

SYSTEM FOR DETERMINING MATTERS NEEDING TO BE DETERMINED
WHEN PLAYER PERFORMS ACTION, METHOD, AND PROGRAM

ABSTRACT

The present invention provides a system for determining matters needing to be determined when a player performs an action. The system is configured so as to: acquire data and/or information pertaining to a player and pertaining to an action (S801); calculate a first score representative of a characteristic of the player on the basis of the acquired data and/or information pertaining to the player (S802); acquire data pertaining to a field where the action is performed (S803); calculate a second score representative of a characteristic of the field, on the basis of the acquired data pertaining to the field (S804); and determine the matters needing to be determined on the basis of the first score and the second score (S805).

(FIG. 8)