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(54) **Title:** REMOTE GAMING DEVICE OPERATIONS AND VIDEO STREAM SWITCHING FOR LIVE GAMING

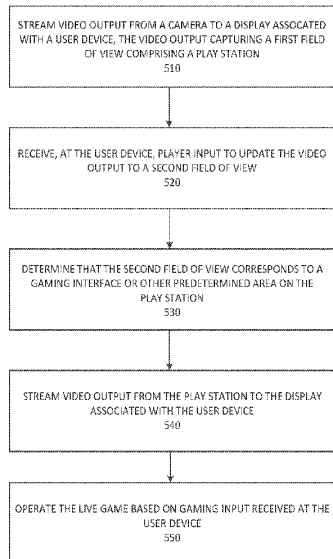


FIG. 5

(57) **Abstract:** The present disclosure relates to systems and methods for live gaming, remote gaming, and video stream switching. Various embodiments may stream a video output from a camera to a display associated with a user device. Player input at the user device may interact with the video output, and when the interaction video corresponds to a gaming region on a play station, video output of the play station may be streamed to the user device. The play station video output may correspond to a live game, and the live game may be operated based on input from the user device. A selection at the user device may also initiate a game on the play station such that live game output may be streamed from the play station or a gaming machine associated therewith to the user device, and the gaming machine may be operated based on input received at the user device.

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