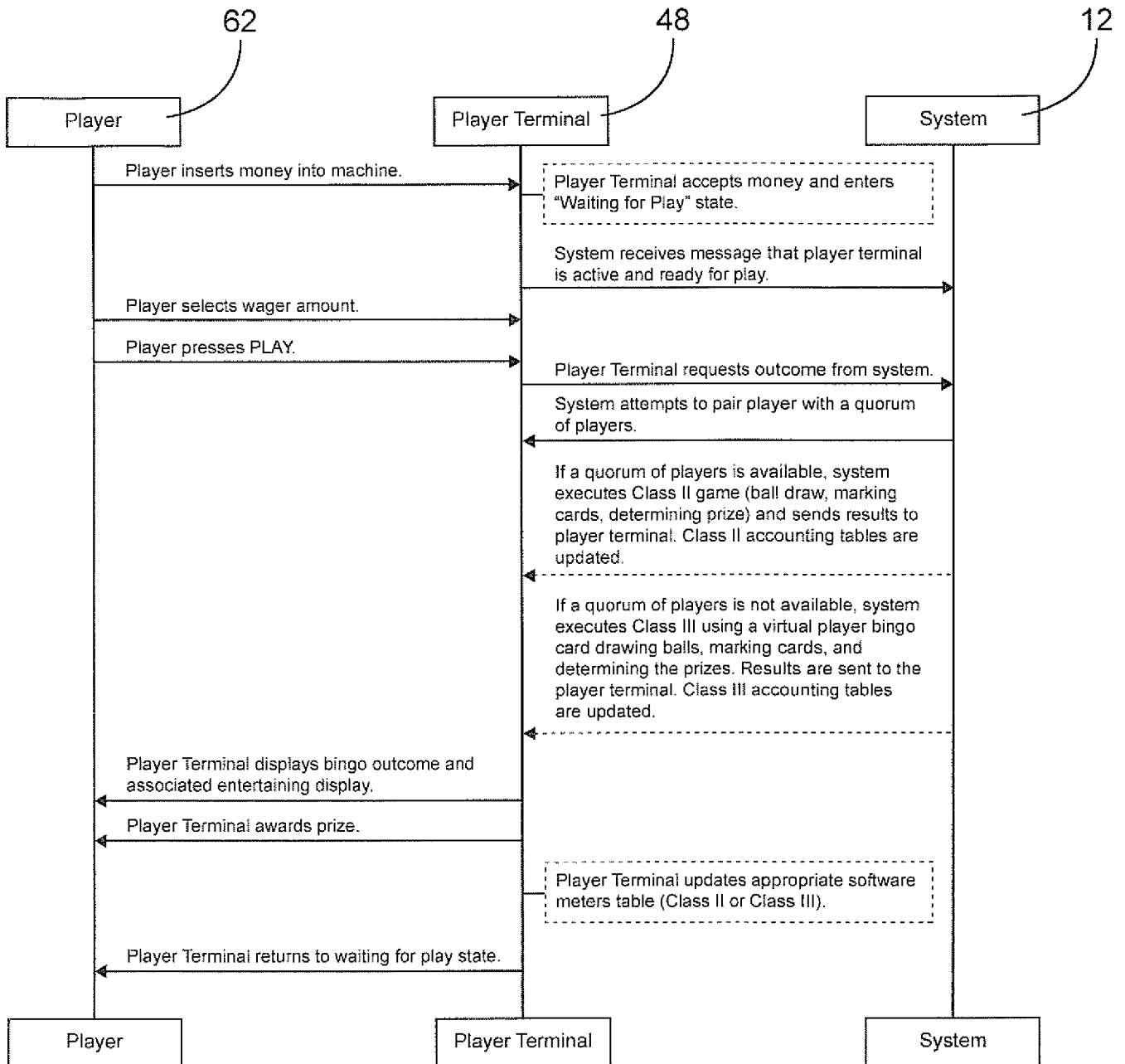


FIG. 5

6/21

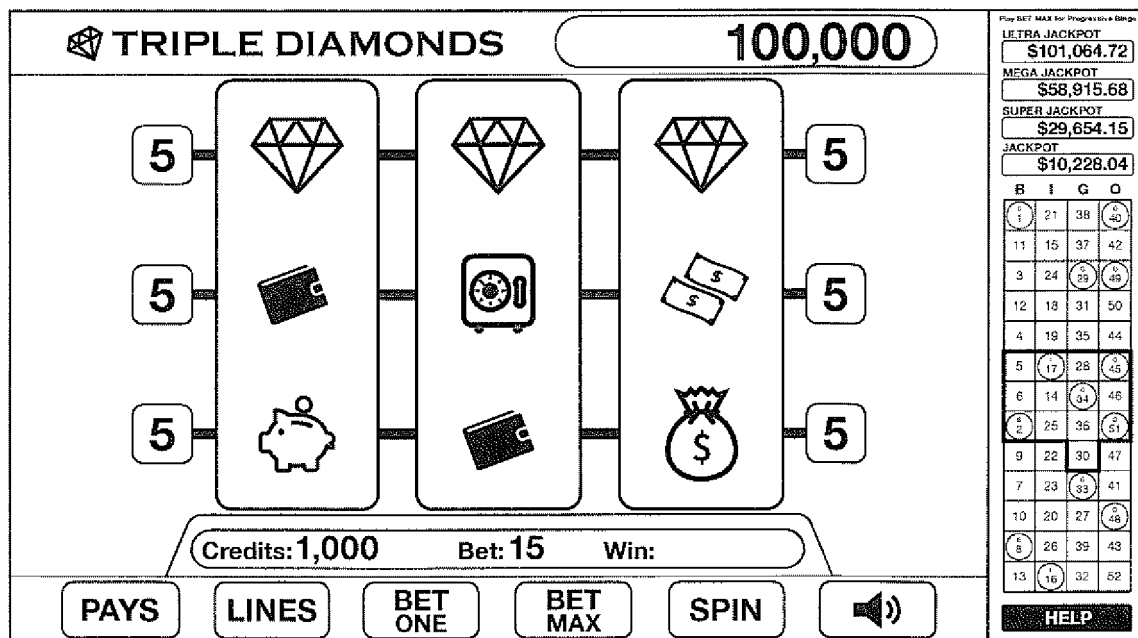
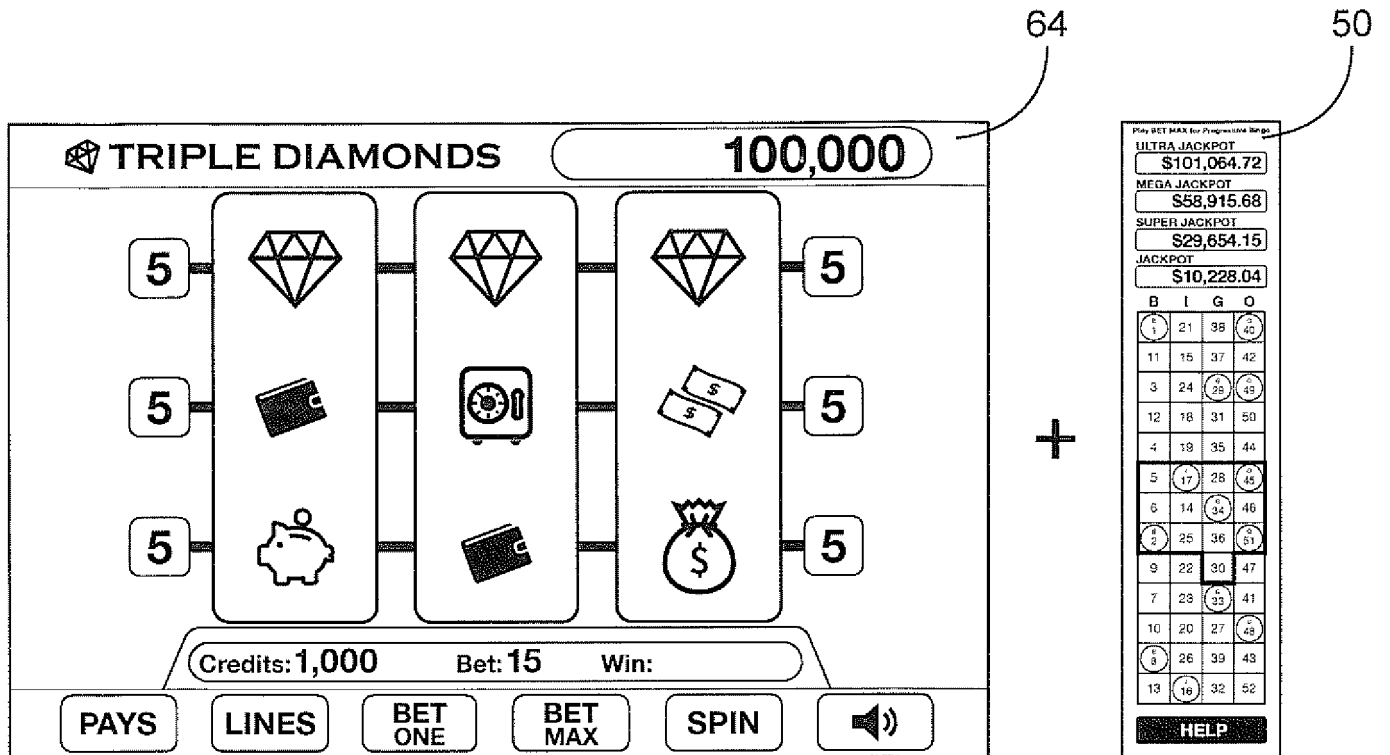


FIG. 6

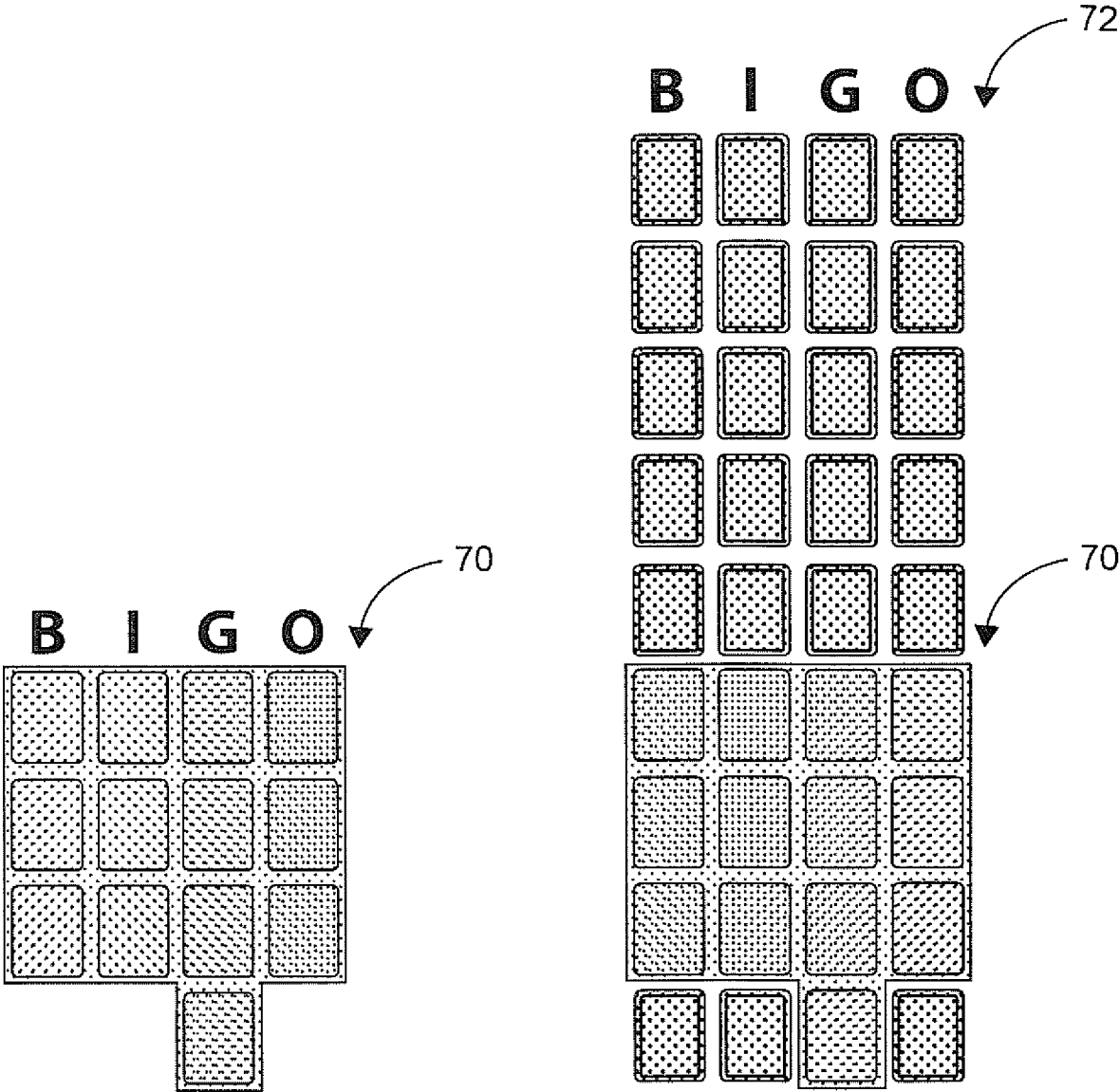
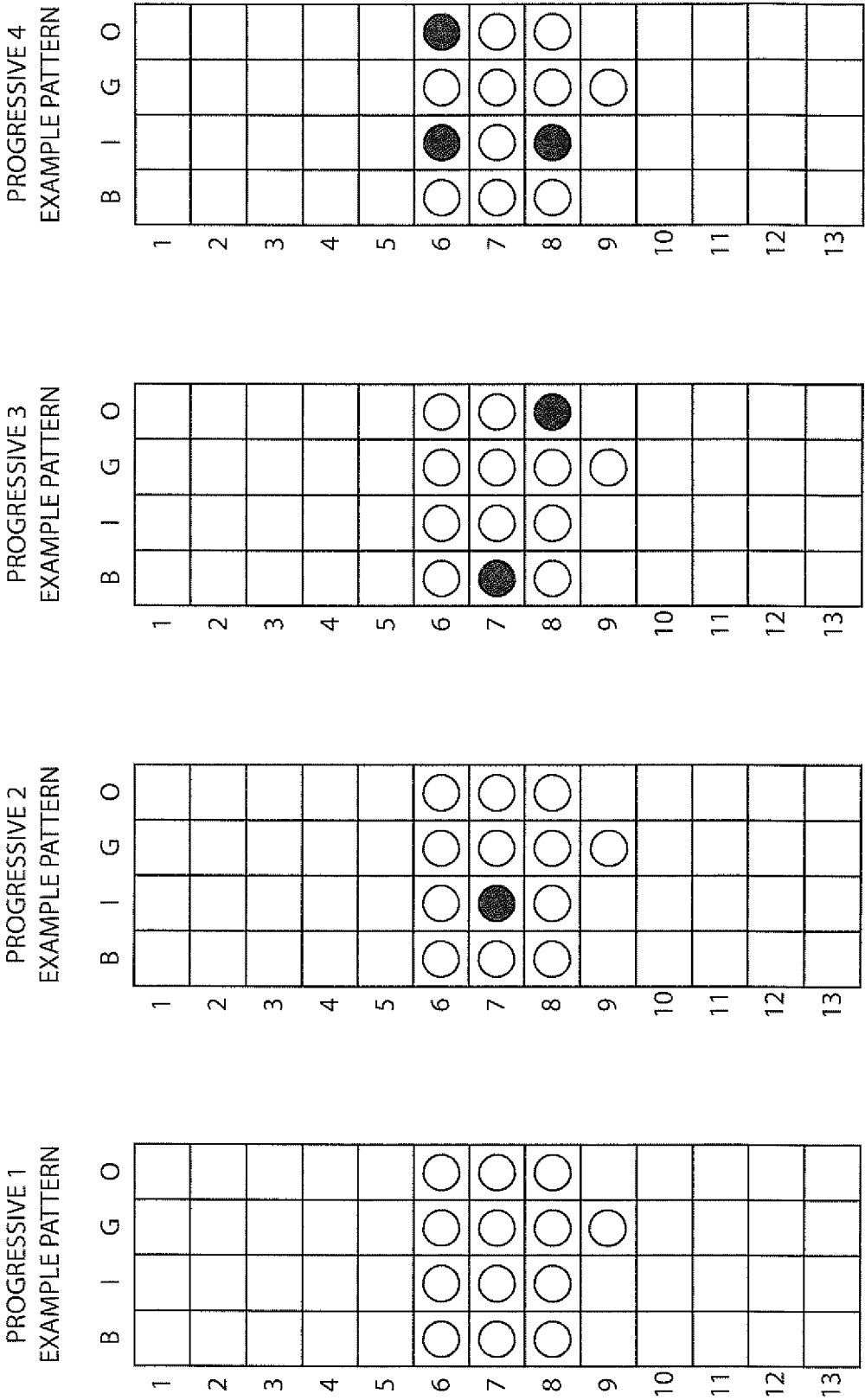


FIG. 7

FIG. 8



Progressive 1 is achieved by covering none of the spots in the game ending pattern.

Progressive 2 is achieved by covering no more than 1 of the spots in the game ending pattern.

Progressive 3 is achieved by covering no more than 2 of the spots in the game ending pattern.

Progressive 4 is achieved by covering no more than 3 of the spots in the game ending pattern.

FIG. 9

Far Miss Win Criteria	Prize (Example)
0 spots marked in the game ending patter at the time the game ends	Mega Jackpot (\$1,000,000)
Only 1 spot marked in the game ending pattern at the time the game ends	Super Jackpot (\$100,000)
Only 2 spots marked in the game ending pattern at the time the game ends	Jackpot (\$10,000)
Only 3 spots marked in the game ending pattern at the time the game ends	Mini-Jackpot (\$100)
...	...
All spots marked in the game ending pattern at the time the game ends	Small Prize (Minimal prize to comply with regulations, typically \$0.01 or a percentage of the wager.)

FIG. 10

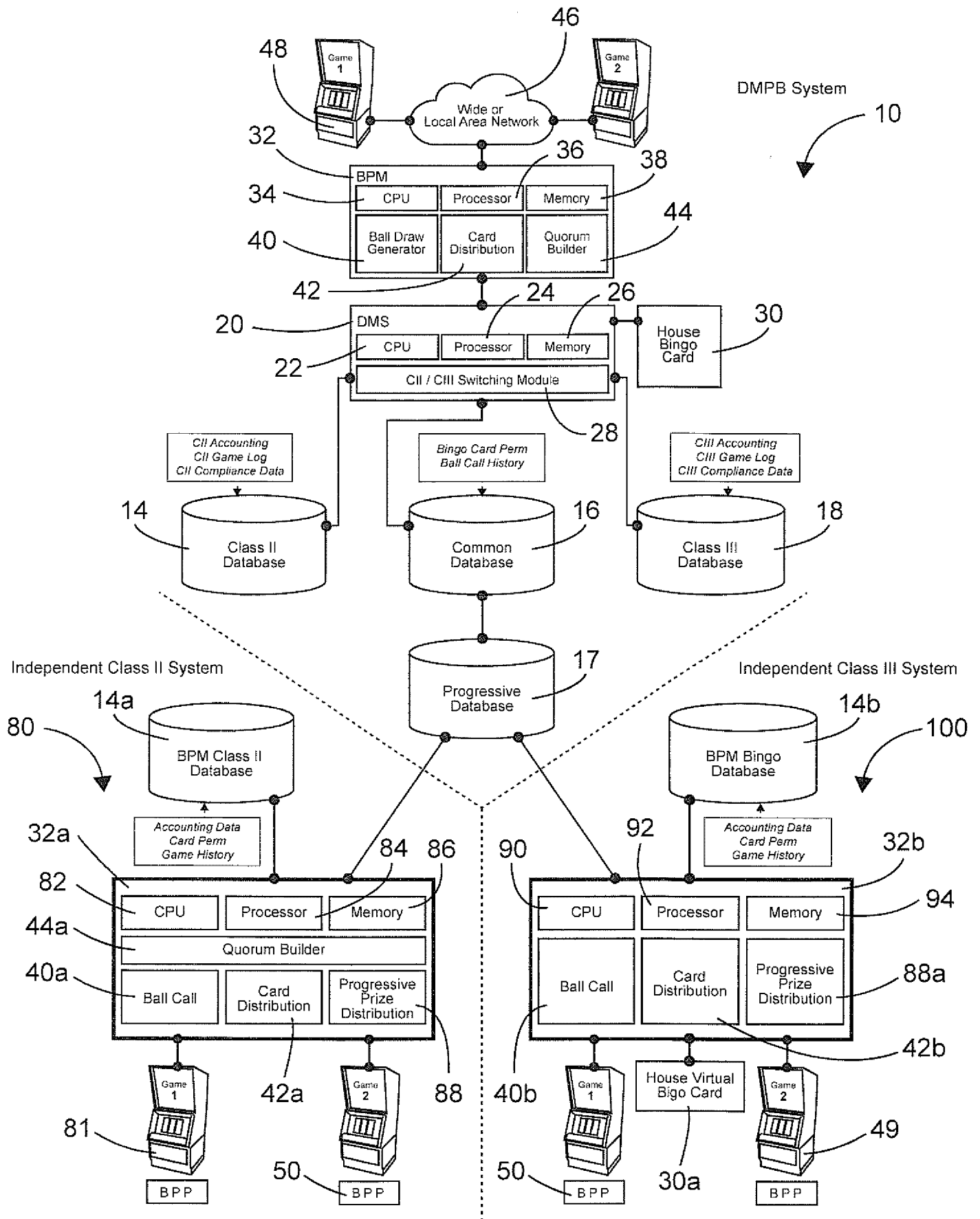


FIG. 11

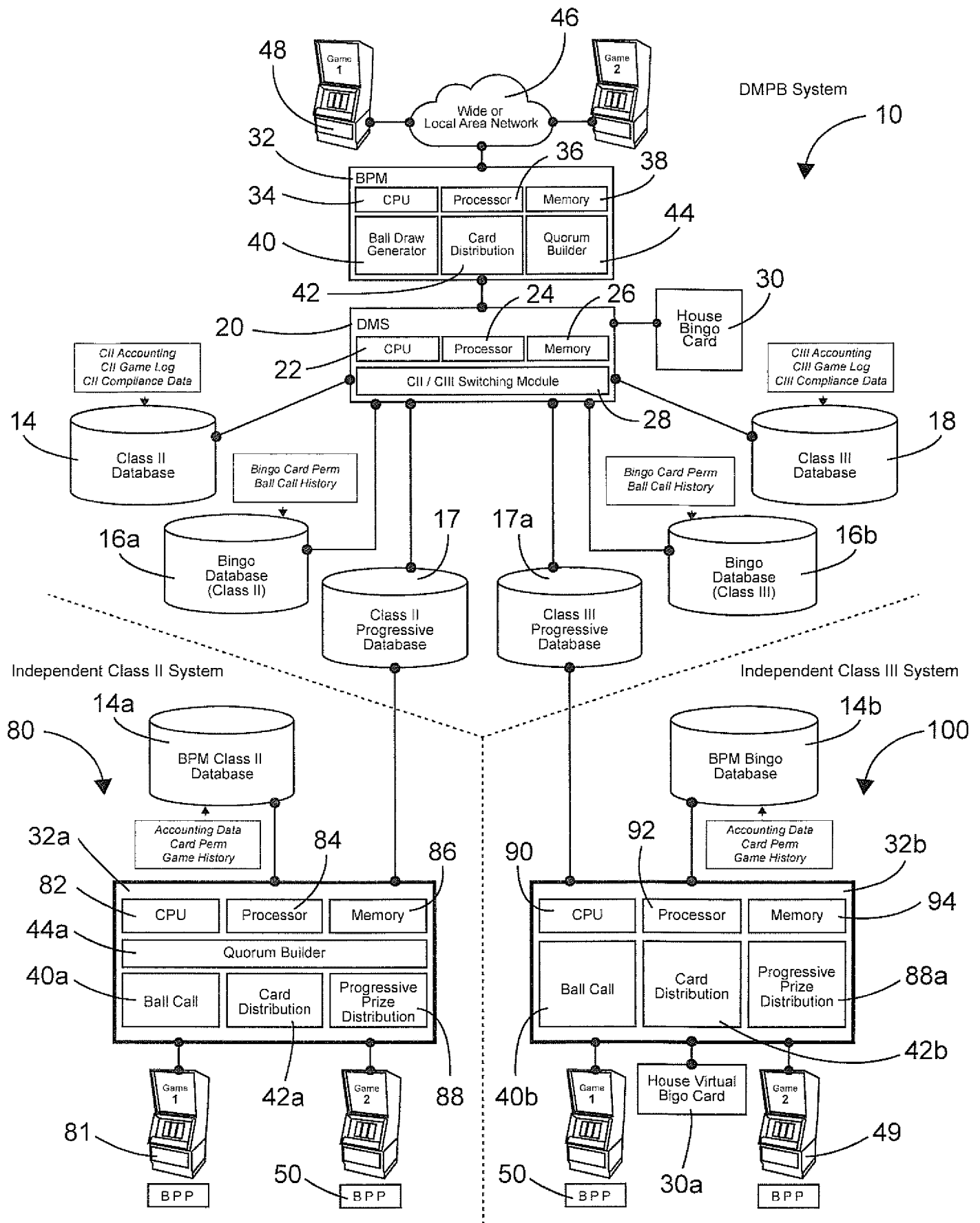


FIG. 11a

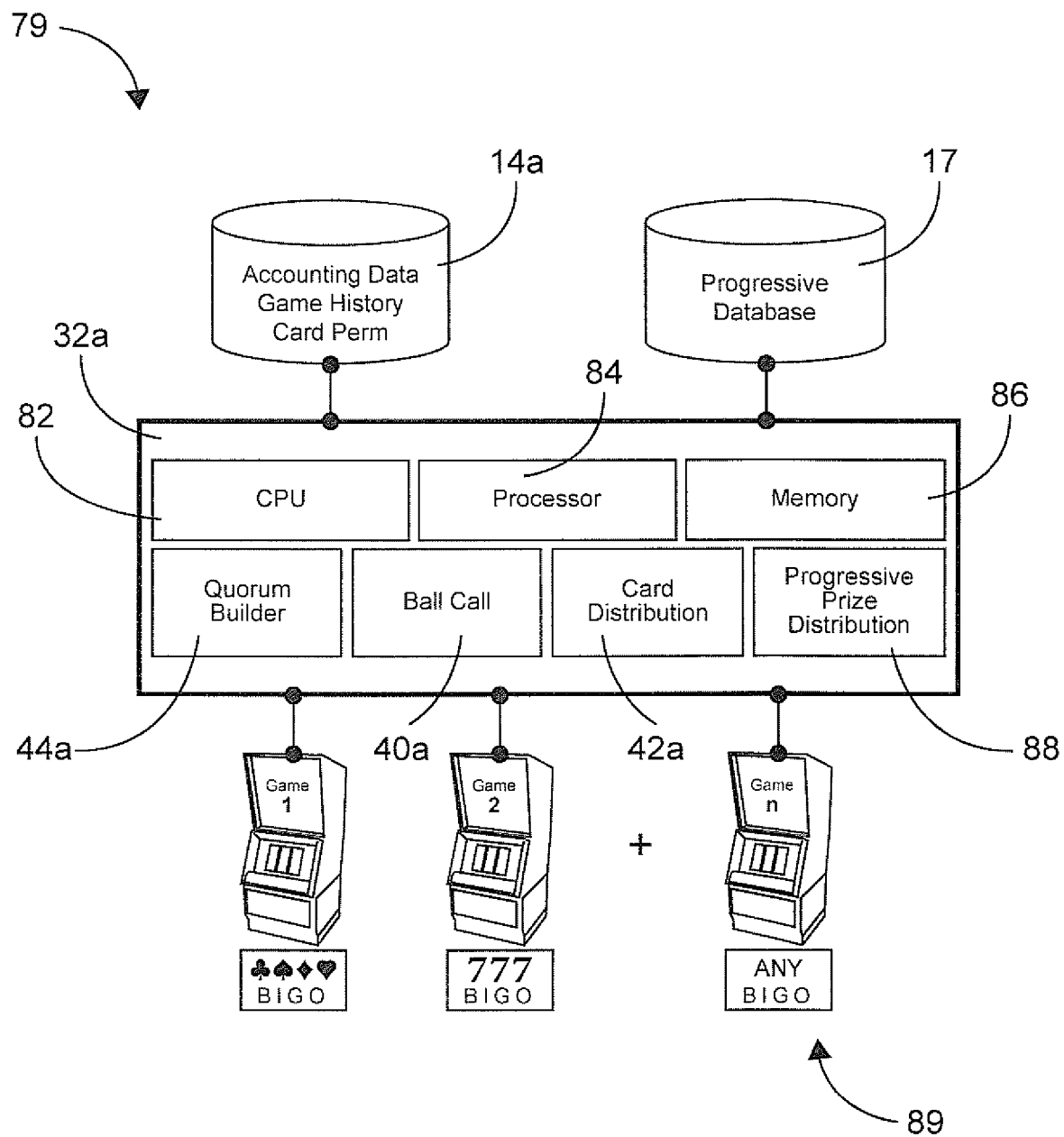


FIG. 12

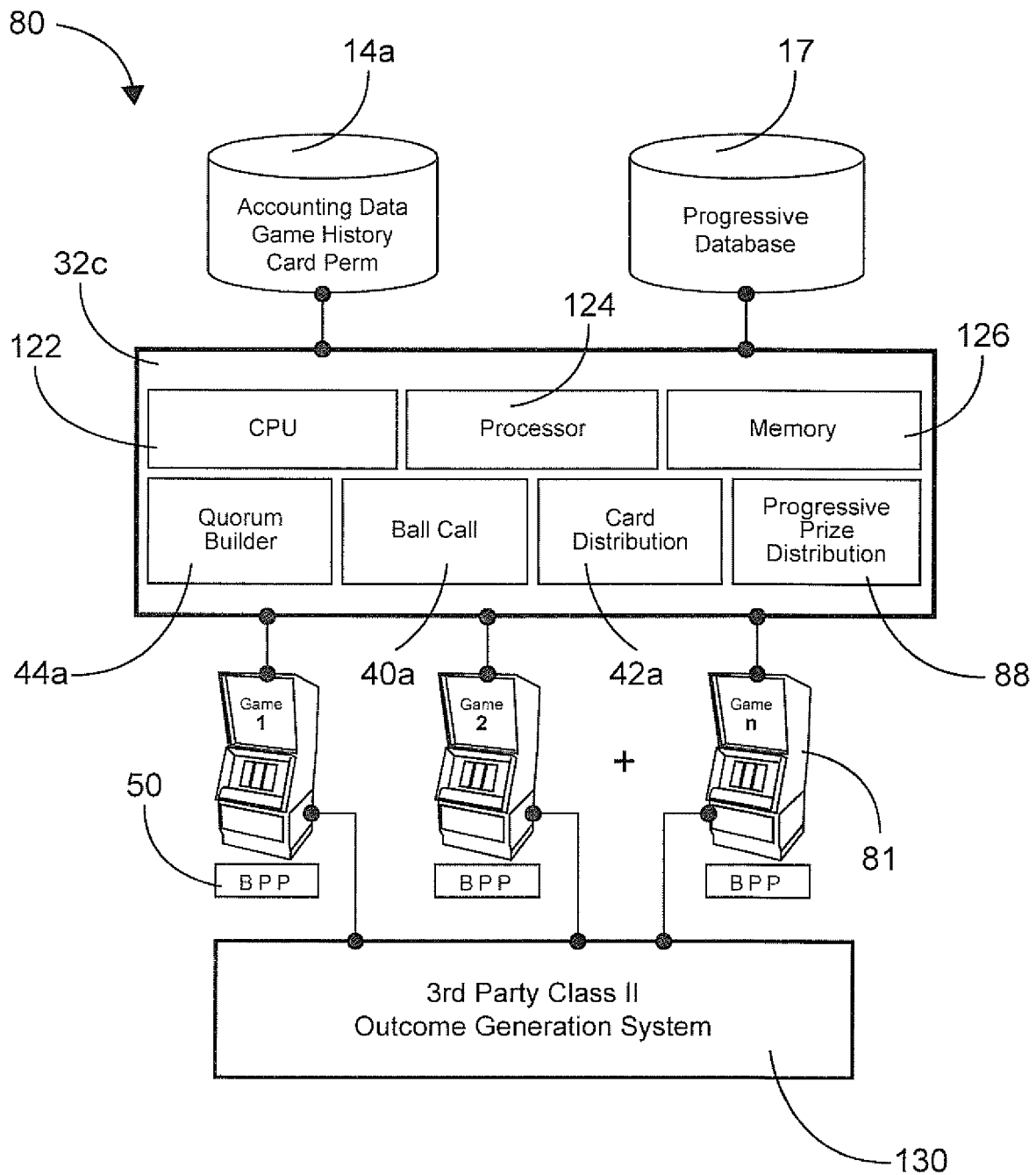


FIG. 13

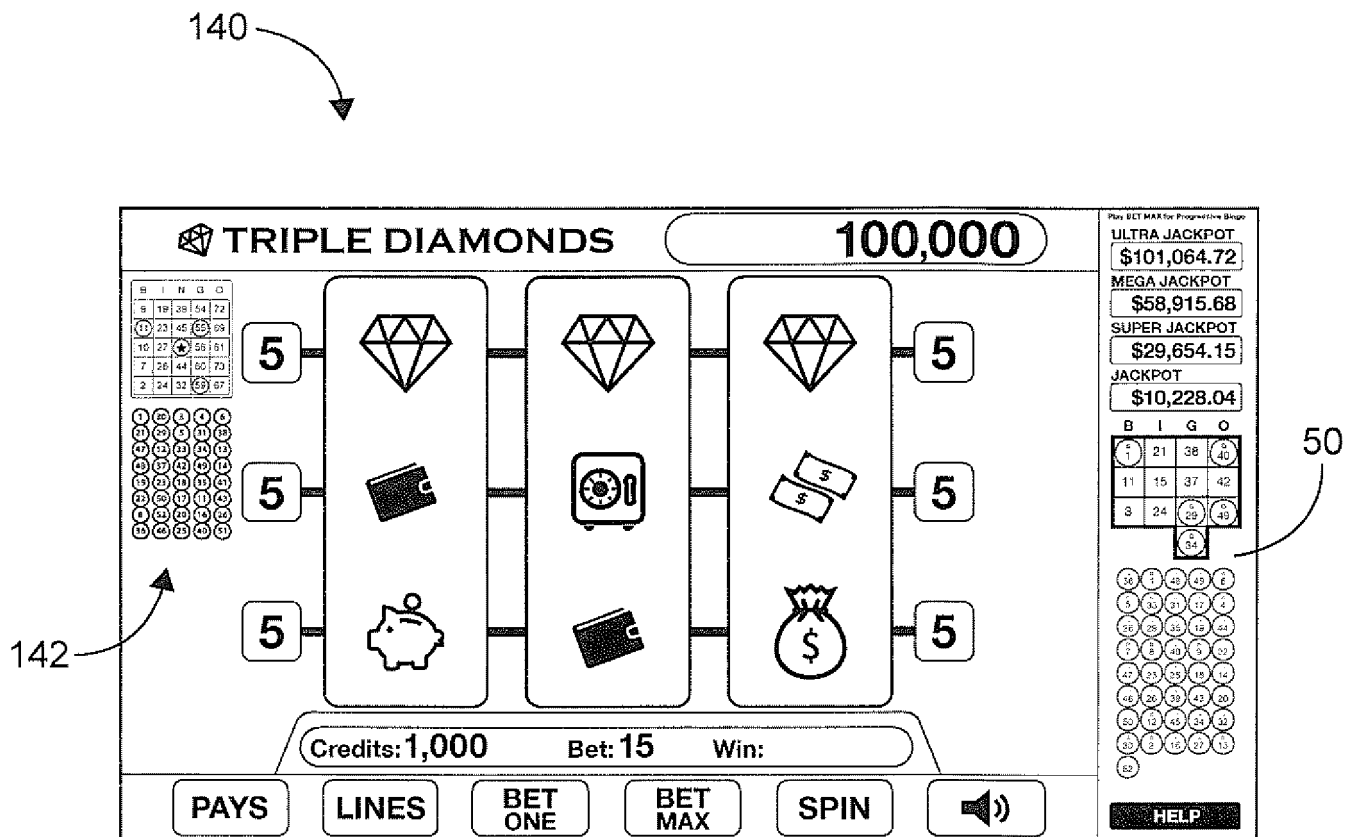


FIG. 14

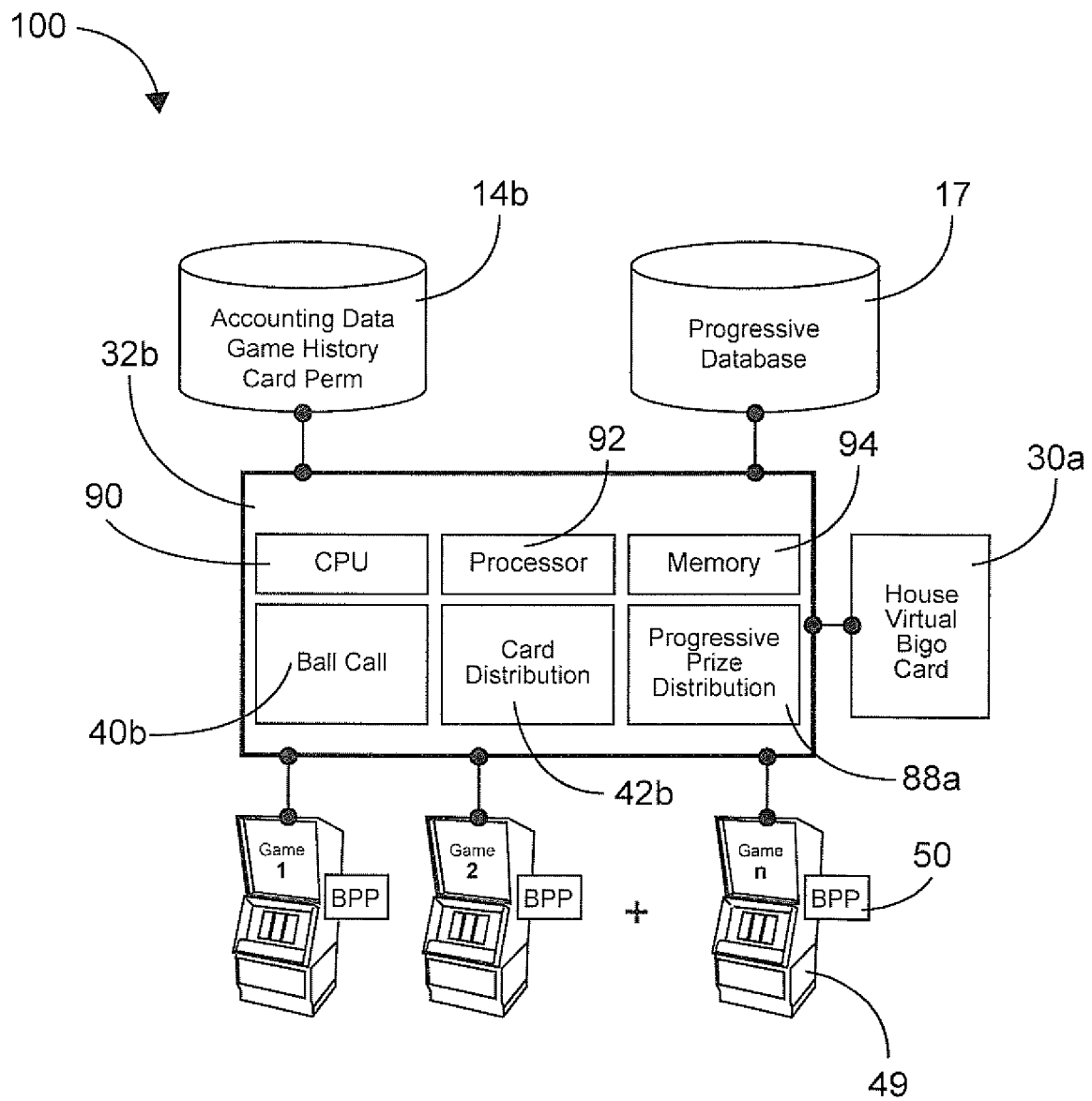
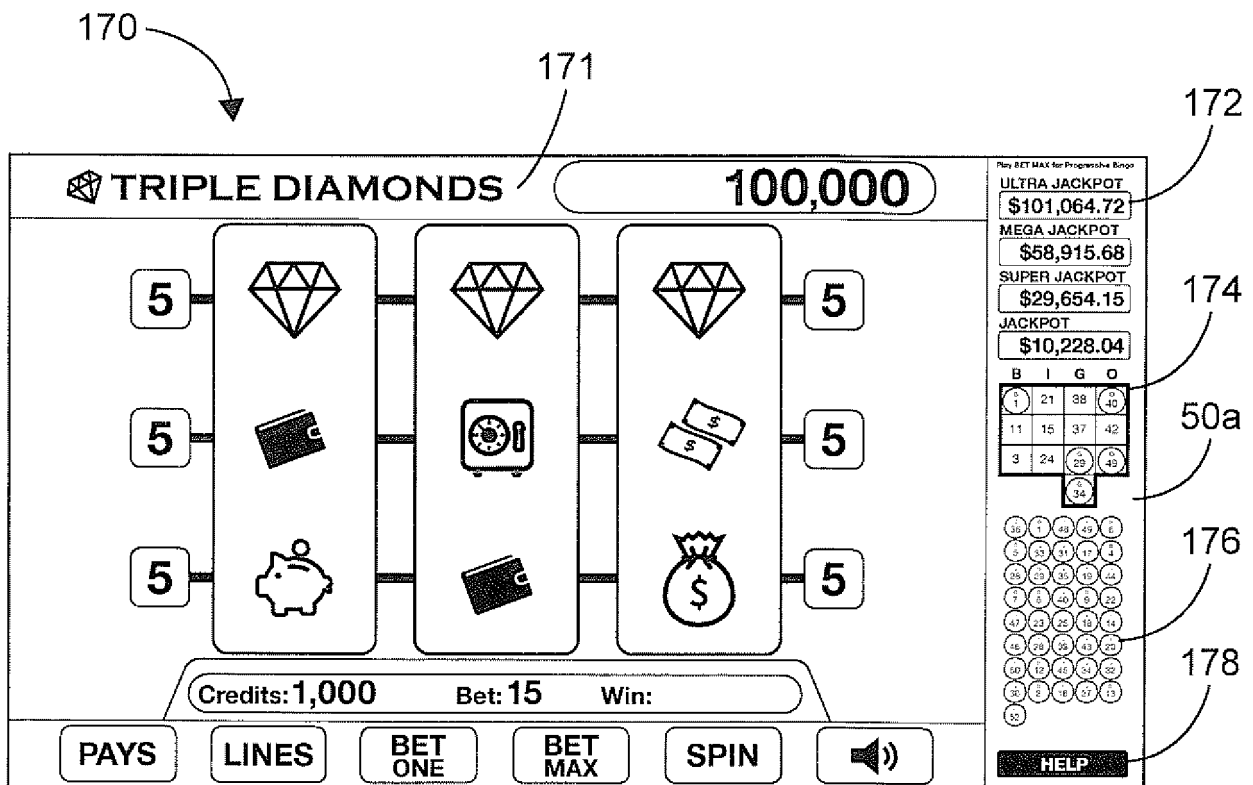
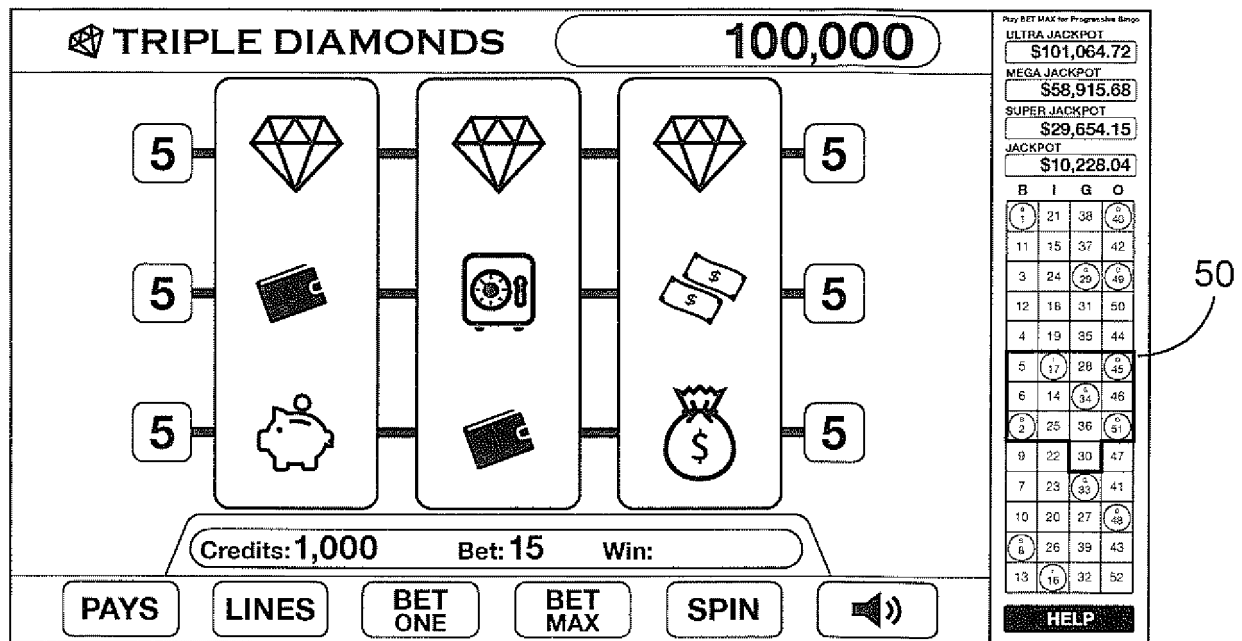


FIG. 15



Mega Jackpot \$58,915.68 Ultra Jackpot \$101,064.72
 Super Jackpot \$29,654.15 Jackpot \$10,228.04

ROYAL FLUSH	250	500	750	1000	4000
STRAIGHT FLUSH	50	100	150	200	250
4 OF A KIND	25	50	75	100	125
FULL HOUSE	8	16	24	32	40
FLUSH	5	10	15	20	25
STRAIGHT	4	8	12	16	20
3 OF A KIND	3	6	9	12	15
TWO PAIR	2	4	6	8	10
JACKS OR BETTER	1	2	3	4	5

CARD: 16247-01472
FULL HOUSE
 K♥ K♣ 6♦ 6♣ 6♠
 BET IN 5 WIN 40 CREDITS 132

CASH OUT HELP BET 1 \$1 BET MAX FOR PROGRESSIVES DEAL/DRAW

FIG. 18

Jackpot \$10,228.04 Super \$29,654.15 Mega \$58,915.68 Ultra \$101,064.72
 PROGRESSIVES ACTIVATED

BET per hand 5
 Royal Flush 4000
 Straight Flush 250
 4 of a Kind 125
Full House 40
 Flush 25
 Straight 20
 3 of a Kind 15
 Two Pair 10
 Jacks or Better 5

WIN 55 BET IN 15 CREDITS 92

K♣ 7♣ K♥ Q♦ 7♥
 K♣ 4♣ K♥ 7♠ 3♣
 K♣ 6♦ K♥ 6♣ 6♠
 KEEP KEEP

CASH OUT PAYS/HELP BALL DISPLAY \$1 BET 1 BET 3 ALL HANDS BET MAX PROGRESSIVES DAUB/DRAW

BINGO CARD 00375-98134
 MALFUNCTION VOIDS ALL PAYS AND PLAYS ONLY HIGHEST WINNER PAID PER BINGO CARD ACTUAL PRIZES DETERMINED BY BINGO PLAY. OTHER DISPLAYS FOR ENTERTAINMENT ONLY. GAME: 071612-0123765

FIG. 19a

Jackpot \$10,228.04 Super \$29,654.15 Mega \$58,915.68 Ultra \$101,064.72
PROGRESSIVES ACTIVATED

BET per hand 5

Royal Flush	4000
Straight Flush	250
4 of a Kind	125
Full House	40
Flush	25
Straight	20
3 of a Kind	15
Two Pair	10
Jacks or Better	5

WIN 55 BET IN 15 CREDITS 92

CASH OUT PAYS/HELP CARD DISPLAY \$1 BET 1 BET 3 ALL HANDS BET MAX PROGRESSIVES DAUB/DRAW

GAME OVER

Two Pair 10

Jacks or Better 5

Full House 40

KEEP

BINGO CARD 11

00375-98134

GAME: 071612-0123765

FIG. 19b

Candy Drops

Bet Up to Sweeten the Progressive Awards!

ULTRA JACKPOT \$101,064.72
MEGA JACKPOT \$58,915.68
SUPER JACKPOT \$29,654.15
JACKPOT \$10,228.04

B I N G O

1	21	38	45
11	18	37	42
3	24	25	49
		34	

30 1 48 49 5
5 39 31 17 2
20 29 35 19 44
5 1 45 3 42
47 23 25 18 14
48 26 28 23 20
30 12 45 24 22
20 5 16 17 13

50

7 50

50¢

45100

2150

MAX BET SPIN

CHANGE DENOM

HELP GAME RULES

LINES PLAYED 50 BET MULTIPLIER 10 CREDITS BET 750

FIG. 20



FIG. 21

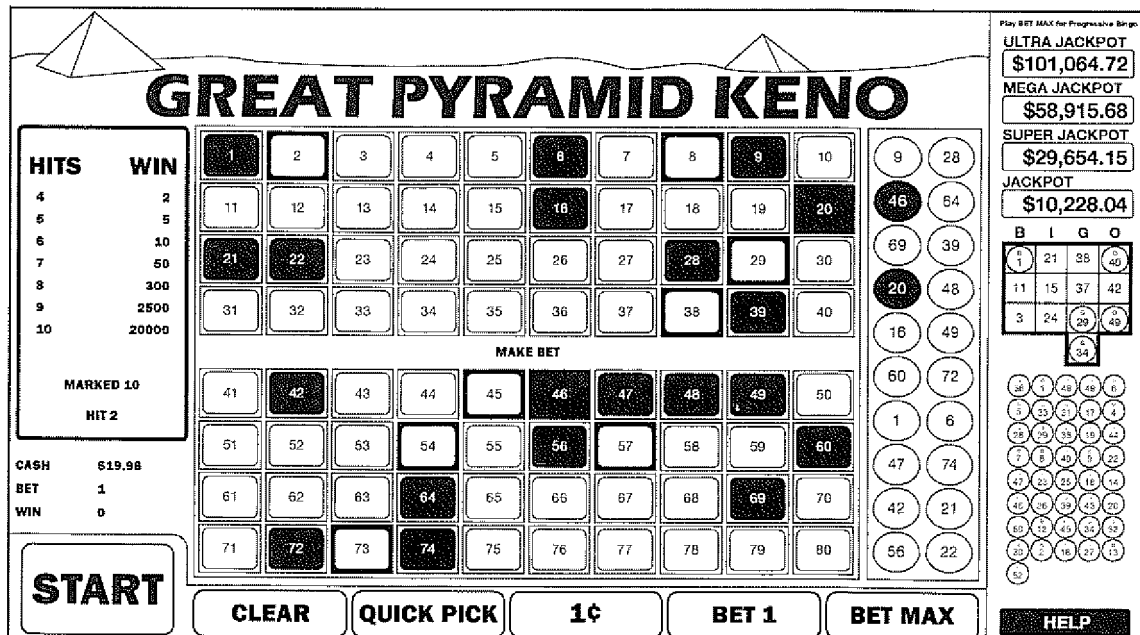


FIG. 22

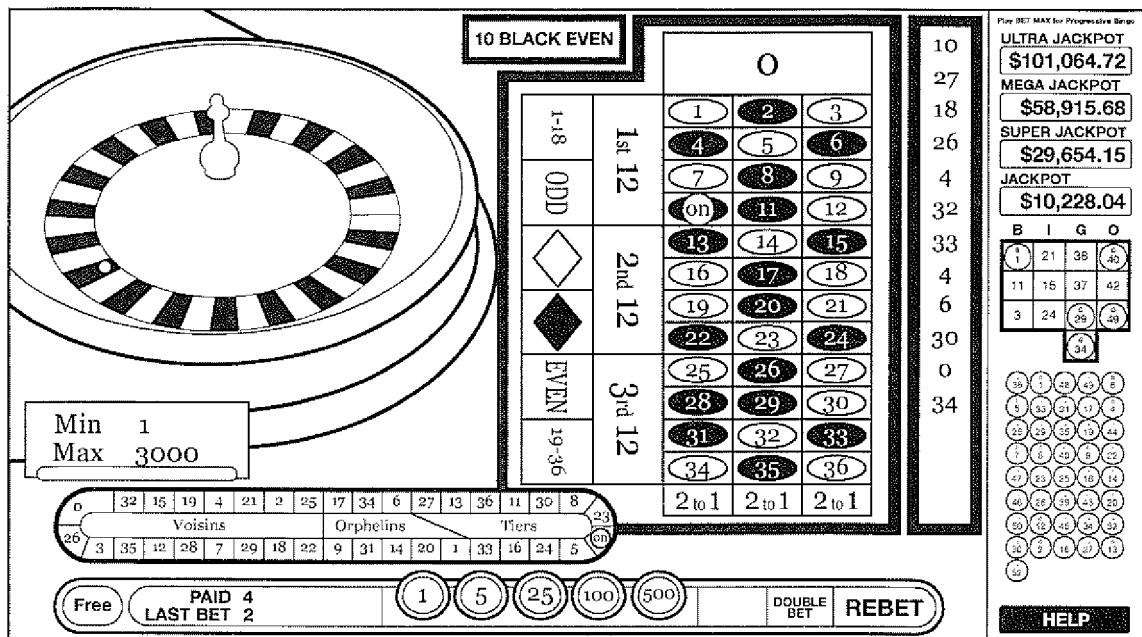


FIG. 23

Jackpot	Win Criteria	Growth	Win Probability	Average Jackpot Value
1	0 Spots Marked in Game Ending Pattern	Primary = 0.04% Reserve1 = 0.02% Reserve2 = 0.02% Reserve3 = 0.02% Reserve4 = 0.02%	5.00e-09 (1 win per 200 million plays)	\$1,121,009.87 N/A N/A N/A N/A
2	1 Spot Marked in Game Ending Pattern	Primary = 0.04% Reserve1 = 0.02% Reserve2 = 0.02% Reserve3 = 0.02% Reserve4 = 0.02%	5.33e-08 (1 win per 18.75 million plays)	\$207,103.55 N/A N/A N/A N/A
3	2 Spots Marked in Game Ending Pattern	Primary = 0.04% Reserve1 = 0.02% Reserve2 = 0.02% Reserve3 = 0.02% Reserve4 = 0.02%	8.18e-07 (1 win per 1.2 million plays)	\$14,097.18 N/A N/A N/A N/A
4	3 Spots Marked in Game Ending Pattern	Primary = 0.04% Reserve1 = 0.02% Reserve2 = 0.02% Reserve3 = 0.02% Reserve4 = 0.02%	6.37e-06 (1 win per 156,987.87 million plays)	\$1,871.02 N/A N/A N/A N/A

FIG. 24