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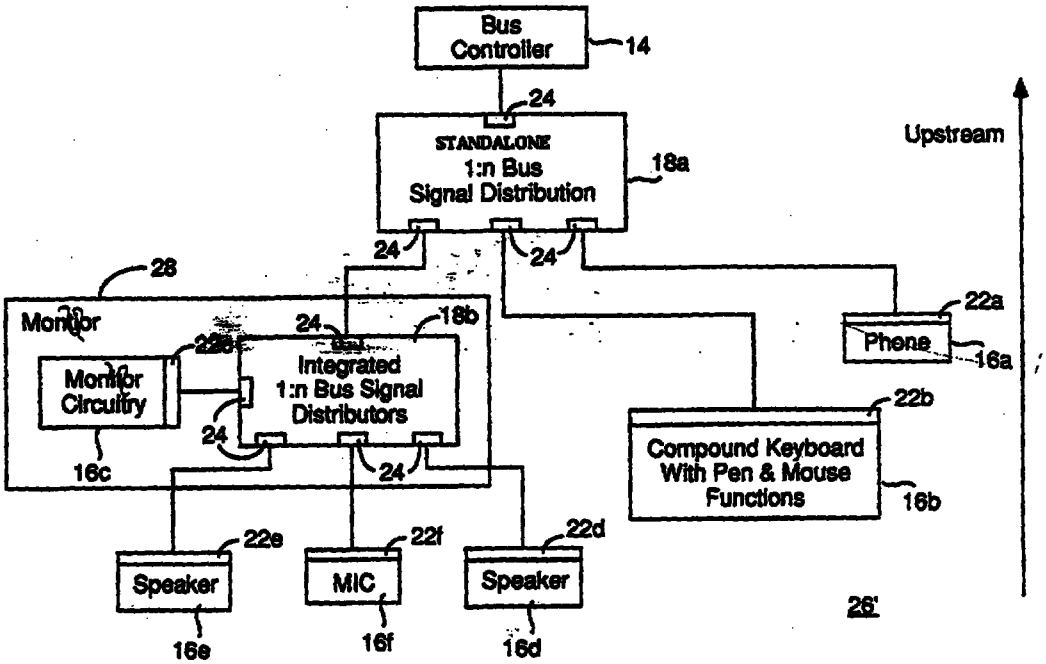
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(54) Title: METHOD AND APPARATUS FOR DYNAMICALLY GENERATING AND MAINTAINING FRAME BASED POLLING SCHEDULES FOR POLLING ISOCHRONOUS AND ASYNCHRONOUS FUNCTIONS THAT GUARANTEE LATENCIES AND BANDWIDTHS TO THE ISOCHRONOUS FUNCTIONS

(57) Abstract

Circuitry and complementary logic are provided to a bus controller (14), a number of 1:n bus signal distributors (18a-18b), and a number of bus interfaces (22a-22f) of an hierarchical serial bus assembly (26') for the bus controller (14) to dynamically generate and maintain a frame based polling schedule for polling the functions of the bus agents (16a-16f) connected to the serial bus assembly (26') and the serial bus elements themselves. The hierarchical serial bus assembly (26') is used to serially interface a number of isochronous (16a, 16d-16f) and asynchronous (16b-16c) peripherals to the system unit of a computer system. The circuitry and complementary logic of the serial bus elements support gathering of various critical operating characteristics by the bus controller (14). The circuitry and logic provided in accordance to these gathered critical operating characteristics guarantee latencies and bandwidths to the isochronous functions of the isochronous (16a, 16d-16f) peripherals. In certain embodiments, the circuitry and logic provided to the bus controller (14) further adapt in real time its frame based polling schedule in like manner, responsive to live attachment/detachment of serial bus elements.



Method AND Apparatus For Dynamically Generating And Maintaining Frame Based Polling Schedules For Polling Isochronous And Asynchronous Functions That Guaranty Latencies And Bandwidths To The Isochronous Functions

BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention relates to the field of computer systems. More specifically, the present invention relates to serial buses for connecting peripherals to the system units of computer systems, including the associated controllers and interfaces.

2. Background Information

A number of interrelated considerations is making it desirable to have a single, relatively fast, bi-directional, isochronous, low-cost, and dynamically configurable serial bus for simultaneously connecting isochronous as well as asynchronous peripherals to the system unit of a desktop computer system. Isochronous peripherals are peripherals that generate real time natural data such as voice, motion video, and the like. These interrelated considerations include:

Connection of the Telephone to the Desktop Computer

It is expected that the merging of computing and communication will be the basis of the next generation of productivity applications on desktop computers. The movement of machine oriented and human oriented data types from one location or environment to another depends on ubiquitous and cheap connectivity. Unfortunately, the computing and communication industries have evolved independently. As a result, a wide range of desktop computer and telephone interconnects have to be supported.

Ease of Use

The lack of flexibility in reconfiguring desktop computers has been acknowledged as its Achilles heel to it's further development. The combination of user friendly graphical interfaces and the hardware and software mechanisms associated with the new generation of system bus architectures have made desktop computers less confrontational and easier to reconfigure. However, from the enduser point of view, the desktop computer's I/O interfaces such as serial/parallel ports, keyboard/mouse/joystick interfaces, still lack the attributes of plug and play or too limiting in terms of the type of I/O devices that can be live attached/detached.

Port Expansion

The addition of external peripherals to desktop computers continues to be constrained by port availability. The lack of a bi-directional, low-cost, low to mid speed peripheral bus has held back the proliferation of peripherals like telephone/fax/modem adapters, answering machines, scanners, personal digital assistants (PDA), keyboards, mouses, etc. Existing interconnects are optimized for one or two point products. As each new function or capability is added to the desktop computer, typically a new interface has been defined to address this need.

In other words, this desired serial bus is expected to provide low cost simultaneous connectivity for the relatively low speed 10-100 kbps interactive devices such as keyboard, mouse, stylus, game peripherals, virtual reality peripherals, and monitors, as well as the moderate speed 500 - 5000 kbps isochronous devices such as ISDN, PBX, POTS, and other audio devices. A multiplicity of both types of devices are expected to be connected and active at the same time, and yet the latter type of devices are provided with guaranteed latencies and bandwidths. Furthermore, the devices are expected to be hot attached and detached, with the serial interface being able to

dynamically reconfigure itself without interrupting operation of the desktop computer system.

There are several technologies that are commonly considered to be serial buses for connecting peripherals to system units of computer systems. Each of these buses is designed to handle a specific range of communications between system units and peripherals. Particular examples of these buses include:

Apple® Desktop Bus (ADB): ADB is a proprietary bus of Apple Computer Inc. It is a minimalist serial bus that provides a simple read/write protocol to up to 16 devices. Only basic functions are required of the controller and interface hardware. Thus, the implementation cost is expected to be low. However, ADB supports data rates only up to 90 kbps, just enough to communicate with asynchronous desktop devices such as keyboards and mouses. It is not capable of simultaneously supporting the moderate speed isochronous devices discussed earlier.

Access.bus (A.b): A.b is developed by the Access.bus Industry Group. It is based on the I^2C technology of Philips Corporation and a software model of Digital Equipment Corporation (DEC). A.b is also designed primarily for asynchronous devices such as keyboards and mouses. However A.b is generally considered to be more versatile than ADB. A.b's protocol has well-defined specifications for dynamic attach, arbitration, data packets, configuration and software interface. Moderate amount of functions are required of the controller and interface hardware. Thus, the implementation cost is only marginally competitive for the desired desktop application. While addressing is provided for up to 127 devices, the practical loading is limited by cable lengths and power distribution considerations. Revision 2.2 specifies the bus for 100 kbps operation, but the technology has headroom to go up to 400 kbps using the same separate clock and data wires. However, at 400 kbps, A.b still

falls short in meeting the requirements of the moderate speed isochronous devices.

IEEE's P1394 Serial Bus Specification (aka FireWire): FireWire is a high performance serial bus. It is designed primarily for hard disk and video peripherals, which may require bus bandwidth in excess of 100 Mbps. It's protocol supports both isochronous and asynchronous transfers over the same set of 4 signal wires, broken up as differential pairs of clock and data signals. Thus, it is capable of simultaneously meeting the requirements of low speed interactive as well as moderate speed isochronous devices. However, elaborate functions are required of the controller and interface hardware, rendering FireWire to be non-price competitive for the desired desktop application. Moreover, the first generation of devices, based on FireWire's specification, are only just becoming available in the market.

The Concentration Highway Interface (CHI): CHI is developed by American Telephone & Telegraph Corporation (AT&T) for terminals and digital switches. It is a full duplex time division multiplexed serial interface for digitized voice transfer in a communication system. The protocol consists of a number of fixed time slots that can carry voice data and control information. The current specification supports data transfer rates up to 4,096 Mbps. The CHI bus has 4 signal wires: Clock, Framing, Receive Data, and Transmit Data. Both, the Framing and the Clock signals are generated centrally (i.e. PBX switch). Thus, it is also capable of simultaneously meeting the requirements of low speed interactive as well as the moderate speed isochronous devices. Similar to FireWire, elaborate functions are also required of the controller and interface hardware. As a result, CHI is also non-price competitive for the desired desktop application.

As will be disclosed in more detail below, the present invention provides the desired serial bus assembly, including its associated controller, bridging connectors and interfaces, that advantageously overcomes the limitations of the prior art serial buses in a novel manner.

SUMMARY OF THE INVENTION

The present invention includes circuitry and complementary logic provided to a bus controller, a number of 1:n bus signal distributors, and a number of bus interfaces of an hierarchical serial bus assembly for the bus controller to dynamically generate and maintain a frame based polling schedule for polling the functions of the bus agents connected to the serial bus assembly and the serial bus elements themselves. The hierarchical serial bus assembly is used to serially interface a number of isochronous and asynchronous peripherals to the system unit of a computer system. These circuitry and complementary logic of the serial bus elements support gathering of various critical operating characteristics by the bus controller. The circuitry and logic provided to the bus controller in turn generate the frame based polling schedule in accordance to these gathered critical operating characteristics, guaranteeing latencies and bandwidths to the isochronous functions of the isochronous peripherals. In certain embodiments, the circuitry and logic provided to the bus controller further adapt in real time its frame based polling schedule in like manner, responsive to live attachment/detachment of serial bus elements.

Typically, the bus controller is disposed in the system unit, and interconnected to a number of 1:n bus signal distributors and a number of bus interfaces. The bus interfaces are disposed in the connecting peripherals, one bus interface per connecting peripheral. The peripherals, through their bus interfaces, are generally connected to the system unit, through the bus controller, using one or more of the bus signal distributors disposed in the system unit, stand alone bridging connectors and/or the connecting peripherals. A bus interface is always a termination point. Only a bus signal distributor may have one or more bus signal distributor(s) and/or bus interface(s) connected upstream to it. Together the system unit, the serial bus

elements, and the peripherals form an hierarchy of interconnected devices.

A connecting peripheral may be an isochronous or an asynchronous peripheral. Typically, the isochronous peripherals operate with data rates in the range of 500 - 5000 kbps, whereas the asynchronous peripherals operate with data rates in the range of 10 - 100 kbps. Furthermore, a connecting peripheral may be a multi-function peripheral, i.e. multiple functions being mapped to a single bus connection point serviced by a single bus interface.

The bus controller, the bus signal distributors, and the bus interfaces jointly implement a master/slave model of flow control for serially interfacing the interconnected peripherals to the system unit to facilitate data communication transactions between the bus agents, and connection management transactions among the serial bus elements at the bus agents and the serial bus elements' respective operating speeds. Furthermore, these serial bus elements jointly implement a frame based polling schedule for polling the functions of the slave peripherals and the slave serial bus elements that guaranties the latencies and bandwidths of the isochronous functions. The frame based schedule, also referred to as a super frame, has a number of sub-schedules, also referred to as soft frames. An isochronous function is polled as frequent as it is necessary in one or more soft frames of the super frame to guarantee its latency and bandwidth. The rest of the pollings are scheduled around the polling of the isochronous functions, typically in at most one soft frame. During operation, the bus controller systematically polls the functions of the interconnected peripherals through their bus interfaces for data communication transactions, and the serial bus elements for connection management transactions in accordance to the polling schedule.

At power on or reset, the circuitry and complementary logic provided to the serial bus elements under the present invention

jointly facilitate gathering by the bus controller latency requirements of isochronous functions, transmit times of their isochronous data, transactional requirements for asynchronous functions as well as connection management, and transmit times of these transactions. The circuitry and logic provided to the bus controller then determine the lowest latency requirement of the isochronous functions, and set the soft frame size to equal the lowest latency requirement of the isochronous functions. These circuitry and logic of the bus controller further determine an isochronous watermark delimiting the upper limit of a soft frame for polling isochronous functions to ensure the guaranties are met, as well as a frame watermark delimiting the upper limit of a soft frame for performing any kind of polling to ensure operational reliability.

In some embodiments, the circuitry and logic provided to the bus controller then schedule polling of as many isochronous functions as possible within each soft frame, for data communication transactions, subject to the constraint of the cumulated transmit times of their isochronous data being less than the isochronous watermark. Residual isochronous functions, if any, are rejected by the bus controller for exceeding bus capacity. Then, the circuitry and logic provided to the bus controller schedule polling of the asynchronous functions for data communication transactions, and the serial bus elements for connection management transactions, around the polling of the isochronous functions for data communication transactions, subject to the constraint of the cumulative transmit time of each soft frame being less than the frame watermark, using multiple soft frames if necessary.

In other embodiments, the circuitry and logic provided to the bus controller further determine the least common update rate required by the isochronous functions based on their respective update rate requirements. The update rate requirements are equal to the reciprocals of the respective latency requirements of the

isochronous functions. Upon determining the least common update rate of the isochronous functions, the circuitry and logic provided to the bus controller further determine a multiplier for each isochronous function to multiplicatively expand the isochronous function's required update rate to the least common update rate. The circuitry and logic provided to the bus controller then schedule polling of the isochronous functions in multiple soft frames, for data communication transactions, based on truncated versions of these multipliers, and subject to the constraint of the cumulated transmit times of the isochronous data of each soft frame being less than the isochronous watermark. Similarly, residual isochronous functions, if any, are rejected by the bus controller as the earlier described approach. Polling of the asynchronous functions for data communication transactions, and the serial bus elements for connection management transactions, are scheduled around the polling of the isochronous functions for data communication transactions as the earlier described approach.

In some embodiments, the bus controller, the bus signal distributors, and the bus interfaces also jointly support having the bus controller dynamically detects live attachment/detachment of serial bus elements and dynamically manages the connection topology. For these embodiments, the circuitry and logic provided to the bus controller further adapt in real time the frame based polling schedule in like manner.

BRIEF DESCRIPTION OF DRAWINGS

The present invention will be described by way of exemplary embodiments, but not limitations, illustrated in the accompanying drawings in which like references denote similar elements, and in which:

Figure 1 illustrates an exemplary computer system incorporating the serial bus teachings of the present invention;

Figures 2 illustrates one embodiment of the serial bus assembly of **Figure 1** in further detail;

Figure 3 illustrates a master/slave model of flow control employed by the present invention for serially interfacing the interconnected peripherals to the system unit and controlling transaction flows;

Figure 4 illustrates a frame based polling schedule of the present invention implemented by some embodiments for polling the slave "devices";

Figure 5 illustrates geographical and logical addressing of the present invention implemented by some embodiments for addressing serial bus elements and functions of bus agents;

Figure 6 illustrates the essential elements of communication packets of the present invention implemented by some embodiments for conducting transactions employing the master/slave model of flow control;

Figure 7 illustrates one embodiment of the cables physically connecting the serial bus elements under the present invention;

Figures 8-9 illustrate one embodiment of the bus controller of the present invention including its associated software;

Figures 10-11 illustrate one embodiment of the 1:n bus signal distributor of the present invention including its port circuitry;

Figures 12-13 illustrate one embodiment of the bus interface of the present invention including its connector circuitry;

Figure 14 illustrates the lowest latency method of the present invention for generating a frame based polling schedule that guanraties latencies and bandwidths of isochronous functions;

Figures 15a-15c illustrate the method steps of the present invention for scheduling polling of isochronous functions in a soft frame under the lowest latency method;

Figure 16 illustrates one embodiment of the method steps of the present invention for scheduling polling of asynchronous transfers in one or more soft frames under the lowest latency method;

Figures 17a-17c illustrate an exemplary application of the lowest latency method;

Figure 18 illustrates the lowest latency and least common update rate method of the present invention for generating a frame based polling schedule that guanraties latencies and bandwidths of isochronous functions;

Figures 19a-19c illustrate the method steps of the present invention for scheduling polling of isochronous functions in a set of soft frames under the lowest latency and least common update rate method;

Figure 20 illustrates the method steps of the present invention for scheduling polling of asynchronous transfers in one or more sets of soft frames under the lowest latency and least common update rate method;

Figures 21a-21b illustrate an exemplary application of the lowest latency and least common update rate method.

DETAILED DESCRIPTION

In the following description for purposes of explanation, specific numbers, materials and configurations are set forth in order to provide a thorough understanding of the present invention. However, it will be apparent to one skilled in the art that the present invention may be practiced without the specific details. In other instances, well known systems are shown in diagrammatic or block diagram form in order not to obscure the present invention.

Hierarchical Serial Bus Assembly for Serially Interfacing Isochronous and Asyncrhnous Peripherals to a System Unit of a Computer System

Referring now to **Figure 1**, a block diagram illustrating an exemplary computer system incorporating the serial bus teachings of the present invention is shown. Exemplary computer system **10** comprises system unit **12** having serial bus controller **14** of the present invention, 1:n bus signal distributors **18** of the present invention, each having n+1 ports **24**, and peripherals **16** having bus interfaces **22** of the present invention. Peripherals **16** are coupled to bus controller **14** of system unit **12** through 1:n bus signal distributors **18** and cables **20**. Collectively, bus controller **14**, bus signal distributors **18**, bus interfaces **22**, and cables **20** form a serial bus assembly **26** interconnecting bus agents, i.e. system unit **12** and peripherals **16** to each other.

Cables **20** are preferably low cost two signal wires cables **48** and **50** (as illustrated in **Fig. 7**). However, cable **20** are capable of supporting data transfer rates up to 5 Mbps. Furthermore, when such low cost cables **20** are employed, electrical signals are preferably propagated over the two signal wires **48** and **50** between the interconnected devices **14**, **18** and **22** in a differential manner. For examples, a negative voltage differential represents a 1-bit and a positive voltage differential represents a 0-bit. For some embodiments, data and control states are further inferred from the

electrical signals' voltage states and/or durations. A particular implementation of electrically represent data and control states with voltage states and/or signal durations is described in the contemporaneously filed copending application, serial number 08/332,337 entitled Method And Apparatus For Serial Bus Elements Of An Hierarchical Serial Bus To Electrically Represent Data And Control States To Each Other, which is hereby fully incorporated by reference.

Except for bus controller **14**, system unit **12** is intended to represent a broad category of system units of computer systems whose constitutions and functions are well known, and will not be otherwise further described. Similarly, except for bus interfaces **22**, peripherals **16** are intended to represent a broad category of desktop peripherals, such as keyboards, mouses, monitors, speakers, microphone, telephones, whose constitutions and functions are also well known, and will not be otherwise further described either. Bus controller **14**, bus signal distributors **18** and bus interfaces **22** will be described in more detail below with additional references to the remaining figures.

Figure 2 illustrates one embodiment of the serial bus assembly of **Figure 1** in further detail. For this embodiment, serial bus assembly **26'** includes serial bus controller **14**, standalone 1:n bus signal distributor **18a**, integrated 1:n bus signal distributor **18b**, and bus interfaces **22a - 22f**. The serial bus assembly **26'** interconnects bus agents telephone **16a**, compound keyboard **16b** including keyboard, pen and mouse functions, monitor circuitry **16c** of monitor **28**, speakers **16d-16e** and microphone **16f** to system unit **12**. Together, the system unit **12**, the serial bus elements **14**, **18a-18b** and **22a-22f**, and the interconnected peripherals **16a-16f** form an hierarchy of interconnected devices.

Under the present invention, a bus interface **22a - 22f** is always a termination point. Only a bus signal distributor, e.g. **18a**, may have one or more bus signal distributors, e.g. **18b**, and/or one or more

bus interfaces, e.g. 16a, coupled upstream to it. For the purpose of this disclosure, upstream means "towards the bus controller". Thus, except for the degenerate case where the serial bus assembly 26 has only one connecting peripheral 16, typically it is a bus signal distributor, such as 18a, that is connected upstream to the bus controller 14.

Furthermore, under the present invention, a connecting peripheral may be an isochronous peripheral, such as telephone 16a, speakers 16d-16e, and microphone 16f, or asynchronous peripherals, such as compound keyboard 16b and monitor 16c. The isochronous peripherals may operate with a data transfer rate as high as 5 Mbps, while the asynchronous peripherals may operate with a data transfer rate as high as 100 kbps. Furthermore, a connecting peripheral 16a - 16f may be a multiple function peripheral, i.e. multiple functions mapping to a single bus connection point serviced by a bus interface, e.g. 22b. Similarly, although not shown, the system unit 12 may support multiple clients.

Figure 3 illustrates a master/slave model of flow control employed by the present invention for serially interfacing the interconnected peripherals to the system unit and controlling transaction flow. As illustrated, the bus controller 14, the signal bus distributors 18, and the bus interfaces 22 cooperate to implement the master/slave model of flow control. The bus controller 14 serves as the master, and the signal bus distributors 18 as well as the bus interfaces 22 behave as slave devices to the bus controller 14.

Under the master/slave model, the bus controller 14 provides flow control for all data communication transactions between the bus agents at their respective operating speeds. The bus interfaces 22 engage in data communication transactions on behalf of the functions of the peripherals 16. However, the bus interfaces 22 accept or transmit data only if they have been authorized or instructed

(aka "polled") to do so by the bus controller 14. The bus signal distributors 18 serve strictly as signal distributors. They are merely transparent conduits when data communication transactions are conducted by the bus controller 14 and the bus interfaces 22 on behalf of the bus agents. Thus, the bus signal distributors 18 never actively participate in data communication transactions, accept data or respond with data.

The bus controller 14 systematically polls the functions of the interconnected peripherals 16 through their bus interfaces 22 for data communication transactions in accordance to a polling schedule which guarantees latencies and bandwidths to the isochronous functions of the interconnected peripherals 16. Polling of the isochronous functions of the interconnected peripherals 16 for data communication transactions are prioritized over for all other polling and as frequent as they are necessary to meet the guaranty. Polling of the asynchronous functions of the interconnected peripherals 16 through their bus interfaces 22 for data communication transactions are scheduled around the polling of the isochronous functions of the interconnected peripherals 16 for data communication transactions. Preferably, the polling schedule is dynamically adapted to the interconnected peripherals 16 actually present.

In some embodiments, the bus controller 14, the bus signal distributors 18 and the bus interfaces 22 further engage in connection management transactions employing the same master/slave model for flow control. Similarly, the bus controller 14 provides flow control for conducting the connection management transactions at the serial bus elements' respective operating speeds. The bus signal distributors 18 and the bus interfaces 22 respond to the connection management transactions, replying with control/status information as appropriate. The bus controller 14, during operation, polls the bus signal distributors 18 and the bus interfaces 22 for such transactions. Polling of the bus signal distributors 18 and the bus

interfaces 22 for connection management transactions are also scheduled around polling of the isochronous functions of the interconnected peripherals 16 for data communication transactions. Preferably, the expanded polling schedule is also dynamically adapted to the serial bus elements actually present.

Figure 4 illustrate a frame based polling scheduling of the present invention implemented by some embodiments for conducting the various transactions employing the master/slave model of flow control. As illustrated, the polling schedule 30, also referred to a super frame, comprises of a number of sub-schedules 32, also referred to as soft frames. An isochronous function 34a or 34b of an interconnected peripheral 16 is polled as frequent as it is necessary in one or more soft frames 32 of the super frame 30 to guarantee its latency and bandwidth. However, an asynchronous function 36a or 36b is polled only once in one soft frame 32 of the super frame 30 for data communication transaction. Similarly, an interconnected device 38a or 38b is also polled only once in one soft frame 32 of the super frame 30 for connection management transaction.

Preferably, all isochronous functions 34a - 34b are polled within a first percentage portion (P1) of a soft frame 32 to ensure the latency and bandwidth guaranties are met. Isochronous functions that cannot be accommodated within P1 are preferably rejected for insufficient capacity. The upper delimiter (M1) of P1 is also referred to as the isochronous watermark. Similarly, all polling are preferably performed within a second percentage portion (P2) of a soft frame 32 to ensure reliability of operation. Multiple soft frames 32 are employed if necessary to accommodate all asynchronous function and serial bus element polling. The upper delimiter (M2) of P2 is also referred to as the frame watermark.

Various manners in which such fa rame based polling schedule may be dynamically generated and updated, are described in more detail below.

Figure 5 illustrates geographical and logical addressing of the present invention implemented by some embodiments for addressing the serial bus elements and functions of bus agents. For ease of explanation, the same exemplary serial bus assembly of **Figure 2** is used. However, the bus controller **14** is labeled as Host, also referred to as Hub0. The bus signal distributors **18a-18b** are labeled as Hub1 and Hub2. The peripherals **16a - 16f** including their corresponding bus interfaces **22a - 22f** are jointly labeled as Node0 through Node6. The functions of peripherals **16a - 16f** are labeled as FN0, FN1, etc.

As illustrated, the serial bus elements and functions of the bus agents are assigned geographical as well as logical addresses (GEO ADDR & LOG ADDR) of a geographical and a logical address space. More specifically, the Hubs **14, 18a - 18b** and the Nodes **22a - 22f** are assigned GEO ADDRes, whereas the functions of the Nodes **16a - 16f** are assigned LOG ADDRes. Preferably, the Hub identity as well as the upstream port of the Hub may be inferred from the GEO ADDR of a Hub **14, and 18a - 18b**, and the connecting Hub as well as the connecting port of the connecting Hub may be inferred from the GEO ADDR of a Node **22a - 22f**. In one embodiment, the LOG ADDRes are assigned to the functions of the Nodes **16a - 16f** in a chronological manner.

For examples, in the illustrated exemplary application, Hub1 and Hub2 **18a** and **18b** are assigned the GEO ADDRes of "Hub1:Port0" and "Hub2:Port0" respectively, identifying the Hubs **18a** and **18b** as "Hub1" and "Hub2" respectively, and in each case, the upstream port being "Port0". Node1 and Node4 **22b** and **22e** are assigned the GEO ADDRes of "Hub1:Port2" and "Hub2:Port3"

respectively, identifying the connecting Hubs **18a** and **18b** as "Hub1" and "Hub2" respectively, and the connecting ports of connecting Hubs **18a** and **18b** as "Port2" and "Port3" respectively. The functions of Node1 **16b** are assigned the LOG ADDRes of "LA1", "LA2" and "LA3", whereas the function of Node4 **16e** is assigned the LOG ADDR of "LA6".

Preferably, the GEO ADDRes and the LOG ADDRes are dynamically assigned at power on or reset, and updated in response to live detachment of interconnected devices or attachment of additional devices, by the bus controller **14** in cooperation with the bus signal distributors **18** and the bus interfaces **22**. A particular implementation of such dynamic connection management is described in the copending application, serial number 08/332,375, entitled Method And Apparatus For Dynamically Determining And Managing Connection Topology Of An Hierarchical Serial Bus Assembly, which is hereby fully incorporated by reference.

For these embodiments, the GEO ADDRes are used to conduct connection management transactions among the serial bus element, whereas the LOG ADDRes are used to conduct data communication transactions among the functions of the bus agents The separation of the two types of transactions into the two separate address spaces facilitate dynamic connection management of the serial bus elements, without having to interrupt services to the functions of the bus agents.

Figure 6 illustrates the essential elements of communication packets of the present invention implemented by some embodiments for conducting the various transactions employing the master/slave model of flow control. For these embodiments, packet identifiers **44** are employed to differentiate control packets from data packets. Control packets are packets employed by the bus controller **14** to authorize or instruct the bus

signal distributors 18 and the bus interfaces 22 to engage in transactions. Control packets may also include packets employed by the bus signal distributors 18 and the bus interfaces 22 to acknowledge authorizations or instructions from the bus controller 14. Furthermore, addresses 46 are employed as appropriate to identify the transaction parties. As will be appreciated that under the master/slave model of flow control, the bus controller 14 as a transaction participant may often be inferred, and therefore its address may be omitted.

Preferably, transaction flow, such as from bus controller 14 to a function, from a first function to a second function, may be inferred from the packet identifiers 44. Preferably, either geographical or logical addresses 46, i.e. "HubX:PortY" or "LAz", may be specified to accommodate those embodiments that support connection management transactions and implement both types of addresses.

A particular implementation of employing such communication packets to conduct the various transactions is described in the contemporaneously filed copending application, serial number 08/332,573, entitled Method And Apparatus For Exchanging Data, Status And Commands Over An Hierarchical Serial Bus Assembly Using Communication Packets, which is hereby fully incorporated by reference.

Figures 8-9 illustrate one embodiment of the bus controller of the present invention. In this embodiment, the bus controller 14 includes a control state machine and circuitry 52, control/status registers 54, data buffers 56, and bus controller software services 58. The control/status registers 54 are used to store the various control and status data. For examples, the serial bus elements present, their interconnection topology, the functions of the various interconnected peripherals, the geographical addresses assigned to the serial bus elements, the logical addresses assigned to the functions of the interconnected peripherals. The data buffers 56 are used to buffer

the data of the data communication transactions between the bus agents. The control state machine and circuitry 52 operates the hardware, controlling data communication transactions and employing the above described master/slave model of flow control, under the programming of the bus controller software services 58. For some embodiments, the control state machine and circuitry 52 further operates the hardware, controlling connection management transactions, implementing the master/slave model of flow control with frame based polling schedule, employing geographical and logical addressing, supporting communication packet based transactions, and/or inference of data and control states from states of the propagation electrical signals. In particular, the control and state mahchine circutiry 52 causes the bus controller 14 to cooperate with the bus signal distributors 18 and the bus interfaces 22, and perform the frame based polling schedule generation and maintenance steps of the present invention, which will be described in more below.

The bus controller software services 58 program the control state machine and circuitry 52 responsive to the operating system 60 and other software such as device and configuring software 62 and 64 of the system unit 12. In particular, the services include connection management such as detection of serial bus elements present, detection of their interconnection topology, detection of the functions of the interconnected peripherals, and assignment of the geographical and logical addresses. The services further include transaction management such as generation and maintenance of the polling schedule, polling of the serial bus elements and functions of the bus agents, acknowledgment of certain responses of the serial bus elements and functions of the bus agents, and exchange of data with functions of the bus agents.

For a more detailed description of the bus controller hardware and the bus controller software services 58, refer to the incorporated by reference copending applications, serial numbers

08/332,375, 08/332,573 and 08/332,337. It should be noted that the allocation of functions to the hardware and software services of the bus controller **14** is implementation dependent. The present invention may be practiced with any number of allocations, ranging from minimal hardware usage to minimal employment of software services.

Figures 10-11 illustrate one embodiment of the bus signal distributor of the present invention. The illustrated embodiment is a 1:7 bus signal distributor **18'** having control circuitry **66**, control registers **68**, and 8 ports **24**. Port 0 **24** is used to connect the bus signal distributor **18'** upstream to the bus controller **14** or another bus signal distributor **18**. Ports 1 - 7 are used to connect up to a total of 7 bus signal distributors **18** and/or bus interfaces **22** to itself. The control registers **68** are used to store its own control and status information such as whether a port **24** has a bus interface **22** connected to it or not, and whether the port **24** is turned ON/OFF. The control circuitry **66** operates the bus signal distributor **18'** responsive to instructions from the bus controller **14**. In particular, the control circuitry **66** causes the bus signal distributor **18** to cooperate with the bus controller **14**, and perform the frame based polling schedule generation and maintenance steps of the present invention, whcih will be described in more detail below.

In embodiments where the low cost two signal wire cables **20** are used to interconnect the serial bus elements, and electrical signals are preferably propagated in a differential manner, each port **24** comprises two differential amplifiers **70** and **72** for generating the differential signals. Preferably, each port **24** further having two resistors **74** coupled to ground as shown, pulling the signals on the two wires to ground, thereby allowing the absence or presence of a connected bus interface **22** to be discernible. The appropriate values of resistors **74** may be determined empirically depending on individual implementations.

For a more detailed description of the bus signal distributor 18, refer to the incorporated by reference copending application, serial number 08/332,375.

Figures 12-13 illustrate one embodiment of the bus interfaces of the present invention. For this embodiment, the bus interface 22 comprises control circuitry 80, control/status registers 82, a Connector interface 84 and two FIFOs 76 - 78, a Receive FIFO 76 and a Send FIFO 78. Receive and Send FIFOs 76 - 78 are used to stage the receive and send data for data communication transactions. The control/status registers 68 are used to store its own control and status information such as its assigned geographical address, functions of its "host" peripheral, and their assigned logical addresses. The control circuitry 66 operates the bus interface 22 on behalf of the "host" peripheral and the "host" peripheral's functions, responsive to authorizations and instructions from the bus controller 14. In particular, control circuitry 66 causes the bus interface 22 to cooperate with the bus controller 14, and perform the frame based polling schedule generation and maintenance steps of the present invention, which will be described in more detail below.

In embodiments where the low cost two signal wire cables 20 are used to interconnect the serial bus elements, and electrical signals are preferably propagated in a differential manner, the Connector interface 84 comprises two differential amplifiers 86 and 88 for generating the differential signals. Preferably, the Connector interface 84 further includes two resistors 90 coupled to Vcc as shown, pulling the signals on the two wires to Vcc complementary to the port circuitry of a connecting bus signal distributor 18. The appropriate values of resistors 90 may also be determined empirically depending on individual implementations.

For a more detailed description of the bus interface **22**, refer to the incorporated by reference copending applications, serial number 08/332,375, 08/332,573 and 08/332,337.

Frame Based Polling Schedule Generation and Maintenance

Having now described the hierarchical serial bus assembly **26** and the manner its elements cooperate to serially interface the isochronous and asynchronous peripherals **16** to the system unit **12** of the exemplary computer system **10**, the frame based polling schedule generation and maintenance steps of the present invention performed by the serial bus elements will now be described in detail.

Figure 14 illustrates the lowest latency method of the present invention for generating a frame based polling schedule that guaranties latencies and bandwidths of isochronous functions. As illustrated, at power on or reset, the bus controller **14**, in cooperation with the other serial bus elements, determines the latency requirement of each isochronous function, step **302**, sets the soft frame size to the lowest latency requirement, step **304**, computes the isochronous watermark for the soft frame, step **304**, and determines the transmit times of the isochronous data and all asynchronous transfers, step **306**. Latency requirements of an isochronous function is dependent on the queue depth and dequeuing rate of the isochronous peripheral. Typically, a margin of reliability is also employed.

Preferably, the latency requirements of the isochronous functions and the transmit times of isochronous data and asynchronous transfers are gathered from the interconnected peripherals as an integral part of the power on/reset initialization process. Alternatively, the latency requirements and the transmit

times may be gathered post initialization with connection management transactions.

Upon having set the soft frame size, computed the isochronous watermark, and determined the transmit times of the isochronous data and the asynchronous transfers, the bus controller **14** schedules as many polling of isochronous functions as possible into a soft frame, subject to the constraint of the cumulated transmit times of the scheduled isochronous functions being less than the isochronous watermark, step **308**. Residual isochronous functions , if any, are rejected by the bus controller **14** for exceeding the bus capacity. Thus, each scheduled isochronous function is guaranteed to be polled with a frequency sufficient to meet its latency requirement, and at each polling it is guaranteed to be polled with a bandwidth sufficient for its transmit time.

The soft frame used to schedule the isochronous functions is also referred to as the base soft frame. The manner in which the isochronous function scheduling step is performed will be described in more detail below with additional references to **Figures 15a-15c**.

After having scheduled polling of the isochronous functions, the bus controller **14** determines the number of asynchronous transfers needed, i.e. the number of asynchronous functions to be polled, the number of connection management transactions to be polled to detect live attachment/detachment of serial bus elements, etc., step **310**. The bus controller **14** further determines the amount of asynchronous transfer time available per soft frame, by subtracting the cumulative transmit time of the scheduled isochronous functions from the frame watermark portion of a soft frame, step **312**. Finally, the bus controller **14** schedules the asynchronous transfers in one or more soft frames, around the polling of the isochronous functions, step **314**. The residual portion beyond

the frame watermark is reserved to ensure reliability of operation. The manner in which the asynchronous transfer scheduling step is performed will also be described in more detail below with additional references to **Figure 16**.

In some embodiments, the above described process is repeated upon detection of live attachment/detachment of serial bus elements, thereby dynamically adapting in real time the frame based polling schedule to the serial bus elements actually present. The manner in which step **308** is performed is slightly different when the process is repeated in response to detection of live attachment/detachment of serial bus elements. These differences will be noted when step **308** is described in more detail below.

Figures 15a-15c illustrate the method steps of the present invention for scheduling polling of isochronous functions in a soft frame under the lowest latency method. Initially, the bus controller **14** determines whether it is generating the first polling schedule, step **316**, i.e. whether it is scheduling at power on/reset or in response to live attachment/detachment of serial bus elements. If the scheduling is being performed for the first schedule, the bus controller **14** immediately proceeds to select one of the isochronous functions for scheduling, step **318**. Selection may be made arbitrarily or based on some priority schemes. Next, the bus controller **14** determines if scheduling the selected isochronous function will cause the cumulative transmit time of the scheduled isochronous functions to exceed the isochronous watermark, step **320**. If scheduling would not cause the cumulative transmit time to exceed the isochronous watermark, the bus controller **14** schedules the isochronous function, and adds the transmit time of its isochronous data into the cumulative transmit time of the scheduled isochronous functions, step **324**.

Upon scheduling the isochronous function, the bus controller **14** checks to determine if there are additional polling of isochronous functions that need to be scheduled, step **326**. If additional polling of isochronous functions need to be scheduled, the bus controller **14** returns to step **318**, otherwise, scheduling of isochronous functions is completed.

Whenever the bus controller **14** determines at step **320** that scheduling of a selected isochronous function would cause the cumulated transmit time of scheduled isochronous functions to exceed the isochronous watermark, the bus controller **14** rejects the selected isochronous function and terminates scheduling, step **328**. Preferably, the bus controller **14** will generate a fault condition indicating that bus capacity has been exceeded, and identifies all unscheduled isochronous functions, step **328**.

Back at step **316**, if the bus controller **14** determines that the process is not being performed to generate the first polling schedule, i.e. it is being performed to dynamically adapt the polling schedule, the bus controller **14** further determines if the lowest latency is less than or equal to the "old" soft frame size, step **330**. If the lowest latency is less than or equal to the "old" soft frame size, the bus controller **14** proceeds to step **332**, otherwise it proceeds with step **352**.

Continuing now with **Figure 15b**, at step **332**, the bus controller **14** deletes any isochronous functions no longer require service from the polling schedule. The bus controller **14** then reschedules all the remaining "old" isochronous functions and cumulates their transmit times as described earlier, step **334**. Next the bus controller **14** determines if the isochronous watermark has been exceeded or not, step **336**. If the isochronous watermark has been exceeded, the bus controller **14** reestablishes the soft frame size and the corresponding isochronous watermark, excluding the isochronous function that yielded the lowest latency, step **338**. The bus controller

14 repeats steps 334 - 338 until it can determine at step 336 that all remaining old isochronous functions have been rescheduled successfully under the isochronous watermark of a soft frame.

The bus controller 14 then proceeds to steps 340 - 350. Except for step 348, steps 340 - 350 are identical to the steps 320 - 328 described earlier. Extra step 348 is performed to cause the fault condition in step 350 to be also generated in the event that the "successful" adaptation of the polling schedule required exclusion of one or more new isochronous functions with low latencies earlier at step 338 to yield the eventual "successful" soft frame size.

Continuing now with Figure 15c, recall that the bus controller 14 proceeds with step 352 if it decided back at step 330 the lowest latency is greater than the "old" soft frame size. Steps 352 and 354 are the same as steps 332 and 334 described earlier. However, upon rescheduling the old isochronous functions in step 354, steps similar to steps 336 and 338 described earlier are not necessary, since the lowest latency was determined to be greater than the "old" soft frame size back at step 330. Thus, it is not possible for the bus controller 14 to fail to schedule the old isochronous functions under the isochronous watermark of the soft frame. The bus controller 14 than proceeds to schedule the new isochronous functions in steps 356 - 364. Steps 356 - 364 are identical to steps 318 - 328 described earlier.

Figure 16 illustrates one embodiment of the method steps of the present invention for scheduling polling of asynchronous transfers in one or more soft frames under the lowest latency method. In this illustrated embodiment, polling of asynchronous transfers are scheduled by groups. Particular examples of asynchronous transfer groups include attention requests, management queries, and the like. However, it will be appreciated that present invention may be practiced without having the scheduling of asynchronous transfers being performed by groups.

Under the illustrated embodiment, the bus controller **14** first selects a particular asynchronous transfer group for scheduling, step **366**. Then, the bus controller **14** selects an asynchronous transfer for scheduling. Again either selection may be made in an arbitrary manner or using some priority schemes. Upon selecting an asynchronous transfer for scheduling, the bus controller **14** determines if scheduling the selected asynchronous transfer would cause the cumulative transmit time of all scheduled functions/transfers to exceed the frame watermark, step **370**. If scheduling would not cause the frame watermark to be exceeded, the bus controller **14** schedules the selected asynchronous transfer, step **372**. On the other hand, if scheduling would cause the frame watermark to be exceeded, the bus controller **14** adds another base frame, i.e. a new soft frame with similarly scheduled isochronous functions, step **374**, before scheduling the selected asynchronous transfer, step **372**.

Upon scheduling the selected asynchronous transfer, the bus controller **14** determines if more asynchronous transfers are still to be scheduled within the selected asynchronous transfer group, step **376**. If more asynchronous transfers are still to be scheduled, the bus controller **14** repeats steps **368 - 372**, until it is determined at step **376** that all asynchronous transfers within the selected asynchronous transfer group have been scheduled. The bus controller **14** then determines if more asynchronous transfer groups are still to be scheduled, step **378**. If more asynchronous transfer groups are still to be scheduled, the bus controller **14** repeats steps **366 - 376**, until it is determined at step **378** that all asynchronous transfer groups have been scheduled.

Figures 17a-17c illustrate an exemplary application of the lowest latency method. As shown in **Figure 17a**, in this exemplary application, the bus topology includes the Host, one Hub, four Nodes

having five functions. The five functions include three isochronous functions, i.e. CD, an ISDN T1 line, and a Voice channel, and two asynchronous functions, i.e. Mouse and Keyboard. Additionally, asynchronous transfers for connection management (GEO poll), attention requests and management queries also have to be accommodated. The latencies of the isochronous functions, and the transmit times of the isochronous data as well as the asynchronous transfers are summarized in table **380**.

As shown in **Figure 17b**, the bus controller **14** first determines the latencies of the three isochronous functions, CD, ISDN T1, and Voice to be 364us, 667us, and 727us respectively, step **302a**. Thus, the lowest latency is determined to be 364us; the soft frame size is set to 364us; and the isochronous watermark is computed to be 273us (using an exemplary 75% usage rate), step **304a**. The transmit times of the isochronous data and the asynchronous transfers are determined to be 114us for CD Audio, 37.2us for ISDN T1 data, 37.2us for Voice data, etc., etc., step **306a**. Applying the method steps illustrated by **Figures 15a-15c**, the isochronous functions CD Audio, ISDN T1, and Voice are all successfully scheduled into a base soft frame as shown, since the cumulative transmit time of their isochronous data is 188.4us, which is less than 273us, the isochronous watermark, step **308a**.

Next, the bus controller **14** determines that polling for two asynchronous functions, five connection management transactions (GEO poll), one attention request, and three management queries are required, step **310**. The bus controller **14** further determines that about 130us are available per soft frame for asynchronous transfers (using an exemplary 95% usage rate), step **312a**. Having determined the transmit time available per soft frame, the bus controller **14** then schedules the required asynchronous transfers using five base soft frames as shown, step **314a**. The resulting polling schedule for this exemplary application is shown in **Figure 17c**.

Figure 18 illustrates the lowest latency and least common update rate method of the present invention for generating a frame based polling schedule that guaranties latencies and bandwidths of isochronous functions. The first three steps, i.e. steps 382 - 386 are identical to the first three steps, steps 302 - 306 of the lowest latency method described earlier. However, during the current method, upon performing the first three steps, the bus controller 14 further computes the update rate requirements of the isochronous functions, step 388. The update rate requirement of each isochronous function is equal to the reciprocal of its latency requirement. Next, the bus controller 14 determines the least common update rate of the isochronous functions, and compute a multiplier for each isochronous function to multiplicatively expand the isochronous function's required update rate to the least common update rate, step 390.

Having performed the additional computations, the bus controller 14 then proceeds to schedule polling of the isochronous functions, step 392. Step 392 is similar to step 308 of the lowest latency method described earlier. However, it differs from step 308 in that polling of isochronous functions are scheduled using a set of base soft frames instead of one base soft frame. The scheduling is also made using the additionally computed multipliers. Step 392 will be described in more detail below with additional references to Figures 19a-19c.

After having scheduled the isochronous functions, the bus controller 14 proceeds with steps 394 and 396, which are similar to steps 310 and 312 of the lowest latency method described earlier. However, step 396 differs from step 312 in that the bus controller 14 determines the amount of transmit time available in each base soft frame of the set of base soft frames, instead of just one base soft frame. Having determined the asynchronous transfer requirements, and the transmit time available in each of the base soft frames, the bus

controller 14 then schedules the asynchronous transfers, step 398. Step 398 is also similar to step 314 of the lowest latency method described earlier. However, it differs from step 314 in that the asynchronous transfers are scheduled using multiple sets of soft frames, instead of multiple soft frames. Step 398 will be described in more detail below with additional references to Figures 20.

In some embodiments, the above described process is also repeated upon detection of live attachment/detachment of serial bus elements, thereby dynamically adapting in real time the frame based polling schedule to the serial bus elements actually present. The manner in which step 392 is performed is slightly different when the process is repeated in response to detection of live attachment/detachment of serial bus elements. These differences will be noted when step 392 is described in more detail below.

Figures 19a-19c illustrate the method steps of the present invention for scheduling polling of isochronous functions in a set of soft frames under the lowest latency and least common update rate method. Similar to the lowest latency method, initially, the bus controller 14 determines whether it is generating the first polling schedule, step 400, i.e. whether it is scheduling at power on/reset or in response to live attachment/detachment of serial bus elements. If the scheduling is being performed for the first schedule, the bus controller 14 immediately proceeds to select one of the isochronous functions for scheduling, step 403. However, unlike the lowest latency method, selection is based on the computed multiplier values of the isochronous functions. More specifically, the unscheduled isochronous function with the lowest truncated multiplier value is selected. Next, the bus controller 14 determines if scheduling the selected isochronous function will cause the cumulative transmit time of the scheduled isochronous functions of each base soft frame of a set of soft frames to exceed its isochronous watermark, step 404. The set size is equal to the largest truncated multiplier value of the

isochronous functions. If scheduling would not cause the cumulative transmit time to exceed the isochronous watermark for any base soft frame, the bus controller 14 schedules the isochronous function in accordance to its truncated multiplier value, and adds the transmit time of its isochronous data into the cumulative transmit time of schedule isochronous functions for each base soft frame, step 406.

Upon scheduling the isochronous function, similar to the lowest latency method described earlier, the bus controller 14 checks to determine if there are additional polling of isochronous functions that need to be scheduled, step 408. If additional polling of isochronous functions need to be scheduled, the bus controller 14 returns to step 402, otherwise, scheduling of isochronous functions is completed.

Whenever the bus controller 14 determines at step 404 that scheduling of a selected isochronous function would cause the cumulated transmit time of scheduled isochronous functions to exceed the isochronous watermark, also similar to the lowest latency method described earlier, the bus controller 14 rejects the selected isochronous function and terminates scheduling, step 410. Preferably, the bus controller 14 will also generate a fault condition indicating that bus capacity has been exceeded, and identifies all unscheduled isochronous functions, step 410.

Back at step 400, similar to the lowest latency method described earlier, if the bus controller 14 determines that the process is not being performed to generate the first polling schedule, i.e. it is being performed to dynamically adapt the polling schedule, the bus controller 14 further determines if the lowest latency is less than or equal to the "old" soft frame size, step 412. If the lowest latency is less than or equal to the "old" soft frame size, the bus controller 14 proceeds to step 414, otherwise it proceeds with step 434.

Continuing now with **Figure 19b**, similar to the lowest latency method described earlier, at step **414**, the bus controller **14** deletes any isochronous functions no longer require service from the polling schedule. The bus controller **14** then reschedules all the remaining "old" isochronous functions into the base soft frames and cumulates their transmit times for all base soft frames as described earlier, step **416**. Next the bus controller **14** determines if any of the isochronous watermarks of the base soft frames have been exceeded or not, step **418**. If the isochronous watermark of at least one base soft frame has been exceeded, the bus controller **14** reestablishes the soft frame size for the base soft frames and the corresponding isochronous watermarks, excluding the isochronous function that yielded the lowest latency, step **420**. The bus controller **14** repeats steps **416 - 420** until it can determine at step **418** that all remaining old isochronous functions have been rescheduled successfully under the isochronous watermarks of all base soft frames.

The bus controller **14** then proceeds to steps **422 - 432**. Similar to the lowest latency method described earlier, except for step **430**, steps **422 - 432** are identical to the steps **404 - 410** described earlier. Extra step **430** is performed to cause the fault condition in step **432** to be also generated in the event that the "successful" adaptation of the polling schedule required exclusion of one or more new isochronous functions with low latencies earlier at step **420** to yield the eventual "successful" soft frame size for the base soft frames

Continuing now with **Figure 19c**, recall that the bus controller **14** proceeds with step **434** if it decided back at step **412** the lowest latency is greater than the "old" soft frame size. Steps **434** and **436** are the same as steps **414** and **416** described earlier. However, upon rescheduling the old isochronous functions in step **436**, steps similar to steps **418** and **420** described earlier are not necessary, since the lowest latency was determined to be greater than the "old" soft frame size back at step **412**. Thus, it is not possible for the bus controller **14** to fail

to schedule the old isochronous functions under the isochronous watermarks of the base soft frames. The bus controller 14 than proceeds to schedule the new isochronous functions in steps 440 - 446. Steps 440 - 446 are identical to steps 404 - 410 described earlier.

Figure 20 illustrates the method steps of the present invention for scheduling polling of asynchronous transfers in one or more sets of soft frames under the lowest latency and least common update rate method. In this illustrated embodiment, polling of asynchronous transfers are also scheduled by groups. As described earlier, particular examples of asynchronous transfer groups include attention requests, management queries, and the like. However, it will be appreciated that present invention may be practiced without having the scheduling of asynchronous transfers being performed by groups.

Under the illustrated embodiment, similar to the embodiment of the lowest latency method described earlier, the bus controller 14 first selects a particular asynchronous transfer group for scheduling, step 448. Then, the bus controller 14 selects an asynchronous transfer for scheduling, step 450. Either selection may be made in an arbitrary manner or using some priority schemes. Upon selecting an asynchronous transfer for scheduling, the bus controller 14 selects the "lowest" unexamined base soft frame, step 452. The bus controller 14 determines if scheduling the selected asynchronous transfer would cause the cumulative transmit time of all scheduled functions/transfers to exceed the frame watermark of the selected base soft frame, step 454. If scheduling would not cause the frame watermark of the selected base soft frame to be exceeded, the bus controller 14 schedules the selected asynchronous transfer, step 456. On the other hand, if scheduling would cause the frame watermark of the selected base soft frame to be exceeded, the bus controller 14 determines if there are base soft frames remain unexamined, step 458. If there are base soft frames unexamined, the

bus controller 14 returns to step 452. However, if all base soft frames have been examined, the bus controller 14 adds another set of base soft frames, i.e. a new set of soft frames with similarly scheduled isochronous functions, step 460, before scheduling the selected asynchronous transfer, step 456.

Upon scheduling the selected asynchronous transfer, similar to the embodiment of the lowest latency method described earlier, the bus controller 14 determines if more asynchronous transfers are still to be scheduled within the selected asynchronous transfer group, step 462. If more asynchronous transfers are still to be scheduled, the bus controller 14 repeats steps 450 - 460, until it is determined at step 462 that all asynchronous transfers within the selected asynchronous transfer group have been scheduled. The bus controller 14 then determines if more asynchronous transfer groups are still to be scheduled, step 464. If more asynchronous transfer groups are still to be scheduled, the bus controller 14 repeats steps 448 - 462, until it is determined at step 464 that all asynchronous transfer groups have been scheduled.

Figures 21a-21b illustrate an exemplary application of the lowest latency and least common update rate method, using the same topology and isochronous/asynchronous transfer requirements illustrated in Figure 17a. As shown in Figure 21a, the bus controller 14 first determines the latencies of the three isochronous functions, CD, ISDN T1, and Voice to be 364us, 667us, and 727us respectively, step 382a. Thus, the lowest latency is determined to be 364us; the soft frame size is set to 364us; and the isochronous watermark is computed to be 273us (using an exemplary 75% usage rate), step 384a. The transmit times of the isochronous data and the asynchronous transfers are determined to be 114us for CD Audio, 37.2us for ISDN T1 data, 37.2us for Voice data, etc., etc., step 386a. The update rates of isochronous functions are determined to be 2.75 for CD Audio, 1.5 for ISDN T1, and 1.375 for Voice date, step 388a. The least common

update rate is determined to be 2.75, and the truncated multiplier values of the isochronous functions are determined to be 1 for CD Audio, 1 for ISDN T1, and 2 for Voice respectively, step **390a**.

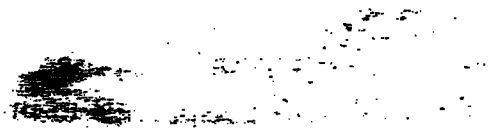
Applying the method steps illustrated by **Figures 19a-19c**, the isochronous functions CD Audio, ISDN T1, and Voice are all successfully scheduled into a set of two base soft frames as shown, since the cumulative transmit times of the isochronous data for the two base soft frames are 151.2us and 188.4us, which are less than 273us, the common isochronous watermark for both base soft frames, step **392a**.

Next, the bus controller **14** determines polling for two asynchronous functions, five connection management transactions (GEO poll), one attention request, and three management queries are required, step **394a**. The bus controller **14** further determines that about 167us and 130us are available for the two base soft frames respective for asynchronous transfers (using an exemplary 95% usage rate), step **396a**. Having determined the transmit times available for the base soft frames, the bus controller **14** then schedules the required asynchronous transfers using two sets of base soft frames as shown, step **398a**. The resulting polling schedule for this exemplary application is shown in **Figure 21b**.

Thus, methods and apparatus for dynamically generating and maintaining frame based polling schedules for polling isochronous and asynchronous functions that guaranty latencies and bandwidths to the isochronous functions have been described. For additional information about the method and apparatus of the present invention, refer to the enclosed Appendices.

While the present invention has been described in terms of the above embodiments, those skilled in the art will recognize that the invention is not limited to the embodiments described. The

method and apparatus of the present invention can be practiced with modification and alteration within the spirit and scope of the appended claims. The description is thus to be regarded as illustrative instead of limiting on the present invention.





CLAIMS

What is claimed is:

1. An apparatus for generating and maintaining frame based polling schedules that guaranty latencies and bandwidths to isochronous functions of isochronous peripherals hierarchically interconnected to a system unit of a computer system through a serial bus assembly including a bus controller, zero or more bus signal distributors, and one or more bus interfaces, said apparatus comprising:

first means for determining a plurality of critical operating characteristics of each isochronous peripheral, including latency requirement of the isochronous peripheral and transmit time of the isochronous peripheral's isochronous data;

second means for generating and maintaining a polling schedule consisting a superframe having at least one soft frame, wherein polling of the isochronous functions are scheduled in the at least one soft frame as frequent as it is necessary based on the determined critical operating characteristics.

2. The apparatus as set forth in Claim 1, wherein said first means for determining a plurality of critical operating characteristics of each isochronous peripheral comprises first circuitry and complementary logic disposed on said bus controller for polling said isochronous peripherals to provide latency requirements of isochronous functions and transmit times of their isochronous data.

3. The apparatus as set forth in Claim 2, wherein said first circuitry and complementary logic disposed on said bus controller polls said isochronous peripherals for said latency requirements of isochronous functions and transmit times of the isochronous functions' isochronous data at power on and reset.

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4. The apparatus as set forth in Claim 3, wherein said first circuitry and complementary logic disposed on said bus controller further polls said isochronous peripherals for said latency requirements of isochronous functions and transmit times of the isochronous functions' isochronous data periodically during operation.

5. The apparatus as set forth in Claim 1, wherein said first means is further used for determining a plurality of critical operating characteristics of a plurality of asynchronous peripherals, including transactional requirements and transmit times of the asynchronous peripherals' transactions, said asynchronous peripherals being also coupled to said system unit hierarchically through said serial bus assembly.

6. The apparatus as set forth in Claim 5, wherein said first means comprises first circuitry and complementary logic disposed on said bus controller for polling said isochronous peripherals to provide latency requirements of isochronous functions and transmit times of their isochronous data, and for polling said asynchronous peripherals to provide said transactional requirements and said transmit times of the asynchronous peripherals' transactions.

7. The apparatus as set forth in Claim 6, wherein said first circuitry and complementary logic disposed on said bus controller polls said isochronous peripherals for said latency requirements of isochronous functions and transmit times of the isochronous functions' isochronous data, as well as said asynchronous peripherals for said transactional requirements and said transmit times of the asynchronous peripherals' transactions, at power on and reset.

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8. The apparatus as set forth in Claim 7, wherein said first circuitry and complementary logic disposed on said bus controller further polls said isochronous peripherals for said latency requirements of isochronous functions and transmit times of the isochronous functions' isochronous data, as well as said asynchronous peripherals for said transactional requirements and said transmit times of the asynchronous peripherals' transactions, periodically during operation.

9. The apparatus as set forth in Claim 1, wherein said second means for generating and maintaining a polling schedule comprises:

first circuitry and complementary logic disposed on said bus controller for determining an isochronous watermark delimiting a first upper limit of a soft frame for polling isochronous functions to ensure the guaranties are met.

10. The apparatus as set forth in Claim 9, wherein, said second means for generating and maintaining a polling schedule further comprises:

second circuitry and complementary logic for scheduling polling of as many isochronous functions as possible within a base soft frame, for data communication transactions, subject to a first constraint that cumulative transmit times of said isochronous data being less than said isochronous watermark, said second circuitry and complementary logic rejecting isochronous functions that can not be polled within said constrained base soft frame.

11. The apparatus as set forth in Claim 10, wherein,

said first circuitry and complementary logic is further used for determining a frame watermark delimiting a second upper limit of a soft frame for performing any kind of polling to ensure operational reliability; and

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said second circuitry and complementary logic is further used for scheduling polling of said isochronous peripherals having scheduled isochronous functions for connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to a second constraint that cumulative transmit times of said base soft frame being less than said frame watermark, said second circuitry and complementary logic replicating said constrained base soft frame to schedule said polling for connection management transactions, if necessary.

12. The apparatus as set forth in Claim 11, wherein,

said computer system further includes asynchronous peripherals coupled to said system unit hierarchically through said serial bus assembly;

said polling schedule generated by said second means further includes polling of said asynchronous peripherals for asynchronous transactions;

said second circuitry and complementary logic is further used for scheduling polling of said asynchronous peripherals for asynchronous and connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to said second constraint, said second circuitry and complementary logic similarly replicating said constrained base soft frame to schedule said polling of said asynchronous peripherals for asynchronous and connection management transactions, if necessary.

13. The apparatus as set forth in Claim 9, wherein, said second means for generating and maintaining a polling schedule further comprises:

second circuitry and complementary logic for determining a least common update rate required by said isochronous functions based on their respective update rates required which are computed

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* C L M S *

from said latency requirements, determining a plurality of truncated integer multipliers, one for each isochronous function, based on said least common update rate and said update rates required by said isochronous functions, and scheduling polling of said isochronous functions using multiple base soft frames and in accordance to said truncated integer multipliers, for data communication transactions, subject to a first constraint that cumulative transmit times of said isochronous data being less than said isochronous watermark in each of said base frames, said second circuitry and complementary logic rejecting isochronous functions that can not be polled within said constrained base soft frames.

14. The apparatus as set forth in Claim 13, wherein,

said first circuitry and complementary logic is further used for determining a frame watermark delimiting a second upper limit of a soft frame for performing any kind of polling to ensure operational reliability; and

said second circuitry and complementary logic is further used for scheduling polling of said isochronous peripherals having scheduled isochronous functions for connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to a second constraint that cumulative transmit times of said base soft frame being less than said frame watermark, said second circuitry and complementary logic replicating said constrained base soft frames to schedule said polling for connection management transactions, if necessary.

15. The apparatus as set forth in Claim 14, wherein,

said computer system further includes asynchronous peripherals coupled to said system unit hierarchically through said serial bus assembly;

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* C L M S *

said polling schedule generated by said second means further includes polling of said asynchronous peripherals for asynchronous transactions;

said second circuitry and complementary logic is further used for scheduling polling of said asynchronous peripherals for asynchronous and connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to said second constraint, said second circuitry and complementary logic similarly replicating said constrained base soft frames to schedule said polling of said asynchronous peripherals for asynchronous and connection management transactions, if necessary.

16. In a computer system comprising a bus controller, at least one bus signal distributor, and a plurality of isochronous peripherals having a plurality of isochronous functions, coupled to each other in an hierarchical manner, a method for generating and maintaining frame based polling schedules that guaranty latencies and bandwidths to the isochronous functions of the isochronous peripherals, the method comprising the steps of:

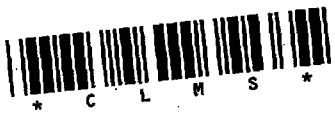
a) determining a plurality of critical operating characteristics of each isochronous peripheral, including latency requirement of the isochronous peripheral and transmit time of the isochronous peripheral's isochronous data; and

b) generating and maintaining a polling schedule consisting a superframe having at least one soft frame, wherein polling of the isochronous functions are scheduled in the at least one soft frame as frequent as it is necessary based on the determined critical operating characteristics.

17. The method as set forth in Claim 16, wherein step (a) is performed by said bus controller.

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18. The method as set forth in Claim 17, wherein said bus controller performs step (a) at power on and reset.

19. The method as set forth in Claim 18, wherein said bus controller further performs step (a) periodically during operation.

20. The method as set forth in Claim 16, wherein said computer system further comprises a plurality of asynchronous peripherals coupled to the at least one bus signal distributor and bus controller in an hierarchical manner, and step (a) further comprises determining a plurality of critical operating characteristics of the asynchronous peripherals, including transactional requirements and transmit times of the asynchronous peripherals' transactions.

21. The method as set forth in Claim 20, wherein step (a) is performed by said bus controller.

22. The method as set forth in Claim 21, wherein said bus controller performs step (a) at power on and reset.

23. The method as set forth in Claim 22, said bus controller further performs step (a) periodically during operation.

24. The method as set forth in Claim 16, wherein step (b) comprises determining an isochronous watermark delimiting a first upper limit of a soft frame for polling isochronous functions to ensure the guaranties are met.

25. The method as set forth in Claim 24, wherein, step (b) further comprises scheduling polling of as many isochronous functions as possible within a base soft frame, for data communication transactions, subject to a first constraint that cumulative transmit times of said isochronous data being less than said isochronous

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watermark, and isochronous functions that can not be polled within said constrained base soft frame are rejected.

26. The method as set forth in Claim 25, wherein, said step (b) further comprises:

determining a frame watermark delimiting a second upper limit of a soft frame for performing any kind of polling to ensure operational reliability; and

scheduling polling of said isochronous peripherals having scheduled isochronous functions for connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to a second constraint that cumulative transmit times of said base soft frame being less than said frame watermark, replicating said constrained base soft frame to schedule said polling for connection management transactions, if necessary.

27. The method as set forth in Claim 26, wherein,

said computer system further includes asynchronous peripherals coupled to said at least one bus signal distributor and bus controller in an hierarchical manner;

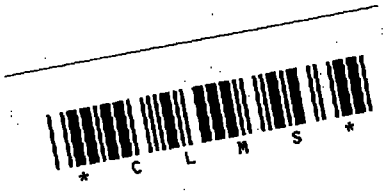
said polling schedule generated further includes polling of said asynchronous peripherals for asynchronous transactions;

step (b) further comprises scheduling polling of said asynchronous peripherals for asynchronous and connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to said second constraint, replicating said constrained base soft frame to schedule said polling of said asynchronous peripherals for asynchronous and connection management transactions, if necessary.

28. The method as set forth in Claim 24, wherein, step (b) further comprises determining a least common update rate required by said isochronous functions based on their respective update rates required

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which are computed from said latency requirements, determining a plurality of truncated integer multipliers, one for each isochronous function, based on said least common update rate and said update rates required by said isochronous functions, and scheduling polling of said isochronous functions using multiple base soft frames and in accordance to said truncated integer multipliers, for data communication transactions, subject to a first constraint that cumulative transmit times of said isochronous data being less than said isochronous watermark in each of said base frames, rejecting isochronous functions that can not be polled within said constrained base soft frames.

29. The method as set forth in Claim 28, wherein, step (b) further comprises

determining a frame watermark delimiting a second upper limit of a soft frame for performing any kind of polling to ensure operational reliability; and

scheduling polling of said isochronous peripherals having scheduled isochronous functions for connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to a second constraint that cumulative transmit times of said base soft frame being less than said frame watermark, replicating said constrained base soft frames to schedule said polling for connection management transactions, if necessary.

30. The method as set forth in Claim 29, wherein,

said computer system further includes asynchronous peripherals coupled to said system unit hierarchically through said serial bus assembly;

said polling schedule generated further includes polling of said asynchronous peripherals for asynchronous transactions;

step (b) further comprises scheduling polling of said asynchronous peripherals for asynchronous and connection

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management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to said second constraint, replicating said constrained base soft frames to schedule said polling of said asynchronous peripherals for asynchronous and connection management transactions, if necessary.

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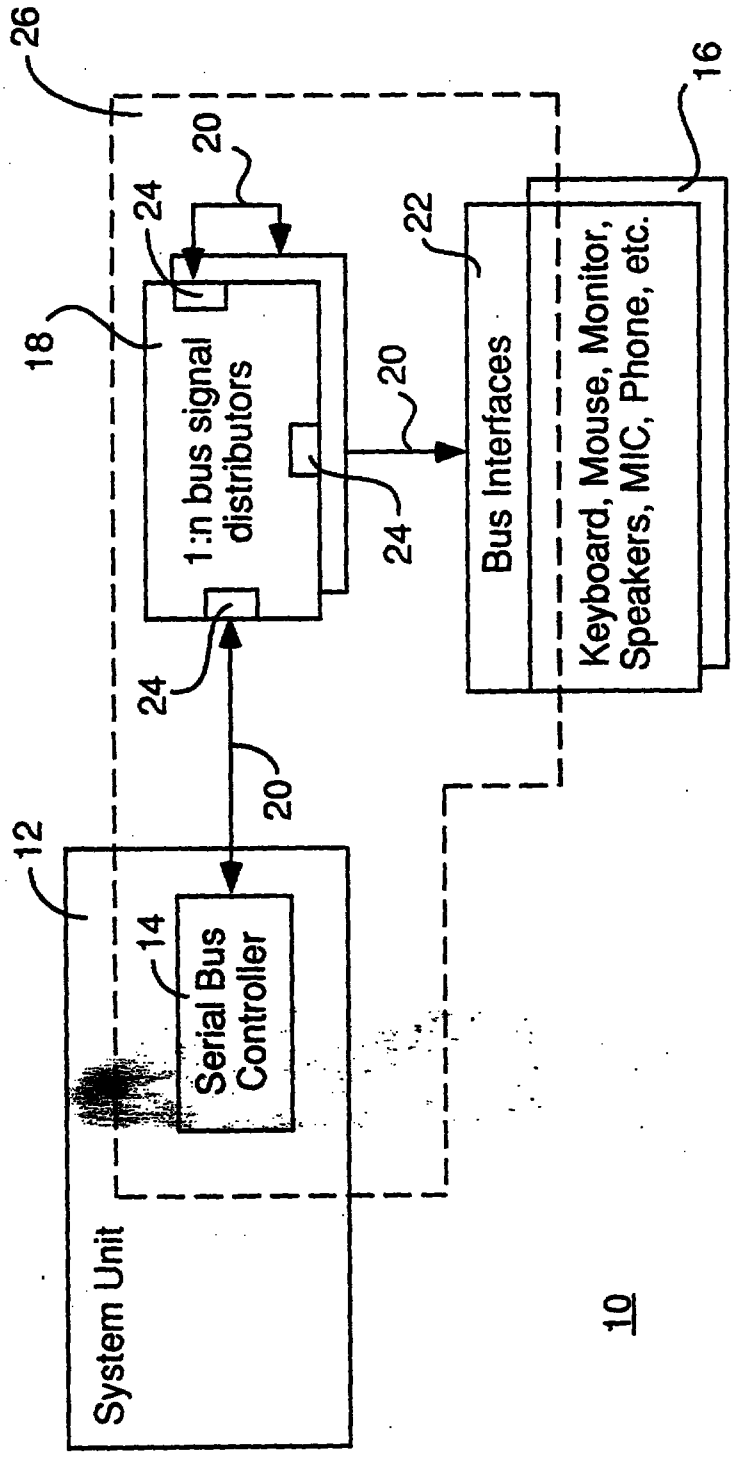


Figure 1

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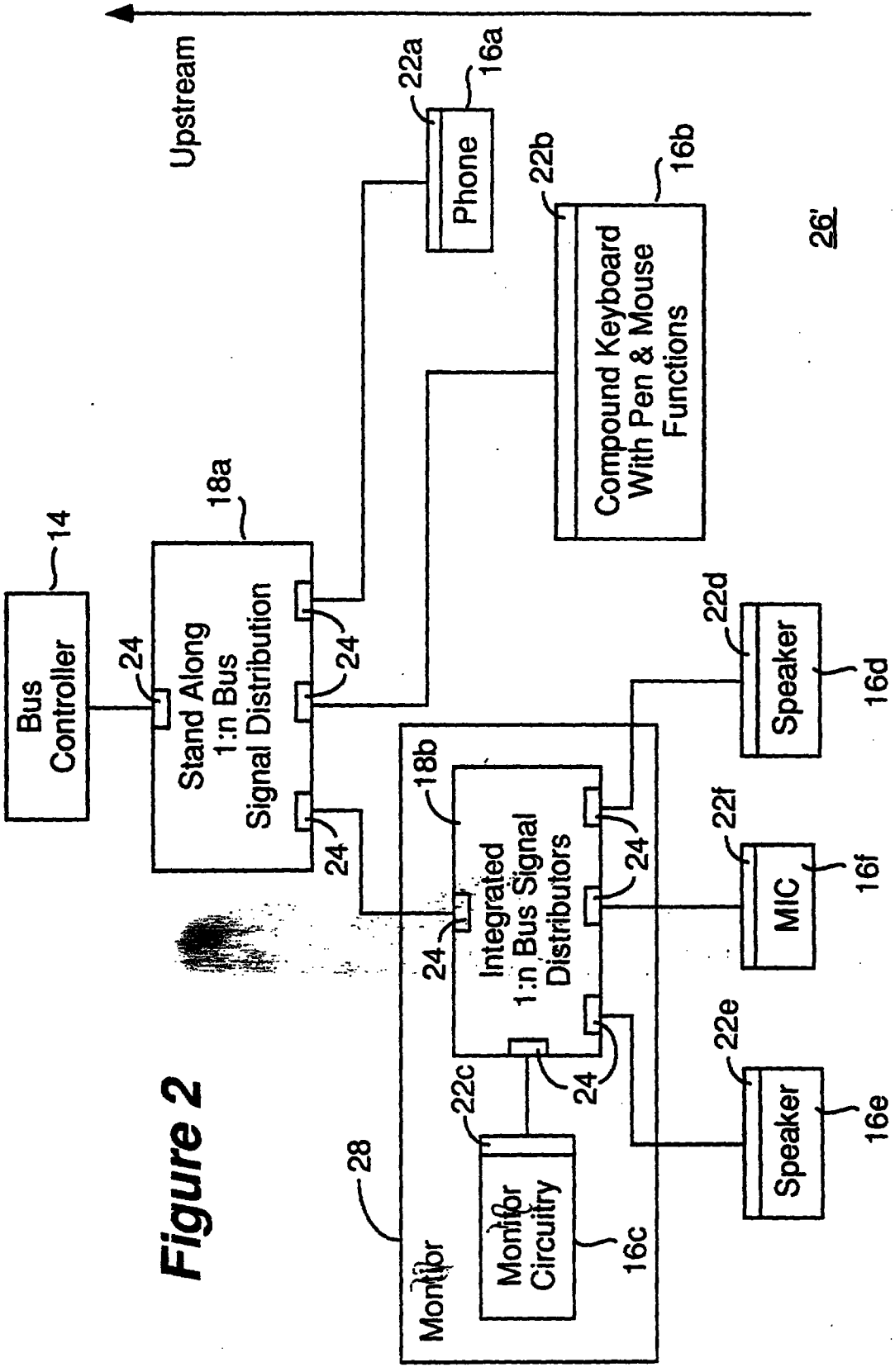

Upstream
Bus Controller
14
Stand Along 1:n Bus Signal Distribution
18a
24
Phone
22a
16a
Compound Keyboard With Pen & Mouse Functions
22b
16b
26'
Integrated 1:n Bus Signal Distributors
18b
Speaker
22d
16d
MIC
22f
16f
Speaker
22e
16e
Monitor Circuitry
22c
16c
Monitor
28

Figure 2

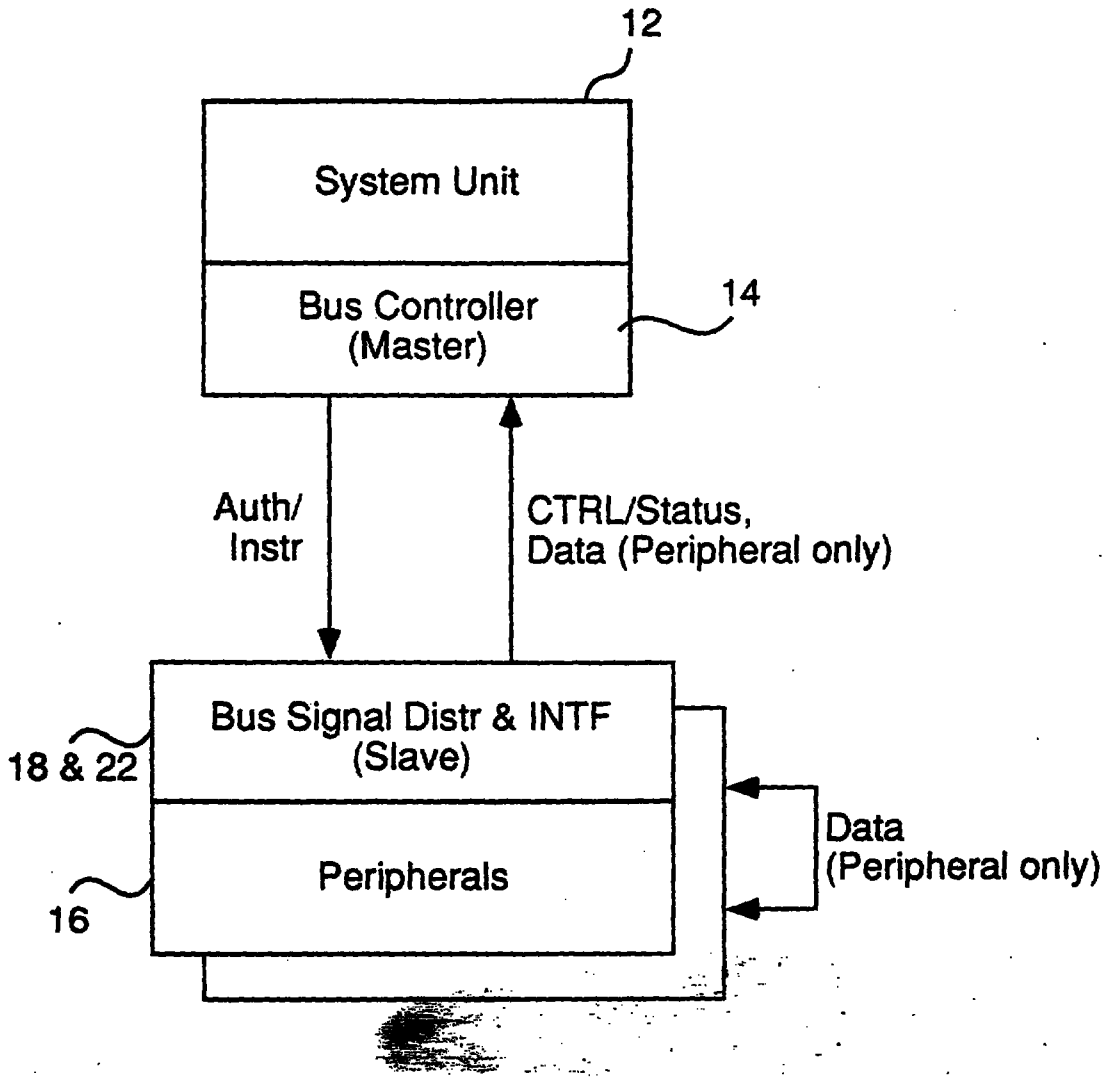

12
System Unit
Bus Controller
(Master)
14
Auth/
Instr
CTRL/Status,
Data (Peripheral only)
Bus Signal Distr & INTF
(Slave)
18 & 22
Peripherals
16
Data
(Peripheral only)

Figure 3

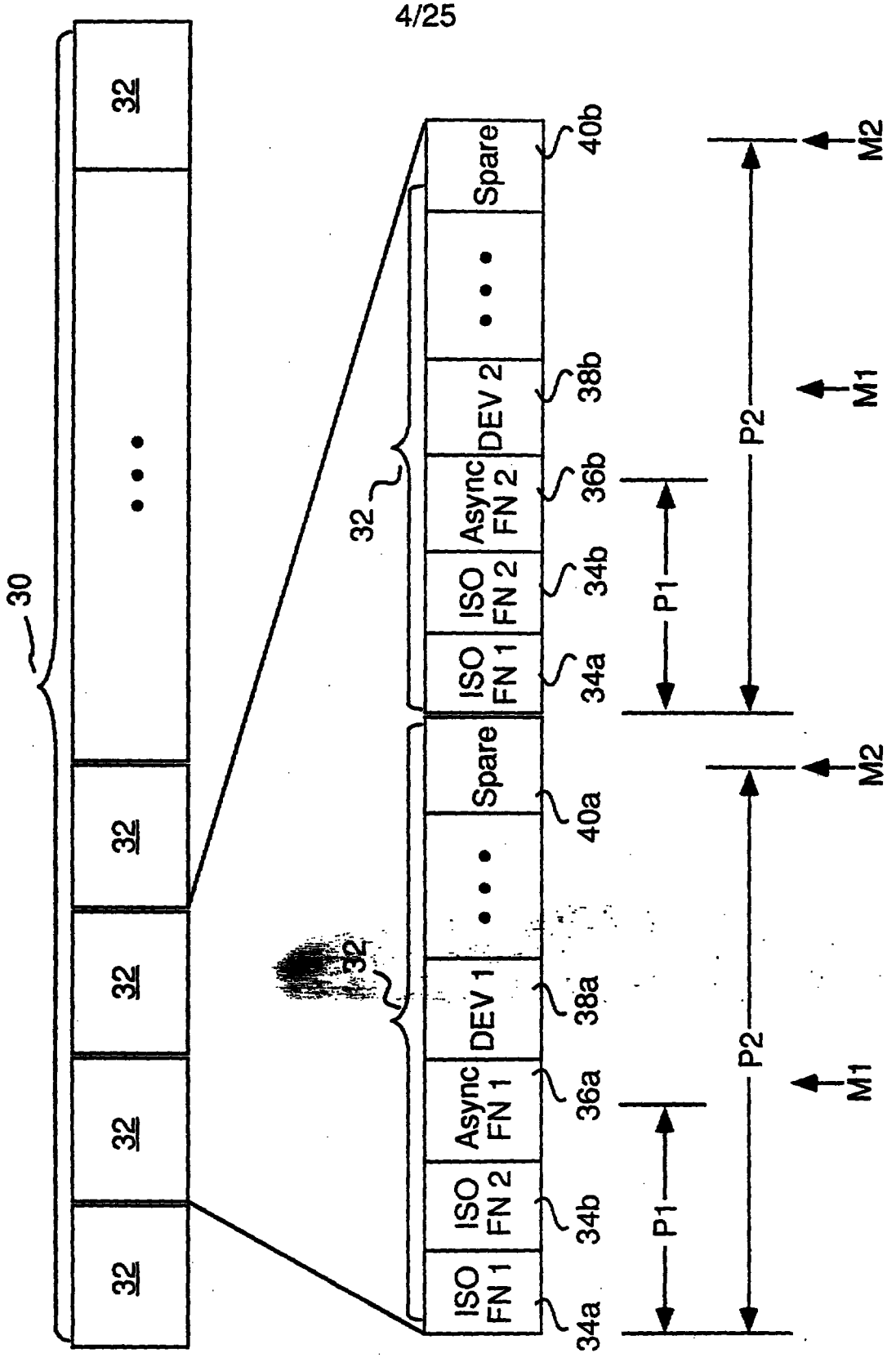

30
32
32
32
32
32
32
ISO FN 1
34a
ISO FN 2
34b
Async FN 1
36a
DEV 1
38a
Spare
40a
Spare
40b
DEV 2
38b
Async FN 2
36b
ISO FN 2
34b
ISO FN 1
34a
P1
P2
M1
M2
P1
P2
M1
M2

Figure 4

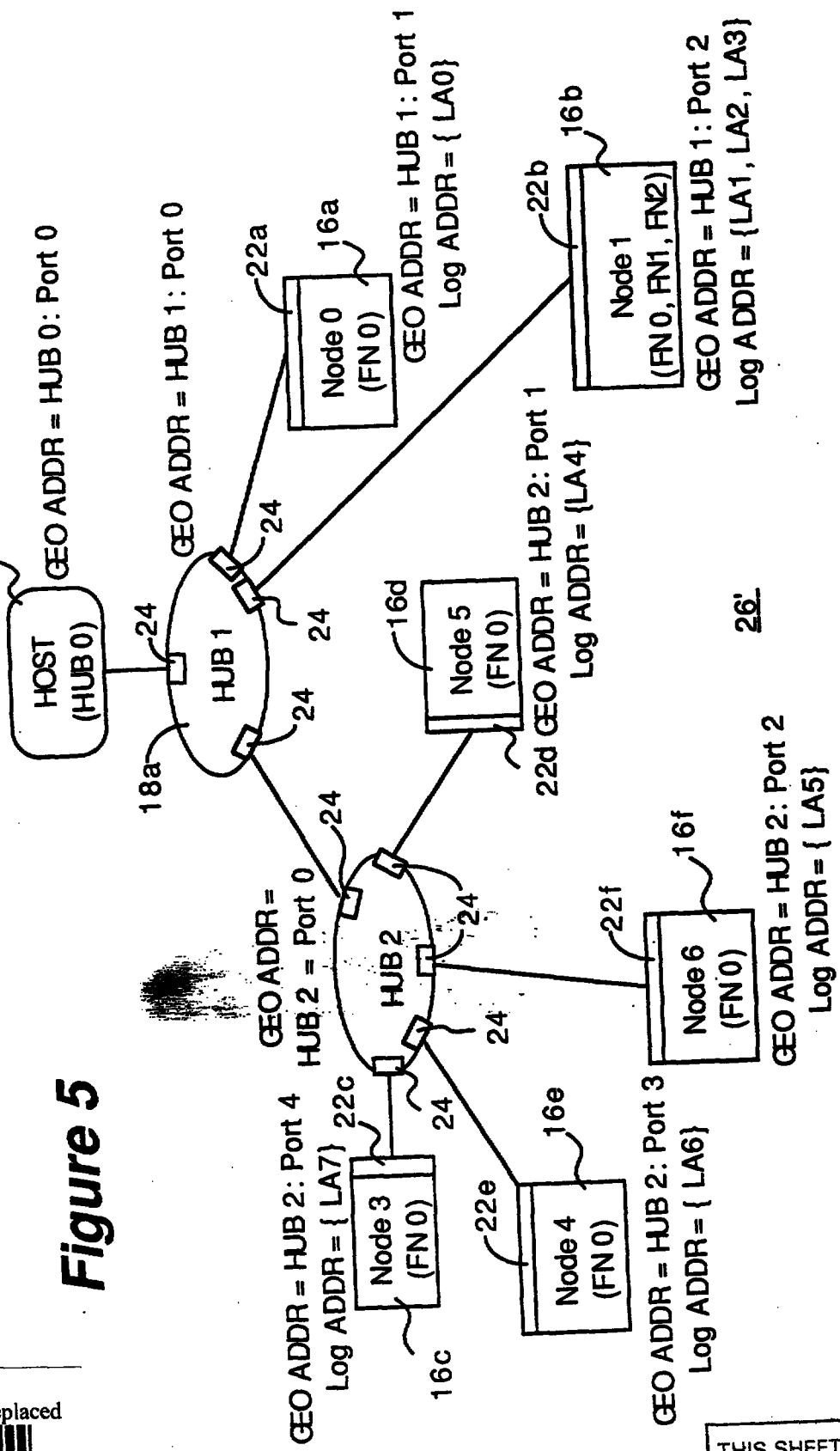


Figure 5

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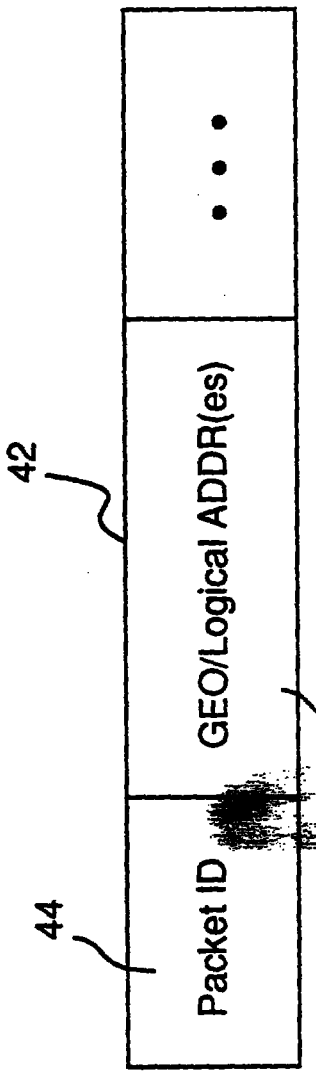


Figure 6

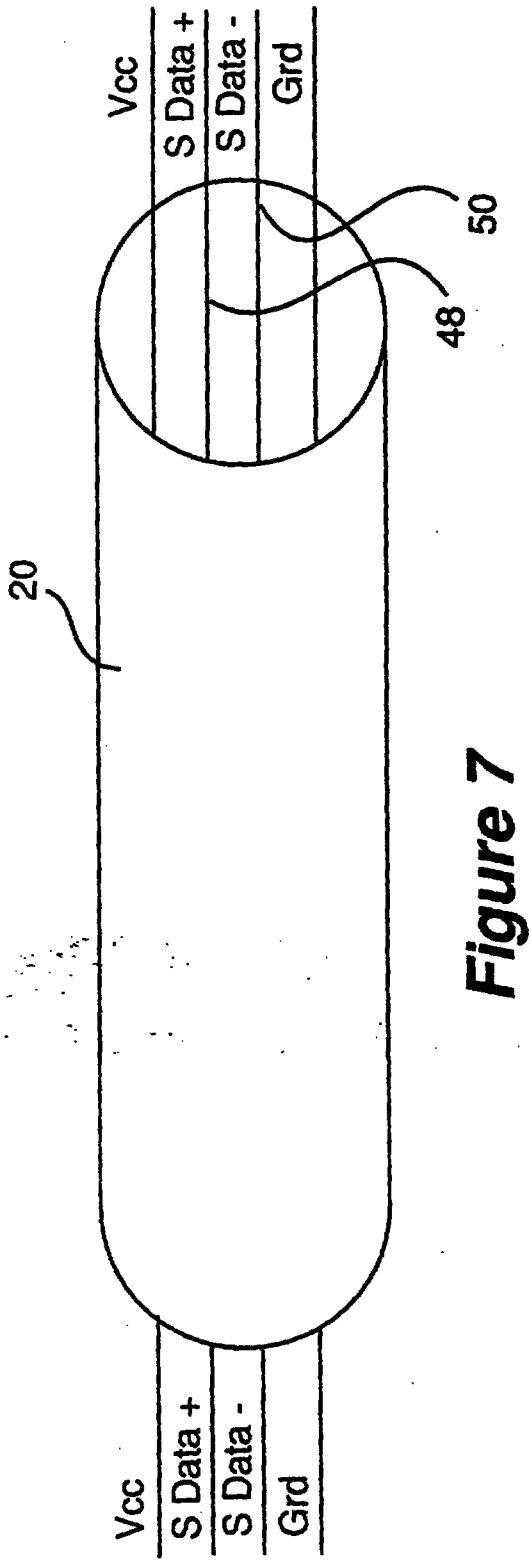


Figure 7

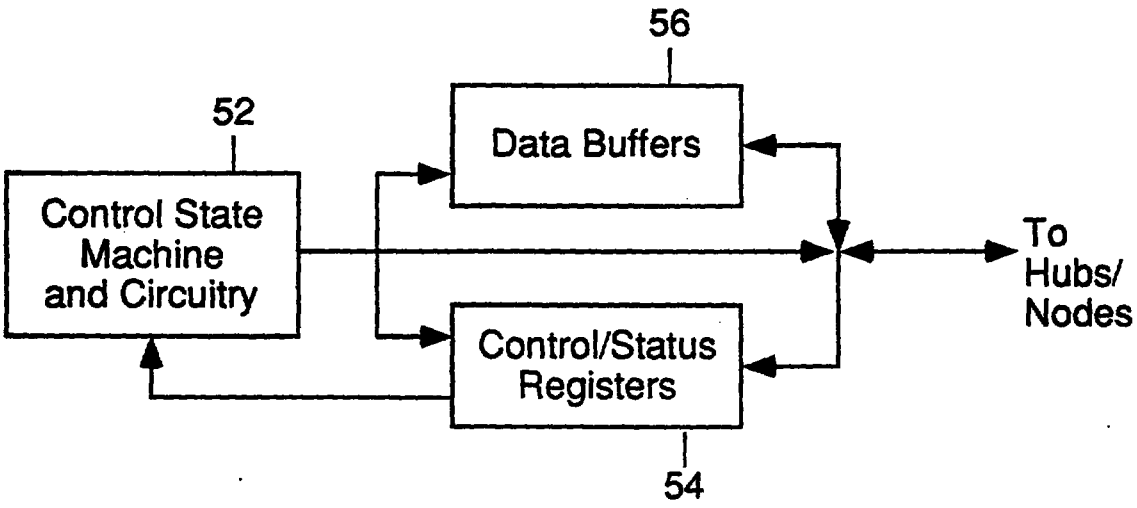
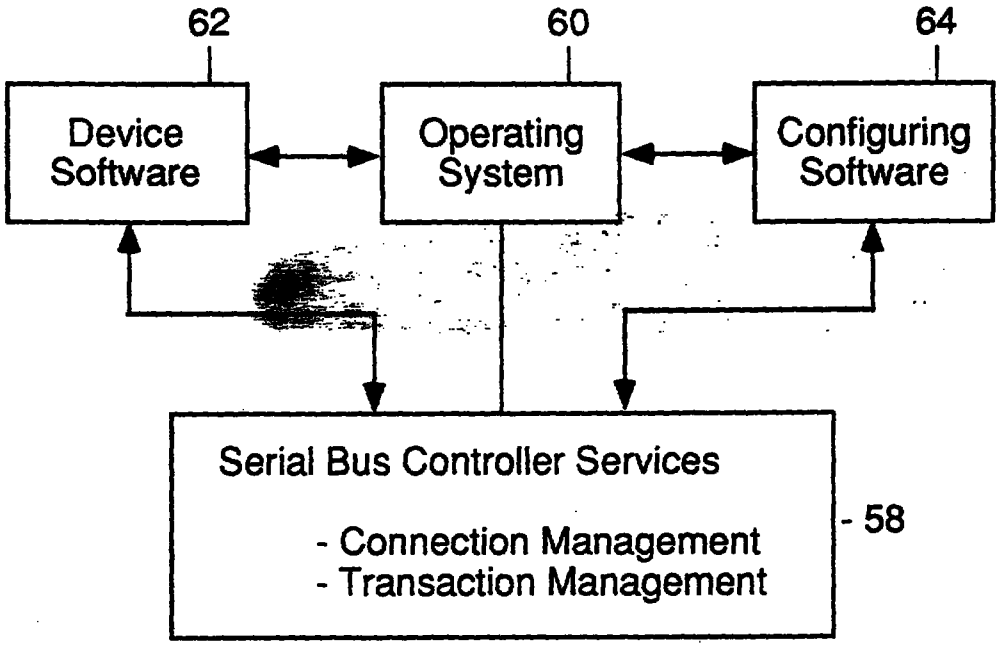


Figure 8



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Figure 9

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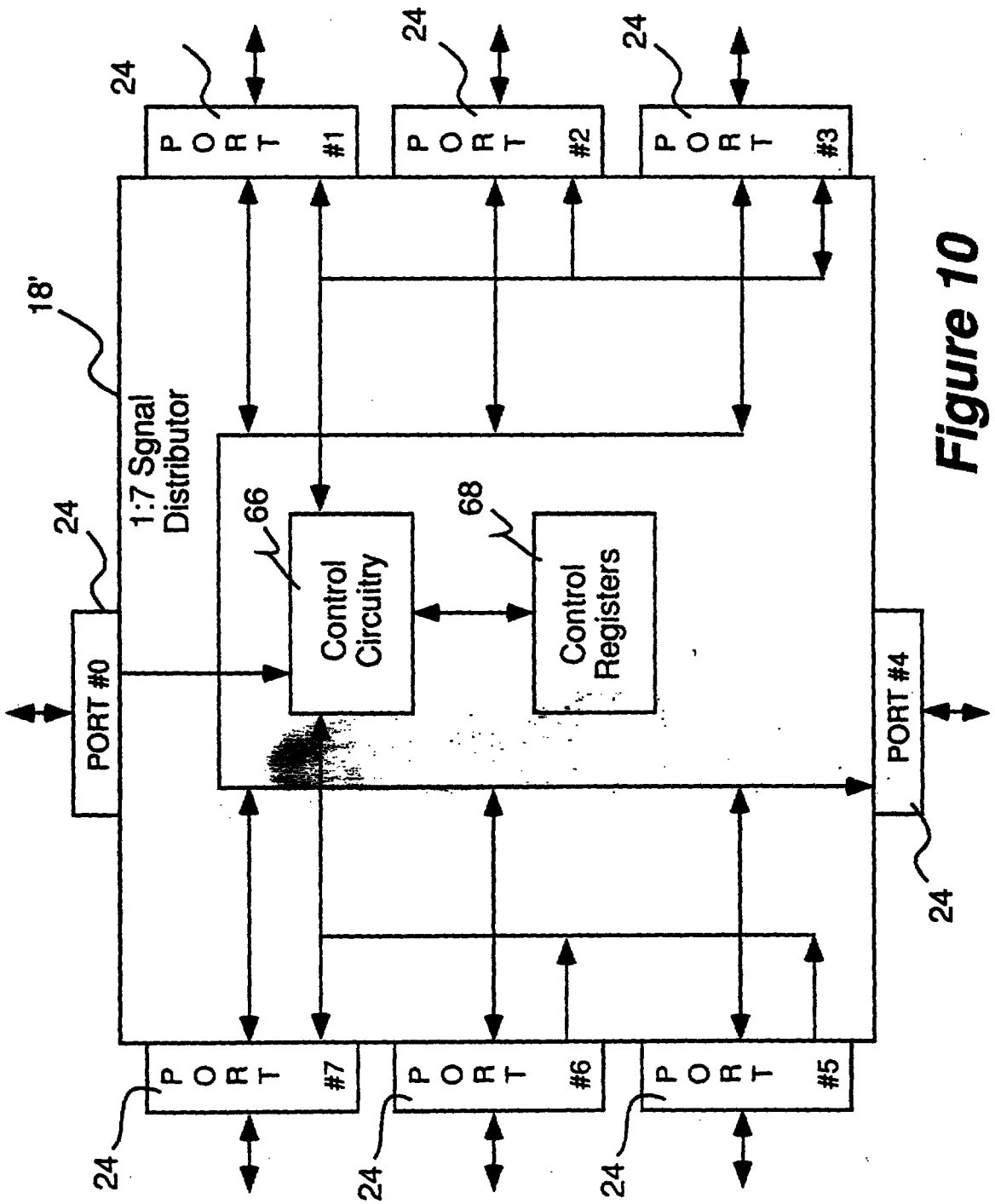

18'
1:7 Signal Distributor
24
PORT #0
PORT #1
PORT #2
PORT #3
PORT #4
PORT #5
PORT #6
PORT #7
66
Control Circuitry
68
Control Registers

Figure 10

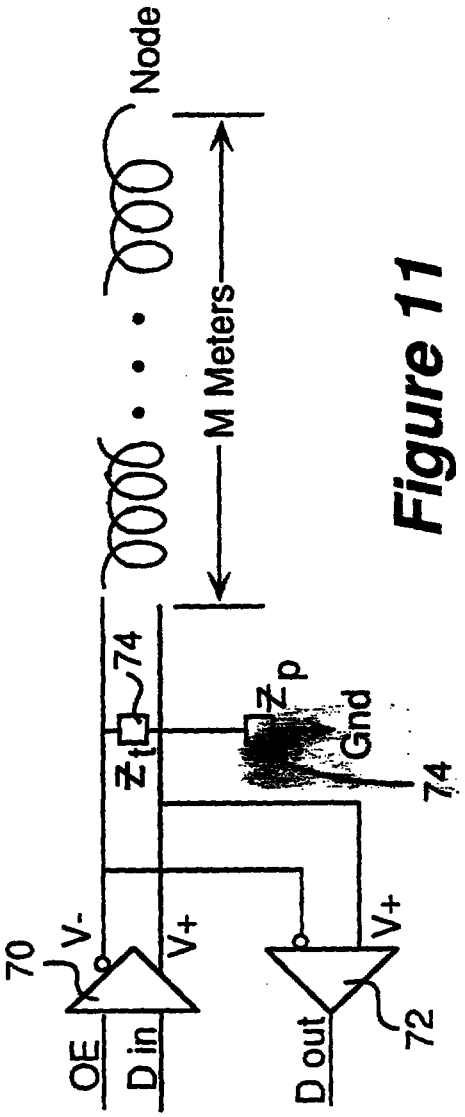


Figure 11

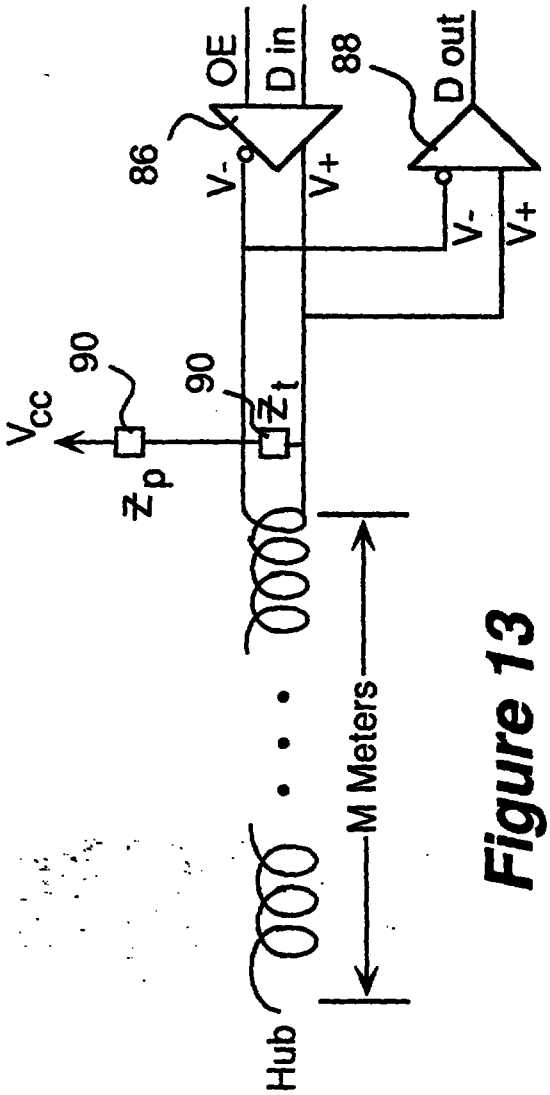


Figure 13

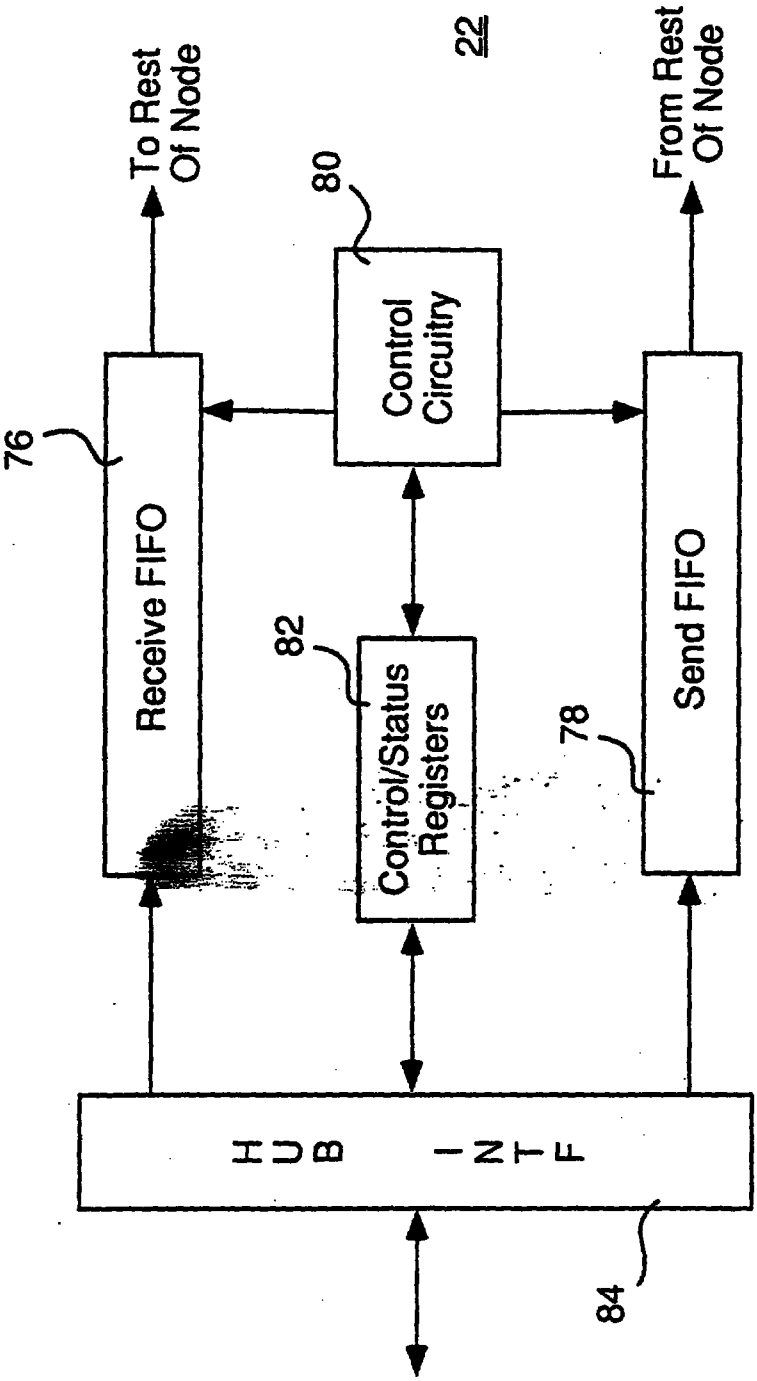

22
To Rest Of Node
From Rest Of Node
80
Control Circuitry
76
Receive FIFO
82
Control/Status Registers
78
Send FIFO
HUB INTF
84

Figure 12

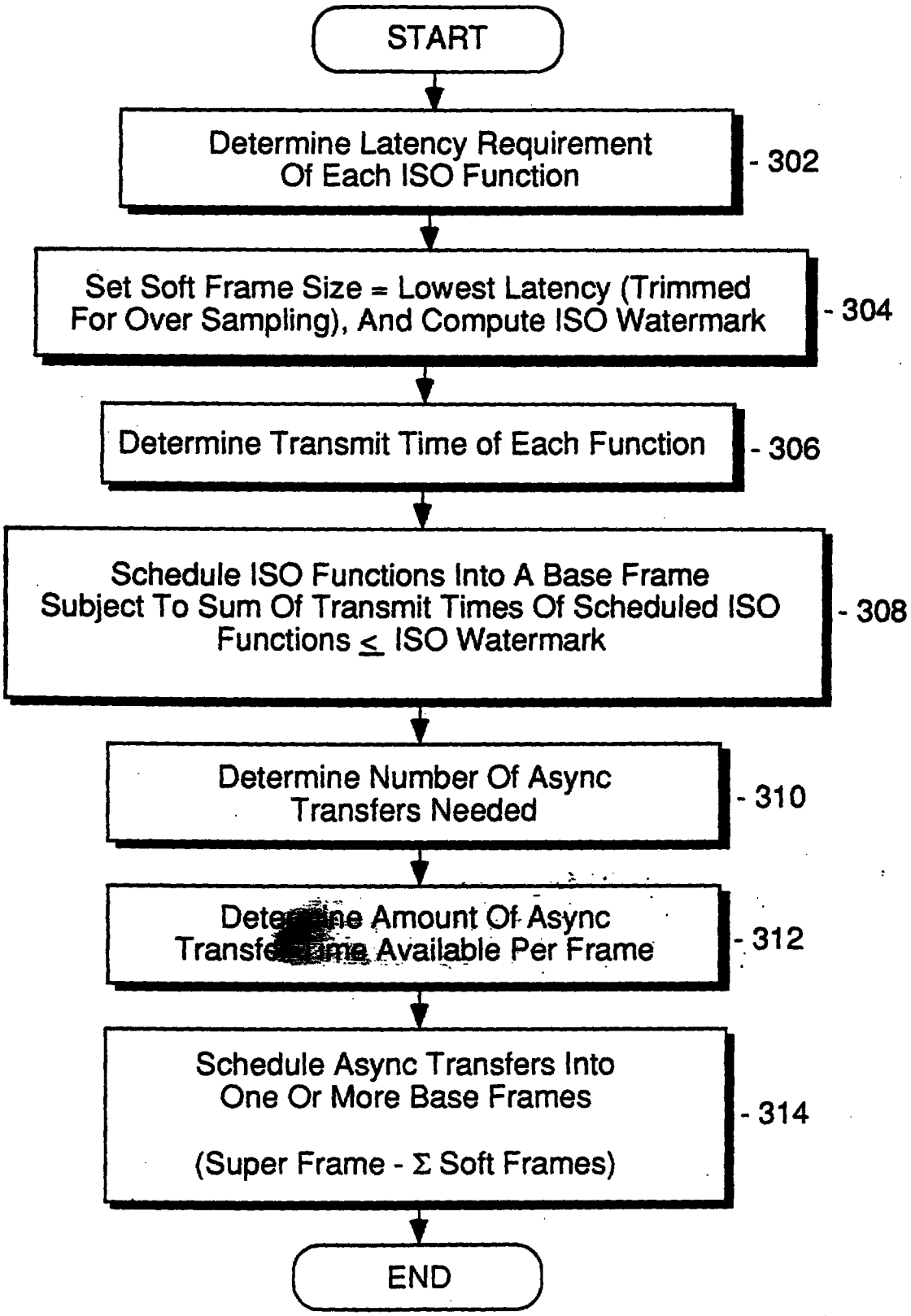

START
Determine Latency Requirement Of Each ISO Function
- 302
Set Soft Frame Size = Lowest Latency (Trimmed For Over Sampling), And Compute ISO Watermark
- 304
Determine Transmit Time of Each Function
- 306
Schedule ISO Functions Into A Base Frame Subject To Sum Of Transmit Times Of Scheduled ISO Functions ≤ ISO Watermark
- 308
Determine Number Of Async Transfers Needed
- 310
Determine Amount Of Async Transfer Time Available Per Frame
- 312
Schedule Async Transfers Into One Or More Base Frames
(Super Frame - Σ Soft Frames)
- 314
END

Figure 14

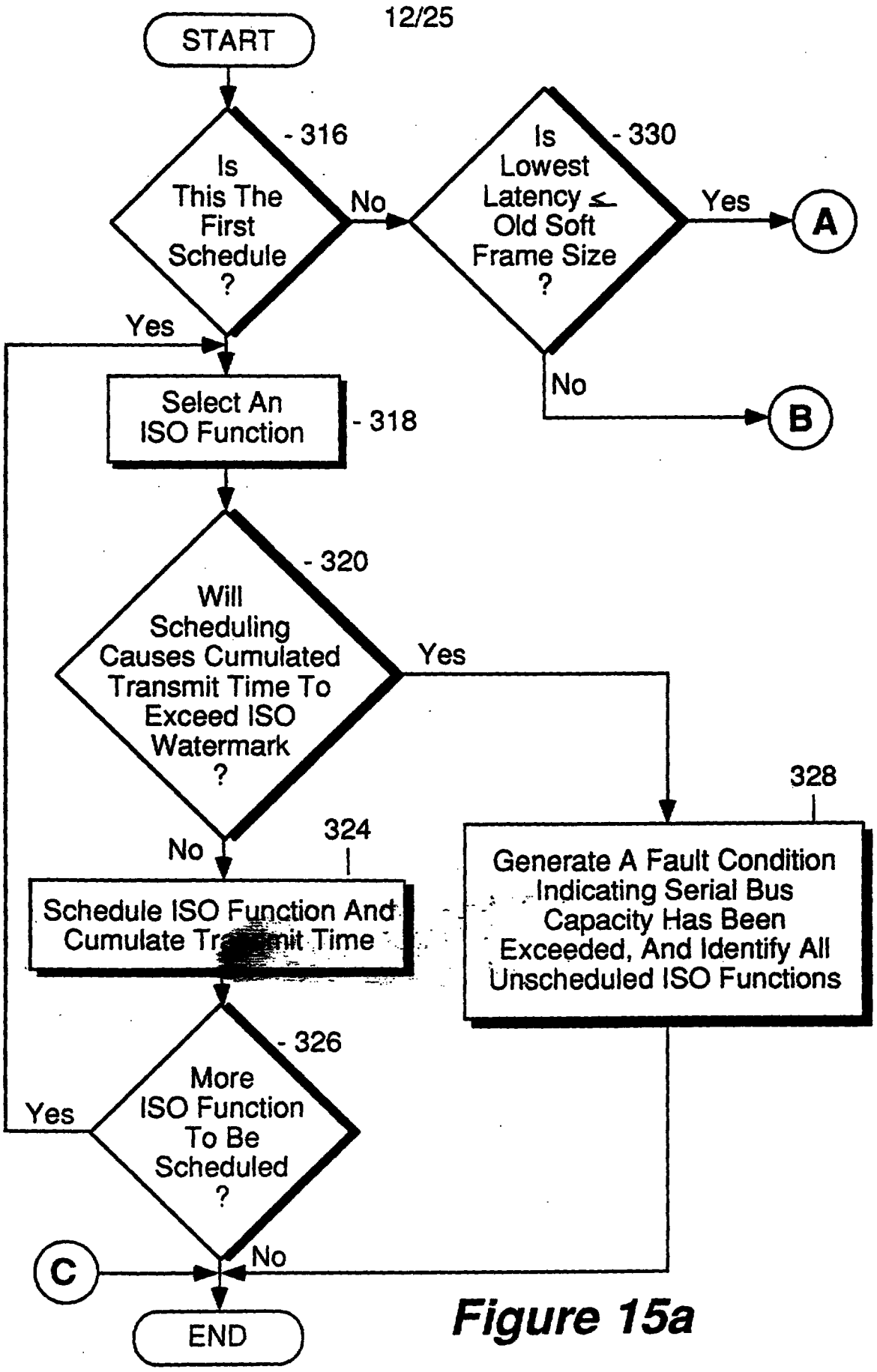

START
316
Is This The First Schedule ?
No
330
Is Lowest Latency ≤ Old Soft Frame Size ?
Yes
A
No
B
Yes
Select An ISO Function
318
320
Will Scheduling Causes Cumulated Transmit Time To Exceed ISO Watermark ?
Yes
328
Generate A Fault Condition Indicating Serial Bus Capacity Has Been Exceeded, And Identify All Unscheduled ISO Functions
No
324
Schedule ISO Function And Cumulate Transmit Time
326
More ISO Function To Be Scheduled ?
Yes
C
No
END

Figure 15a

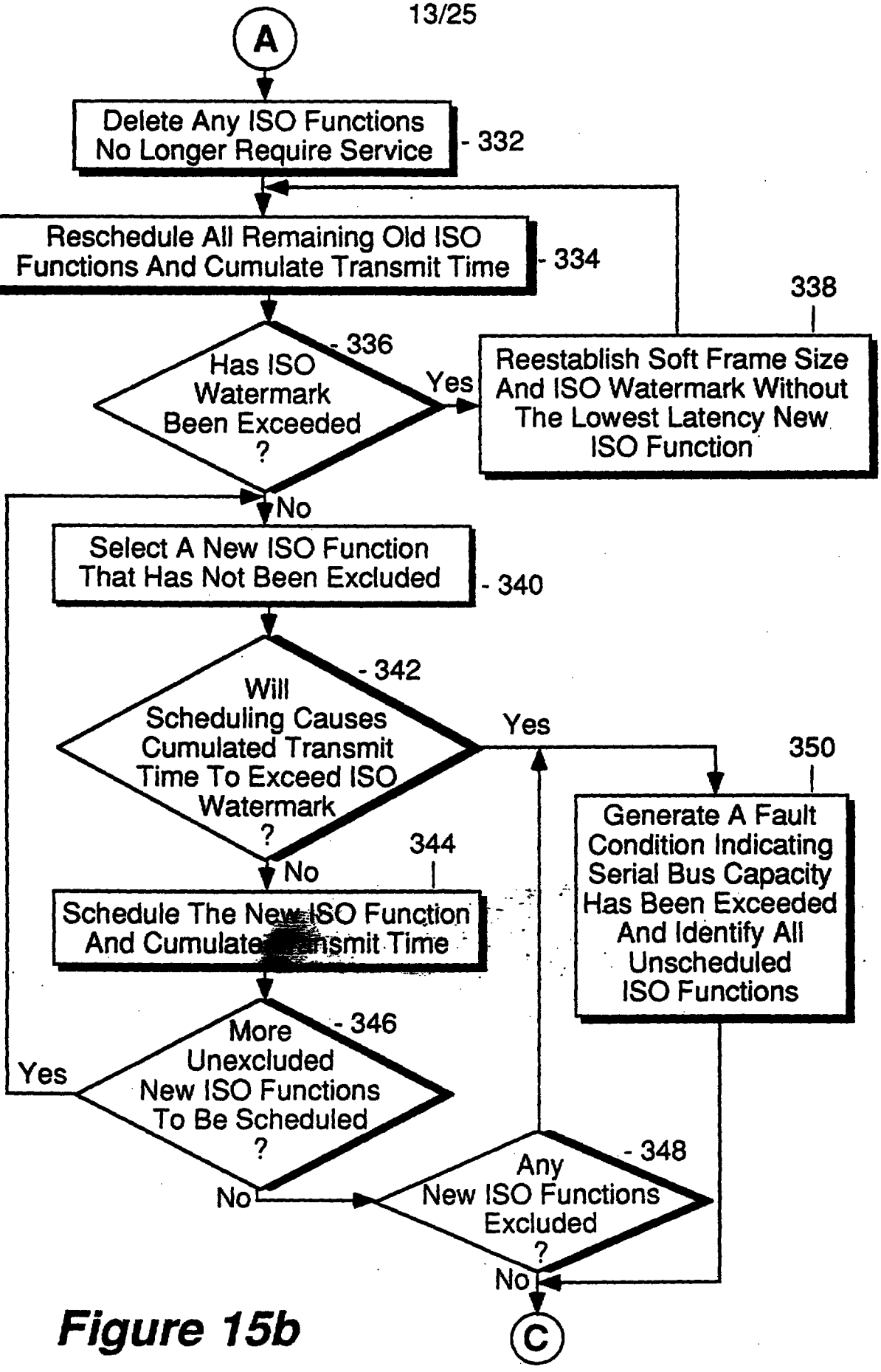

A
Delete Any ISO Functions No Longer Require Service
332
Reschedule All Remaining Old ISO Functions And Cumulate Transmit Time
334
Has ISO Watermark Been Exceeded ?
336
Yes
338
Reestablish Soft Frame Size And ISO Watermark Without The Lowest Latency New ISO Function
No
Select A New ISO Function That Has Not Been Excluded
340
Will Scheduling Causes Cumulated Transmit Time To Exceed ISO Watermark ?
342
Yes
350
Generate A Fault Condition Indicating Serial Bus Capacity Has Been Exceeded And Identify All Unscheduled ISO Functions
No
344
Schedule The New ISO Function And Cumulate Transmit Time
More Unexcluded New ISO Functions To Be Scheduled ?
346
Yes
No
Any New ISO Functions Excluded ?
348
No
C

Figure 15b

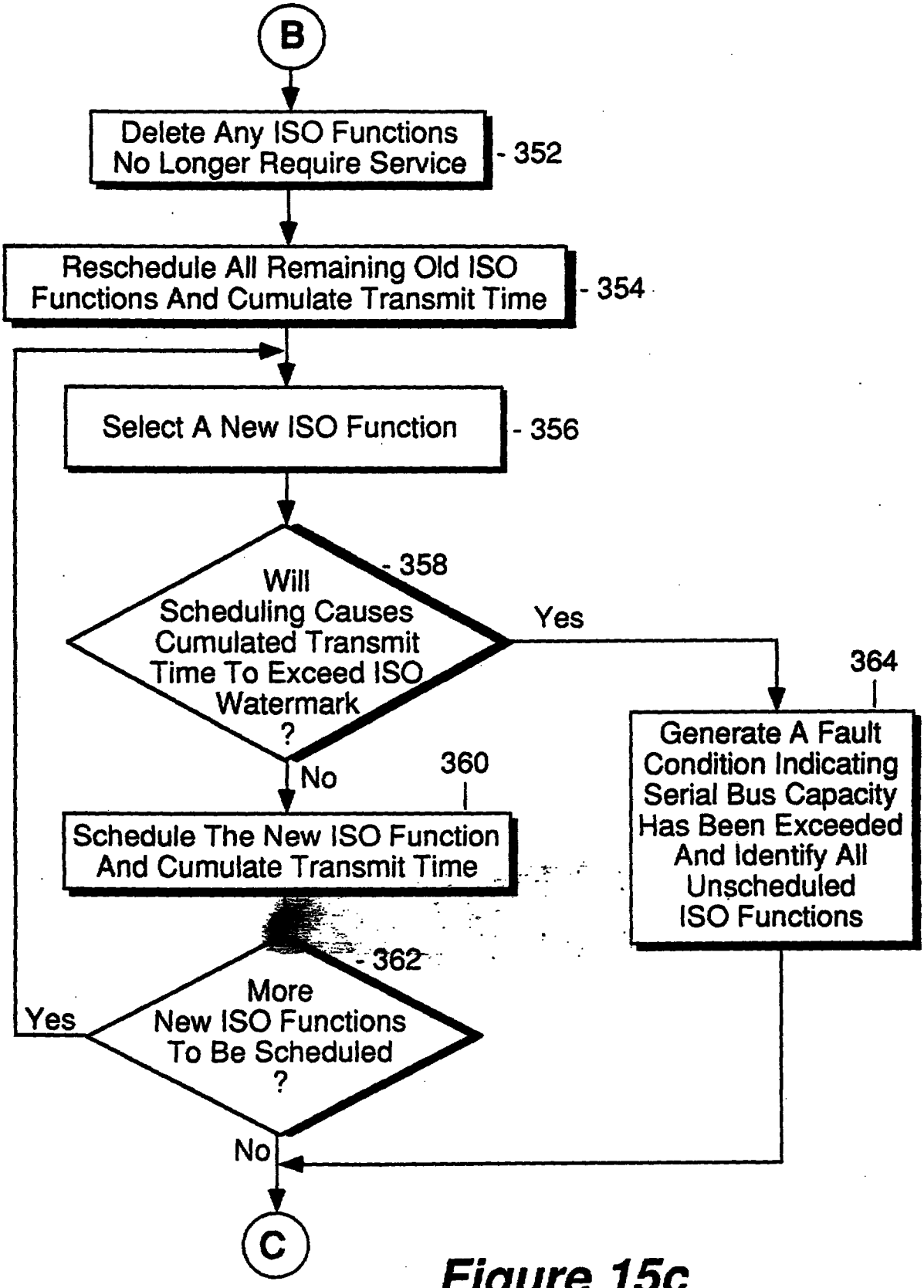

B
Delete Any ISO Functions No Longer Require Service
352
Reschedule All Remaining Old ISO Functions And Cumulate Transmit Time
354
Select A New ISO Function
356
Will Scheduling Causes Cumulated Transmit Time To Exceed ISO Watermark ?
358
Yes
No
360
364
Schedule The New ISO Function And Cumulate Transmit Time
Generate A Fault Condition Indicating Serial Bus Capacity Has Been Exceeded And Identify All Unscheduled ISO Functions
362
More New ISO Functions To Be Scheduled ?
Yes
No
C

Figure 15c

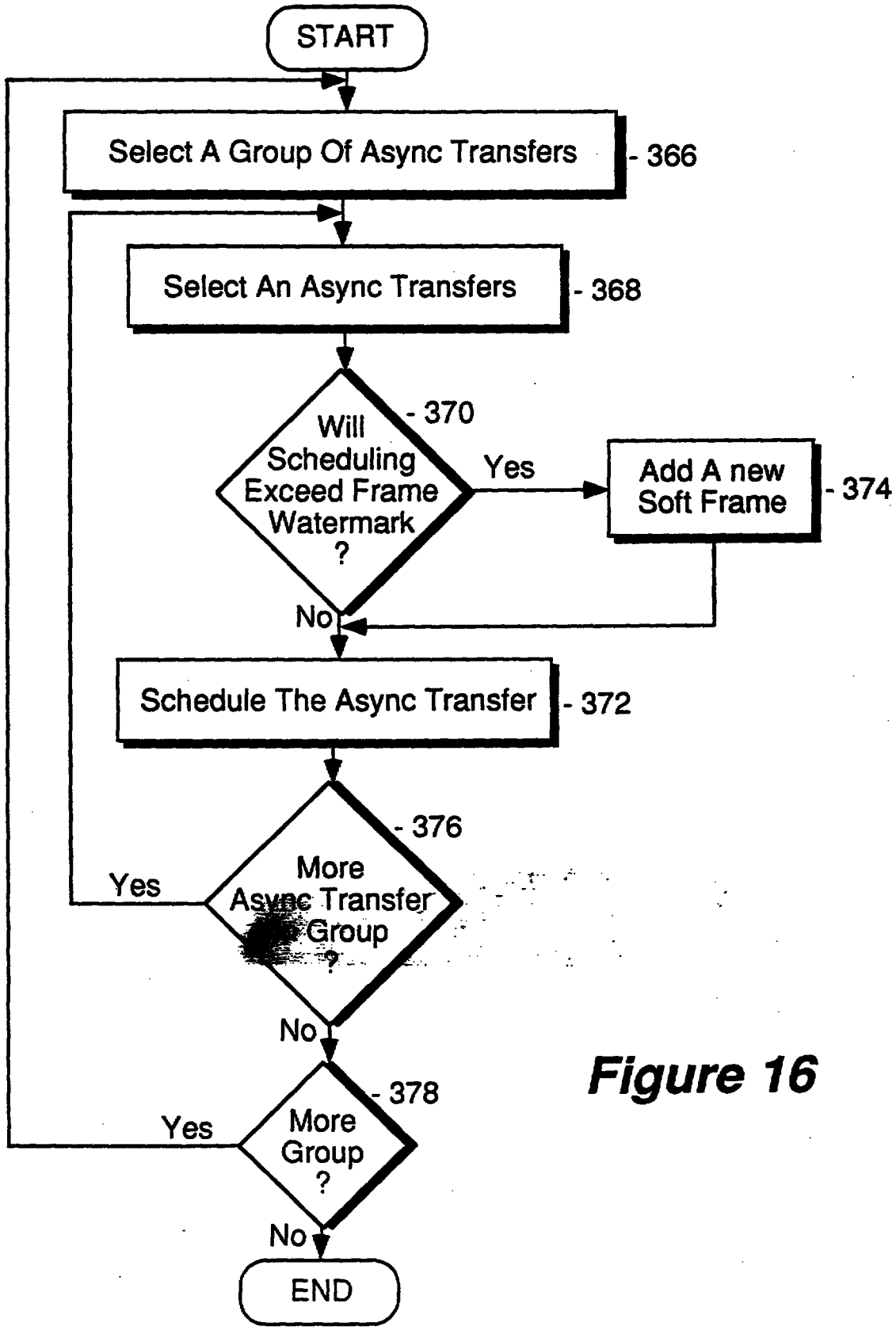

START
Select A Group Of Async Transfers
366
Select An Async Transfers
368
Will Scheduling Exceed Frame Watermark ?
370
Yes
Add A new Soft Frame
374
No
Schedule The Async Transfer
372
More Async Transfer Group ?
376
Yes
No
More Group ?
378
Yes
No
END

Figure 16

Exemplary Usage Model

- Topology: Host, 1 Hub, 4 Nodes, 5 Functions
  - 1 CD - Audio @ 44 khz
  - 1 ISDN Channel @ 192 kbps
  - 1 Voice Channel @ 176 kbps
  - 2 Async Channels (Mouse/Keyboard)

- Requirements

380

Transfer	Queue Depth	Data Rate	Latency	Transmit Time
CD - Audio	64 bytes	1.408 mbps	2.75 khz (364 us)	114 us
ISDN 1	16 bytes	192 kbps	1.5 kltz (667 us)	37.1 us
Voice	16 bytes	176 kbps	1.375 lhz (727 us)	37.1 us
Keyboard	32 bytes	Async	100 ms	62.8 us
Mouse	32 bytes	Async	100 ms	62.8 us
GEO Poll	Hub - 8 bytes Node - 4 bytes	Async	N/A	28.4 us-hub 21.8 us - node
Alt. Req..	None	Async	N/A	8 us each
Mgmt. Query	CMD - 4 bytes Resp - 9 bytes	Async	N/A	18.4 us - Tx 26.4 us - Rx

Figure 17a

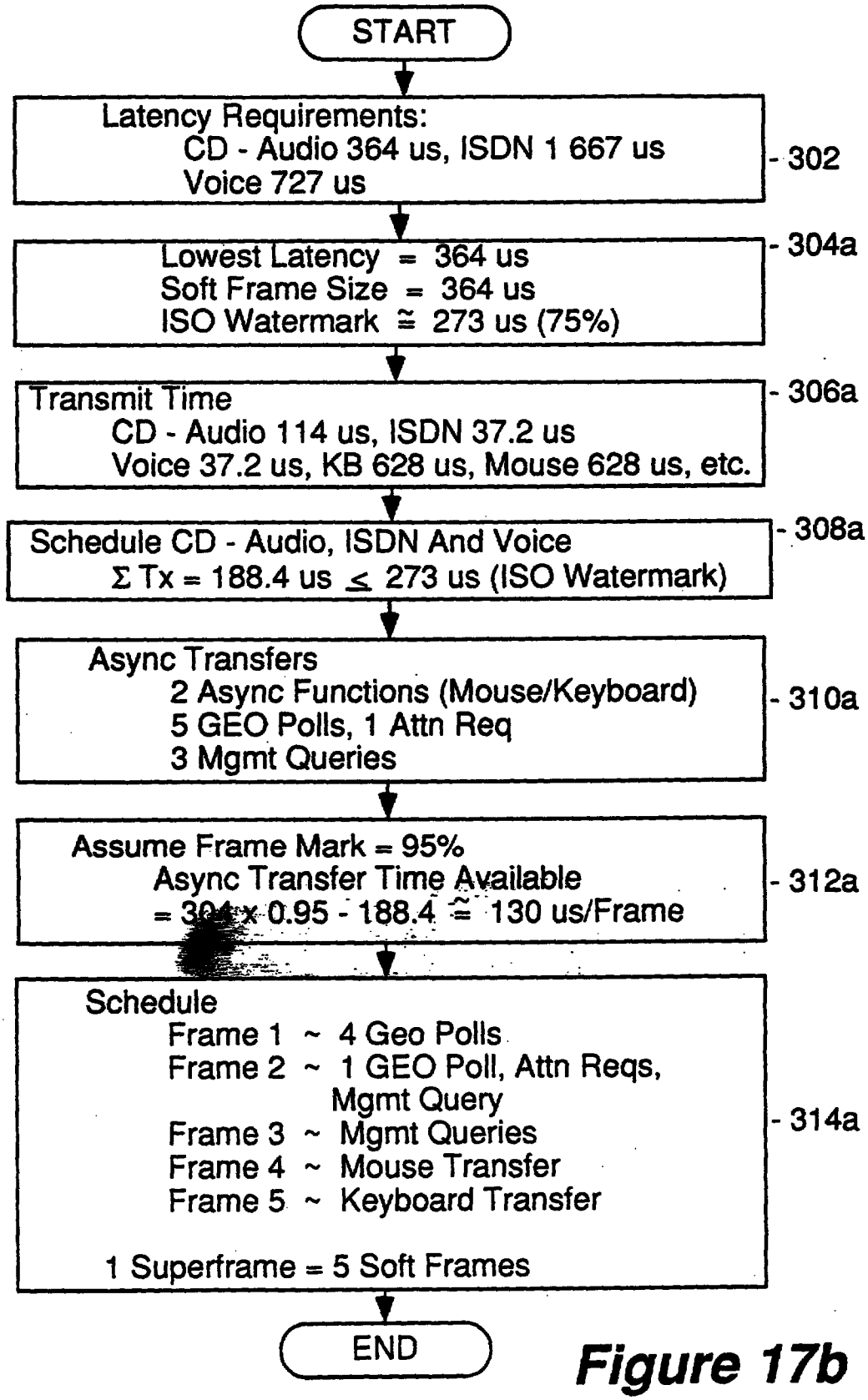

START
Latency Requirements:
CD - Audio 364 us, ISDN 1 667 us
Voice 727 us
- 302
Lowest Latency = 364 us
Soft Frame Size = 364 us
ISO Watermark ≅ 273 us (75%)
- 304a
Transmit Time
CD - Audio 114 us, ISDN 37.2 us
Voice 37.2 us, KB 628 us, Mouse 628 us, etc.
- 306a
Schedule CD - Audio, ISDN And Voice
Σ Tx = 188.4 us ≤ 273 us (ISO Watermark)
- 308a
Async Transfers
2 Async Functions (Mouse/Keyboard)
5 GEO Polls, 1 Attn Req
3 Mgmt Queries
- 310a
Assume Frame Mark = 95%
Async Transfer Time Available
= 304 x 0.95 - 188.4 ≅ 130 us/Frame
- 312a
Schedule
Frame 1 ~ 4 Geo Polls
Frame 2 ~ 1 GEO Poll, Attn Reqs, Mgmt Query
Frame 3 ~ Mgmt Queries
Frame 4 ~ Mouse Transfer
Frame 5 ~ Keyboard Transfer
1 Superframe = 5 Soft Frames
- 314a
END

Figure 17b

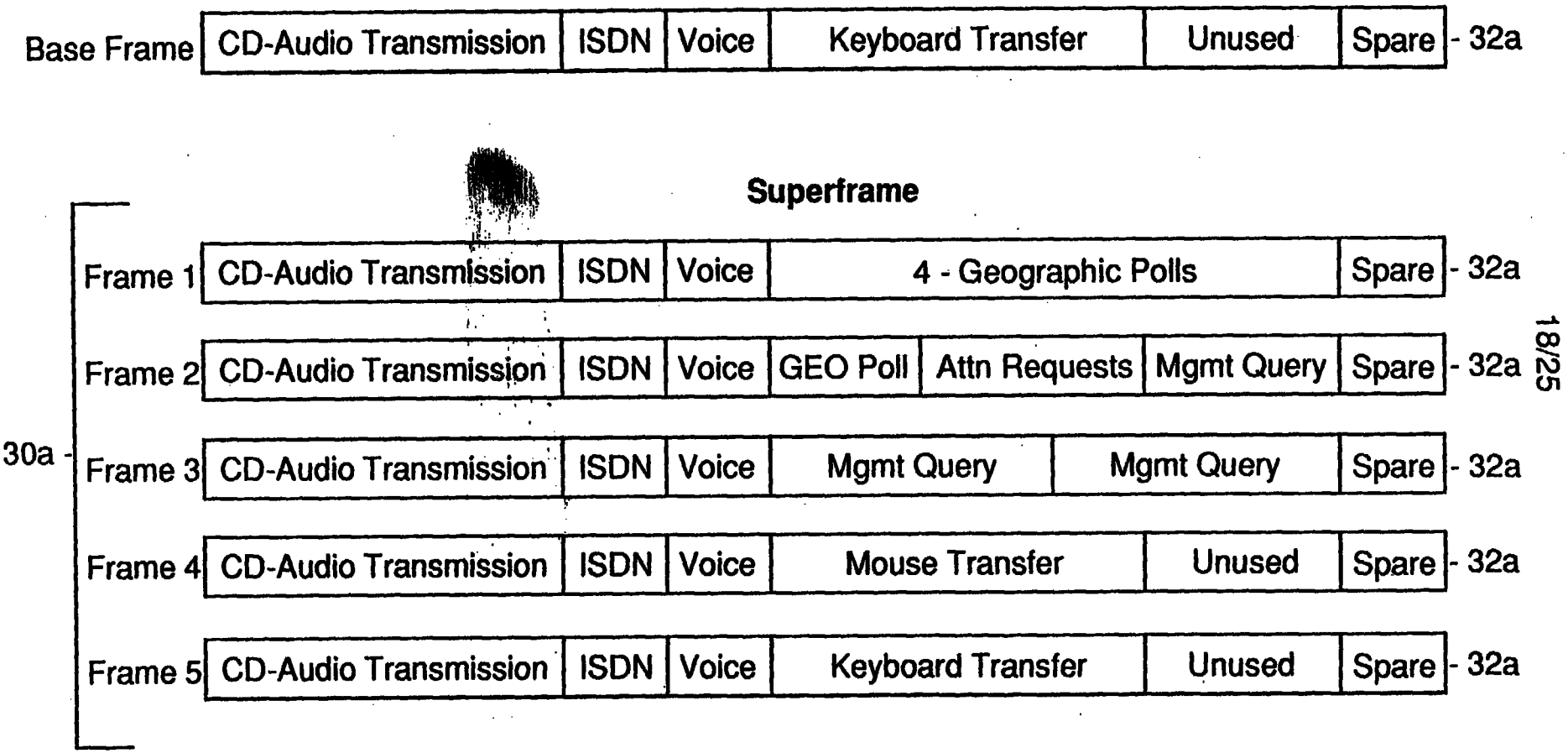


Figure 17c

PCT/US95/14209

START
Determine Latency Requirement Of Each ISO Function
382
Set Soft Frame Size = Lowest Latency (Trimmed For Oversampling), And Compute ISO Watermark
384
Determine Transmit Time Of Each Function
386
Compute Update Rate (1/Latency) For Each ISO Function
388
Determine Highest Least common Update Rate And Compute Truncated Integer Update Rate Multiplier (M) For Each ISO Function
390
392
Schedule ISO Functions Into A Set Of Base Frames Subject To Sum Of Transmit Times Of Scheduled ISO Functions In Each Base Frame < ISO Watermark (Set Size = Largest M)
Determine Number of Async Transfers Needed
394
Determine Amount Of Async Transfer Time Available For Each Base Frame
396
Schedule Async Transfers Into One Or More Sets Of Base Frames, (Super Frame = ΣΣ Soft Frames)
398
END

Figure 18

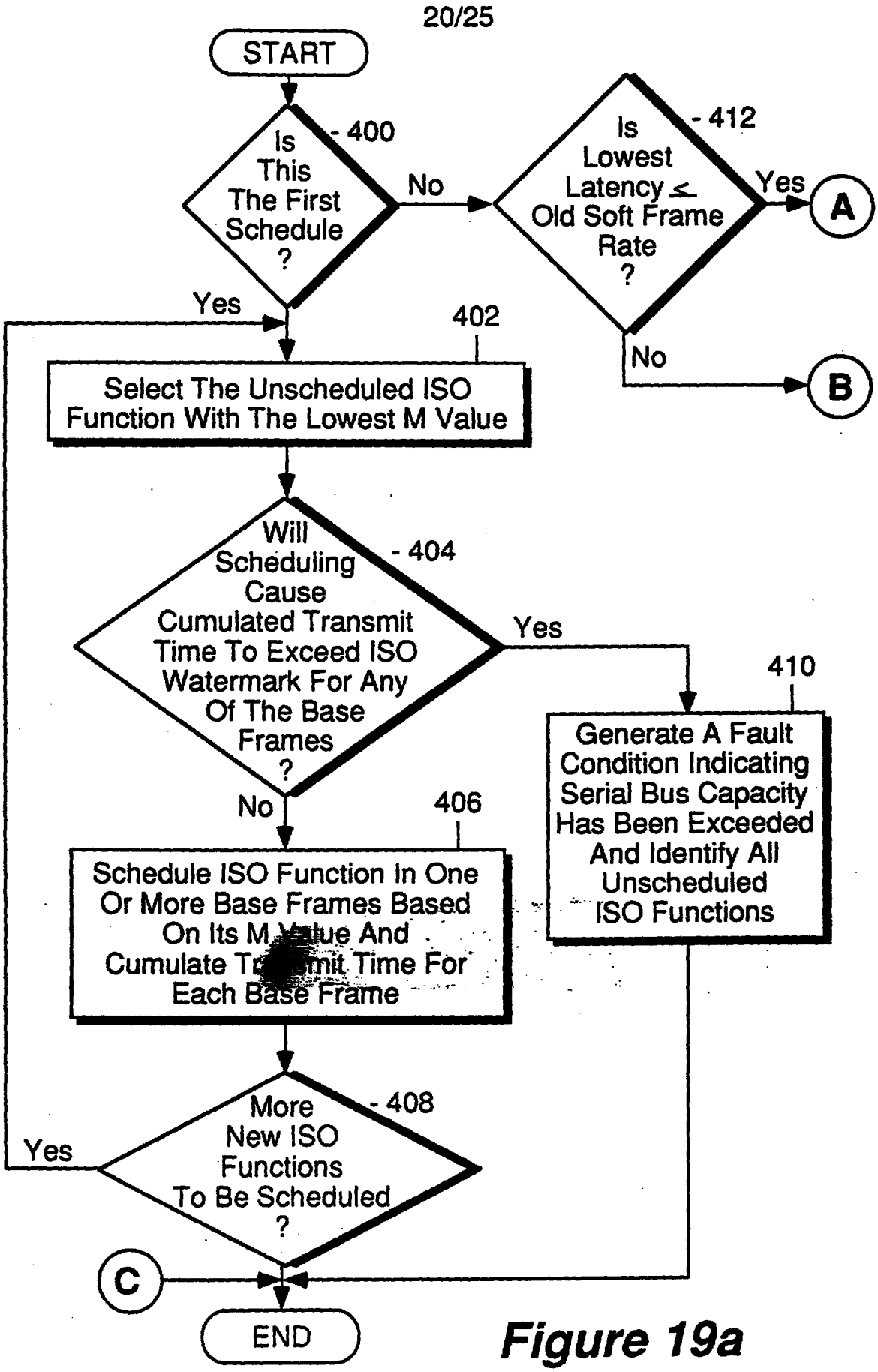

START
Is This The First Schedule ?
400
No
Is Lowest Latency ≤ Old Soft Frame Rate ?
412
Yes
A
No
B
Yes
402
Select The Unscheduled ISO Function With The Lowest M Value
Will Scheduling Cause Cumulated Transmit Time To Exceed ISO Watermark For Any Of The Base Frames ?
404
Yes
410
Generate A Fault Condition Indicating Serial Bus Capacity Has Been Exceeded And Identify All Unscheduled ISO Functions
No
406
Schedule ISO Function In One Or More Base Frames Based On Its M Value And Cumulate Transmit Time For Each Base Frame
More New ISO Functions To Be Scheduled ?
408
Yes
C
END

Figure 19a

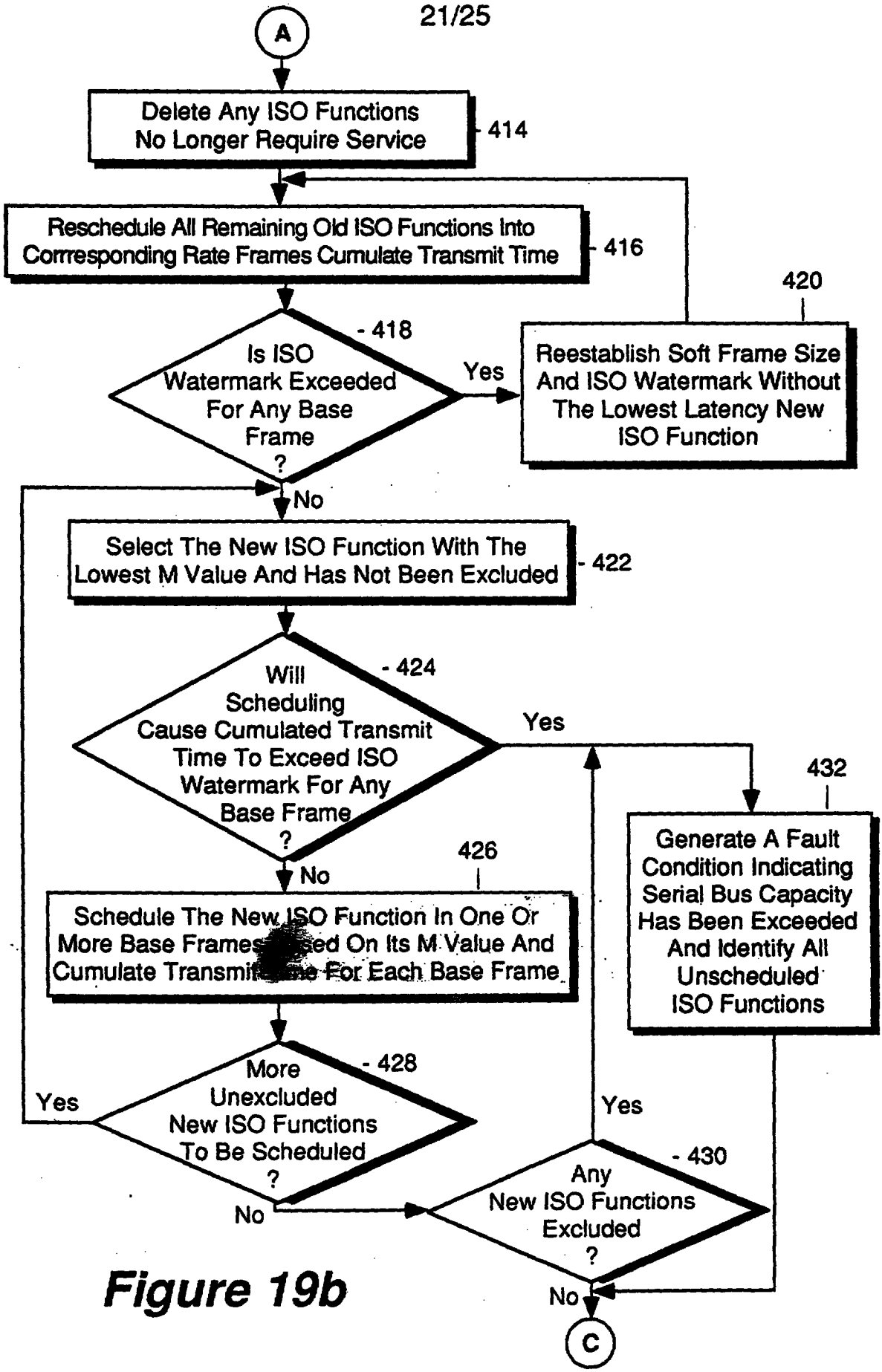

A
Delete Any ISO Functions No Longer Require Service
414
Reschedule All Remaining Old ISO Functions Into Corresponding Rate Frames Cumulate Transmit Time
416
420
418
Is ISO Watermark Exceeded For Any Base Frame ?
Yes
Reestablish Soft Frame Size And ISO Watermark Without The Lowest Latency New ISO Function
No
Select The New ISO Function With The Lowest M Value And Has Not Been Excluded
422
424
Will Scheduling Cause Cumulated Transmit Time To Exceed ISO Watermark For Any Base Frame ?
Yes
432
Generate A Fault Condition Indicating Serial Bus Capacity Has Been Exceeded And Identify All Unscheduled ISO Functions
No
426
Schedule The New ISO Function In One Or More Base Frames Based On Its M Value And Cumulate Transmit Time For Each Base Frame
428
More Unexcluded New ISO Functions To Be Scheduled ?
Yes
No
Yes
430
Any New ISO Functions Excluded ?
No
C

Figure 19b

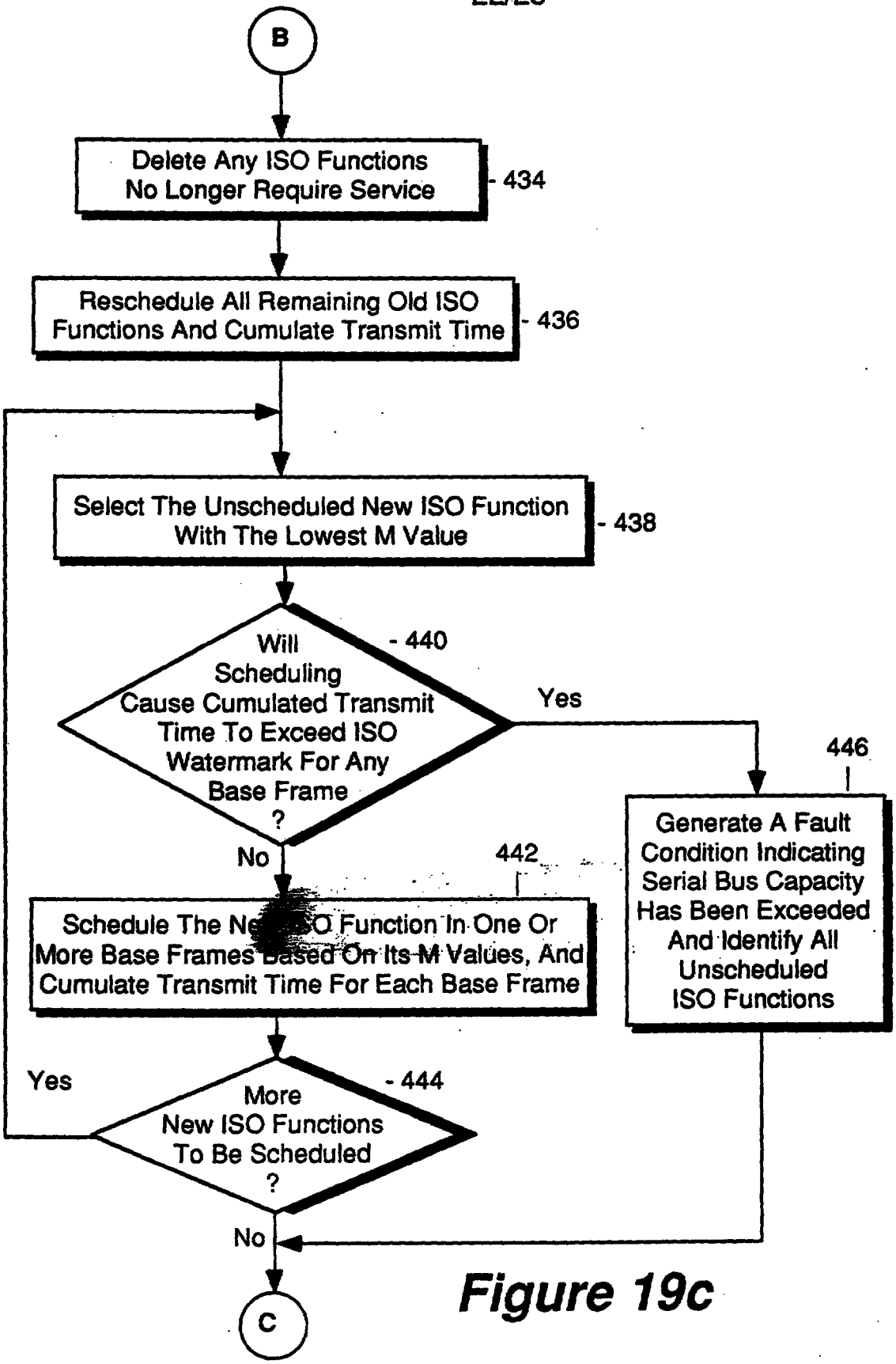

B
Delete Any ISO Functions No Longer Require Service
434
Reschedule All Remaining Old ISO Functions And Cumulate Transmit Time
436
Select The Unscheduled New ISO Function With The Lowest M Value
438
Will Scheduling Cause Cumulated Transmit Time To Exceed ISO Watermark For Any Base Frame ?
440
Yes
No
446
Generate A Fault Condition Indicating Serial Bus Capacity Has Been Exceeded And Identify All Unscheduled ISO Functions
442
Schedule The New ISO Function In One Or More Base Frames Based On Its M Values, And Cumulate Transmit Time For Each Base Frame
More New ISO Functions To Be Scheduled ?
444
Yes
No
C

Figure 19c

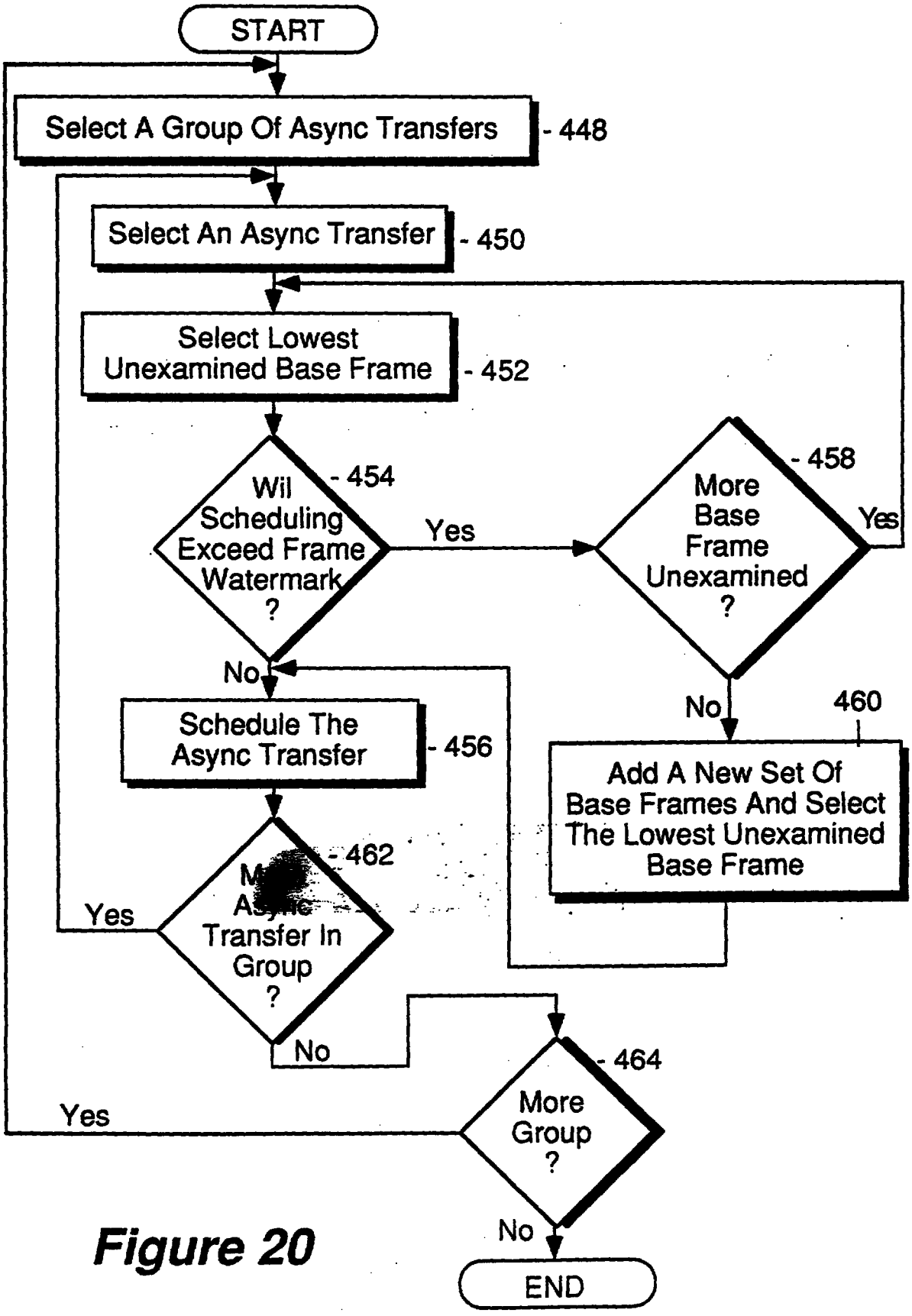

START
Select A Group Of Async Transfers
448
Select An Async Transfer
450
Select Lowest Unexamined Base Frame
452
Wil Scheduling Exceed Frame Watermark ?
454
Yes
No
More Base Frame Unexamined ?
458
Yes
No
460
Add A New Set Of Base Frames And Select The Lowest Unexamined Base Frame
Schedule The Async Transfer
456
Transfer In Group ?
462
Yes
No
More Group ?
464
Yes
No
END

Figure 20

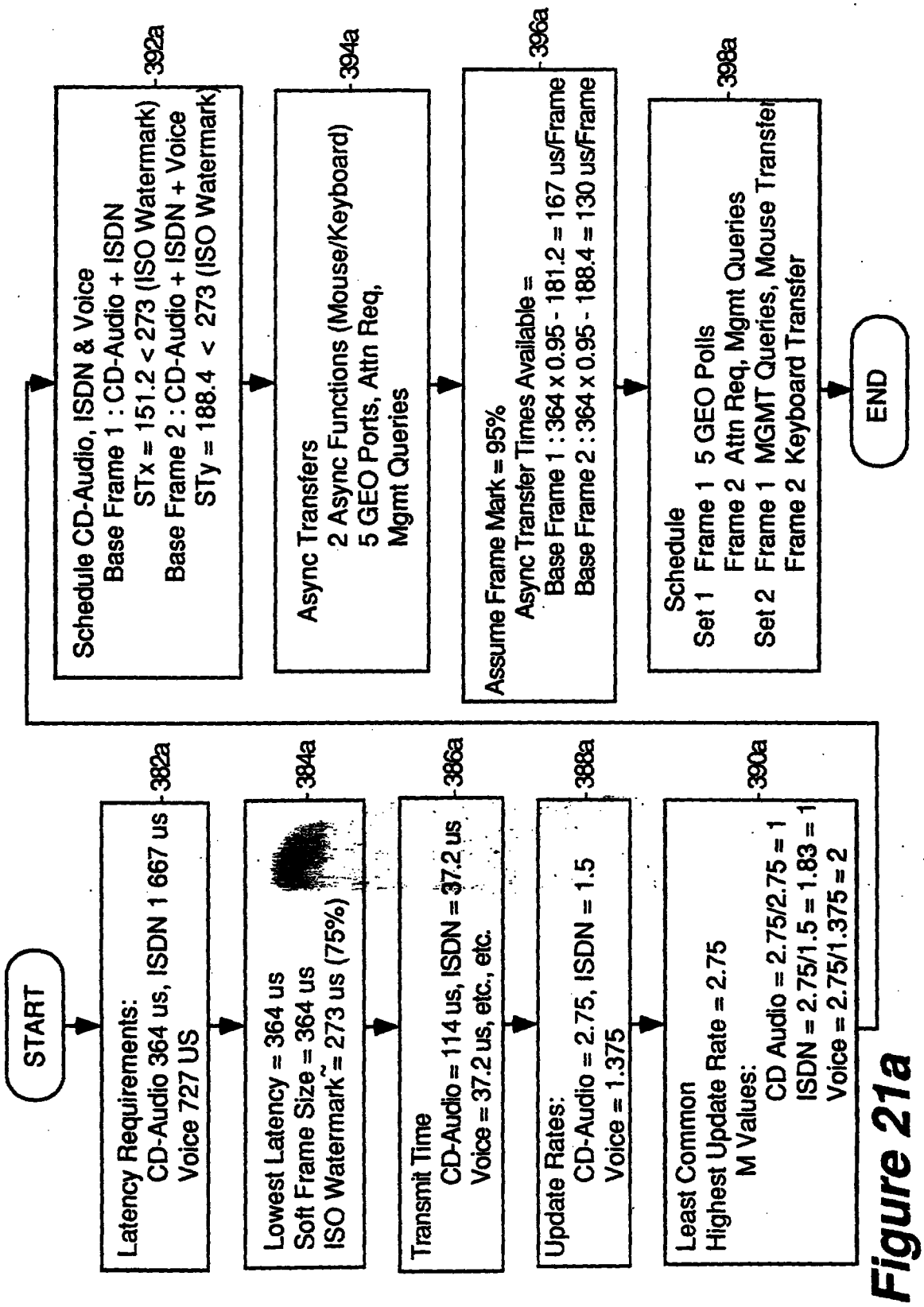

START
Latency Requirements:
CD-Audio 364 us, ISDN 1 667 us
Voice 727 US
382a
Lowest Latency = 364 us
Soft Frame Size = 364 us
ISO Watermark = 273 us (75%)
384a
Transmit Time
CD-Audio = 114 us, ISDN = 37.2 us
Voice = 37.2 us, etc., etc.
386a
Update Rates:
CD-Audio = 2.75, ISDN = 1.5
Voice = 1.375
388a
Least Common
Highest Update Rate = 2.75
M Values:
CD Audio = 2.75/2.75 = 1
ISDN = 2.75/1.5 = 1.83 = 1
Voice = 2.75/1.375 = 2
390a
Schedule CD-Audio, ISDN & Voice
Base Frame 1 : CD-Audio + ISDN
STx = 151.2 < 273 (ISO Watermark)
Base Frame 2 : CD-Audio + ISDN + Voice
STy = 188.4 < 273 (ISO Watermark)
392a
Async Transfers
2 Async Functions (Mouse/Keyboard)
5 GEO Ports, Attn Req,
Mgmt Queries
394a
Assume Frame Mark = 95%
Async Transfer Times Available =
Base Frame 1 : 364 x 0.95 - 181.2 = 167 us/Frame
Base Frame 2 : 364 x 0.95 - 188.4 = 130 us/Frame
396a
Schedule
Set 1 Frame 1 5 GEO Polls
Frame 2 Attn Req, Mgmt Queries
Set 2 Frame 1 MGMT Queries, Mouse Transfer
Frame 2 Keyboard Transfer
398a
END

Figure 21a

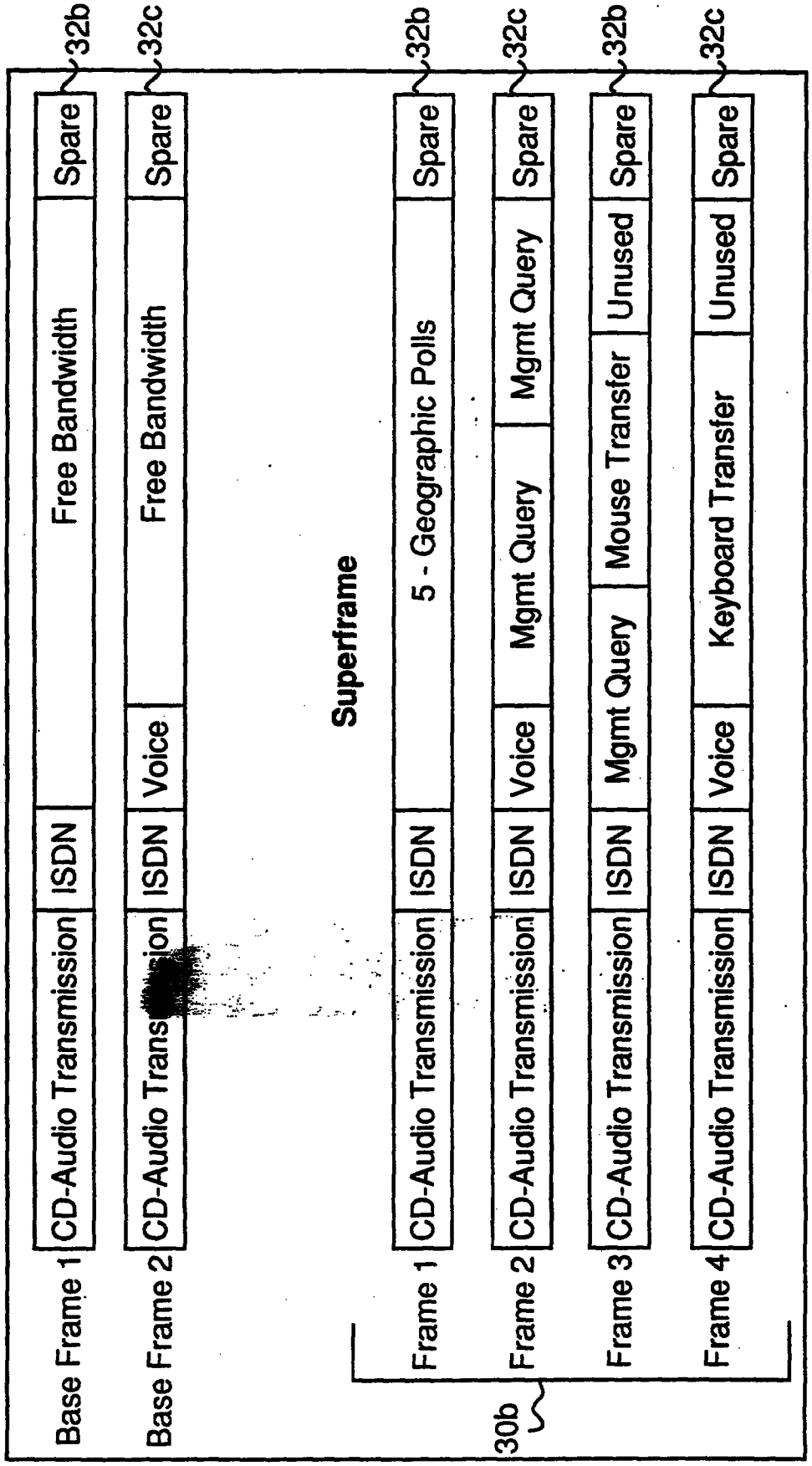

Base Frame 1
CD-Audio Transmission
ISDN
Free Bandwidth
Spare
32b
Base Frame 2
CD-Audio Transmission
ISDN
Voice
Free Bandwidth
Spare
32c
Superframe
30b
Frame 1
CD-Audio Transmission
ISDN
5 - Geographic Polls
Spare
32b
Frame 2
CD-Audio Transmission
ISDN
Voice
Mgmt Query
Mgmt Query
Spare
32c
Frame 3
CD-Audio Transmission
ISDN
Mgmt Query
Mouse Transfer
Unused
Spare
32b
Frame 4
CD-Audio Transmission
ISDN
Voice
Keyboard Transfer
Unused
Spare
32c

Figure 21b

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CLAIMS

1. An apparatus for generating and maintaining frame based polling schedules that guaranty latencies and bandwidths to isochronous functions of isochronous peripherals ~~hierarchically interconnected~~ coupled to a system unit of a computer system, along with asynchronous peripherals, ~~through a serial bus assembly including a bus controller, zero or more bus signal distributors, and one or more bus interfaces~~, said apparatus comprising:

first means for ~~determining~~ conducting a plurality of configuration management transcations between the system unit and the peripherals, isochronous as well as asynchronous, to dynamically determine a plurality of ~~critical~~ operating characteristics ~~of~~ for each ~~isochronous~~ of the peripherals, including latency requirement of the isochronous ~~peripheral~~ functions and transmit time of ~~the isochronous peripheral's~~ isochronous data, as well as transactional requirements of the asynchronous peripherals and transmit times of transactions;

second means for generating and maintaining a polling schedulefor the system unit to poll the peripherals, the polling schedule being genereated and maintained in accordance with the determined operating characteristics, and consisting of a superframe having ~~at least one~~ a plurality of soft frames that are replications of one or more base frames, wherein polling of each of the isochronous functions ~~are~~ is scheduled in ~~the at least one~~ multiple ones of the soft frames by virtue of said replications and scheduling polling of the isochronous function in at least one of the one or more base frames ~~as frequent as it is necessary based on the determined critical operating characteristics~~ and polling of each of the asynchronous peripherals is scheduled in at most one of the soft frames.

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2. The apparatus as set forth in Claim 1, wherein said first means ~~for determining a plurality of critical operating characteristics of each isochronous peripheral~~ comprises first circuitry and complementary logic disposed on said ~~bus controller~~ system unit for polling said isochronous and said asychronous peripherals to provide said latency requirements of the isochronous functions and said transmit times of ~~their~~ isochronous data, as well as said transactional requirements of the asynchronous peripherals and said transmit times of transactions.

3. The apparatus as set forth in Claim 2, wherein said first circuitry and complementary logic disposed on said ~~bus controller~~ system unit polls said isochronous peripherals for said latency requirements of isochronous functions and transmit times of ~~the isochronous functions'~~ isochronous data, and said transaction requirements of said asynchronous peripherals and transmit times of transactions respectively, at power on and reset.

4. The apparatus as set forth in Claim 3, wherein said first circuitry and complementary logic disposed on said ~~bus controller~~ system unit further periodically polls said isochronous and said asychronous peripherals during operation, for said latency requirements of isochronous functions and transmit times of ~~the isochronous functions'~~ isochronous data, and said transactional requirements of said asynchronous peripherals and said transmit times of transactions respectively ~~periodically during operation~~.

5. The apparatus as set forth in Claim 1, wherein said second means ~~for generating and maintaining a polling schedule~~ comprises:

first circuitry and complementary logic disposed on said ~~bus controller~~

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system unit for determining an isochronous watermark for a base frame, delimiting a first upper limit ~~of a soft~~ within frame for scheduling polling isochronous functions ~~to ensure the guaranties are met~~.

6. The apparatus as set forth in Claim 5, wherein, said second means ~~for generating and maintaining a polling schedule~~ further comprises:

second circuitry and complementary logic for scheduling polling of ~~as many~~ isochronous functions ~~as possible within a~~ in the base ~~soft~~ frame, for data communication transactions, subject to a first constraint that cumulative transmit times of ~~said~~ the scheduled isochronous functions' isochronous data being less than ~~said~~ the isochronous watermark, ~~said second circuitry and complementary logic rejecting isochronous functions that can not be polled within said constrained base soft frame~~.

7. The apparatus as set forth in Claim 6, wherein,

said first circuitry and complementary logic is further used for determining a frame watermark for each of the soft frames for delimiting a second upper limit ~~of a~~ within each of the soft frames for ~~performing~~ scheduling ~~any kind of~~ polling ~~to ensure operational reliability~~; and

said second circuitry and complementary logic is further used for scheduling polling of said isochronous peripherals having scheduled isochronous functions for connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to a second constraint that cumulative transmit times of ~~said base soft frame~~ the scheduled isochronous functions' isochronous data and the scheduled isochronous peripherals' connection management transactions being less than ~~said~~ the frame watermark for each soft frame, said second circuitry

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and complementary logic replicating said ~~constrained~~ one or more base ~~soft~~ frames to schedule said polling for connection management transactions, if necessary.

8. The apparatus as set forth in Claim 5, wherein, said second means ~~for generating and maintaining a polling schedule further~~, comprises:

second circuitry and complementary logic for determining a least common update rate required by said isochronous functions based on their respective update rates required which are computed from said latency requirements, determining a plurality of truncated integer multipliers, one for each isochronous function, based on said least common update rate and said update rates required by said isochronous functions, and scheduling polling of selected ones of said isochronous functions ~~using multiple~~ in the base base ~~soft~~ frame ~~s~~ and in accordance ~~to~~ with said truncated integer multipliers, for data communication transactions, subject to a first constraint that cumulative transmit times of ~~said~~ the scheduled isochronous functions' isochronous data being less than ~~said~~ the isochronous watermark ~~[in each of said~~ for the base frame ~~s, said second circuitry and complementary logic rejecting isochronous functions that can not be polled within said constrained base soft frames~~.

9. The apparatus as set forth in Claim 8, wherein,

said first circuitry and complementary logic is further used for determining a frame watermark for each of the soft frames, for delimiting a second upper limit ~~of a~~ within each of the soft frames for ~~performing any kind of~~ scheduling polling ~~to ensure operational reliability~~; and

said second circuitry and complementary logic is further used for scheduling polling of said isochronous peripherals ~~having scheduled~~

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~~isochronous functions~~ for connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to a second constraint that cumulative transmit times of ~~said base soft frame~~ the scheduled isochronous functions' isochronous data and the scheduled isochronous peripherals' transactions being less than ~~said~~ the frame watermark for each of the soft frames, said second circuitry and complementary logic replicating said constrained base soft frames to schedule said polling for connection management transactions, if necessary.

10. The apparatus as set forth in Claim 8, wherein,

~~said computer system further includes asynchronous peripherals~~ coupled to said system unit hierarchically through ~~said~~ serial bus assembly;

said polling schedule ~~generated~~ by said second means further includes polling ~~of said~~ asynchronous peripherals for asynchronous ~~transactions;~~

said second circuitry and complementary logic is further used for scheduling polling of said asynchronous peripherals for asynchronous and connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to ~~said~~ a second constraint that cumulative transmit times of said scheduled isochronous functions' isochronous data and said scheduled asychronous peripherals' transaction, said second circuitry and complementary logic ~~similarly~~ replicating ~~said~~ the constrained base ~~soft~~ frames to schedule said polling of said asynchronous peripherals for asynchronous and connection management transactions, if necessary.

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11. In a computer system comprising ~~a bus controller, at least one bus signal distributor, and~~ a system unit, a plurality of isochronous peripherals and a plurality of asychronous peripherals, wherein the peripherals, both isochronous as well as asynchronous are coupled to the system unit, ~~having a plurality of isochronous functions, coupled to each other in an hierarchical manner,~~ a method for generating and maintaining frame based polling schedules that guaranty latencies and bandwidths to ~~the~~ isochronous functions of the isochronous peripherals, the method comprising the steps of:

a) ~~determining~~ conducting a plurality of configuration management transactions between the system unit and the peripherals, synchronous as well as asynchronous, to dynamically determine a plurality of ~~critical~~ operating characteristics ~~of~~ for each of the ~~isochronous~~ peripherals, including latency requirement of the isochronous ~~peripheral~~ functions and transmit time of ~~the isochronous peripheral's~~ isochronous data, as well as transactional requirements for the asynchronous peripherals and transmit times for transactions; and

b) generating and maintaining a polling schedule for the system unit to poll the peripherals, the polling schedule being generated and maintained in accordance with the determined operating characteristics, and consisting of a superframe having ~~at least one~~ a plurality of soft frames that are replications of one or more based frames, wherein polling of each of the isochronous functions ~~are~~ is scheduled in ~~the at least one~~ multiple ones of the soft frames by virtue of said replications and scheduling polling of each of the isochronous functions in at least one of the one or more base frames, ~~as frequent as it is necessary based on the determined critical operating characteristics~~ and polling of each of the asychronous peripherals is scheduled in at most one of the soft frames.

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12. The method as set forth in Claim 11, wherein ~~said bus controller performs~~ step (a) is performed at power on and reset.

13. The method as set forth in Claim 12, wherein ~~said bus controller further performs~~ step (a) is further performed periodically during operation.

14. The method as set forth in Claim 11, wherein step (b) comprises determining an isochronous watermark for a base frame, for delimiting a first upper limit of ~~a soft~~ within the base frame for scheduling polling of isochronous functions ~~to ensure the guaranties are met~~.

15. The method as set forth in Claim 14, wherein, step (b) further comprises scheduling polling of ~~as many~~ isochronous functions ~~as possible within a~~ in the base ~~soft~~ frame, for data communication transactions, subject to a first constraint that cumulative transmit times of ~~said~~ the selected isochronous functions' isochronous data being less than ~~said~~ the isochronous watermark~~, and isochronous functions that can not be polled within said constrained base soft frame are rejected~~.

16. The method as set forth in Claim 15, wherein, said step (b) further comprises:

determining a frame watermark delimiting a second upper limit ~~of a~~ within each of the soft frames for ~~performing~~ scheduling ~~any kind of~~ polling ~~to ensure operational reliability~~; and

scheduling polling of said isochronous peripherals ~~having scheduled isochronous functions~~ for connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to a second constraint that cumulative transmit times of ~~said base soft frame~~ the scheduled isochronous functions' isochronous data

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and schedule isochronous peripherals transactions being less than ~~said~~ the frame watermark for each soft frame, replicating ~~said constrained~~ said one or more base soft frames to schedule said polling for connection management transactions, if necessary.

17. The method as set forth in Claim 15, wherein,

~~said computer system further includes asynchronous peripherals~~ coupled to said at least one bus signal distributor and bus controller in an hierarchical manner;

said ~~polling schedule~~ generated further includes polling of said ~~asynchronous peripherals for asynchronous transactions~~;

step (b) further comprises determining a frame watermark for each of the soft frame for delimiting a second upper limit within each of the soft frames for scheduling polling, and scheduling polling of said asynchronous peripherals for asynchronous and connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to ~~said~~ a second constraint that cumulative transmit times of the scheduled isochronous functions' isochronous data and the scheduled asynchronous peripiherals' transactions being less than the frame watermark for each soft frame, replicating said ~~constrained~~ one or more base ~~soft~~ frames to schedule said polling of said asynchronous peripherals for asynchronous and connection management transactions, if necessary.

18. The method as set forth in Claim 14, wherein, step (b) further comprises determining a least common update rate required by said isochronous functions based on their respective update rates required which are computed from said latency requirements, determining a plurality of truncated integer multipliers, one for each isochronous function, based on said least common update rate and said

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update rates required by said isochronous functions, and scheduling polling of said isochronous functions ~~using multiple~~ in the base ~~soft~~ frame~~s~~ and in accordance ~~to~~ with said truncated integer multipliers, for data communication transactions, subject to a first constraint that cumulative transmit times of ~~said~~ the scheduled isochronous functions' isochronous data being less than ~~said~~ the isochronous watermark ~~in each of said~~ for the base frame ~~s, rejecting isochronous functions that can not be polled within said constrained base soft frames~~.

19. The method as set forth in Claim 18, wherein, step (b) further comprises determining a frame watermark for each of the soft frames, for delimiting a second upper limit ~~of a~~ within each of the soft frames for ~~performing~~ scheduling ~~any kind of~~ polling ~~to ensure operational reliability~~ ; and

scheduling polling of said isochronous peripherals ~~having scheduled isochronous functions~~ for connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to a second constraint that cumulative transmit times of ~~said base soft frame~~ the scheduled isochronous functions' isochronous data and the scheduled isochronous peripherals' transactions of each soft frame being less than ~~said~~ the frame watermark, replicating said ~~constrained~~ one or more base ~~soft~~ frames to schedule said polling for connection management transactions, if necessary.

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20. The method as set forth in Claim 19, wherein,

~~said computer system further includes asynchronous peripherals~~ coupled to said system unit hierarchically ~~through said~~ serial bus assembly;

said polling ~~schedule~~ generated further includes polling of said ~~asynchronous peripherals for asynchronous transactions~~;

step (b) further comprises determining a frame watermark for each of the soft frames, for delimiting a second upper limit within each of the soft frames for scheduling polling, and scheduling polling of said asynchronous peripherals for asynchronous and connection management transactions, around said scheduled polling of said isochronous functions for data communication transactions, subject to ~~said~~ a second constraint that cumulative transmit time of the scheduled isochronous functions' isochornous data and the scheduled asynchronous peripherals' transaction for each soft frame being less than the frame watermark, replicating said ~~constrained~~ one or more base ~~soft~~ frames to schedule said polling of said asynchronous peripherals for asynchronous and connection management transactions, if necessary.

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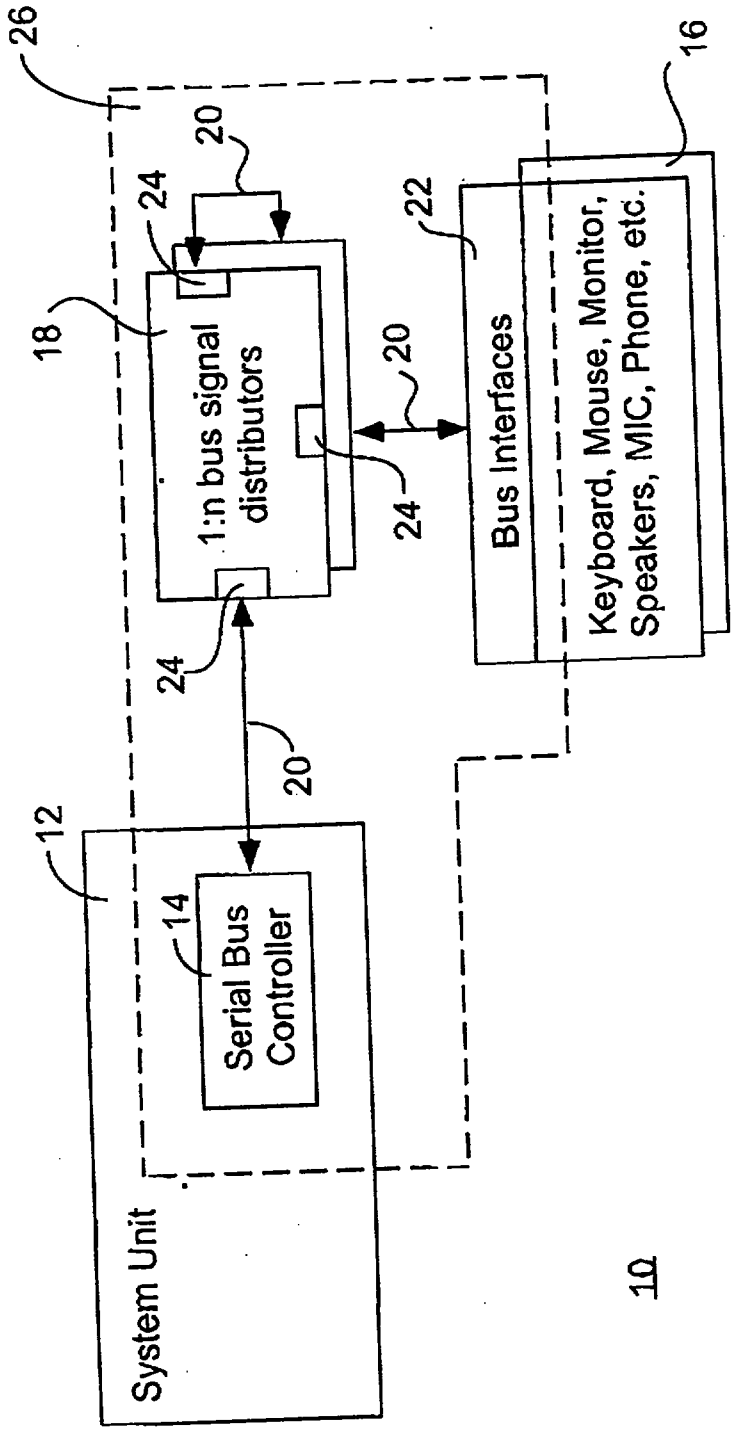


Figure 1

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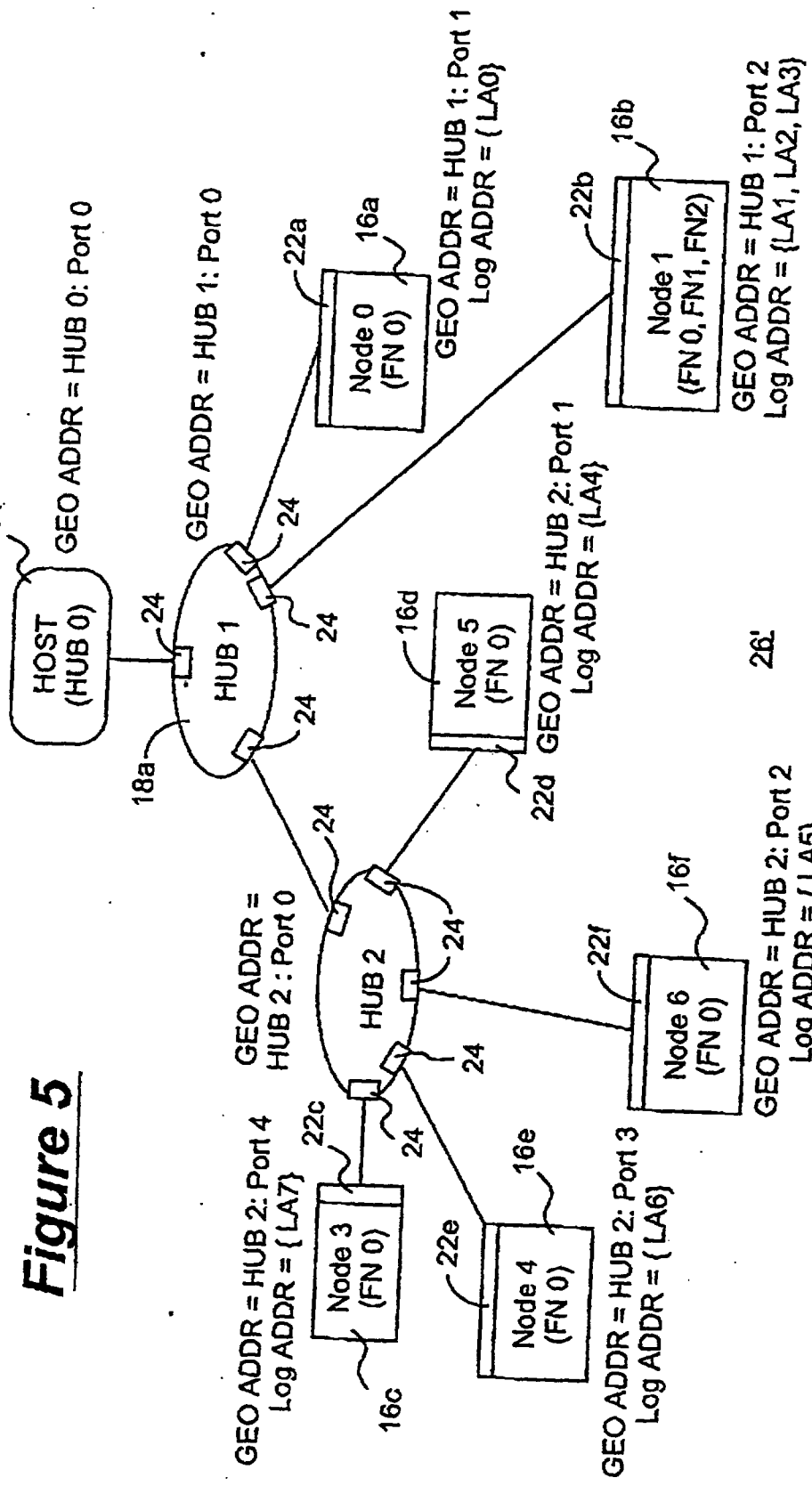


Figure 5

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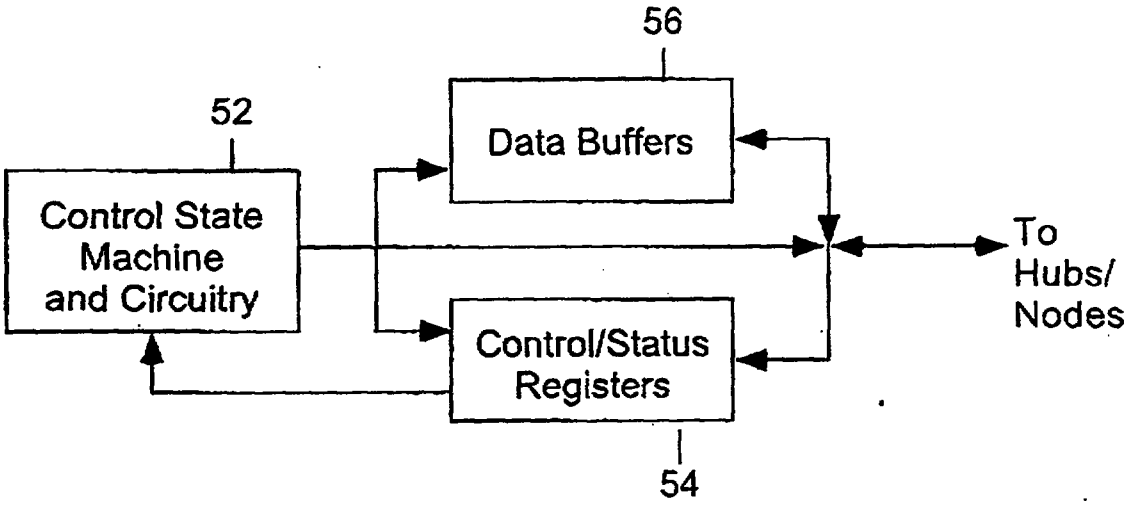


Figure 8

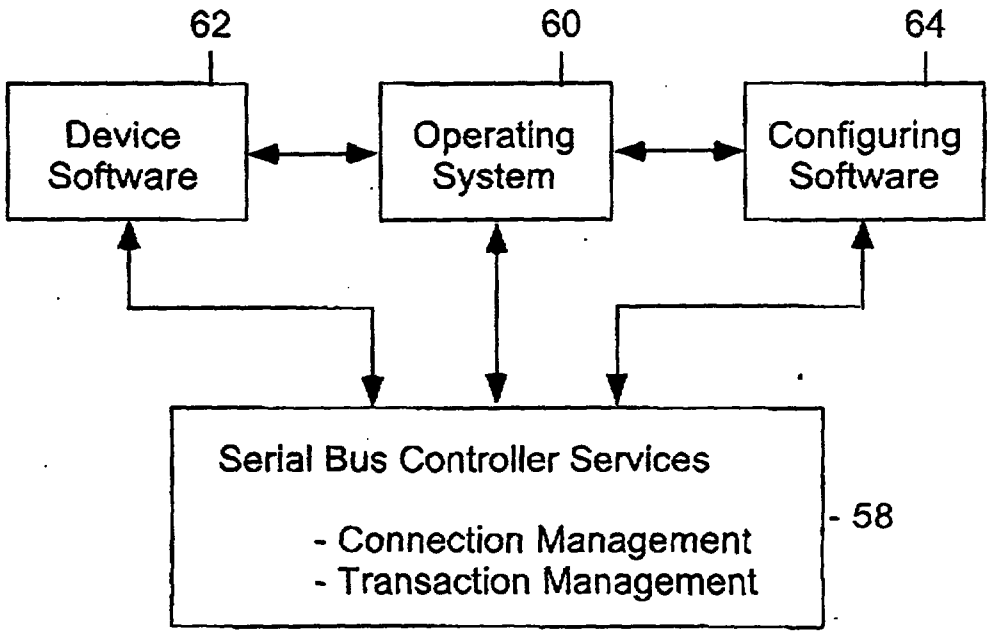


Figure 9

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