

Abstract

A method for processing live broadcast data, a system, an electronic device, and a storage medium, relating to the technical field of Internet live broadcast. A live broadcast providing terminal sends to a server a data execution instruction and graphical interaction data corresponding to the data execution instruction (201), such that the server performs processing on the graphical interaction data in response to the data execution instruction, and delivers an obtained graphical interaction scene (203). In this way, by configuring a graphical interaction data processing procedure on a server side of a live broadcast system, the data processing amount of the live broadcast providing terminal can be reduced, thereby reducing hardware overheads of the live broadcast providing terminal and improving a live broadcast effect.