

ABSTRACT

Disclosed in the present application are a method and apparatus for controlling a game-opening operation in a virtual scene, and a device, a computer-readable storage medium and a computer program product. The method comprises: presenting a target virtual object and a game-opening control in a virtual scene, wherein the game-opening control is associated with at least two game-opening operations, and the game-opening operations are interaction preparation operations of the target virtual object before same interacts with other virtual objects; in response to a trigger operation for the game-opening control, executing the at least two game-opening operations; and in response to the completion of the at least two game-opening operations, canceling the presentation of the game-opening control, and then presenting a game interface, wherein the game interface is used for interaction between the target virtual object and the other virtual objects in a game.

Fig. 3