A BOARD GAME FOR LEARNING ARITHMETIC

Abstract

A board game for a plurality of players to learn arithmetic by playing the game with game pieces representative of the players. Each of the players has a first number of tokens, and the game is played on a game board with a dice rollable to advance the game pieces. The board game comprises a vessel for storing a second number of tokens. The game board comprises a plurality of locations extended around a perimeter of the game board. The plurality of locations is delineated for advancement of the game pieces according to a roll of the dice. Each delineated location indicates an arithmetic function operable by each of player based on their corresponding first number of tokens, when the representing game piece arrives on each delineated location.

FIG. 1