

A Gaming Machine And A Method of Restoring A Game

ABSTRACT

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A gaming machine and a method of restoring a game to a stored status at a gaming machine can be provided, whereby the gaming machine comprises a screen for displaying one or more games implemented on the gaming machine; a game module for
10 determining player identification for use at the gaming machine; and for retrieving information stored based on the player identification; and for restoring a game to a stored status based on the retrieved stored information such that the game is substantially replicated to when the information was stored. A computer readable data
15 storage medium having stored thereon computer code means for instructing a processing module of a gaming machine to execute a method for restoring a game to a stored status can also be provided.

FIG. 7

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